

jrhoak (3k) vs jarstar (2k)

Board size: 19

Server: OGS: <http://online-go.com/game/6890382>

Ruleset: Japanese

Main time:

Overtime:

Komi: 6.50

Result: B+Resign

Date: 2016-11-15

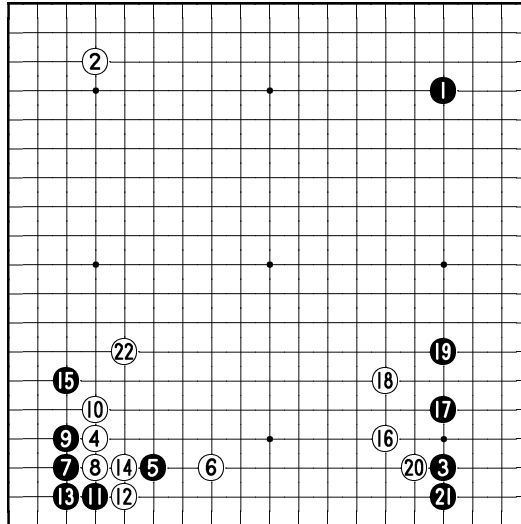
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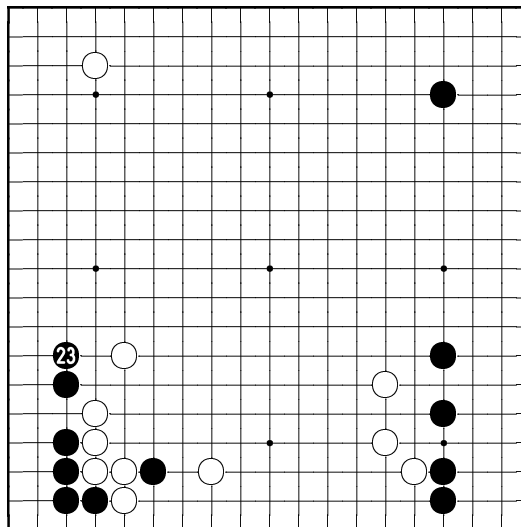
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1 Game: Move 22



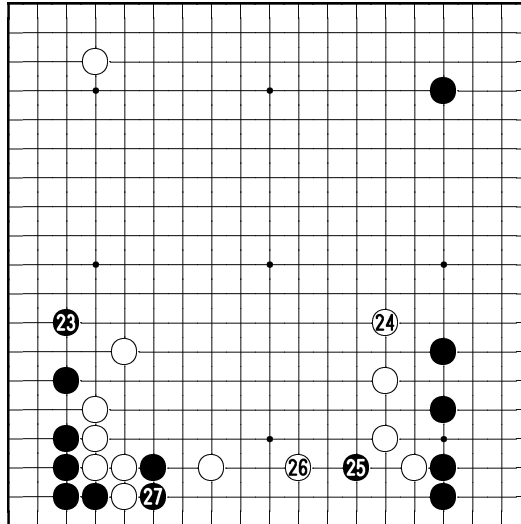
1.1 Fork: Move 23



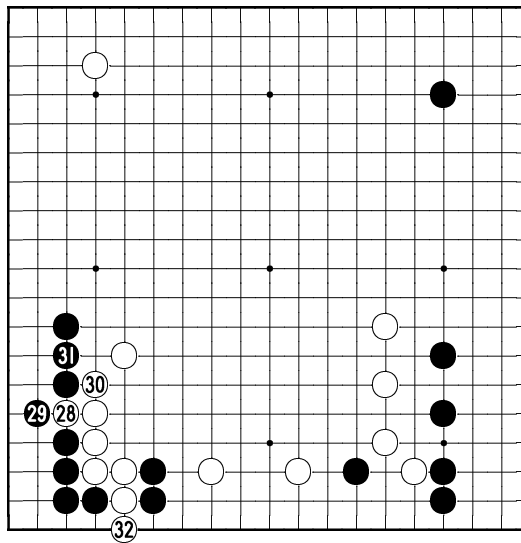
I've always wondered why this is considered standard, when it seems so slow...

Actually I saw Haylee play the one point jump in this position once, so mine can't be too bad, right?

