

3010 Applied Crypto -AES

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Overview

- Intro to AES Block Cipher
- Modes of Encryption
- Intro to Key Management

AES Intro

- The *Advanced Encryption Standard (AES)* is the most widely used block cipher today.
- AES block cipher is also mandatory in several industry standards and is used in many commercial systems, such as
 - Internet security standard IPsec,
 - TLS,
 - the Wi-Fi encryption standard IEEE 802.11i,
 - the secure shell network protocol SSH (Secure Shell), the
 - Internet phone Skype and
 - numerous security products around the world.
- There are hardly any attacks better than brute-force known against AES.

AES Intro: Background

- In 1997 NIST called for proposals for a new *Advanced Encryption Standard (AES)*.
- The selection of the algorithm for AES was an open process administered by NIST.
- In 3 subsequent AES evaluation rounds, NIST & the international scientific community discussed the advantages and disadvantages of the submitted ciphers and narrowed down the number of potential candidates to 5

AES Intro: Background

- On August 9, 1999, five finalist algorithms were announced:
 - *Mars* by IBM Corporation
 - *RC6* by RSA Laboratories
 - *Rijndael*, by Joan Daemen and Vincent Rijmen
 - *Serpent*, by Ross Anderson, Eli Biham and Lars Knudsen
 - *Twofish*, by Bruce Schneier, John Kelsey, Doug Whiting, David Wagner, Chris Hall and Niels Ferguson
- In 2001, NIST declared the block cipher *Rijndael* as the new AES and published it as a final standard (FIPS PUB 197).
- *Rijndael* was designed by two young Belgian cryptographers.

A Closer look at RijnDael

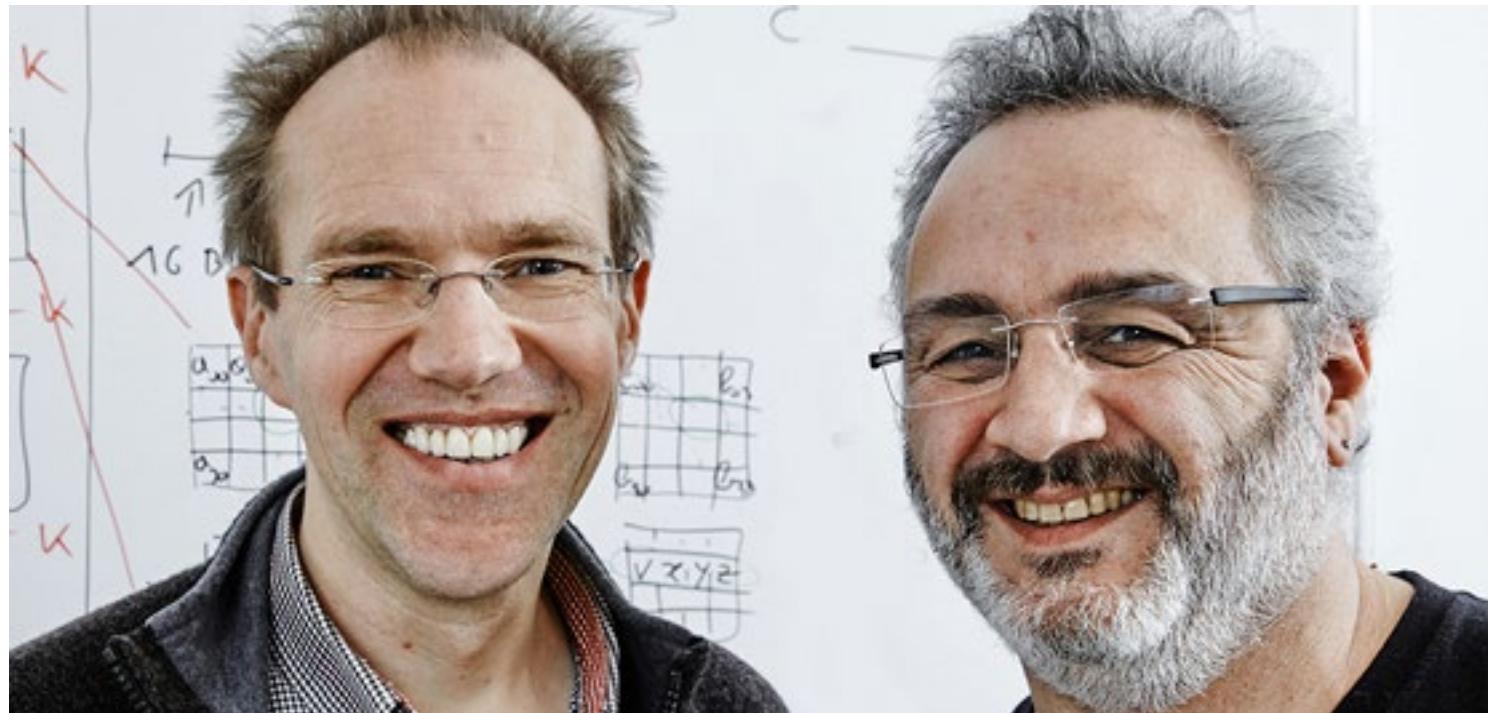
A Closer Look at AES (Rijndael):

