Input

```
┌─────────────────────────────────┐
│ Takes in user speech.           │
│ converts it to                  │
│ interpretable data              │
└─────────────────────────────────┘
```

Passes input data → | ← Asks for new input

```
┌───────────────────────────────────────┐
│ Checks to see if user move             │
│ is legal.                              │
│ Checks for win condition.              │
│ Makes computer player                  │
│ move.                                  │
└───────────────────────────────────────┘
```

Game Runner

Passes data for Program Prompt

Passes data to be drawn

```
┌──────────────────┐          ┌──────────────────┐
│ Prints Program   │          │ Draws Game       │
│ Prompt           │          │ Board            │
└──────────────────┘          └──────────────────┘
```

Output   Canvas