2 Game: Move 27

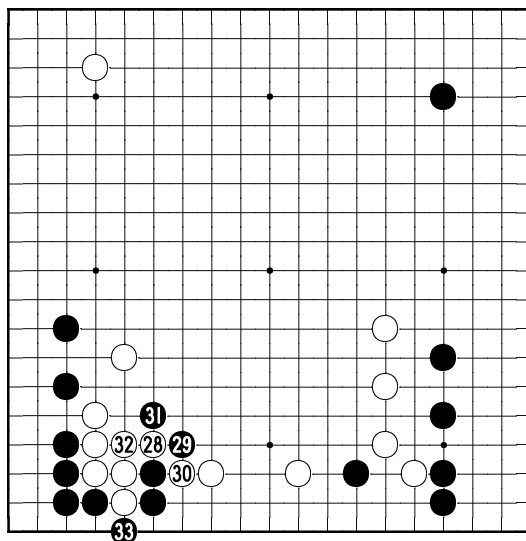


2.1 Fork: Move 32

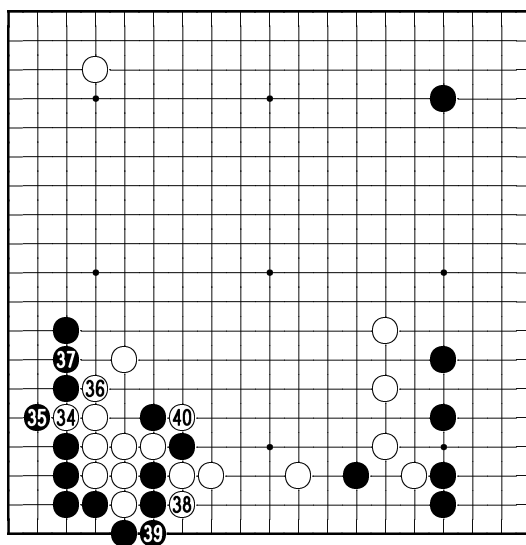


I think white should have played this

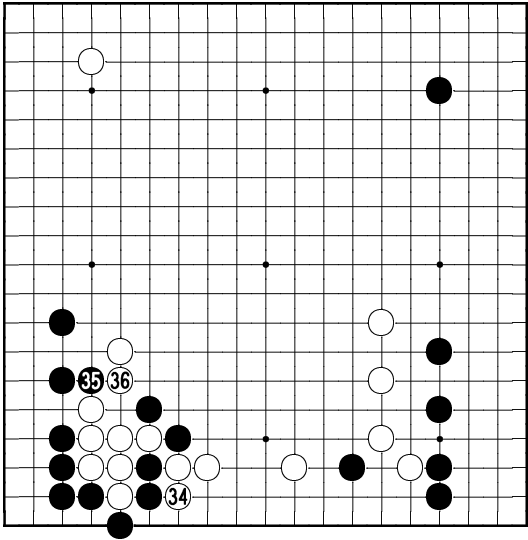
2.2 Fork: Move 33



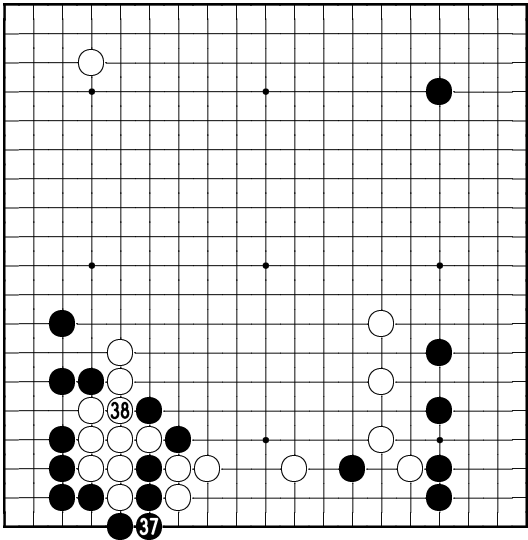
2.3 Fork: Move 40



2.4 Fork: Move 36

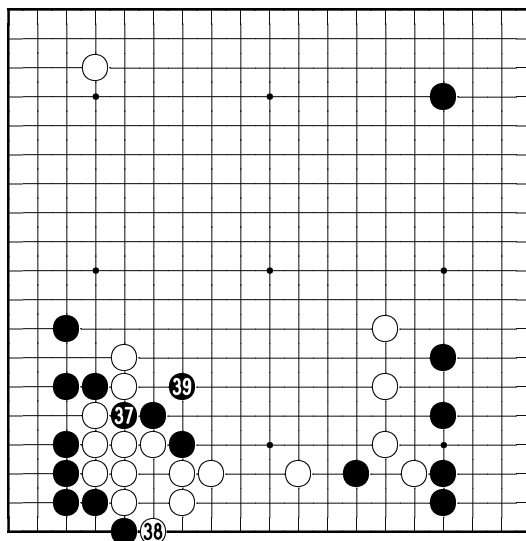


2.5 Fork: Move 38

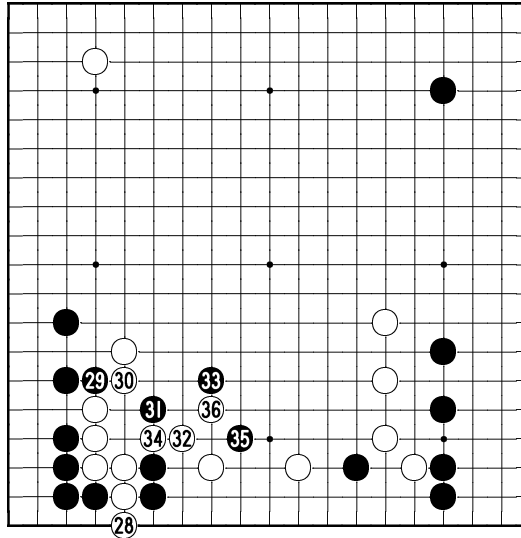


Possibilities

2.6 Fork: Move 39

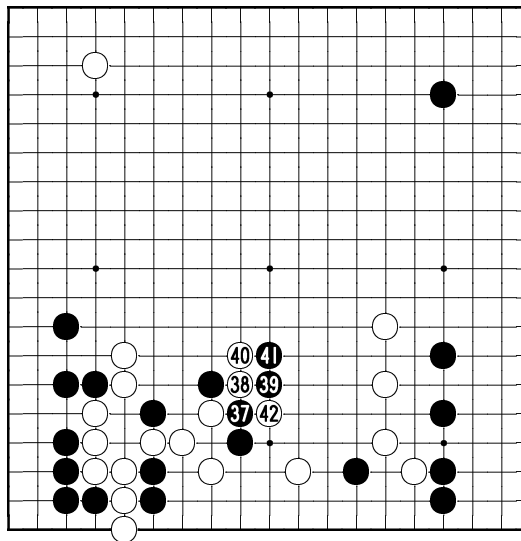


3 Game: Move 36



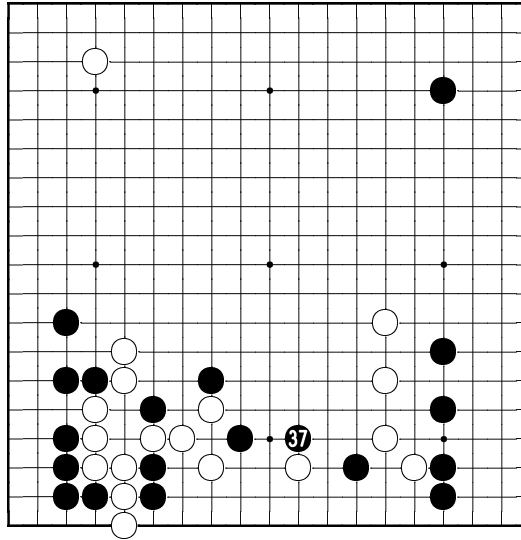
This move too! Way too aggressive.

3.1 Fork: Move 42

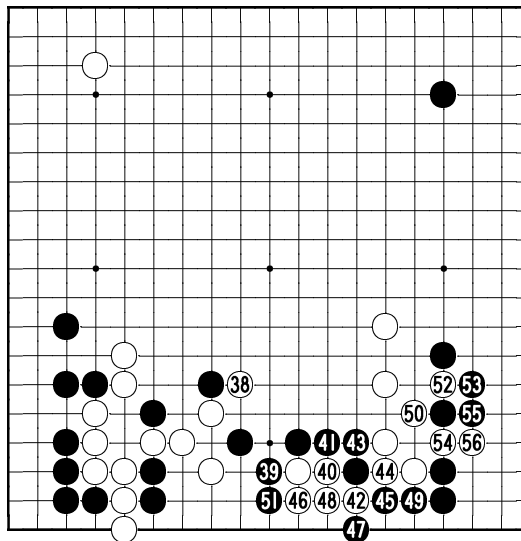


Lots of things could go wrong

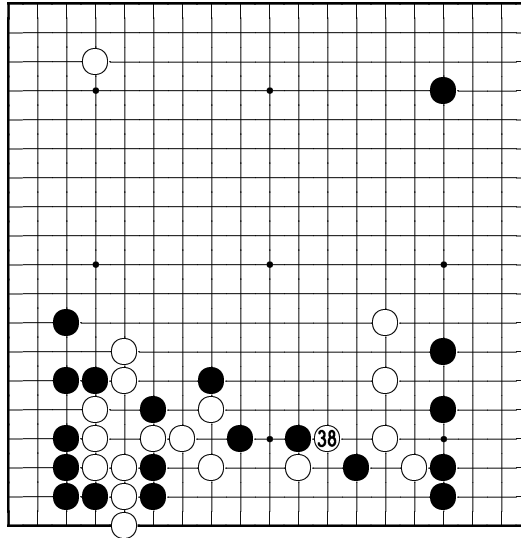
4 Game: Move 37



4.1 Fork: Move 56

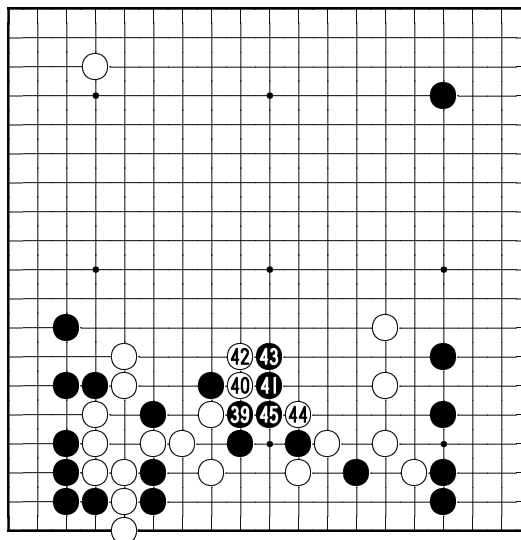


5 Game: Move 38



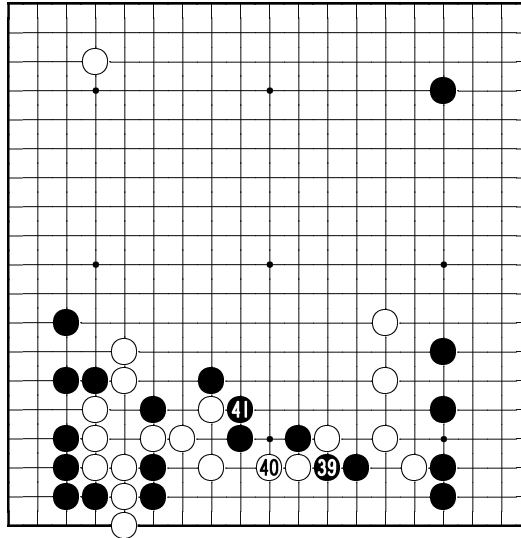
jrhoak: so messy!

