Javier Pastor Serrano
Games Programmer

CONTACT ME

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TECHNICAL SKILLS
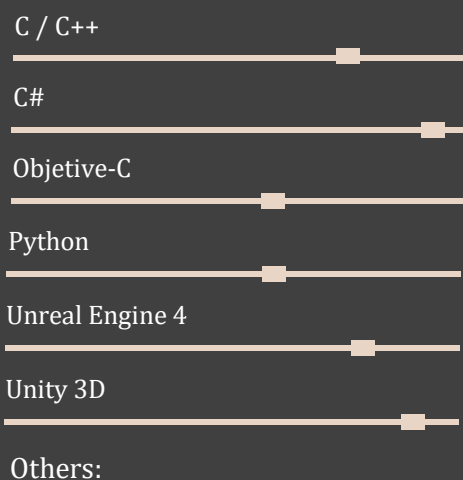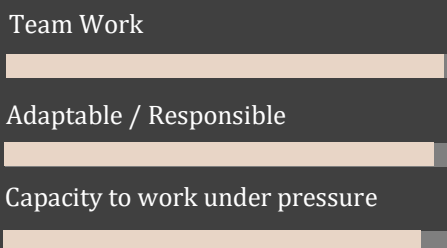
C / C++

C#

Objetive-C

Python

Unreal Engine 4

Unity 3D

Others:

SFML, Box2D, SQLite, AI, Gameplay, UI, Databases, Version Control Software, OOP, Networking and Scripting.

PERSONAL SKILLS

Team Work

Adaptable / Responsible

Capacity to work under pressure

ABOUT ME

I am a video games programmer with a big passion for playing and creating games who want to accomplish one of his dreams: Being able to be part of the video games industry through the use of my knowledge obtained during these years and combining it with other experienced people to create new worlds. I am mainly interested in the field of gameplay. However, I also love the areas of AI, UI and others more uncommon such as musical programming aspects. Permission to work in EU and willing to relocate if required.

EXPERIENCE

GAME PROGRAMMER
Infinite Games Studio / Jan 2017 – Dec 2017

Spanish game studio. Main tasks: Reworking Gameplay mechanics, UI, etc, from older games of the company and programming new ones with a group of other four people. Unity and C# as the primary programming language.

GAME PROGRAMMER
Iction Games / Mar 2018 – Present

Spanish game studio. Main tasks: Programming Gameplay mechanics, UI, etc, of one of their new games with a group of epic people with different roles. Unity and C# as the primary programming language.

EDUCATION

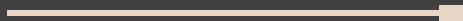**BSC (HONS) COMPUTER GAMES PROGRAMMING**
Teesside University, Middlesbrough (UK) / 2016 – 2017
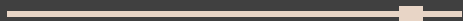*First-Class Honours (70%)*

Modules: Advanced Games Development, Artificial Intelligence for Games, Computing Project, Mobile Games Development, Multiplayer and Social Games and Computing Project.

HIGHER NATIONAL DIPLOMA IN VIDEOGAMES PROGRAMMING
ESAT, Valencia (Spain) / 2013 – 2016
Second-Class Honours (60%)

Modules: Programming Methodology and Algorithmic, Computer Architecture, Computational Geometry for Video Games, Advanced Programming, Networking for Video Games, Physics for Gaming, Low-Level Programming, Graphic Engines Programming, Artificial Intelligence and High-Level Programming.

H O B B I E S   A N D   I N T E R E S T S

FAVOURITE GAMES

World of Warcraft, Ori and the Blind Forest, Overwatch, GTA V, Kingdom Hearts, Fortnite (Mobile and PC) Star Wars Battlefront... and more!

SPORTS

Tennis.

OTHER

Music, Movies, Programming, Boardgames, Travelling and Playing Games.

R E F E R E N C E S

References are available on request.

R E M E M B E R …

Check out my Online portfolio if you haven't done it yet!

https://japthor.github.io/portfolio.html