JAPHETH FROLICK
(818) 488-0087
jfrolick@ucsc.edu
https://japhyf.github.io

EDUCATION
Bachelor's of Science in Computer Science,

University of California, Santa Cruz   June 2020

PROJECTS
Project GUPPI   June 2019

A devops environment for data scientists extending Jupyter Notebook featuring:
- Integrated cloud service management tools and secure remote login
- Integrated collaboration tools like Slack and Github

Food Clues   January 2019

A free service designed to help low-income individuals find their next meal.
- Text your address to our designated phone number to receive the address of the closest EBT-accepting establishment: (702) 904-8384

ShutterMate   January - March 2019

An Android Application that uses machine learning to digitize a physical chess board from an image, and tells you the next best move.

Pen Pals   September - December 2018

A free social media designed to help book readers meet others with common interests.
- Visit us at: https://pen-pals.us

WORK EXPERIENCE
Software Engineer Intern, Universal Music Group

Woodland Hills, CA   June 2018 - September 2018
- Wrote code in C#, JavaScript, HTML, and CSS
- Worked on a large development team implementing SCRUM practices
- Built a company-wide media player to access embargoed content
- Redesigned front-end of internal and external services
- Fixed system-wide bugs

Software Engineer, Appitome Inc.

Los Angeles, CA   December 2016 - June 2017
- Wrote code in GoLang
- Manipulated data in DynamoDB
- Learned the ins and outs of using Docker containers

QA Tester, Fortuitas Inc.

Valencia, CA   July 2013 – October 2015
- Wrote automated testing scripts in C#
- Pushed tests to hundreds of devices in the cloud simultaneously using Xamarin

LANGUAGES
Fluent in C, C#, C++, Java, JavaScript, Python, GoLang, HTML, CSS, and Actionscript