5.1 Fork: Move 45

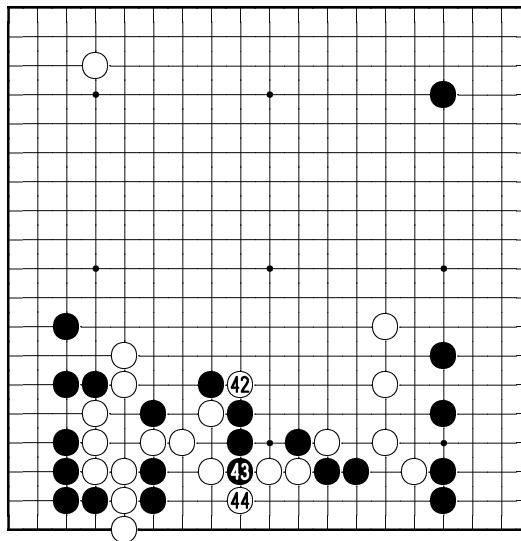


Still not very good for me

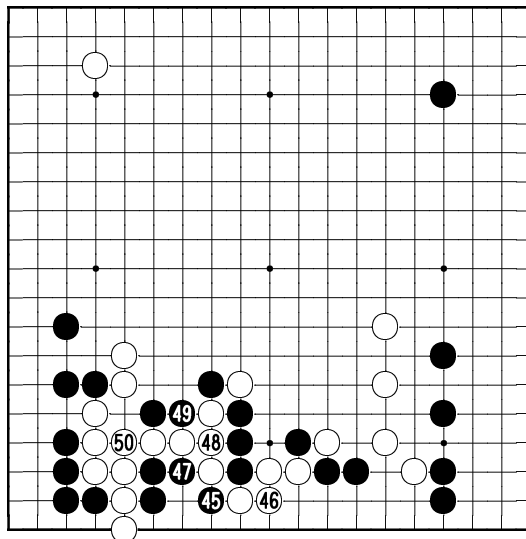
6 Game: Move 41



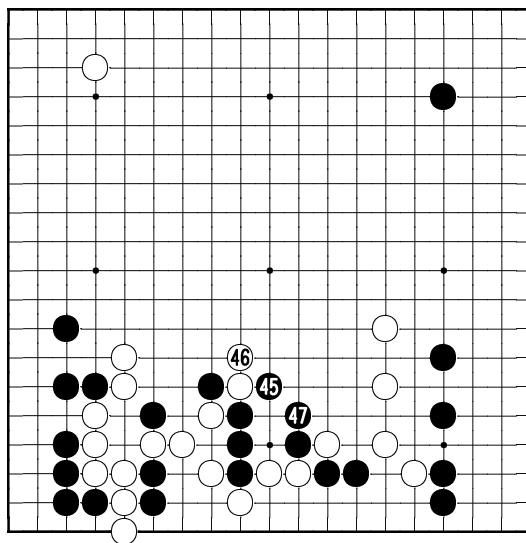
6.1 Fork: Move 44



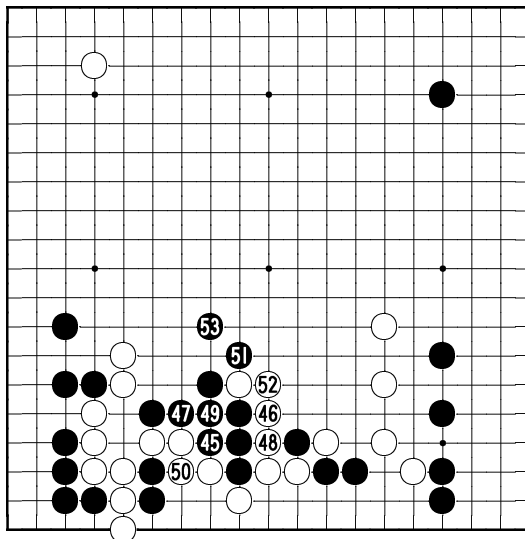
6.2 Fork: Move 50



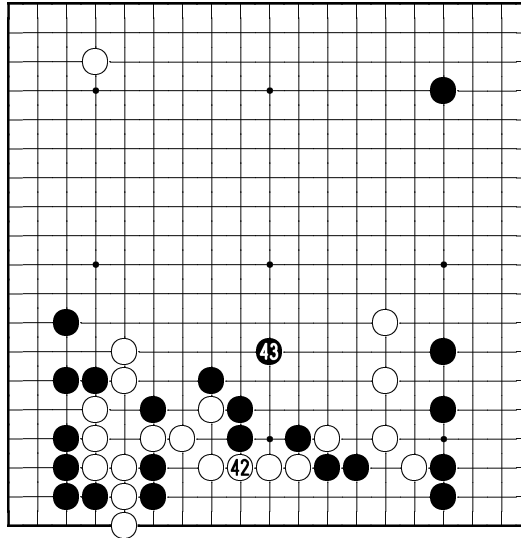
6.3 Fork: Move 47



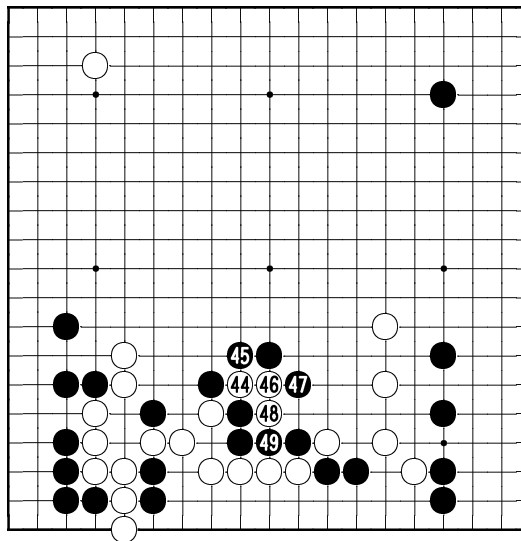
6.4 Fork: Move 53



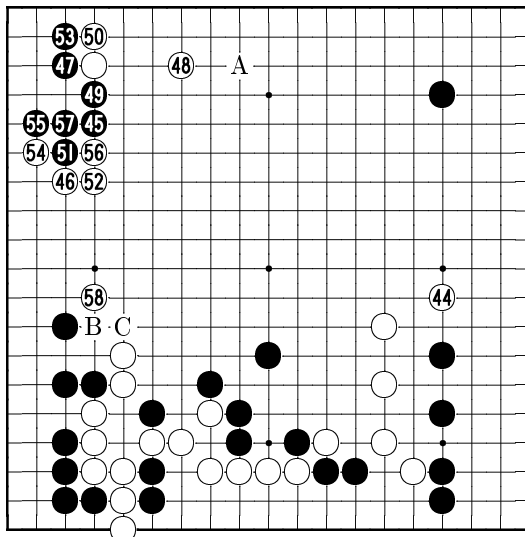
7 Game: Move 43



7.1 Fork: Move 49

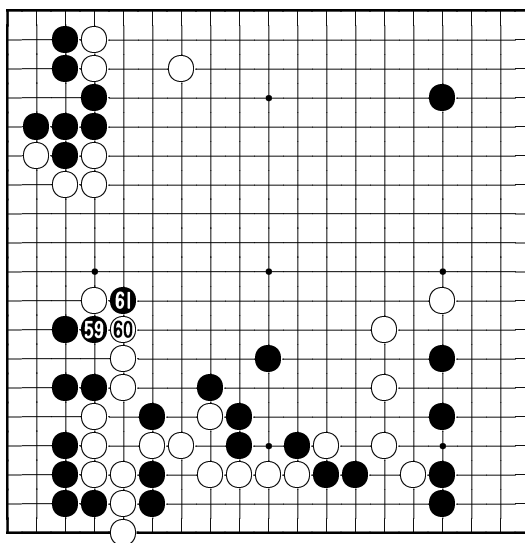


8 Game: Move 58

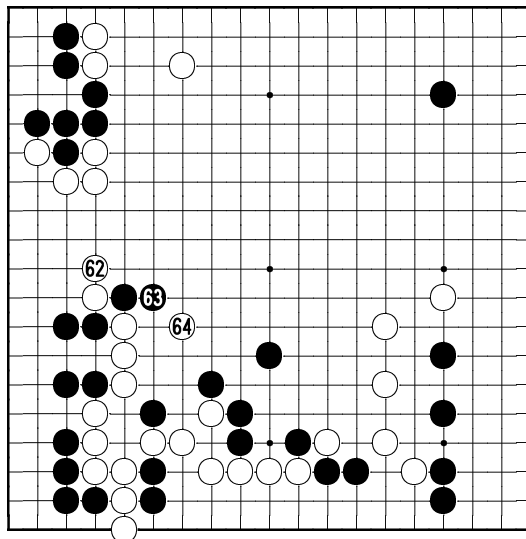


I'm surprised white didn't protect the weakness at A, but actually this is a good move, because it's very dangerous for me to push and cut (B and C) immediately.

