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CS51 Final Project: Task 2 – Draft Specification

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**Brief Overview:** 

In today's age of computers, technology and the Internet, one of the biggest problems we

face is security. Whether you are sending an email to a family member, or sending top-secret

encrypted files to a coworker, you expect those things to be accessed by authorized users. The

problem with security is not determining what requirements a system should have to allow a

particular user access to data, but how we implement these requirements in a way such that

people who do not have these credentials are unable to gain access.

The goal of our project is to learn more about and implement Shamir's Secret-Sharing

Scheme. A secret-sharing scheme is a way of splitting up some secret and sharing that secret

among some group of participants. Each participant is given one part of the secret where some

minimum number of participants must combine their parts to reconstruct the secret. If the

minimum number of participants is not met when attempting to reconstruct the secret then the

secret is not revealed and no information is gained about the secret.

We plan to create a program that when given some secret, some number of participants

and a minimum number of participants needed to reconstruct that secret, the output is a list of

passcodes/shares that can be distributed among participants. We also plan to have the program

reconstruct the secret when given the correct number of shares. If the program is given less than

the minimum number of shares needed to reconstruct the message, it should fail to reconstruct

the message. Our final goal for this project is to apply our secret-sharing scheme to some real life application, for example where a group of treasure hunters need 3 out of 5 keys to reconstruct the secret location of the treasure or the White House needs 2 out of 3 nuclear launch codes to launch an attack. Although this last feature will not be necessary to the functionality of our secret-sharing algorithm, it will provide a fun and informative way to apply our algorithm to the real world and expand our understanding of the core concepts of the algorithm and the language in general.

## **Feature List:**

- Core feature: Implement some version of Shamir's Secret Sharing Scheme where when
  given a secret S, a number of participants N and a threshold T, distributes a list of N
  passcodes/shares back to each participant where T pieces are needed to reconstruct the
  secret. This will most likely will occur via the command line during the early phases.
  This is the encryption phase.
- Core feature: Implement the reconstruction phase of the secret sharing scheme such that when given T or more pieces of a secret S, we are able to reconstruct that secret and return it back to the participants. If less than T pieces of the passcodes are provided then the secret is not able to be reconstructed and no information is given about the secret. This reconstruction phase will require the creation of the Lagrange Basis polynomials from the pieces of the passcodes. As with the previous feature, this will most likely occur via the command line. This is the decryption phase.

- Cool extension: Applying this Secret Sharing Scheme to some real life application like
  we stated in the Brief Overview. This would be a feature from the core program that uses
  the secret sharing scheme to play out some scenario.
- Cool extension: Creating some sort of "pretty" interface for our scenario either via a local website, similar to Moogle, or through some sort of graphics package. So far we plan on using OCaml because our program is very functional so Graphics.ml is an option but this could change through the course of the project.
- Cool extension: Adding some feature to our program where the use can select which
  algorithm is used to encode their secret into keys. This is the lowest priority for our
  project as the math needed can be very complicated but if we have time it would be a
  very interesting extension.
- Cool extension: Adding extended functionality to encrypt a string value.
- Cool extension: Add another layer of encryption which will be applied to each
  participants' passcodes, instead of just integers. We could incorporate a known or
  custom encryption to the integer (passcode/share).

## **Technical Specification:**

Shamir's Secret Sharing Scheme is deeply rooted in mathematical formulas, thus it can be modularized into a list of clear and distinct pieces that we can work out separately and put back together in the end.

The first step is implement a program that takes in a secret S, which could be an integer or a string for example, the total number of participants N, and the number of participants needed to reconstruct the secret (threshold) T. The resulting initialization will return N number of keys.

This phase of the algorithm will require the following types and functions:

- Type secret = int (This will be an int until we work out the math and then eventually a string)
- Type threshold = int, the minimum number of keys needed to reconstruct the message
- Type num participants = int, the total number of keys to be generated
- Type key = (int \* int), a pair consisting of an integer (1, 2, 3, etc.) plugged into the gen keys function along with the result of plugging that integer into the function
- Val gen\_keys: secret -> threshold -> num\_participants -> key list, the function that
  actually generates the list of keys from the secret, threshold, num\_participants and poly.
  The polynomial that is generated is not an argument of the gen\_keys function, but an
  intermediary effect; generated, but never divulged.

We must be careful about designing our abstractions so that different types of secrets can be passed(first integers and then eventually strings), and that different types of encoding methods may be used eventually in addition to polynomials.

The next step in the algorithm is the reconstruction phase which will require taking in some X number of keys from a user to reconstruct the secret message. This phase of the algorithm will require implementing a function to compute the Lagrange basis polynomials from

the keys and reconstruct the secret with them. This part of the algorithm will require the following types and functions:

- Type key = (int \* int), the key pair as seen from the previous section
- Type secret = 'a (int then string), the secret that we will reconstruct
- Type lagrange\_poly: int \* int list, similar to the type poly from the previous section, it is
  a representation of a Lagrange Polynomial as a list
- Val get\_lagrange\_poly : key list -> lagrange\_poly list, this function would generate a list of a lagrange polynomials from a list of keys given.
- Val get\_secret: lagrange\_poly list -> secret, this function would take in the lagrange\_poly list and attempt to generate the secret from it

Besides these two stages of the algorithm the rest of the program would consist of functions printing to the user, whether it be through the command line or otherwise. In the case of a local web page we would need to create some function to take in the produced keys and output some built HTML code for our web page. However because the most important part of our program is actually implementing the secret sharing algorithm we have not provided any function signatures for the additional features.

## **Next Steps:**

Before we begin writing our final technical specification, we will ensure that we fully understand all key aspects of how SSSS components, especially when computing Lagrange basis polynomials. There is a naive method to implement SSSS that is not secure. If T-1 participants

collude to determine the secret, much information can be gained for each additional colluder.

We will implement the method of SSSS that addresses the naive approach, and is considered secure. The secure method ensures that when the threshold is not met, the colluders will not gain any information about the secret.

OCaml seems like a suitable language for this project. The tasks seem well suited to functional languages, but we will consider other languages if we hit a roadblock.