

Jared A. Lyon



(408) 821-1520 | jaredalyon@gmail.com | lyonjl@uci.edu

San Jose, CA | Irvine, CA

Education

University of California - Irvine | Irvine, CA

GPA: 3.567 / 4.000

Bren School of Information & Computer Sciences

Master of Data Science

Completed Coursework: Introduction to Artificial Intelligence, Intermediate Probability & Statistical Theory I, Databases & Data Management

In-Progress Coursework: **Intermediate Probability & Statistical Theory II, Statistical Methods I, Machine Learning & Data**

Mining, Transaction Processing & Distributed Data Management, Regression Modeling Strategies, Data Structures w/ Applications, Modeling & Data Visualization, Fundamentals of Algorithms w/ Applications, Principles of Data Management, Bayesian Data Analysis

Northeastern University | Boston, MA

GPA: 3.680 / 4.000

Khoury College of Computer Sciences

BS - Combined Major in Computer Science & Biology, Minor in Law & Public Policy

Completed Coursework: Software Development, Large Scale Information Storage & Retrieval, Computational Methods in Bioinformatics, Algorithms & Data, Programming in C++, Theory of Computation, Object-Oriented Design, Database Design, Fundamentals in Computer Science I & II, Biology Capstone Project, Neurobiology, Organic Chemistry I & II, Biochemistry, Biology Project Lab, Biostatistics, Medical Microbiology

Activities & Societies: Northeastern Electric Racing Software Solutions Team, NU Barkada

Awards: Dean's List x4, Academic Excellence Merit Scholarship

Technical Knowledge

Languages: Java • C++/C • Python • SQL • Javascript/Typescript • R • CSS • HTML

Software: VSCode • IntelliJ • CLion • Jupyter • Eclipse • RStudio • Git • Docker • PostgreSQL • SQLite • RethinkDB • MongoDB

Operating Systems: Ubuntu • Debian • Windows OS • Mac OS X

Platforms: AWS • Linode • Heroku • DigitalOcean

Experience

MIT BioMicro Center | Bioinformatics Co-op | Cambridge, MA |

January 2024 - June 2024

The MIT BioMicro Center is an integrated genomics core facility that provides both expertise and equipment for systems biology, mainly through next generation sequencing and in high throughput screening as well as bioinformatics, BioIT, & data management.

- Management of data discovery, standardization, and organization for multiple graduate and postdoc manuscripts primarily concerning systems biology, chemical engineering, & biogenetic engineering
- Analysis for product development of the upcoming releases of the open-source NextSEEK data management software, particularly in the identification of user workflows and toolchains
- Implementation of automated data pipelines for 100,000+ unique samples across 70+ data types for principal investigators within various consortia, including The MIT Superfund Research Program and Hi-IMPACTB

Northeastern University | Head Teaching Assistant | Boston, MA

May 2023 - December 2024

- Head teaching assistant of the (CS 3200) Database Design undergraduate course at Northeastern University for 2 semesters
- Leadership of teams of 9-12 teaching assistants via management of class logistics, hosting of 80-150 weekly office hours, development of grading rubrics, completion of assignment & lab grading, and assistance with 200-300 students' online & in-person coursework questions during each semester
- Assistant teaching of (CS 3500) Object-Oriented Design, (CS 3200) Database Design, and (CS 1200) First-Year Seminar undergraduate courses at Northeastern University for 5 consecutive semesters

Northeastern Electric Racing | Developer & Product Analyst | Boston, MA |

September 2022 - June 2023

- Development of backend test suites for Prisma ORM to support FinishLine, a customized project management dashboard
- Translation of engineering lead requests into ticket documentation for development team
- Streamlining of ticket management process for product analysis team using Github Projects

Teaspoon Campbell | Shift Lead | Campbell, CA

(Seasonal) May 2019 - August 2023

- Leadership of teams of 2-5 baristas through making 500-1200 hand-crafted boba tea drinks per day in a fast-paced environment
- Training of new cashiers and baristas in café procedures, health codes, and customer service needs