Winners of the NIST 2001 AES Design Competition

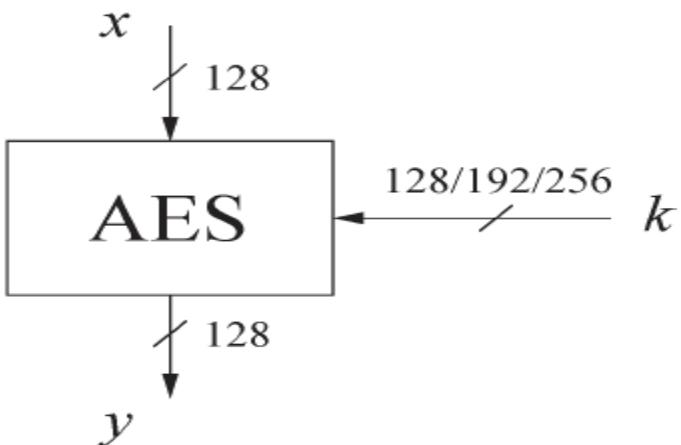


Joan Daemen and Vincent Rijmen

A Closer look at RijnDael (20 years later!)



■ AES: Overview



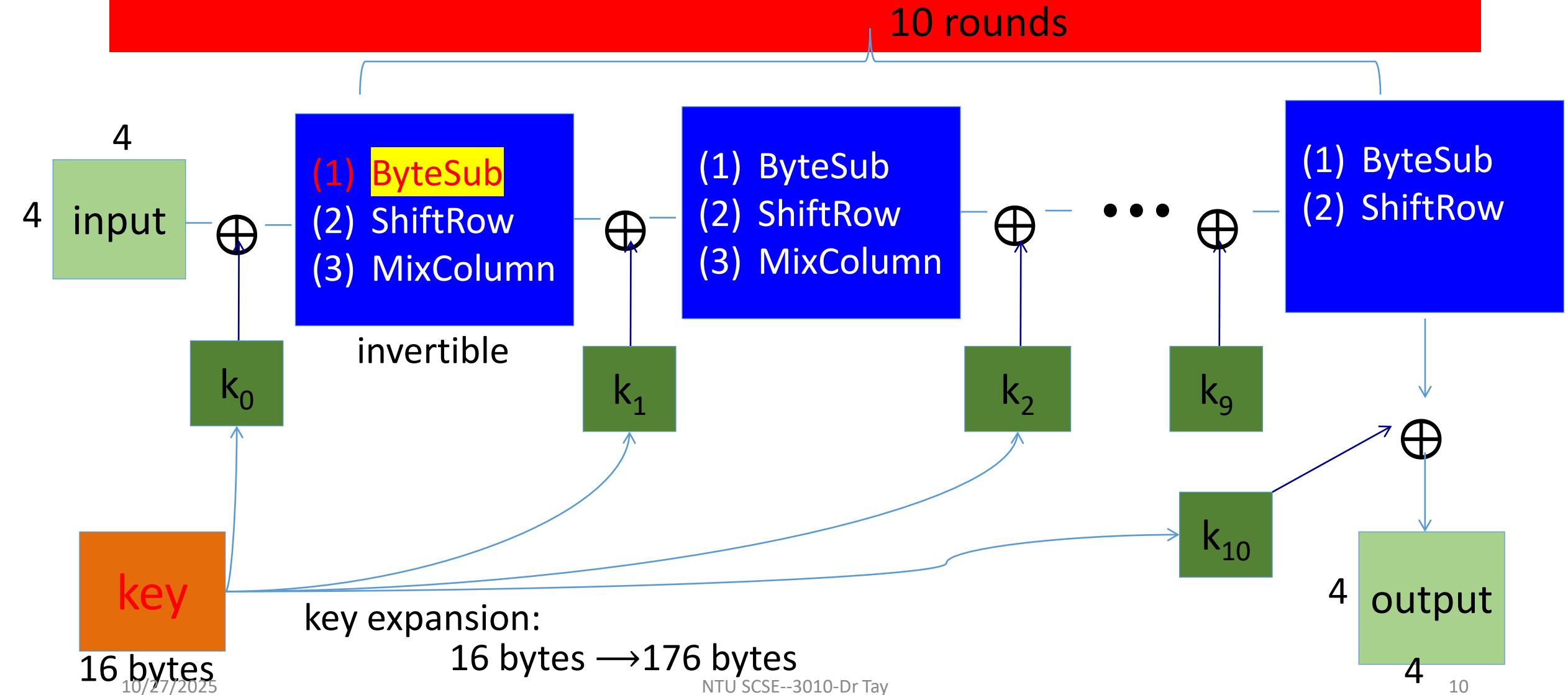
The number of rounds depends on the chosen key length:

Key length (bits)	Number of rounds
128	10
192	12
256	14

Fantastic AES animation (under 5 mins only!)