8.1 Fork: Move 61

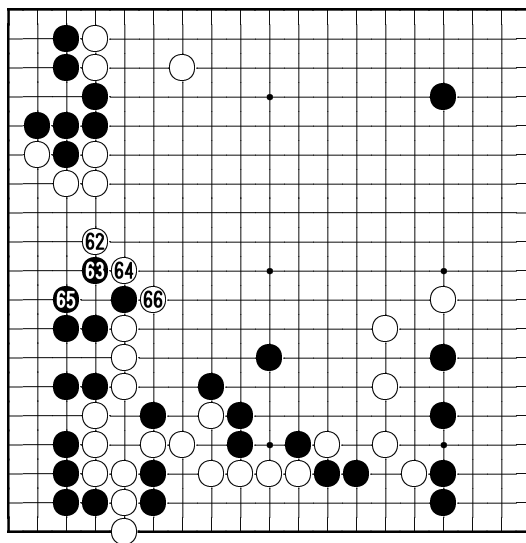


8.2 Fork: Move 64

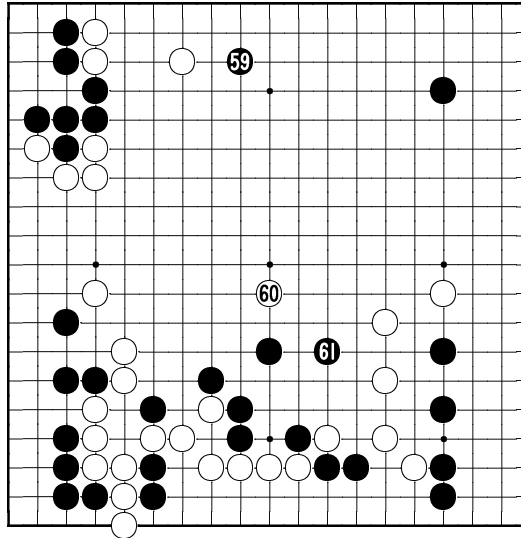


Suddenly I've got two weak groups

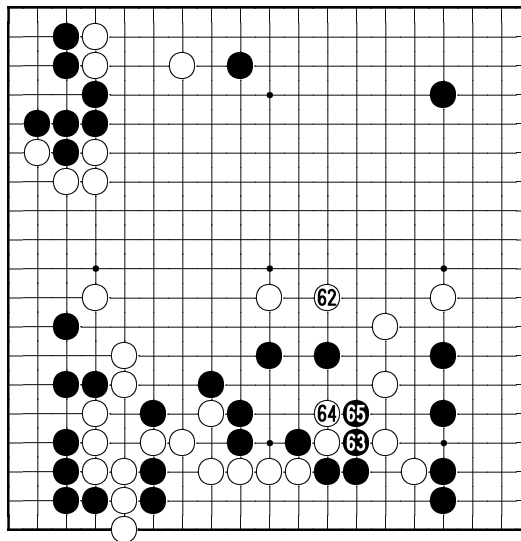
8.3 Fork: Move 66



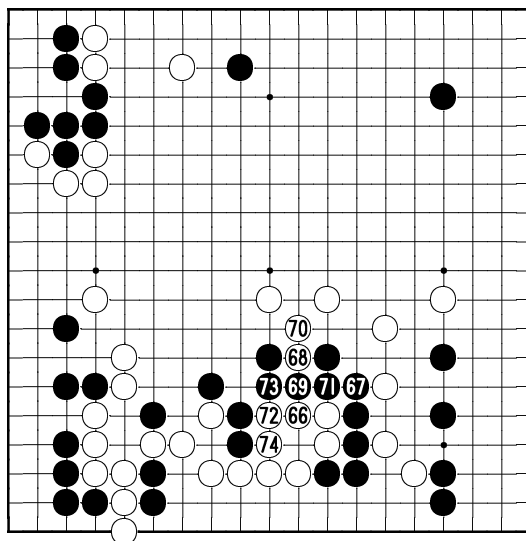
9 Game: Move 61



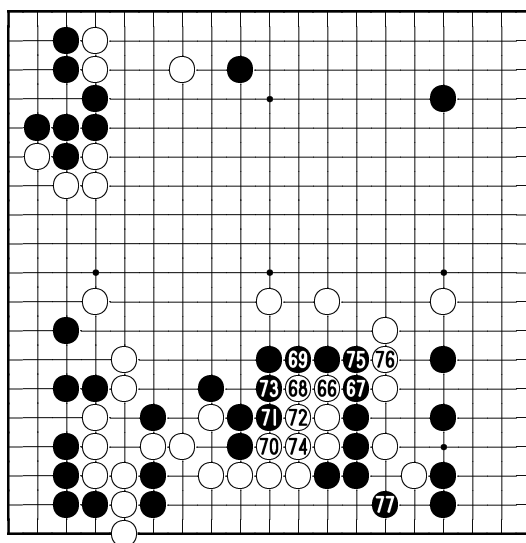
9.1 Fork: Move 65



9.2 Fork: Move 74

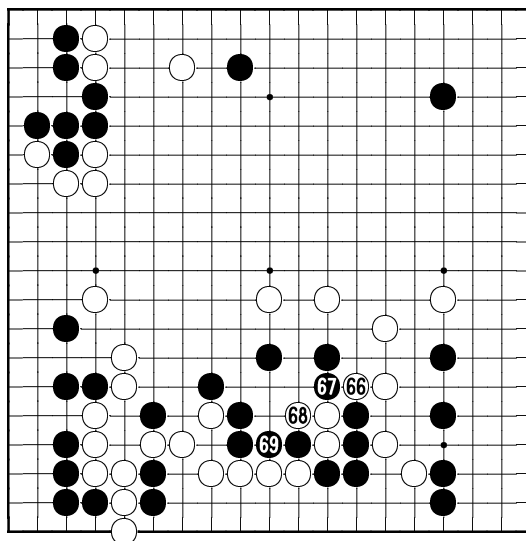


9.3 Fork: Move 77

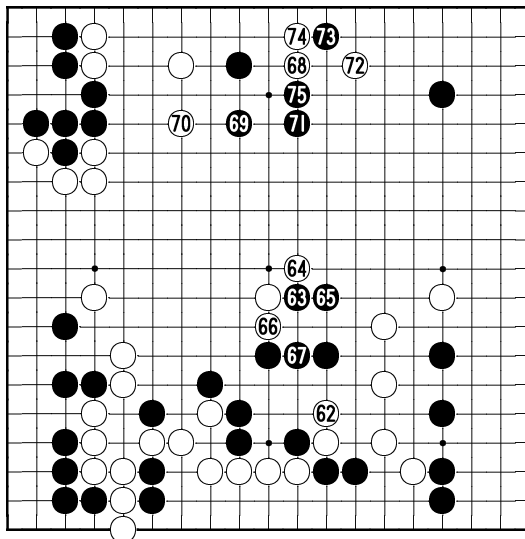


Easy enough

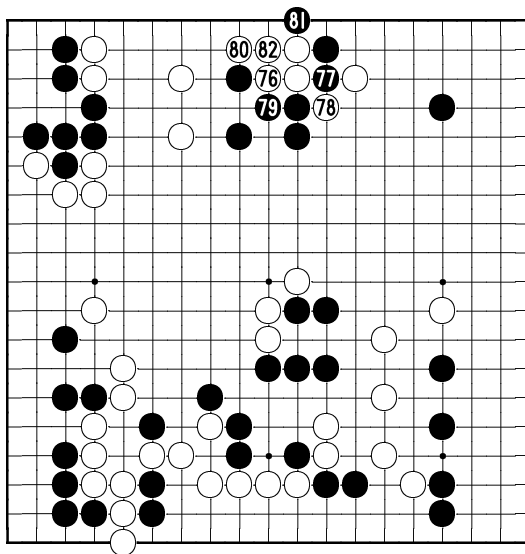
9.4 Fork: Move 69



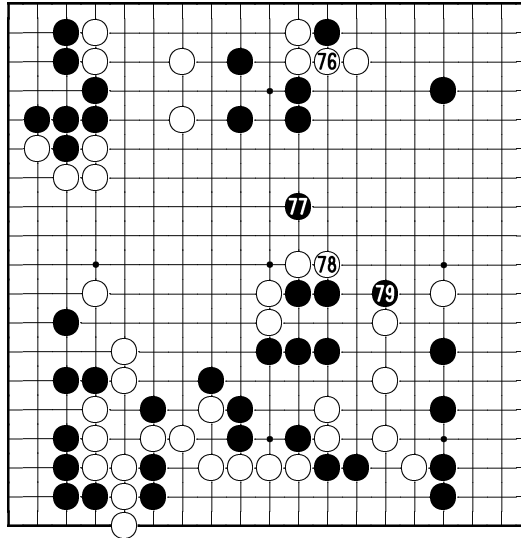
10 Game: Move 75



10.1 Fork: Move 82



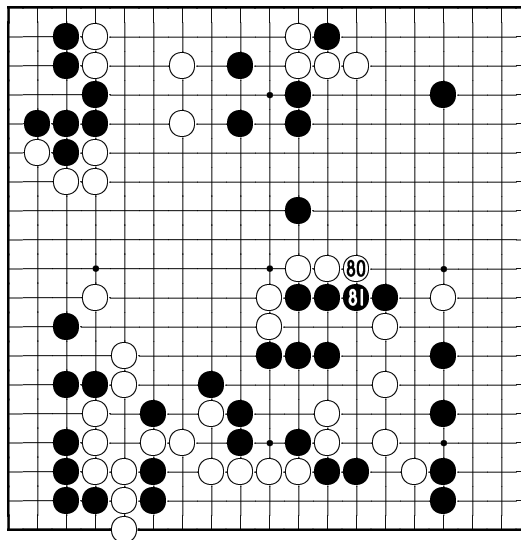
11 Game: Move 79



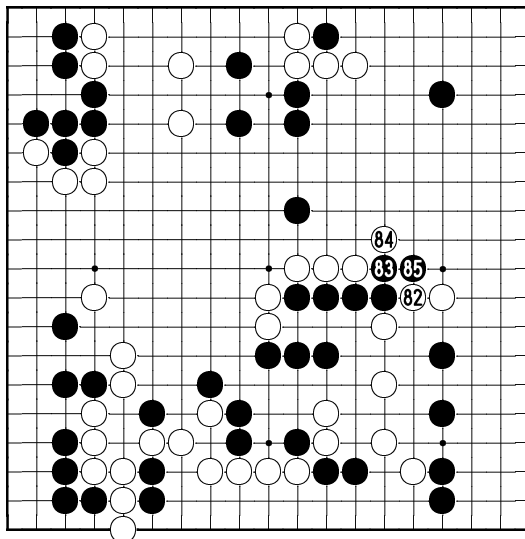
Fuck, this one too.

I loved these moves.

11.1 Fork: Move 81

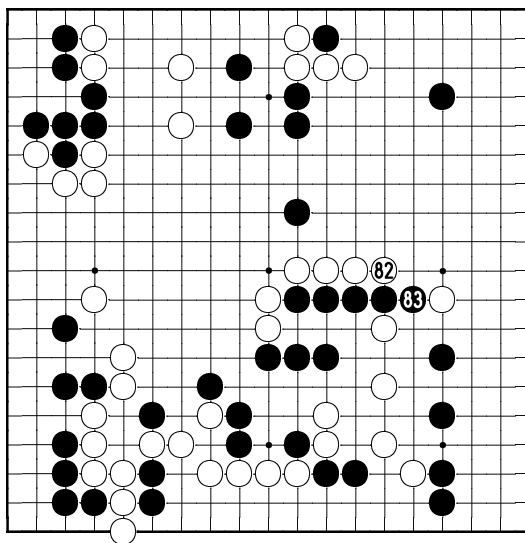


11.2 Fork: Move 85

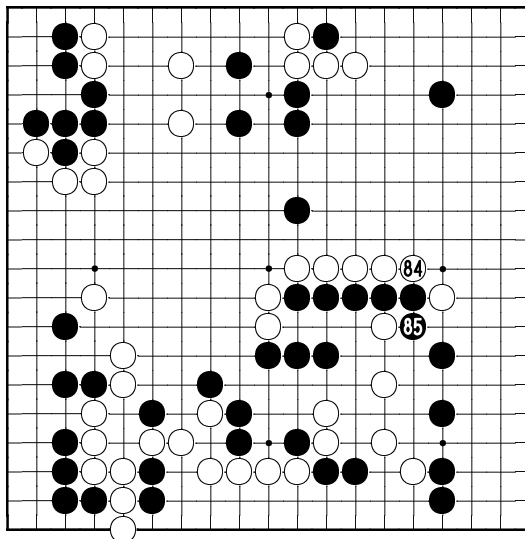


Very hard to hold black in.

