

Javier Pastor Serrano

Games Programmer

Valencia, Spain / 19-07-1995

 [javier-pastor-serrano-913825128](#)
 javierpastorserrano@gmail.com
 japthor.github.io/portfolio.html
 [japthor](#)
 +34 649016335



SUMMARY

I am a video game programmer with a big passion for playing and creating games who wants to accomplish one of his dreams: Being able to be part of the video games industry through the use of my knowledge obtained during these years and combining it with other people experience to create a new world. I am mainly interested in the field of generating **gameplay**. However, I also love the areas of **AI**, **UI** and others more uncommon such as **musical programming aspects**.

In my spare time, I like to play video games to relax and also work in other projects to refresh and investigate new programming areas.

TECHNICAL SKILLS

Programming Languages

C++, C#, C, Objective-C and Python.

Engines

Unreal Engine 4 and Unity 3D.

APIs

SFML, Box2D and SQLite.

Extra

AI, Gameplay, UI, Databases, Version Control software, OOP, Networking and Scripting.

Languages

Spanish (Native proficiency) and English (Professional working proficiency – C1).

EDUCATION

BSc (Hons) Computer Games Programming

First-Class Honours (70%)

2016 - 2017 at Teesside University, Middlesbrough (UK)

Modules: Advanced Games Development, Artificial Intelligence for Games, Computing Project, Mobile Games Development, Multiplayer and Social Games and Computing Project.

HND in Videogames Programming
Second-Class Honours (60%)

2013 - 2016 at ESAT, Valencia (Spain)

Modules: Programming Methodology and Algorithmic, Computer Architecture, Computational Geometry for Video Games, Advanced Programming, Networking for Video Games, Physics for Gaming, Low-Level Programming, Graphic Engines Programming, Artificial Intelligence, High-Level Programming.

WORK EXPERIENCE

Eternal Walk 2

Collaboration / Freelance

June 2017 - Present

Programming a rework to Eternal Walk 2 which is a survival horror game. Creating Gameplay, UI and much more elements in a group of other 5 people. Nowadays, it is under construction with Unity and C#.

HOBBIES AND INTERESTS

Favourite Games

World of Warcraft, Ori and the Blind Forest, Overwatch, GTA V, Kingdom Hearts, League of Legends, Star Wars Battlefront... and more!

Sports

Tennis

Other

Music, Movies, Programming, Travelling and Playing Games.

REFERENCES

References are available on request.