- <https://www.youtube.com/watch?v=gP4PqVGudtg>

AES-128 schematic



S Box

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76
1	ca	82	c9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	c0
2	b7	fd	93	26	36	3f	f7	cc	34	a5	e5	f1	71	d8	31	15
3	04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75
4	09	83	2c	1a	1b	6e	5a	a0	52	3b	d6	b3	29	e3	2f	84
5	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf
6	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8
7	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2
8	cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73
9	60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db
A	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79
B	e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08
C	ba	78	25	2e	1c	a6	b4	c6	e8	dd	74	1f	4b	bd	8b	8a
D	70	3e	b5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e
E	e1	f8	98	11	69	d9	8e	94	9b	1e	87	e9	ce	55	28	df
F	8c	a1	89	0d	bf	e6	42	68	41	99	2d	0f	b0	54	bb	16

FIGURE 10.4: Rijndael S-box.

and $Y = 0b0101 = 0x5$, or 5. The value in row B and column 5 is 0xd5, which has binary representation 11010101.

Encrypting More Than 1 Block

- So far we only talk about encrypting 1 BLOCK, yes 1 BLOCK!
- Nowadays block size is typically 128-bit.
- Obviously message does not come in such nice block sizes!
- If message is not multiple of 128-bit, we introduce the notion of **padding** to our last block!

Modes of Encryption

- Now its time to talk about encrypting multiple blocks of fixed size, typically 128-bit long.
- There are several commonly used modes of encryption.
- Will talk about 3 of them
 - ECB (electronic codebook)
 - CBC (cipher block chaining)
 - CTR (counter mode)

