









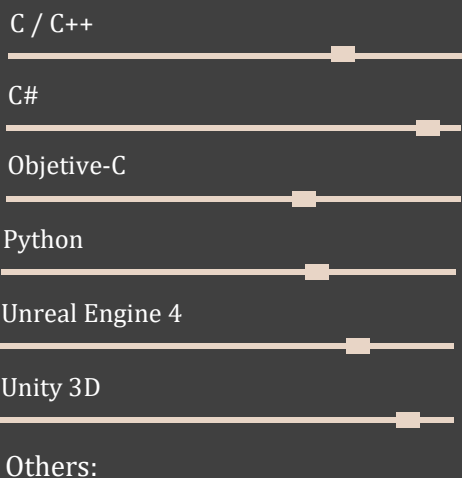
Javier Pastor Serrano

Games Programmer

CONTACT ME

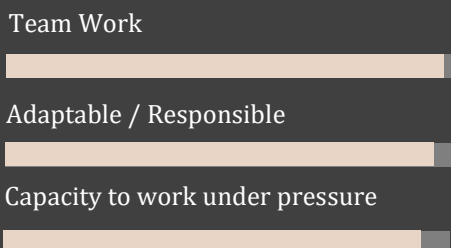
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-  japthor.github.io/portfolio.html

TECHNICAL SKILLS



SFML, Box2D, SQLite, AI, Gameplay, UI, Databases, Version Control Software, OOP, Networking and Scripting.

PERSONAL SKILLS



ABOUT ME

I am a video games programmer with a big passion for playing and creating games who want to accomplish one of his dreams: Being able to be part of the video games industry through the use of my knowledge obtained during these years and combining it with other experienced people to create new worlds. I am mainly interested in the field of gameplay. However, I also love the areas of AI, UI and others more uncommon such as musical programming aspects. Permission to work in EU and willing to relocate if required.

EXPERIENCE

GAME PROGRAMMER

Infinite Games Studio / Jn 2017 – Present

Programming a rework to Eternal Walk 2 which is a survival horror game. Creating Gameplay, UI and much more elements in a group of other four people. Nowadays, it is under construction using as engine Unity and C# as the primary programming language.

EDUCATION

BSC (HONS) COMPUTER GAMES PROGRAMMING

Teesside University, Middlesbrough (UK) / 2016 – 2017
First-Class Honours (70%)

Modules: Advanced Games Development, Artificial Intelligence for Games, Computing Project, Mobile Games Development, Multiplayer and Social Games and Computing Project.

HIGHER NATIONAL DIPLOMA IN VIDEOGAMES PROGRAMMING

ESAT, Valencia (Spain) / 2013 – 2016
Second-Class Honours (60%)

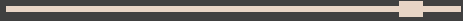
Modules: Programming Methodology and Algorithmic, Computer Architecture, Computational Geometry for Video Games, Advanced Programming, Networking for Video Games, Physics for Gaming, Low-Level Programming, Graphic Engines Programming, Artificial Intelligence and High-Level Programming.

LANGUAGES

Spanish



English



HOBBIES AND INTERESTS

FAVOURITE GAMES

World of Warcraft, Ori and the Blind Forest, Overwatch, GTA V, Kingdom Hearts, Star Wars Battlefront... and more!

SPORTS

Tennis.

OTHER

Music, Movies, Programming, Boardgames, Travelling and Playing Games.

REFERENCES

References are available on request.