

ASSIGNMENT 3

BIOINFORMATICS (CIS 455)

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Problem 3-1 Jones & Pevzner, Problem 5.1

Correct answer:

$$A(\pi) \geq OPT(\pi)/Appratio$$

$$12 \geq OPT(\pi)/\frac{1}{4}$$

$$OPT(\pi) \leq 3$$

What if A was a minimization algorithm?

$$Appratio \geq A(\pi)/OPT(\pi)$$

$$\frac{1}{4} \geq 12/OPT(\pi)$$

$$OPT(\pi) \geq 48$$

Problem 3-2 Jones & Pevzner, Problem 5.4

1.

We are going to perform *ImprovedBreakpointReversalSort* on $\pi = 3\ 4\ 6\ 5\ 8\ 1\ 7$

2.

We start by adding 0 and 9 to the sequence.

$$0\ 3\ 4\ 6\ 5\ 8\ 1\ 7\ 2\ 9\ b(\pi) = 7$$

$$0\ 3\ 4\ \mathbf{6}\ \mathbf{5}\ 8\ 1\ 7\ 2\ 9$$

$$0\ 3\ 4\ 5\ 6\ 8\ 1\ 7\ 2\ 9\ b(\pi) = 6$$

$$0\ 3\ 4\ 5\ 6\ \mathbf{8}\ \mathbf{1}\ \mathbf{7}\ 2\ 9$$

$$0\ 3\ 4\ 5\ 6\ 7\ 1\ 8\ 2\ 9\ b(\pi) = 5$$

$$0\ 3\ 4\ 5\ 6\ 7\ 1\ \mathbf{8}\ \mathbf{2}\ 9$$

$$0\ 3\ 4\ 5\ 6\ 7\ 1\ 2\ 8\ 9\ b(\pi) = 3$$

As there are not any decreasing strips, we flip an increasing one.

0 3 4 5 6 7 **1 2** 8 9

0 3 4 5 6 7 2 1 8 9 $b(\pi) = 3$

0 **3 4 5 6 7 2** 1 8 9

0 1 2 7 6 5 4 3 8 9 $b(\pi) = 2$

Finally,

0 1 2 **7 6 5 4 3** 8 9

0 1 2 3 4 5 6 7 8 9 $b(\pi) = 0$

2.

The permutation that used the if test was this one:

0 3 4 5 6 7 1 2 8 9

0 3 4 5 6 7 **1 2** 8 9

0 3 4 5 6 7 2 1 8 9

3.

The sequence shown below uses 4 reversals instead of the 5 reversals used by *ImprovedBreakpointReversalSort*.

0 3 4 5 6 8 1 7 2 9

0 3 4 5 6 **8 1 7 2** 9

0 3 4 5 6 2 7 1 8 9

0 **3 4 5 6** 2 7 1 8 9

0 6 5 4 3 2 7 1 8 9

0 6 5 4 3 2 **7 1** 8 9

0 6 5 4 3 2 1 7 8 9

0 **6 5 4 3 2 1** 7 8 9

0 1 2 3 4 5 6 7 8 9

Problem 3-3 Jones & Pevzner, Problem 5.5

0 1 4 5 2 3 6 $b(\pi) = 3$

We choose the following permutation:

0 1 4 **5 2 3** 6

0 1 4 3 2 5 6 $b(\pi) = 2$

Finally,

0 1 4 **3 2** 5 6

0 1 2 3 4 5 6 $b(\pi) = 0$

Problem 3-4 Jones & Pevzner, Problem 5.13

π_1 **and** π_2

There are 3 breakpoints between π_1 and π_2 : 12, 24, 35.

π_1 **and** π_3

There are 2 breakpoints between π_1 and π_3 : 24, 35.

π_2 **and** π_3

There are 2 breakpoints between π_2 and π_3 : 14, 25.

Problem 3-5 Jones & Pevzner, Problem 6.4

Algorithm 1 Implementation

```
1: function DPCHANGE(M,c,d)
2:    $bestNumCoins_0 \leftarrow 0$ 
3:   for  $m \leftarrow 1$  to  $M$  do
4:      $bestNumCoins_M \leftarrow \infty$ 
5:     for  $i \leftarrow 1$  to  $d$  do
6:       if  $m \geq c_i$  then
7:         if  $bestNumCoins_{m-c_i} + 1 < bestNumCoins_m$  then
8:            $bestNumCoins_m \leftarrow bestNumCoins_{m-c_i} + 1$ 
9:         end if
10:      end if
11:    end for
12:  end for
13:  return  $bestNumCoins_M$ 
14: end function
```

Problem 3-6 Rosalind

My *Rosalind* username is **jarechalde**.

Problem 3-7 Rosalind

afoster3

What I like about this solution is that is really compact, and in a few lines can implement the whole solution.

dennison_david

What I like about this solution is that rather than using a for loop and going letter by letter, it uses a pointer and a while loop instead, breaking this loop when no more matches are found.

Schavan

What I like about this solution is that it has a really good format, and it is also commented.