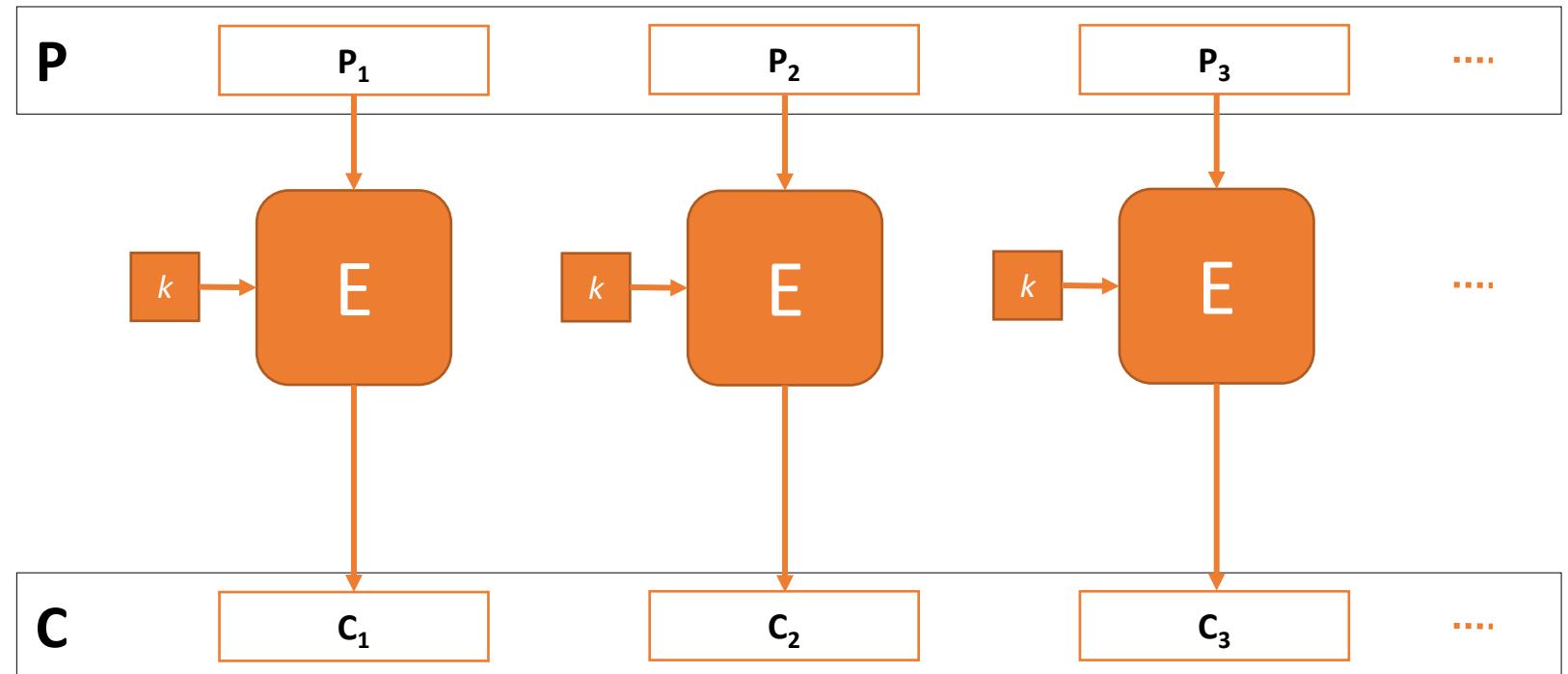
• Mode : ECB

Every block of the plaintext is encrypted independently and identically, using same key k .

Encryption

$$C_i = E(k, P_i) = E_k(P_i)$$

- Electronic Code Book : Encryption
- Plaintext P considered as a sequence of blocks with size suitable for E_k .



- Parallel Encryption : Yes

https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation

• Mode : ECB

Every block of the plaintext is encrypted independently and identically, using same key k .

Encryption

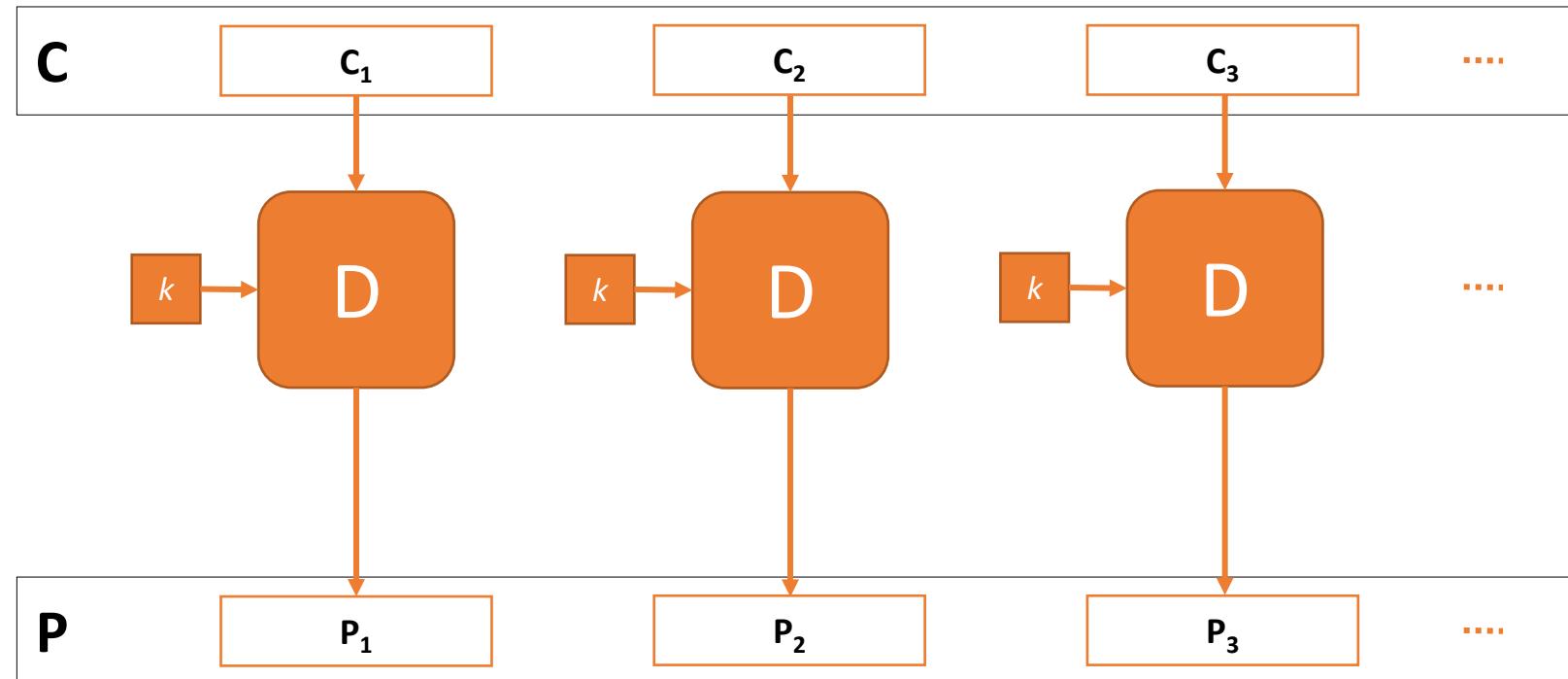
$$C_i = E(k, P_i) = E_k(P_i)$$

Decryption

$$P_i = D(k, C_i) = D_k(C_i)$$

• Electronic Code Book : Decryption

- Ciphertext C considered as a sequence of blocks with size suitable for D_k .



