

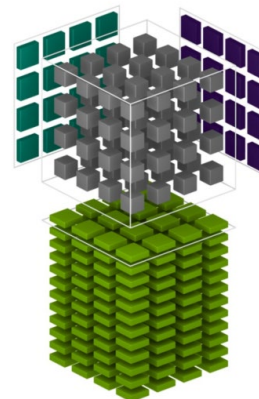
Day 3

Mathematical Foundation – I

Linear Algebra & Tensor Concept

Why Linear Algebra?

- A good understanding of linear algebra is essential for understanding and working with many machine learning algorithms, especially deep learning algorithms
- Many machine learning algorithms require vectorized inputs (and produce vectorized outputs) and uses vectorization for parallelization of computation to achieve massive speed-up of training/inference of machine learning algorithms (especially on a GPU)



An example of linear equation

- Rewrite the following linear equation in Matrix Format.

$$\begin{array}{l} 2x + 4y = 22 \\ 3x + y = 13 \end{array} \Rightarrow \begin{pmatrix} 2 & 4 \\ 3 & 1 \end{pmatrix} \times \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 22 \\ 13 \end{pmatrix}$$

Linear Algebra

- **Matrices and Vectors**
 - **Definitions and terminology**
 - **Addition & Subtraction**
 - **Scalar multiplication**
 - **Matrix-vector multiplication**
 - **Matrix-matrix multiplication**
 - **Matrix properties**

Matrices and Vectors – Definitions and Terminology

Scalar

24

Object with a single value

Vector

$\begin{bmatrix} 2 & -8 & 7 \end{bmatrix}$

row

or
column $\begin{bmatrix} 2 \\ -8 \\ 7 \end{bmatrix}$

$n \times 1$ matrix

\mathbb{R}^3

Usually denoted using small bold letters e.g. x

Matrix

$\begin{bmatrix} 6 & 4 & 24 \\ 1 & -9 & 8 \end{bmatrix}$

row(s) \times column(s)

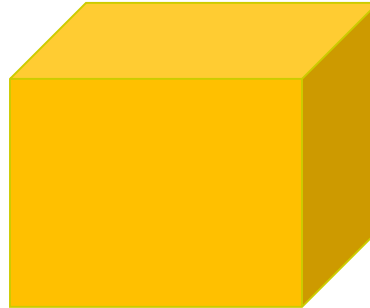
Rectangular array of numbers

$\mathbb{R}^{2 \times 3}$

Usually denoted using uppercase bold e.g. A

Tensor

- Tensor is a generalization of matrices to an arbitrary number of dimensions (or axis)
- Tensor is normally denoted as capital non-italicized letter, e.g. A .



3-D tensor

Real world examples of data tensor

- **Vector data – 2D tensors of shape** (sample, features)
- **Timeseries data or sequence data – 3D tensors of shape** (sample, timesteps, features)
- **Images – 4D tensors of shape** (samples, height, width, channels)
- **Video – 5D tensors of shape** (samples, frames, height, width, channels)

Matrices and Vectors – Definitions and Terminology

Vector: An $n \times 1$ matrix.

$$y = \begin{bmatrix} 460 \\ 232 \\ 315 \\ 178 \end{bmatrix}$$

$y_i = i^{th}$ element

4 dimensional vector

1-indexed vs 0-indexed:

