Javier Pastor Serrano

Games Programmer

Valencia, Spain / 19-07-1995

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SUMMARY

I am a video game programmer with a big passion for playing and creating games who wants to accomplish one of his dreams: Being able to be part of the video games industry through the use of my knowledge obtained during these years and combining it with other people experience to create a new world. I am mainly interested in the field of generating **gameplay**. However, I also love the areas of **AI** and others more uncommon such as **musical programming aspects**.

In my spare time, I like to play video games to relax and also work in other projects to refresh and investigate new programming areas.

TECHNICAL SKILLS

Programming Languages

C++, C#, C, Objective-C and Python.

Engines

Unreal Engine 4 and Unity 3D.

APIs

SFML, Box2D and SQLite.

Extra

AI, Gameplay, Databases, Version Control software, OOP, Networking and Scripting.

Languages

Spanish (Native proficiency) and English (Professional working proficiency – C1).

EDUCATION

BSc (Hons) Computer Games Programming 2016 - 2017 at Teesside University, Middlesbrough (UK) Predicted between Second-Class Honours (60%+) and First-Class Honours (70%+)

Modules: Advanced Games Development, Artificial Intelligence for Games, Computing Project, Mobile Games Development, Multiplayer and Social Games and Computing Project.

HND in Videogames Programming

2013 - 2016 at ESAT, Valencia (Spain)

Second-Class Honours(60%)

Modules: Programming Methodology and Algorithmic, Computer Architecture, Computational Geometry for Video Games, Advanced Programming, Networking for Video Games, Physics for Gaming, Low-Level Programming, Graphic Engines Programming, Artificial Intelligence, High-Level Programming.

HOBBIES AND INTERESTS

Favourite Games

World of Warcraft, Ori and the Blind Forest, Overwatch, GTA V, Kingdom Hearts, League of Legends, Star Wars Battlefront... and more!

Sports

Tennis

Other

Music, Movies, Programming, Travelling and Playing Games.

REFERENCES

References are available on request.