- Parallel Encryption : Yes | Parallel Decryption : Yes |

https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation

• Mode : ECB

Every block of the plaintext is encrypted independently and identically, using same key k .

Encryption

$$C_i = E(k, P_i) = E_k(P_i)$$

Decryption

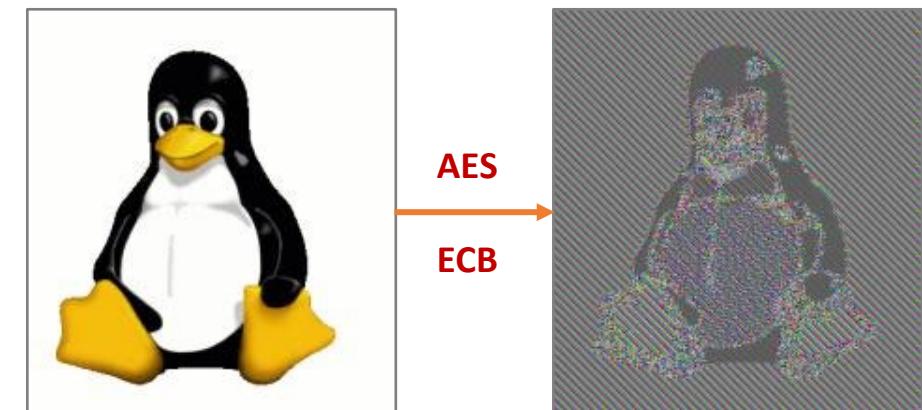
$$P_i = D(k, C_i) = D_k(C_i)$$

• Security and Efficiency Considerations

- **Efficiency**
- Parallel Encryption : Yes | Parallel Decryption : Yes |
- **Security**
- E_k is fixed function for fixed k , rendering the scheme a **simple substitution**.

• Drawbacks of ECB

- Fixed “map” for symbols
- Pattern(s) are preserved
- Repetition will be visible
- Frequency will be visible
- **C** leaks **P**’s “information”



- **Note : Any deterministic cipher used with a fixed key will behave similarly!**

• Mode : CBC

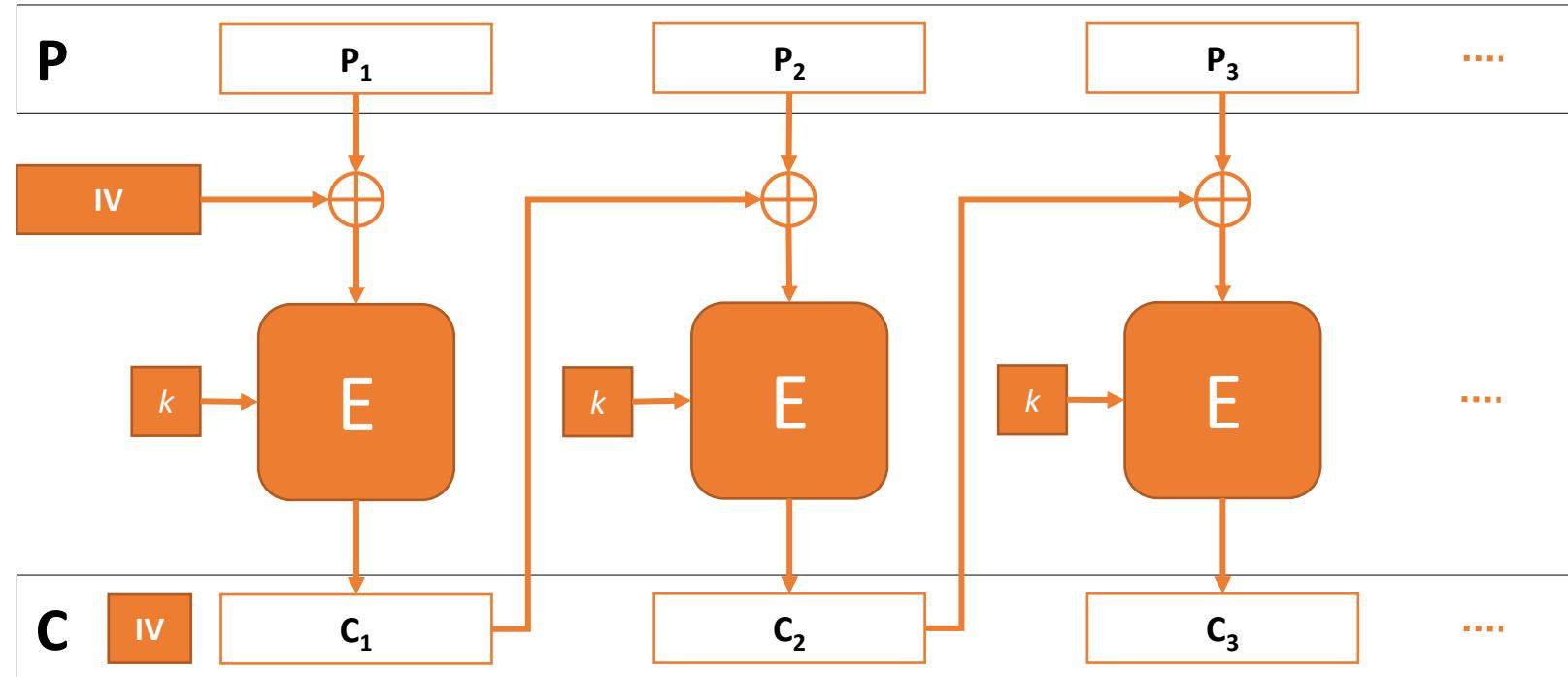
Each block of plaintext is XOR-ed with **previous block of ciphertext** before it is encrypted using E_k .