Projects

Solving 3D Minesweeper via 3D Dueling CNN | Group Project |

September 2025 - Present

- Development of a 3D Minesweeper AI framework implementing 4 agent strategies (Random, Heuristic, Bayesian, Deep Q-Network) within a custom Gymnasium environment, achieving nontrivial win rates on complex 5×5×5 boards with 5-10 mines
- Engineering of a Dueling Double DQN agent using 3D Convolutional Neural Networks with multi-channel state augmentation and hybrid action selection, improving performance from 0.5% to 50-70% win rate
- Implementation of a learning pipeline pre-training DQN agents on expert Bayesian trajectories (10k+ transitions), accelerating convergence and reducing training time by bootstrapping from high-quality demonstration data
- Optimization of deep RL training performance on GPU (PyTorch), implementing reward normalization to prevent gradient explosion, vectorized parallel environments, and comprehensive metrics tracking for 400k+ training steps

League of Legends Wincon Data Pipeline | Solo Project

September 2025 - Present

- Implementation of a Python-based data pipeline that automatically retrieves and aggregates complete *League of Legends* match history, timeline, and statistics JSON files via the public Riot API
- Processing and transformation of over 500,000 unique timeline data points into a flattened, analysis-ready dataset capturing time-dependent player and team metrics
- Application of XGBoost modeling and feature importance analyses to correlate in-game statistics and temporal patterns with match outcomes to determine key performance drivers and generate actionable coaching recommendations to improve win rates

SpoonerInv | Backend Developer |

February - April 2023

- Design and implementation of a complete end-to-end data management platform for inventory, ingredient, and order tracking across multiple boba stores organized by region
- Collaboration within a team of 4 undergraduate students over the course of a 10 week development sprint
- Development of a scalable backend database system using MySQL 8 and Python Flask

Operation Politics | Lead Developer |

October 2021 - November 2022

The Operation Politics project is a cross-ideological online community of several thousand members hosted on Discord, focused on facilitating respectful, evidence-based discussion surrounding current events. Moderation systems, discussion prompts, and engagement strategies are employed to promote dialogue across political divides and foster common ground with a focus on critical thinking, good-faith debate, and shared understanding in an increasingly polarized digital landscape.

- Development, maintenance, documentation, and hosting of automated front end & back end processes
- Automation of community moderation & organization using the Discord Node.js module & Discord.py API wrapper
- Design and implementation of a custom data storage solution using RethinkDB for over 2500 users

Publications

Mugahid, D., **Lyon, J.**, Demurjian, C., Eolin, N., Whittaker, C., Godek, M., Lauffenburger, D. A., Fortune, S., & Levine, S. (2024). A practical guide to FAIR data management in the age of multi-OMICS and AI. *Frontiers in Immunology: Microbial Immunology*. 15:1439434. <https://doi.org/10.3389/fimmu.2024.1439434>

Interests & Hobbies

Film & TV Production | Freelance |

September 2019 - Present

- Unit Production Manager, Assistant Director, Associate Producer, and Executive Producer on various independent film projects
- Directed and produced multiple short films in collaboration with NYU Tisch School of the Arts
- Supervised and coordinated teams across production sound mixing, stunt choreography, voiceover, and location scouting
- Management of on-set camera and audio teams, overseeing production schedules, and creative execution

Custom PC Building | Freelance |

March 2019 - Present

- Design and assembly of personal computers utilizing custom parts lists for specialized home applications in gaming, video/audio editing, and virtualization for a variety of clients
- Completion of ATX and Mini-ITX builds featuring custom wiring harnesses, advanced cooling & fan configurations, and specialized GPU mounting solutions
- Maintenance, repair, and upgrading of previous projects in order to extend operational lifespan and retain compute performance
- Construction of a custom home server running a Ubuntu-based Linux distribution for hosting applications