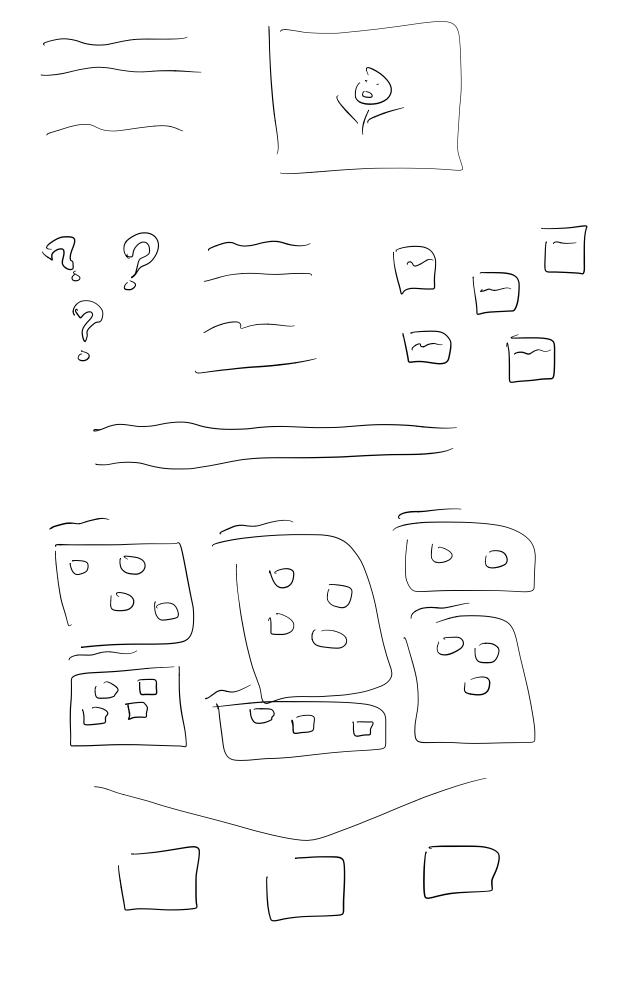


RESPARELY





(DESTUN & ITERATION)