Encryption

$$C_0 = IV \quad C_i = E_k(P_i \text{ XOR } C_{i-1})$$

• Cipher Block Chaining : Encryption

- Plaintext P considered as a sequence of blocks with size suitable for E_k .



- Parallel Encryption : No

https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation

• Mode : CBC

Each block of plaintext is XOR-ed with previous block of ciphertext before it is encrypted using E_k .

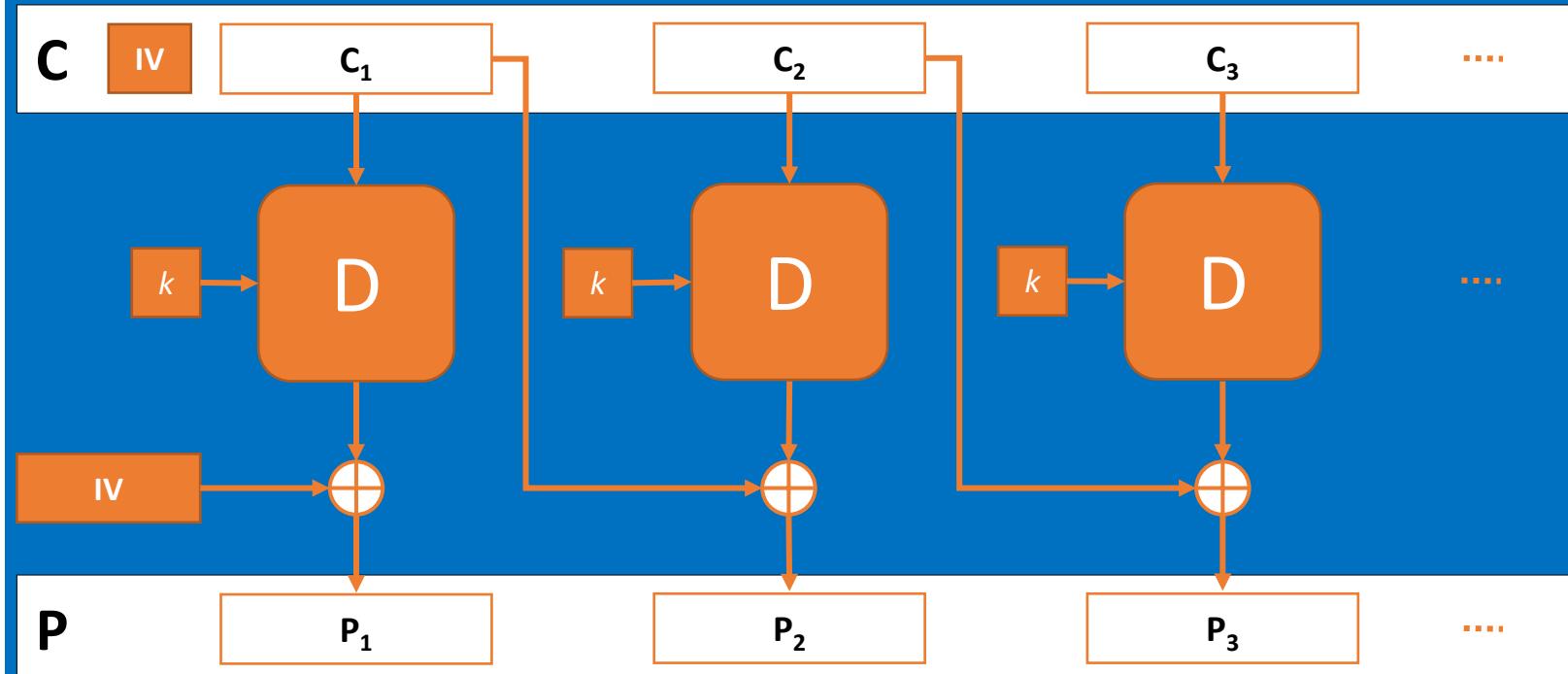
Encryption

$$C_0 = IV \quad C_i = E_k(P_i \text{ XOR } C_{i-1})$$

Decryption

$$C_0 = IV \quad P_i = D_k(C_i) \text{ XOR } C_{i-1}$$

- Ciphertext **C** considered as a sequence of blocks with size suitable for D_k .



