

FIRST(R) LEGO(R) League - Animal Allies
Automated Scoring System
11/13/2016 - Bots at the Beach

Tournament Director: Pauline Tasci
Head Referee: Richard Sisk

Score keeper: N/A

Google Drive Administrator: See TD and event AV

OLD [Score Reports Folder](#) *Not in use for this event*
[Scorekeeper Spreadsheet](#)

[Edit form](#) (WARNING: IF YOU EDIT THE FORM AND DO NOT EDIT THE BACKEND SPREADSHEET, YOU WILL RUN INTO ERRORS. If you must edit, then try to only change the wording of a specific question while avoiding deleting and adding additional questions. Should you have custom tournament needs, it is advised to discuss with us first)

Referee Form

Go to: bit.ly/FLLbeach

Be careful to only share this link with people you trust. Otherwise, anyone can enter scores.

Or scan:



Day of event hotline

Call/Text (818) 439 - 2892

Jared Hasen-Klein will be at your event. Please find him if you have any questions. He will be floating between A/V and referees to assist where needed.

System Requirements

Scorekeeper requirements	
Browser	Chrome (24+), Firefox (25+), Internet Explorer (10+), or Safari (7+)
Cookies	Enabled
JavaScript	Enabled
Windows	Vista or later
or Mac	Lion (10.7) or later
Internet	Any modern internet connectivity
Referee requirements	
Android	4.1 or later
or iOS	7 or later
Internet	WiFi or cellular
Browser	Any (Chrome recommended)

If you have any questions, use your event code **2016BEACH** for the fastest support. The instructions document was last edited on 11/7/2016.

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