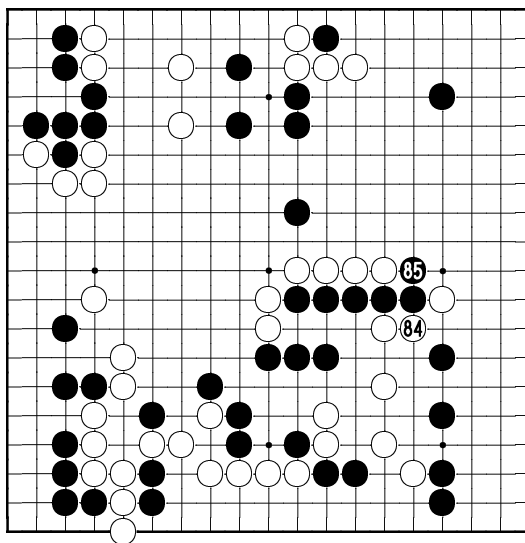
11.3 Fork: Move 83



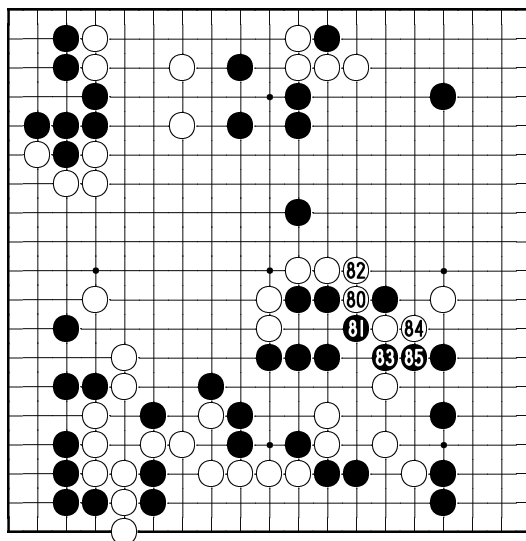
11.4 Fork: Move 85



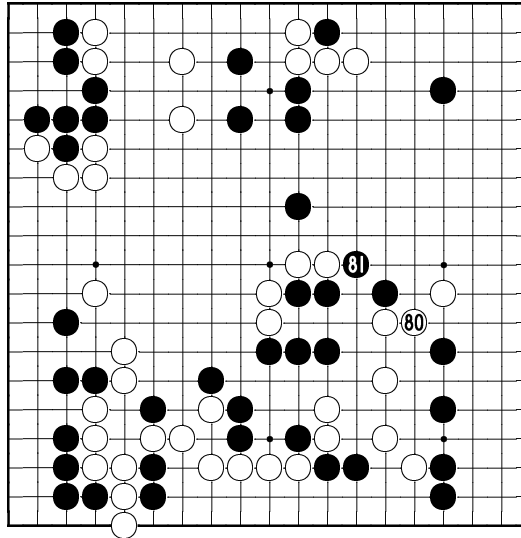
11.5 Fork: Move 85



11.6 Fork: Move 85

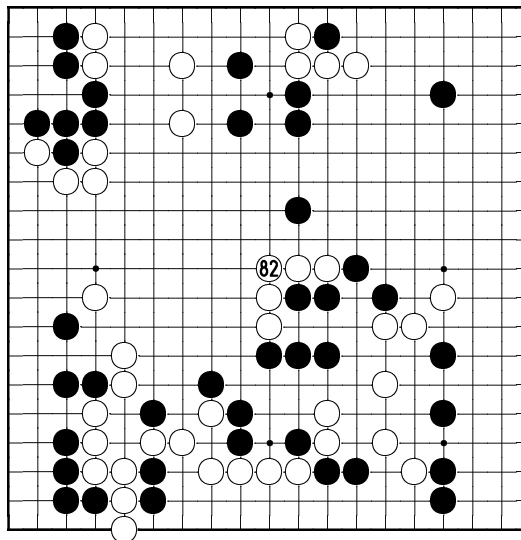


12 Game: Move 81



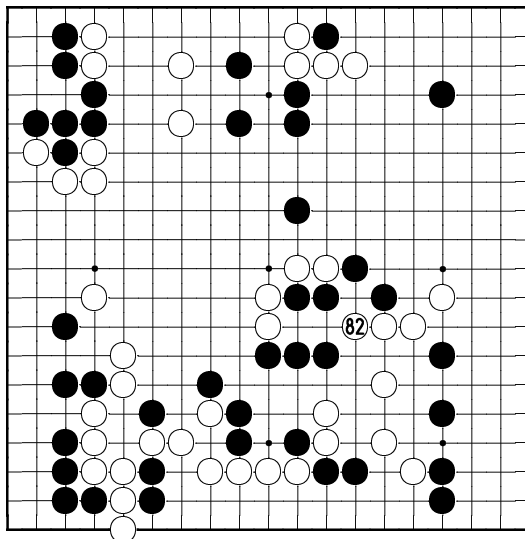
Oh lord, it tastes delicious. To be able to bulge out like that is so... PLEASANT. Haylee says it best. So pleasant.

12.1 Fork: Move 82

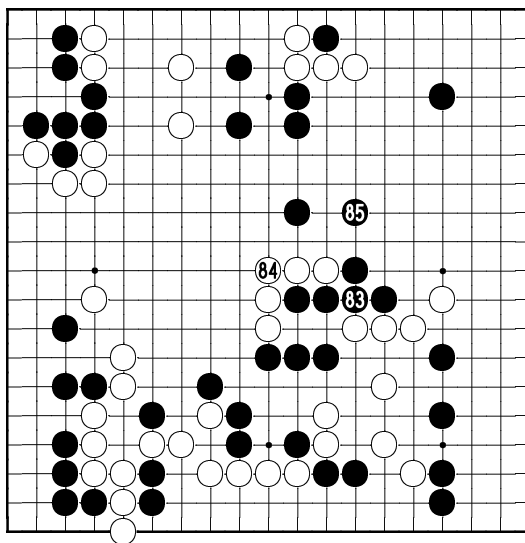


I really expected white to connect here... I would've played a move to take care of my center group, and white could've developed the center. I can't believe how aggressive he got to try and kill this group. (Really is an all-or-nothing strategy)

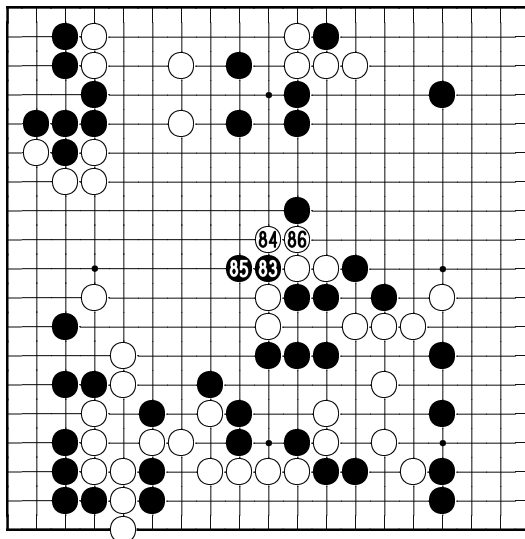
13 Game: Move 82



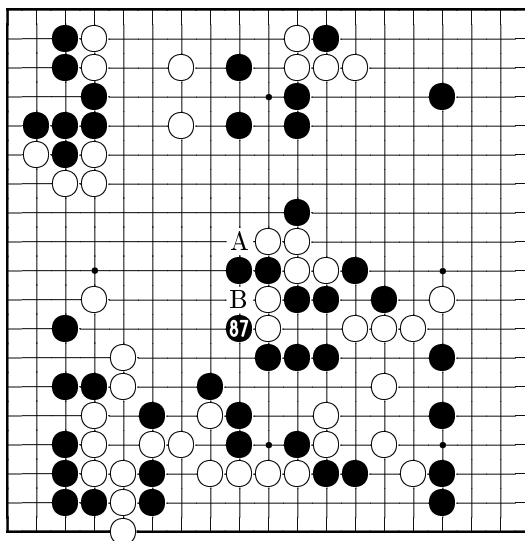
13.1 Fork: Move 85



14 Game: Move 86

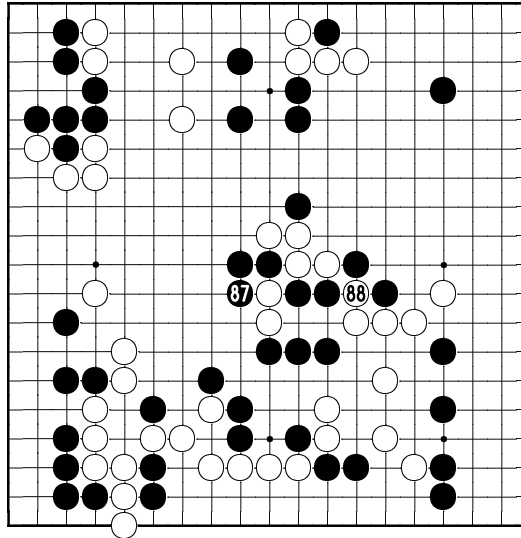


14.1 Fork: Move 87



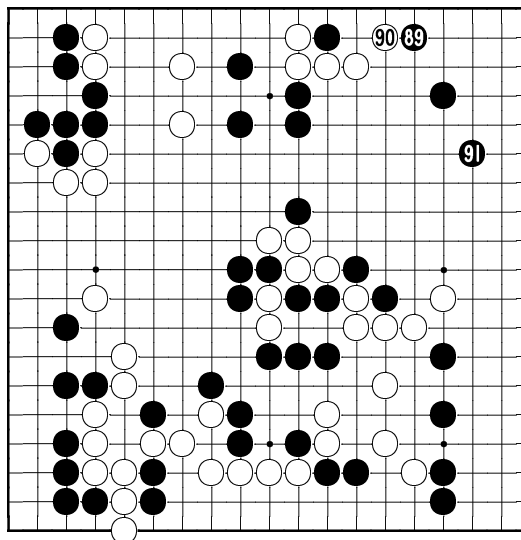
This may have been better, but I didn't like the forcing moves at A and B.