- Parallel Encryption : No | Parallel Decryption : Yes |

https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation

• Mode : CBC

Each block of plaintext is XOR-ed with previous block of ciphertext before it is encrypted using E_k .

Encryption

$$C_0 = IV \quad C_i = E_k(P_i \text{ XOR } C_{i-1})$$

Decryption

$$C_0 = IV \quad P_i = D_k(C_i) \text{ XOR } C_{i-1}$$

• Security and Efficiency Considerations

- **Efficiency**
- Parallel Encryption : No | Parallel Decryption : Yes |

- **Security**
- E_k is a fixed function for fixed k , but the input changes for each block.
 - Even if the key k remains fixed, only one IV can encrypt many blocks.
 - If the key k remains fixed, one may just change IV for a new plaintext.
 - **The pair (k, IV) must not repeat** for the lifetime of the mechanism.

• Mode Variations

Each block of plaintext is XOR-ed with previous block of ciphertext before it is encrypted using E_k .

Encryption

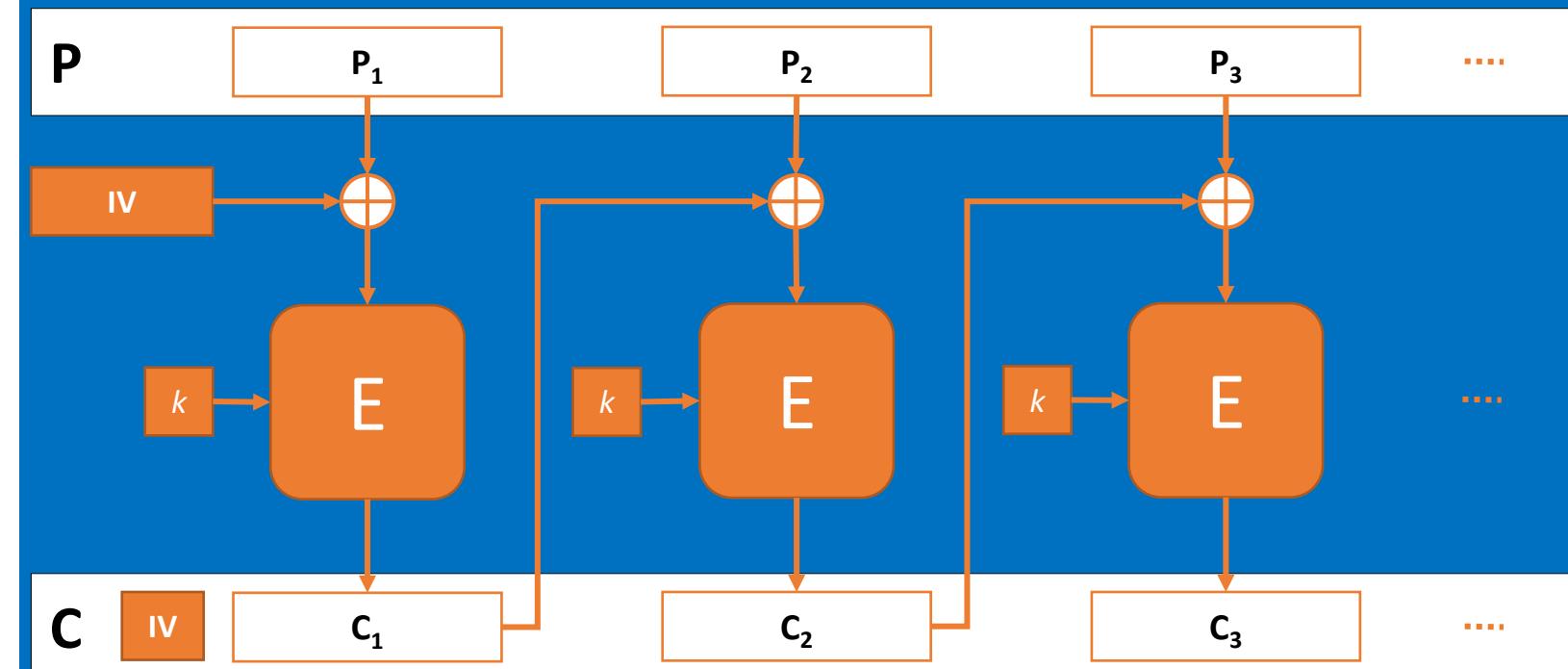
$$C_0 = IV \quad C_i = E_k(P_i \text{ XOR } C_{i-1})$$

Decryption

$$C_0 = IV \quad P_i = D_k(C_i) \text{ XOR } C_{i-1}$$

• CBC Mode : Options for IV

- Note : You must release IV as a part of the Ciphertext, if it is not known.
- Random IV : Choose IV randomly for each plaintext if the key k is fixed.



