

# Design Principle: Separation of Privilege

---

## Split the responsibility:

- ▶ To perform a privileged action, it require multiple parties to work together to exercise that privilege, rather than a single point of control or decision.
- ▶ Minimize the risk of misuse, error, or compromise by ensuring that no single entity has full control over critical processes

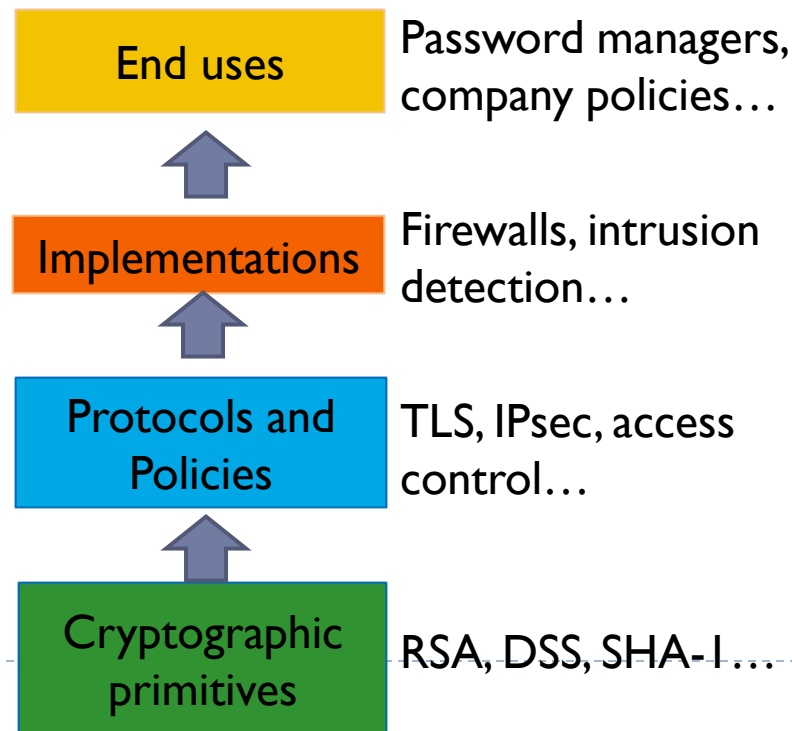
## Examples:

- ▶ In a financial system, transferring large sums of money requires approval from an employee (initiator), and additional approval from a manager (reviewer).
- ▶ A developer writes code but cannot directly deploy it to production; deployment is handled by a separate operations team

# Design Principles: Defense in Depth

## Multiple types of defenses should be layered together

- ▶ Increase the difficulty of attacking the entire system.
- ▶ The implementation cost could be high
- ▶ The entire effectiveness is often less than the sum of all defenses. There can be even conflicts among them!



# Design Principle: Security Through Obscurity

---

## Relying on secrecy or concealing the details of a system or its components to provide security

- ▶ If an attacker does not know how a system works, they are less likely to compromise it.
- ▶ This is often regarded as insufficient and unreliable as the sole basis for security. Attackers may reverse-engineer or uncover hidden details. We cannot solely rely on its obscurity to keep attackers away.

## Examples:

- ▶ A company hides sensitive files behind obscure URLs without implementing proper authentication. Attacker could discover the URL through guessing, web crawling or server logs.
- ▶ A software developer uses code obfuscation to hide the details of source code and potential vulnerabilities. Skilled attacker can deobfuscate or analyze the binary to discover the vulnerabilities.

# Design Principle: Kerckhoffs's Principle and Shannon's Maxim

## Claude Shannon: “the enemy knows the system”

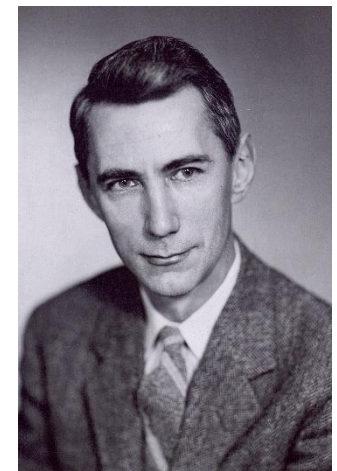
- ▶ The security of a system should not depend on the secrecy of its design or algorithms.
- ▶ It is always necessary to assume that the attacker knows every detail about the system you are designing, including algorithms, hardware, defenses, etc.
- ▶ This makes your system resilient even if the design or implementation becomes public knowledge

## Examples:

- ▶ Cryptography: the secrecy of the cryptographic key is the only thing that ensures security. If the key is kept confidential, the system remains secure



Auguste Kerckhoffs  
Dutch linguist and  
cryptographer



Claude Shannon  
American mathematician and  
cryptographer  
Father of information theory