Evan D. Jaquez

jaquevan@bu.edu | (203)-788-5739 | jaquevan.com | LinkedIn | github.com/jaquevan

EDUCATION

Boston University

Boston, MA

Bachelor of Arts in Computer Science and Economics; Minor in Data Science

May 2026

Relevant Coursework: UI/UX Practicum, AI Ethics, Data Mechanics, Data Structures & Algorithms, Web Development, Software Engineering Career Prep, Econometrics, Behavioral Economics, Software Engineering, Micro/Macroeconomics

Activities: Hack4Impact, Boston University Drumline and Marching Band (Snare Drum), Film Lovers and Philosophy Club

 ${\bf Hackathons:}\ \ {\bf Boston Hacks}\ \ {\bf 2023-Best}\ \ {\bf Use}\ \ {\bf of}\ \ {\bf Streamlit},\ \ {\bf Boston Hacks}\ \ {\bf 2024-Best}\ \ {\bf Health}\ \ {\bf Hack,}\ \ {\bf Welles ley Hacks}\ \ {\bf 2024-MLH}\ \ {\bf Adobe}\ \ {\bf Award}$

Academic: Boston University Scholarship, Dean's List, Connecticut Children's Isidore Wise Scholarship, Menegay Family Computer Science Scholarship

PROFESSIONAL EXPERIENCE

UX Design Project Manager

Sep 2025 - Present

Boston, MA

Boston University Spark!

- Lead three cross-functional UX research and design teams (12+ members) through agile sprints, managing timelines, deliverables, and usability goals for civic and community-facing clients.
- Act as liaison between Spark! leadership, clients, and student designers, ensuring alignment across technical feasibility, user outcomes, and client expectations.
- Provide structured feedback on wireframes, prototypes, and user research while documenting sprint cadence and retrospectives to ensure design decisions and deliverables evolve from user insights and team collaboration.

UI/UX Design and Web Development Intern

 $May\ 2025-Aug\ 2025$

La Colaborativa

Chelsea, MA

- Designed and developed the organization's economic development platform, providing 3000+ community members with up-to-date access to programs and resources.
- Partnered with 10+ staff members across departments to gather insights on community needs, technology limitations, and budget considerations, translating findings into actionable platform requirements.
- Developed a Strapi-based CMS using Next.js, Typescript, Tailwind, Figma, and Vercel empowering non-technical staff to independently maintain and update the organization's web platform.
- Created a two-month Digital Equity digital design curriculum in Canva, used in classes of 25+ community members.

UX Intern - Special Initiatives

Jan 2025 - Present

Boston University Spark!

Boston, MA

- Designed high-fidelity Figma prototypes and conducted user research for MAPLE Testimony and Boston Voter, two civic tech tools supporting community engagement and legislative transparency; work was selected by Spark! program directors for presentation at department showcase and to Massachusetts legislators.
- Conducted onboarding interviews with potential clients to understand project goals, technical capacity, and user needs, shaping how Spark! selects and collaborates with partner organizations.
- Lead client scoping and research for qualified leads, synthesizing findings into clear project proposals and UX research opportunities adopted into Spark!'s active pipeline.

Course Grader - CS411: Software Development Life Cycle

 $Aug\ 2025-Present$

Boston University, College of Arts & Sciences

Boston, MA

- Mentor 120+ students during weekly office hours on frontend technologies and UX design.
- Grade group projects with 3,000+ lines of code, providing actionable feedback on scalability, sprint planning, and system design.

APPLIED PROJECTS & VOLUNTEER

Word Wyrm
Boston University Spark! Innovation Fellowship

Fall 2025 Boston, MA

• Selected as a hybrid UX researcher and frontend developer for an AI-powered platform that converts PDFs into

language-learning web games using Phaser and Hugging Face OCR; conducting user research to guide design.

• Work in weekly sprints with hosted demos, defining the tech stack and building scalable React interfaces with

UI/UX Designer

May 2025 - Present

Hack4Impact Boston University

Daisy UI and Tailwind.

Boston, MA

 Redesigning the organization's website using Figma and Miro to improve navigation, accessibility, and visual consistency for 350+ club members.