# Writing Software Tests

#### Unit tests

- Test individual components or functions of the software in isolation
- Unit tests should cover all code, including error handling

### Regression tests

- Test that new code changes do not negatively affect existing functionality
- Verify that the software continues to function correctly after updates

### Integration tests

- Test the interaction between multiple software modules or systems
- Ensure that components work together as expected.

# Static Analysis

# Analyze the source code or binary before running it (during compilation)

- Explore all possible execution consequences with all possible input
- Approximate all possible states
- Identify issues during development, reducing the cost of fixing vulnerability
- Rely on predefined rules or policies to identify patterns of insecure coding practice

# Static analysis tools

- Coverity: <a href="https://scan.coverity.com/">https://scan.coverity.com/</a>
- ▶ Fortify: <a href="https://www.microfocus.com/en-us/cyberres/application-security">https://www.microfocus.com/en-us/cyberres/application-security</a>
- GrammarTech: <a href="https://www.grammatech.com/">https://www.grammatech.com/</a>

#### Limitations

- May produce false positives, requiring manual review
- ▶ Cannot detect runtime issues, e.g., logical errors, dynamic environment-specific flaws

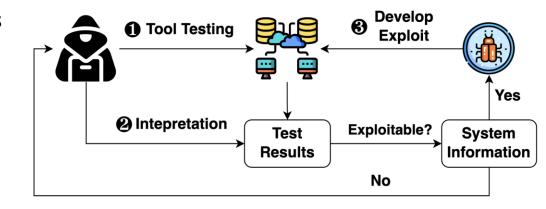
# Dynamic Analysis: Penetration Testing

### A proactive security assessment method

- Simulate attacks on a system to identify its weakness that is exploitable.
- Identify vulnerabilities before attackers do.
- Ensure compliance with security regulations and improve the overall security posture of systems and applications.

#### General Procedure

- Test the system with tools
- Interpret testing results
- 3. Check Exploitability
  - Develop the exploit, or
  - Go back to step 1



# Dynamic Analysis: Fuzzing

## An automated and scalable approach to test software at runtime

- Bombard a program with random, corrupted, or unexpected data to identify how it behaves under unexpected conditions.
- Observe the program for crashes, memory issues or unexpected behaviors.
- Examine failures to determine if they represent exploitable vulnerabilities.

## A lot of software testing tools based on fuzzing

- AFL: <a href="https://github.com/google/AFL">https://github.com/google/AFL</a>
- FOT: <a href="https://sites.google.com/view/fot-the-fuzzer">https://sites.google.com/view/fot-the-fuzzer</a>
- Peach: <a href="https://wiki.mozilla.org/Security/Fuzzing/Peach">https://wiki.mozilla.org/Security/Fuzzing/Peach</a>

#### Limitations

- Limited code coverage.
- Require expert analysis to assess whether system crashes are exploitable
- May miss logic flaws that do not result in crashes.

# Different Types of Fuzzing Techniques

#### Mutation-based:

- Collect a corpus of inputs that explores as many states as possible
- Perturb inputs randomly, possibly guided by heuristics, e.g., bit flips, integer increments, substitute with small, large or negative integers.
- Simple to set up. Can be used for off-the-shelf software.

#### Generation-based

- Convert a specification of input format into a generative procedure
- Generate test cases according to procedure with perturbations
- Get higher coverage by leveraging knowledge of the input format
- Requires lots of effort to set up, and is domain-specific;

### Coverage-guided

- Using traditional fuzzing strategies to create new test cases.
- Test the program and measure the code coverage.
- Using code coverage as a feedback to craft input for uncovered code
- Good at finding new states, and combine well with other solutions;

