

JAPHETH FROLICK

(818) 488-0087

jfrollick@ucsc.edu

<https://japhyf.github.io>

EDUCATION

Bachelor's of Science in Computer Science,

University of California, Santa Cruz

June 2020

PROJECTS

Food Clues

January 2019

A free service designed to help low-income individuals find their next meal.

- Text your address to our designated phone number to receive the address of the closest EBT-accepting establishment: (702) 904-8384

ShutterMate

January - March 2019

An Android Application that uses machine learning to digitize a physical chess board from an image, and tells you the next best move.

- Available on GitHub: <https://github.com/eota/ShutterMate>

Pen Pals

September - December 2018

A free social media designed to help book readers meet others with common interests.

- Visit us at: <https://pen-pals.us>

WORK EXPERIENCE

Software Engineer Intern, Universal Music Group

Woodland Hills, CA

June 2018 - September 2018

- Wrote code in C#, JavaScript, HTML, and CSS
- Worked on a large development team implementing SCRUM practices
- Built a company-wide media player to access embargoed content
- Redesigned front-end of internal and external services
- Fixed system-wide bugs

Software Engineer, Appitome Inc.

Los Angeles, CA

December 2016 - June 2017

- Wrote code in GoLang
- Manipulated data in DynamoDB
- Learned the ins and outs of using Docker containers

QA Tester, Fortuitas Inc.

Valencia, CA

July 2013 - October 2015

- Wrote automated testing scripts in C#
- Pushed tests to hundreds of devices in the cloud simultaneously using Xamarin

LANGUAGES

Fluent in C, C#, C++, Java, JavaScript, Python, GoLang, HTML, CSS, and Actionscript