15 Game: Move 88



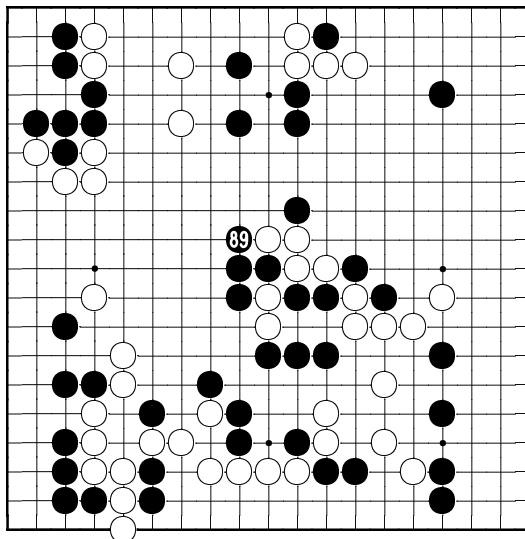
jrhoak: ick this game is not going well

15.1 Fork: Move 91



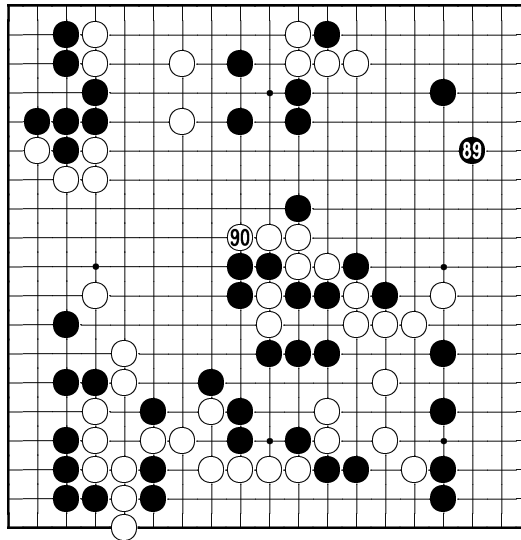
I actually wanted to do this... but I didn't think white would answer the way I thought.

15.2 Fork: Move 89

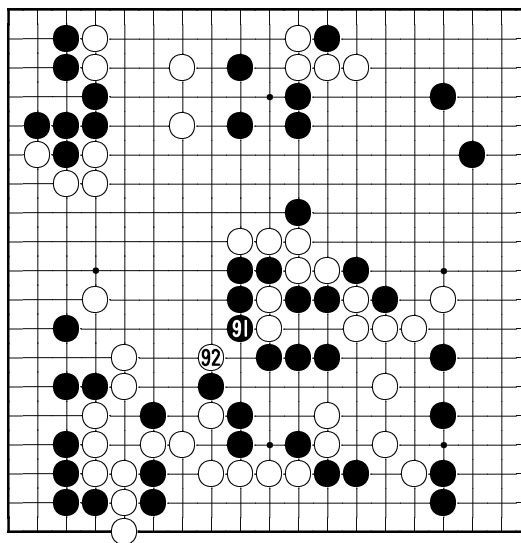


Should I have pushed once? Or would it have weakened my upper group?

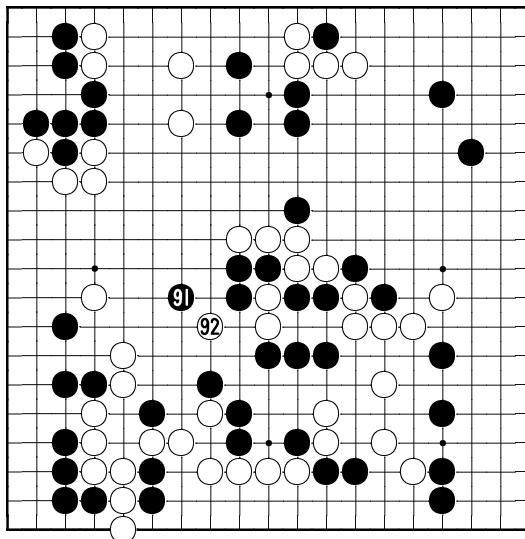
16 Game: Move 90



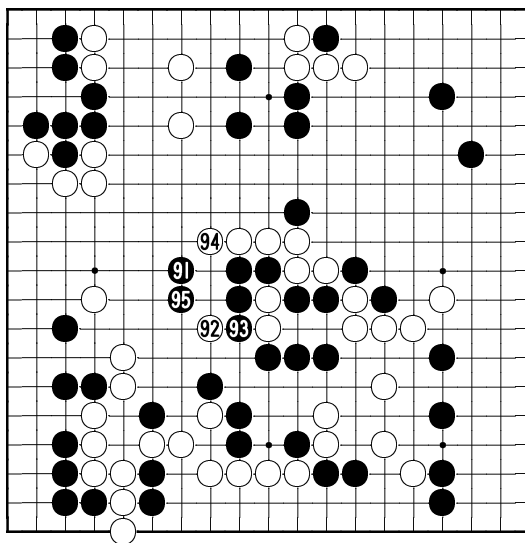
16.1 Fork: Move 92



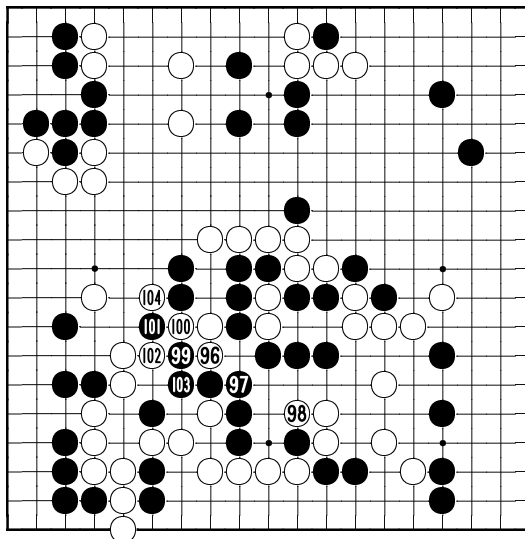
16.2 Fork: Move 92



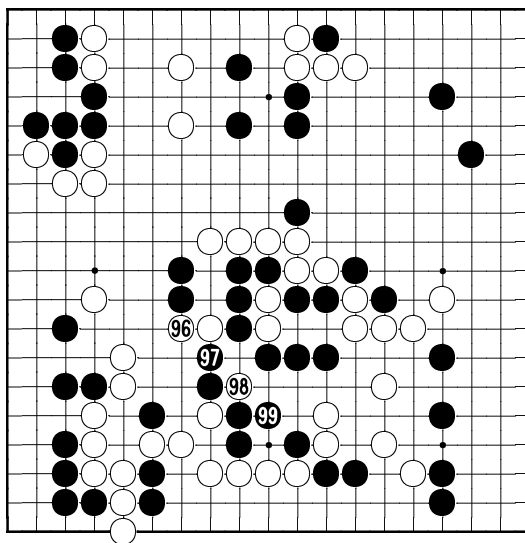
16.3 Fork: Move 95



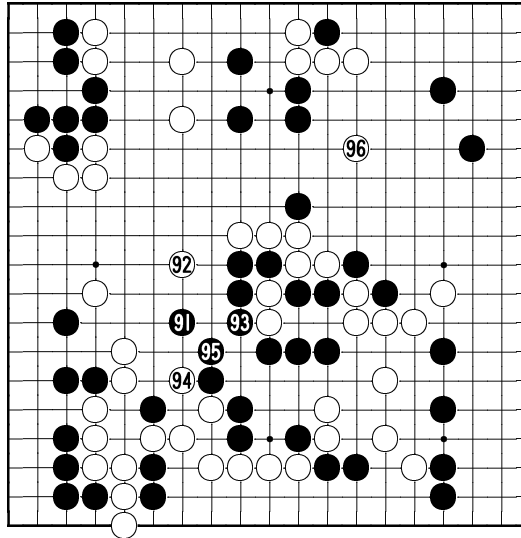
16.4 Fork: Move 104



16.5 Fork: Move 99

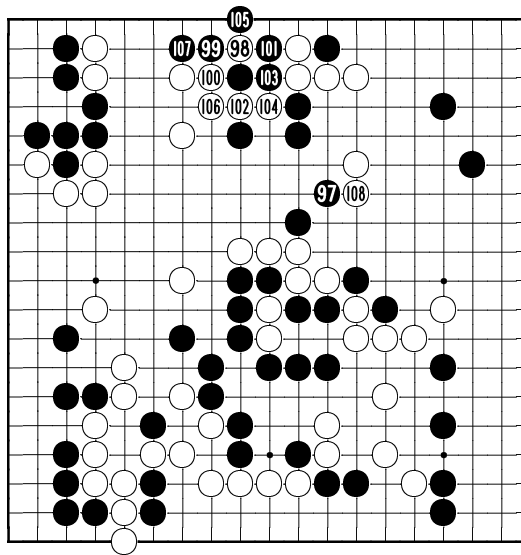


17 Game: Move 96



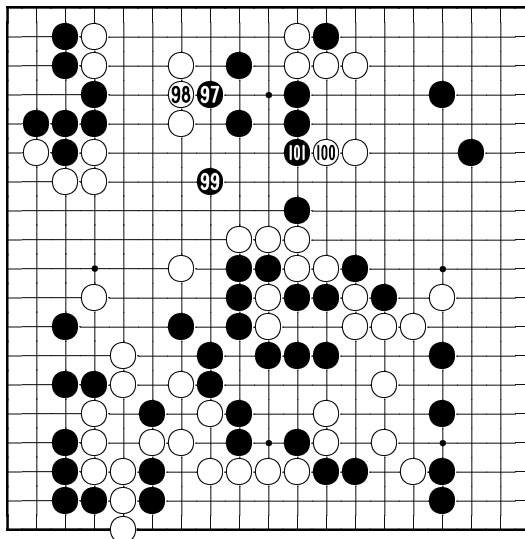
Boy am I happy my stones have a little bit of shape to them already... it would have been a different story with, say, three stones instead of five

