

## Sprint 2: Backlog

### Completed Tasks

- Link up HTML pages using Routing:  
Rubin 598561 & Beder 811071
- Create a player module for back end game logic:  
Dessai 811790
- Allow joining player to join an existing game:  
All members
- Allow joining player to join a dummy game (hard coded):  
Kastanos 99004322
- Functionality for player to see details of a game to join:  
Dessai 811790
- Add coveralls (no badges):  
Kastanos 99004322
- Make front and back end create game environment:  
Rubin 598561 & Beder 811071
- Add a log out button/link for HTML pages:  
Rubin 598561 & Beder 811071
- Allow hosting player to create lobby game environment and update server variables:  
Rubin 598561 & Beder 811071 & Kastanos 99004322
- Create game module  
Dessai 811790

### Uncompleted tasks:

- Create AWS server to access
- Extend game environment to a playable form

### Tasks which were not started:

- Cancel game before it begins
- Make a dummy game environment

These were deemed unnecessary once it became clear that starting a game where players could interact was not achievable in this sprint. This was a result of a lack of time.