$$y = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \end{bmatrix}$$

$$y = \begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

$$y_1 = 460$$

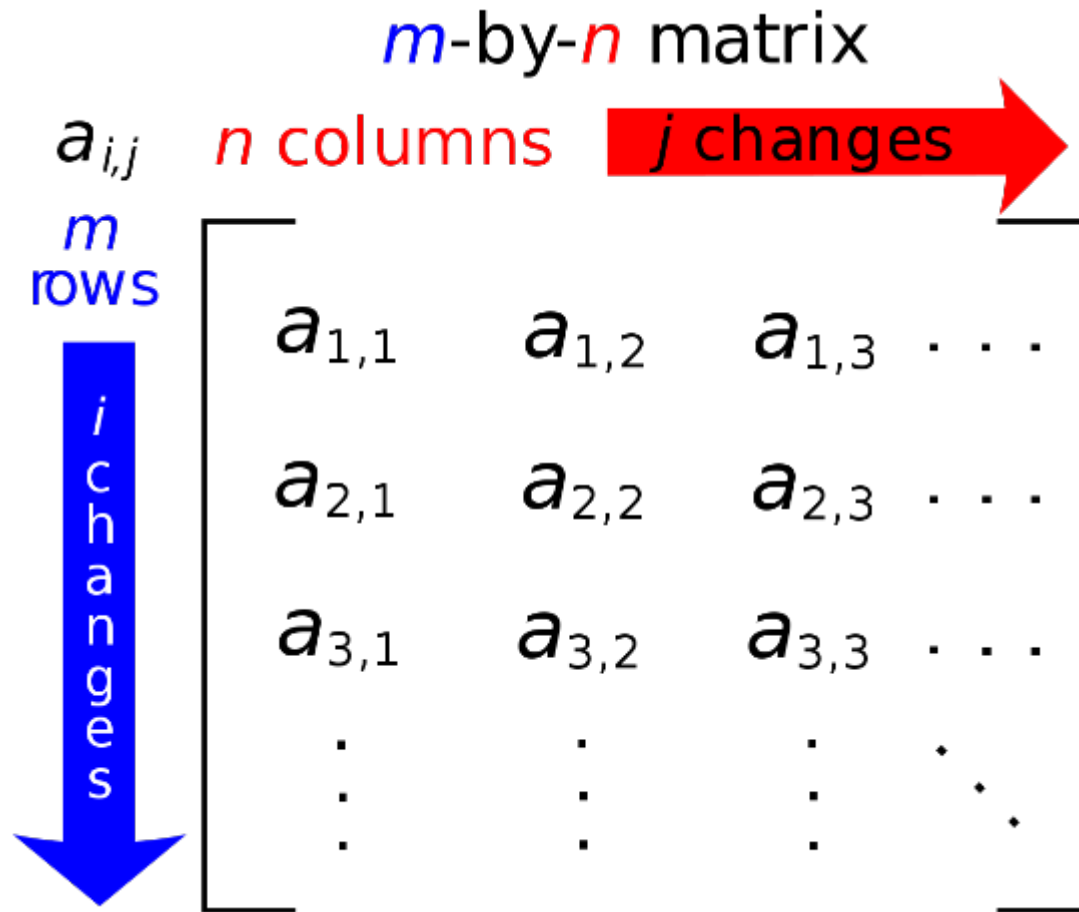
$$y_3 = 315$$

$$y_1 = 232$$

$$y_3 = 178$$

Matrices and Vectors – Definitions and Terminology

Matrix elements



$$\begin{bmatrix} 9 & 13 & 5 & 2 \\ 1 & 11 & 7 & 6 \\ 3 & 7 & 4 & 1 \\ 6 & 0 & 7 & 10 \end{bmatrix}$$

$$M_{3,4} = 1$$

$$M_{2,2} = 11$$

Matrix Addition & Subtraction

$$\begin{array}{ccc}
 \text{Matrix 1} & & \text{Matrix 2} \\
 \begin{pmatrix} 10 & 0 \\ -4 & 5 \end{pmatrix} & + & \begin{pmatrix} -6 & 3 \\ 1 & -7 \end{pmatrix} \\
 2 \times 2 & & 2 \times 2
 \end{array}
 =
 \begin{pmatrix} 4 & 3 \\ -3 & -2 \end{pmatrix}
 \quad 2 \times 2$$

$$\begin{bmatrix} 1 & 2 \\ -3 & 4 \end{bmatrix} + \begin{bmatrix} 4 & 3 \\ 5 & -1 \end{bmatrix} = \begin{bmatrix} 1+4 & 2+3 \\ -3+5 & 4+(-1) \end{bmatrix}$$

addition

$$= \begin{bmatrix} 5 & 5 \\ 2 & 3 \end{bmatrix}$$

We cannot add matrices of different dimensions.

$$\begin{bmatrix} 2 & 4 & 3 \\ 6 & 8 & 1 \end{bmatrix} - \begin{bmatrix} 4 & 6 & 3 \\ 5 & 2 & 7 \end{bmatrix} = \begin{bmatrix} 2-4 & 4-6 & 3-3 \\ 6-5 & 8-2 & 1-7 \end{bmatrix}$$

subtraction

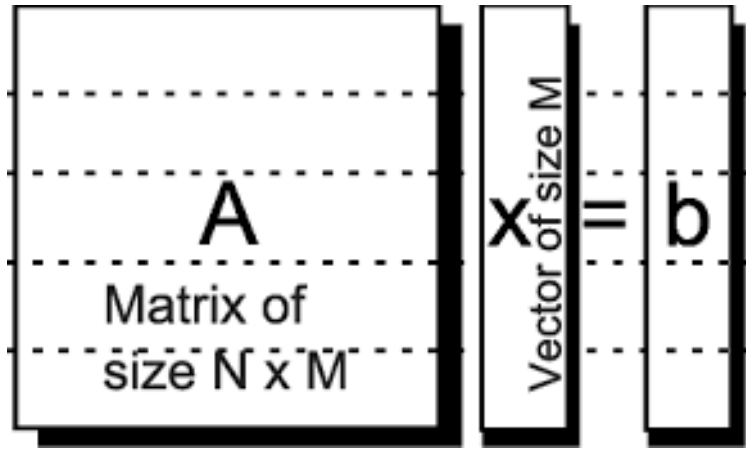
$$= \begin{bmatrix} -2 & -2 & 0 \\ 1 & 6 & -6 \end{bmatrix}$$