17.1 Fork: Move 108

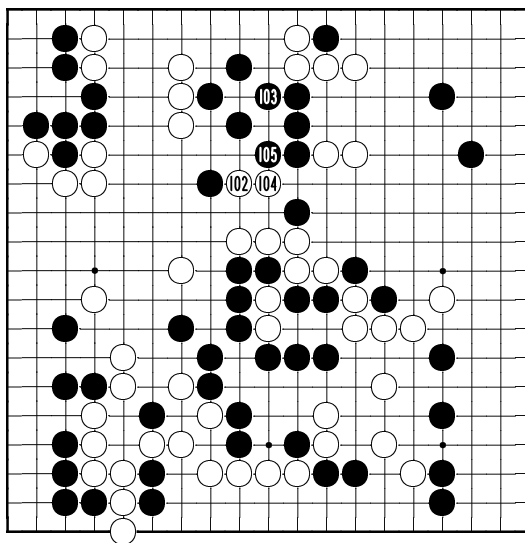


Danger

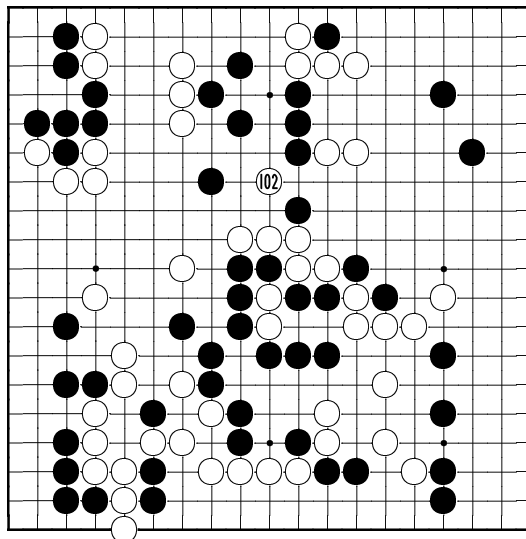
18 Game: Move 101



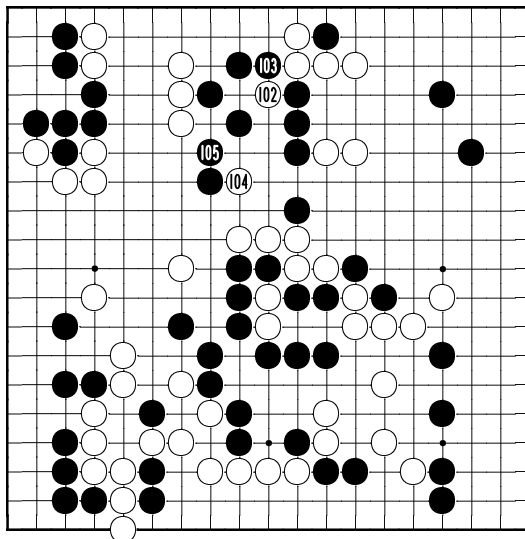
18.1 Fork: Move 105



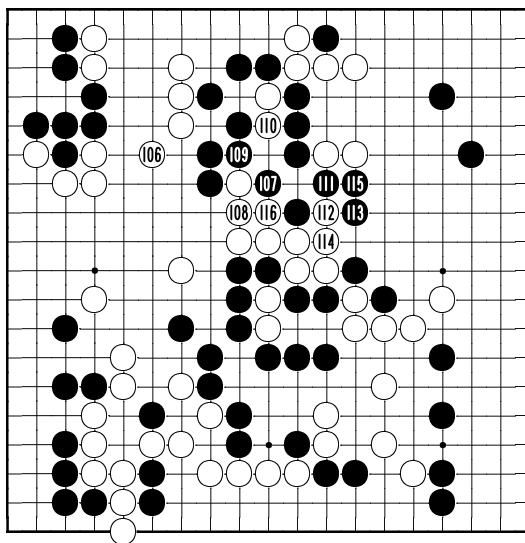
18.2 Fork: Move 102



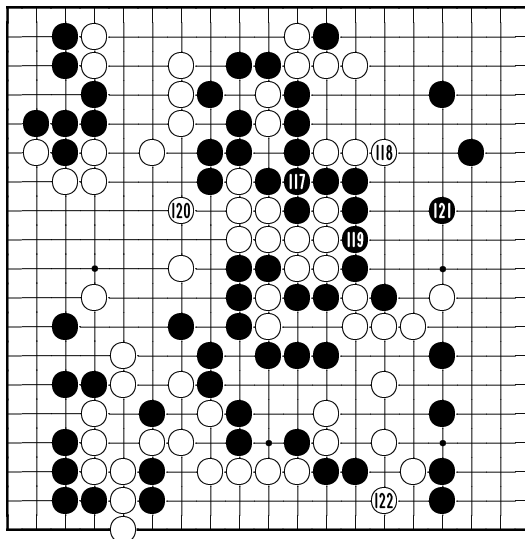
19 Game: Move 105



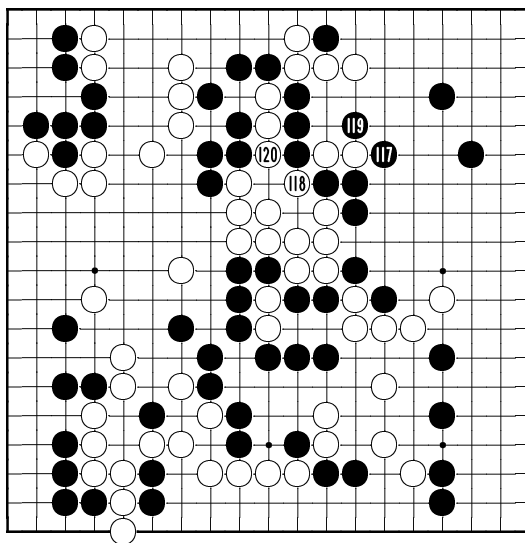
19.1 Fork: Move 116



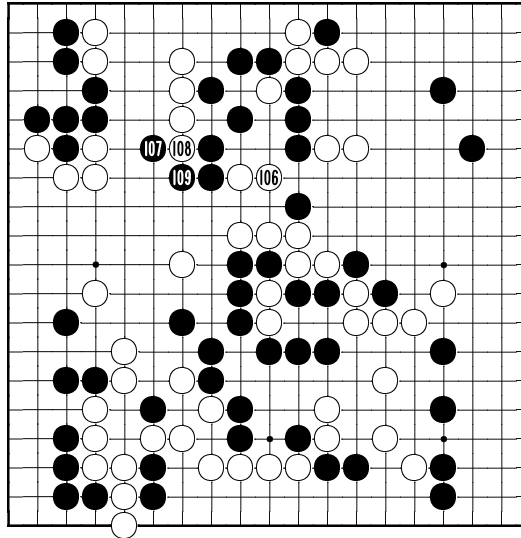
19.2 Fork: Move 122



19.3 Fork: Move 120

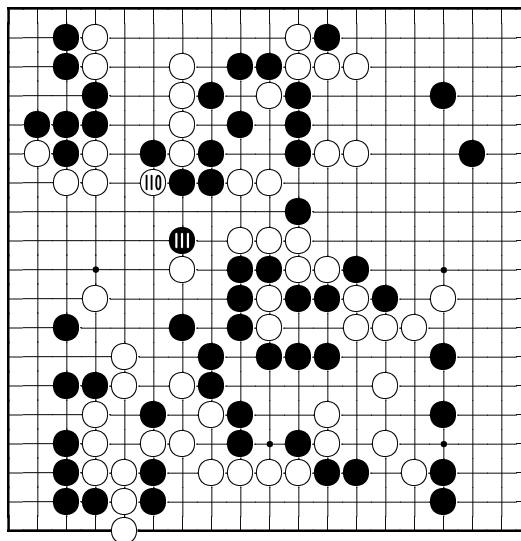


20 Game: Move 109

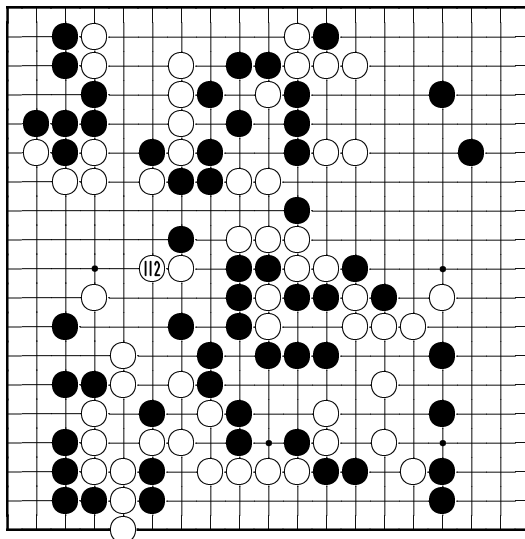


jarstar: Then here comes the final battle :)

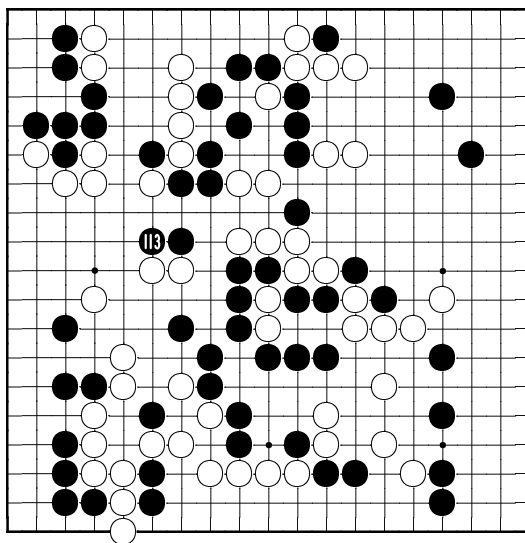
20.1 Fork: Move 111



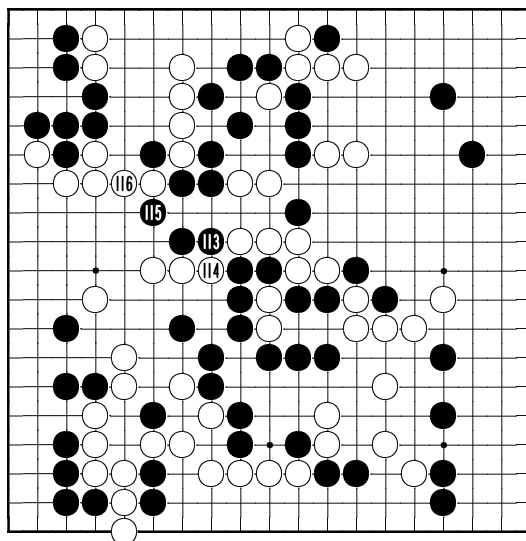
20.2 Fork: Move 112



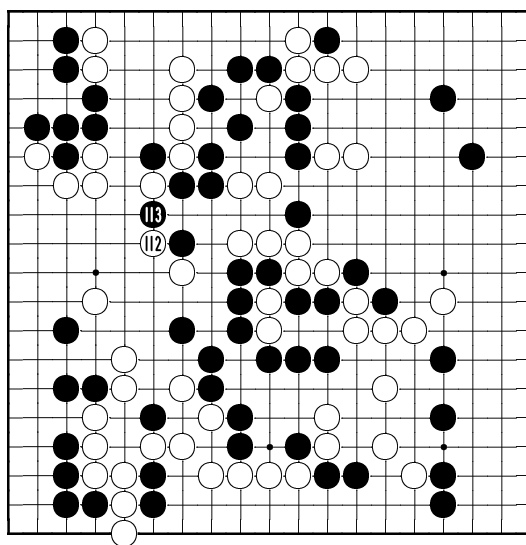
20.3 Fork: Move 113



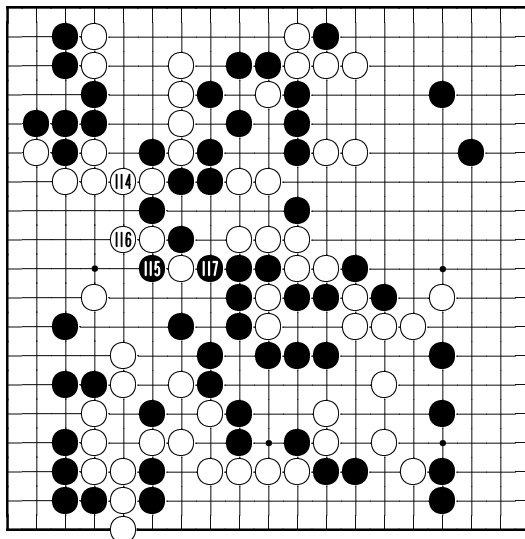
20.4 Fork: Move 116



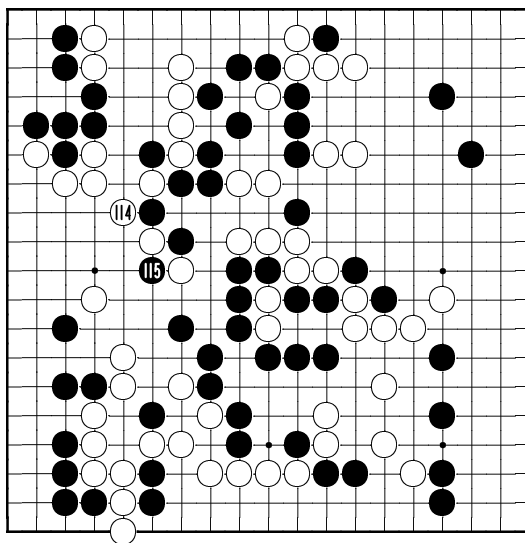
20.5 Fork: Move 113



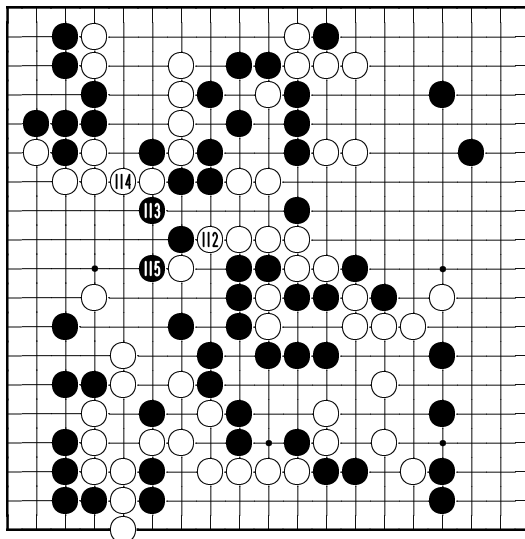
20.6 Fork: Move 117



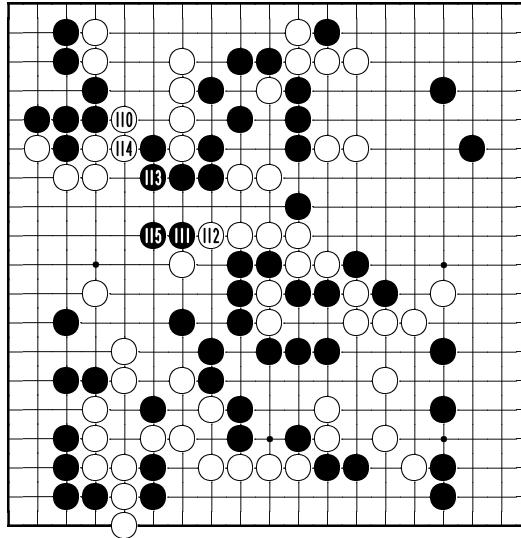
20.7 Fork: Move 115



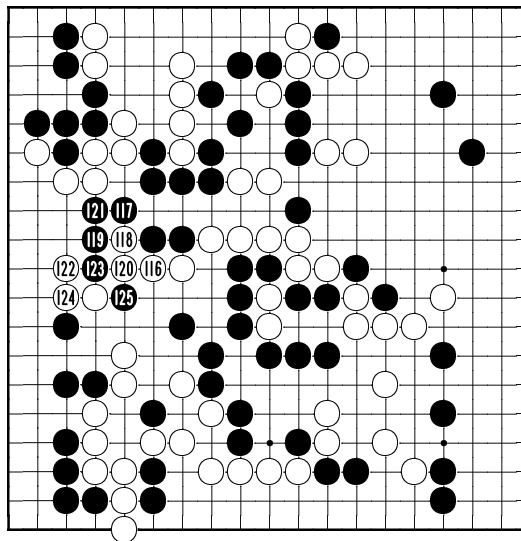
20.8 Fork: Move 115



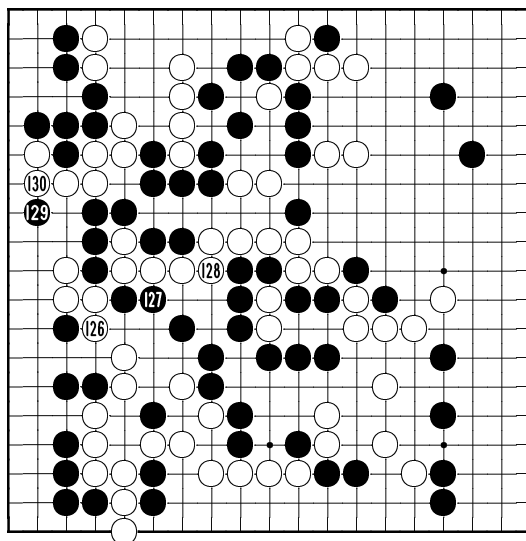
21 Game: Move 115



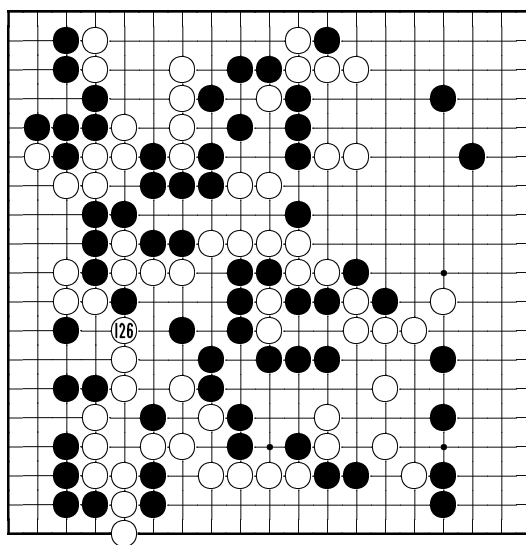
21.1 Fork: Move 125



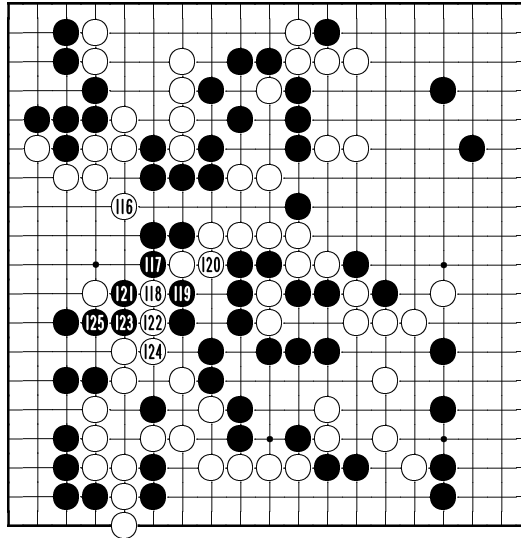
21.2 Fork: Move 130



21.3 Fork: Move 126



22 Game: Move 125



jrhoak: blar

jrhoak: gg

jarstar: Thanks for the game