Matrix Scalar Multiplication

$$2 \cdot \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} = \begin{bmatrix} 2.1 & 2.2 & 2.3 \\ 2.4 & 2.5 & 2.6 \\ 2.7 & 2.8 & 2.9 \end{bmatrix}$$
$$= \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \\ 14 & 16 & 18 \end{bmatrix}$$

Result is matrix of same dimensions

Matrix-vector multiplication



Result will be an N-dimensional vector

$$\begin{array}{c} \mathbf{A} \\ \left[\begin{array}{ccc} 2 & 1 & 2 \\ 3 & 2 & 3 \\ 4 & 1 & 1 \end{array} \right] \end{array} \times \begin{array}{c} \mathbf{v} \\ \left[\begin{array}{c} 1 \\ 0 \\ 1 \end{array} \right] \end{array} = \left[\begin{array}{c} 2*1 + 1*0 + 2*1 \\ 3*1 + 2*0 + 3*1 \\ 4*1 + 1*0 + 1*1 \end{array} \right] = \left[\begin{array}{c} 4 \\ 6 \\ 5 \end{array} \right]$$

Matrix-Matrix multiplication

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 & 64 \\ 139 & 154 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix} \times \begin{bmatrix} 7 & 8 \\ 9 & 10 \\ 11 & 12 \end{bmatrix} = \begin{bmatrix} 58 & 64 \\ 139 & 154 \end{bmatrix}$$

In order for this product to be defined, matrix **A** must have the same number of columns as **B** has

rows. If **A** is of shape $(m \times n)$ and **B** is of shape $(n \times p)$, then **C** is of shape $(m \times p)$.

Matrix properties

- **Commutative**
 - **Scalars are commutative**
3 x 5 is the same as 5 x 3
 - **Matrices are not**

For $\mathbf{A} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix}$ and $\mathbf{B} = \begin{bmatrix} 5 & 4 \\ -5 & 1 \end{bmatrix}$

$$\mathbf{AB} = \begin{bmatrix} 5 & 4 \\ 5 & 9 \end{bmatrix}$$

$$\mathbf{BA} = \begin{bmatrix} 13 & 4 \\ -3 & 1 \end{bmatrix}$$

Matrix properties

- **Associative**

- **Scalars are associative**

3 x 5 x 2 the order this is computed in doesn't matter

$$3 \times 5 = 15 \times 2 = 30$$

$$5 \times 2 = 10 \quad 3 \times 10 = 30$$

- **Matrices are associative**

Matrix properties

- Identity matrix

- 1 is identity scalar

$1 \times z = z$ (true for any value of z), 1 is “identity”

- Identity Matrices

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

2×2

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

3×3

$$I_n = \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \end{bmatrix}$$

$$AI = IA = A \quad I \text{ identity matrix}$$

Matrix properties

- Inverse

- Scalars

$$3 \times 3^{-1} = 1$$

number x inverse = identity

- **Only square matrices can have inverses** (but not all do, those that don't are known as singular)

$$A \times A^{-1} = A^{-1} \times A = I$$

$$\begin{bmatrix} 3 & 4 \\ 2 & 16 \end{bmatrix} \times \begin{bmatrix} 0.4 & -0.1 \\ -0.05 & 0.075 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Matrix properties

- Transpose

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

A

$$\begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

A^T

A motivating example

- A lot of machine learning algorithm requires the computation of weighted sum of the input features (e.g. linear regression, or a linear layer in deep learning network)

$$\hat{y} = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \cdots + \theta_n x_n$$

\hat{y} is the predicted value.

n is the number of features.

x_i is the i^{th} feature value.

θ_j is the j^{th} model parameter (including the bias term θ_0 and the feature weights $\theta_1, \theta_2, \cdots, \theta_n$).

A motivating example

- We can compute the value in a traditional *for-loop* way:

```
y_hat = 0
```

```
for i in range (1..n):  
    y_hat += theta[i] * x[i]
```

```
y_hat += b
```

A motivating example

- Or we express the equation in a more concise way using vectorized form $\hat{y} = \theta^T \cdot \mathbf{x}$

θ is the model's *parameter vector*, containing the bias term θ_0 and the feature weights θ_1 to θ_n .

θ^T is the transpose of θ (a row vector instead of a column vector).

\mathbf{x} is the instance's *feature vector*, containing x_0 to x_n , with x_0 always equal to 1.

$\theta^T \cdot \mathbf{x}$ is the dot product of θ^T and \mathbf{x} .

A motivating example

- we can compute the value using faster (parallelized) matrix dot product operation:

```
y_hat = np.dot(np.transpose(theta), x)
```

- The speed-up is especially important in deep learning network typically consist of millions of weights θ (image we have write a for loop that loops millions of times !!)

Let's Practice using Numpy