Counter Mode

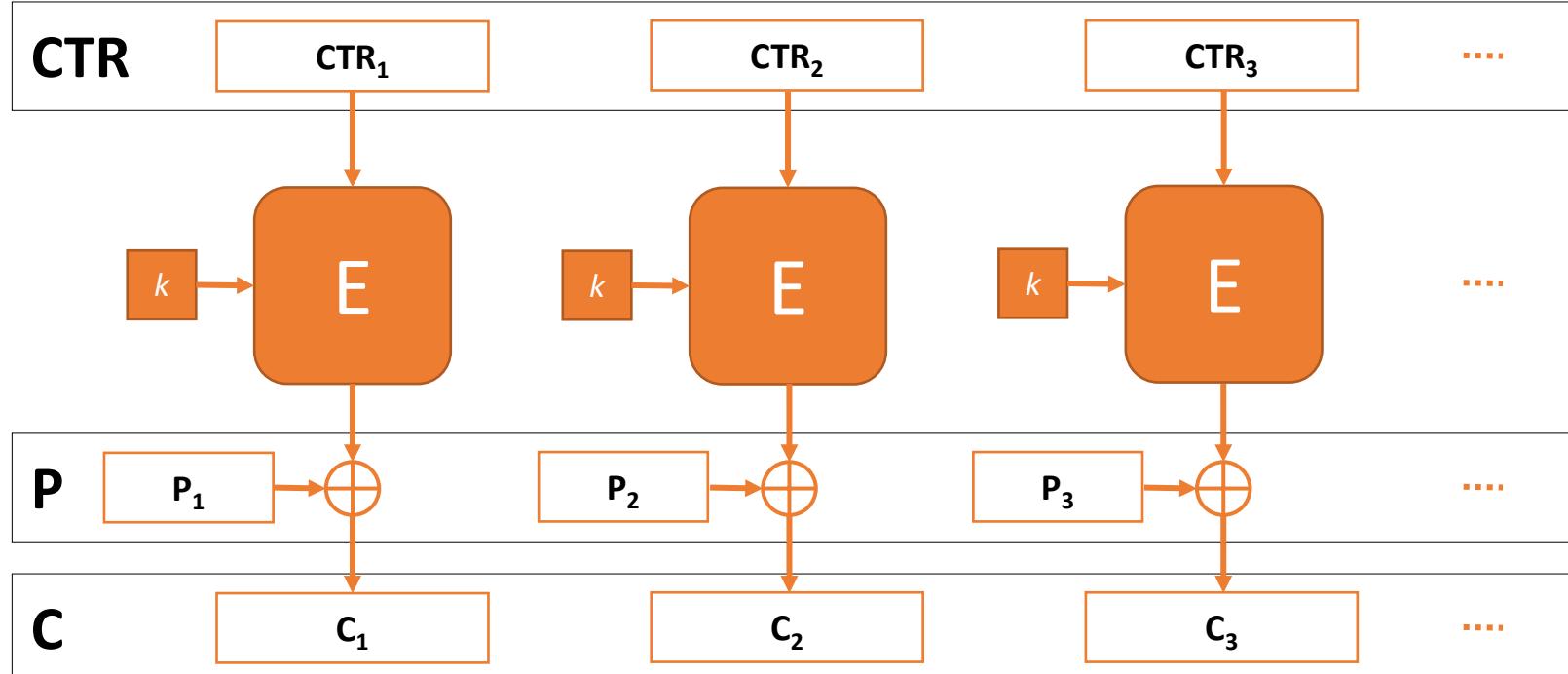
- Lastly we talk about the Counter Mode
- It uses a **block cipher as a stream cipher**
- The key stream is computed in a blockwise fashion.
- The input to the block cipher is a counter which assumes a different value every time the block cipher computes a new key stream block.

• Mode : CTR

Plaintext is encrypted by XOR-ing with a stream generated using E , key k and a (nonce) counter CTR.

Encryption

$$C_i = P_i \text{ XOR } E_k(CTR_i)$$



- Parallel Encryption : Yes

https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation

• Mode : CTR

Plaintext is encrypted by XOR-ing with a stream generated using E , key k and a (nonce) counter CTR.

Encryption

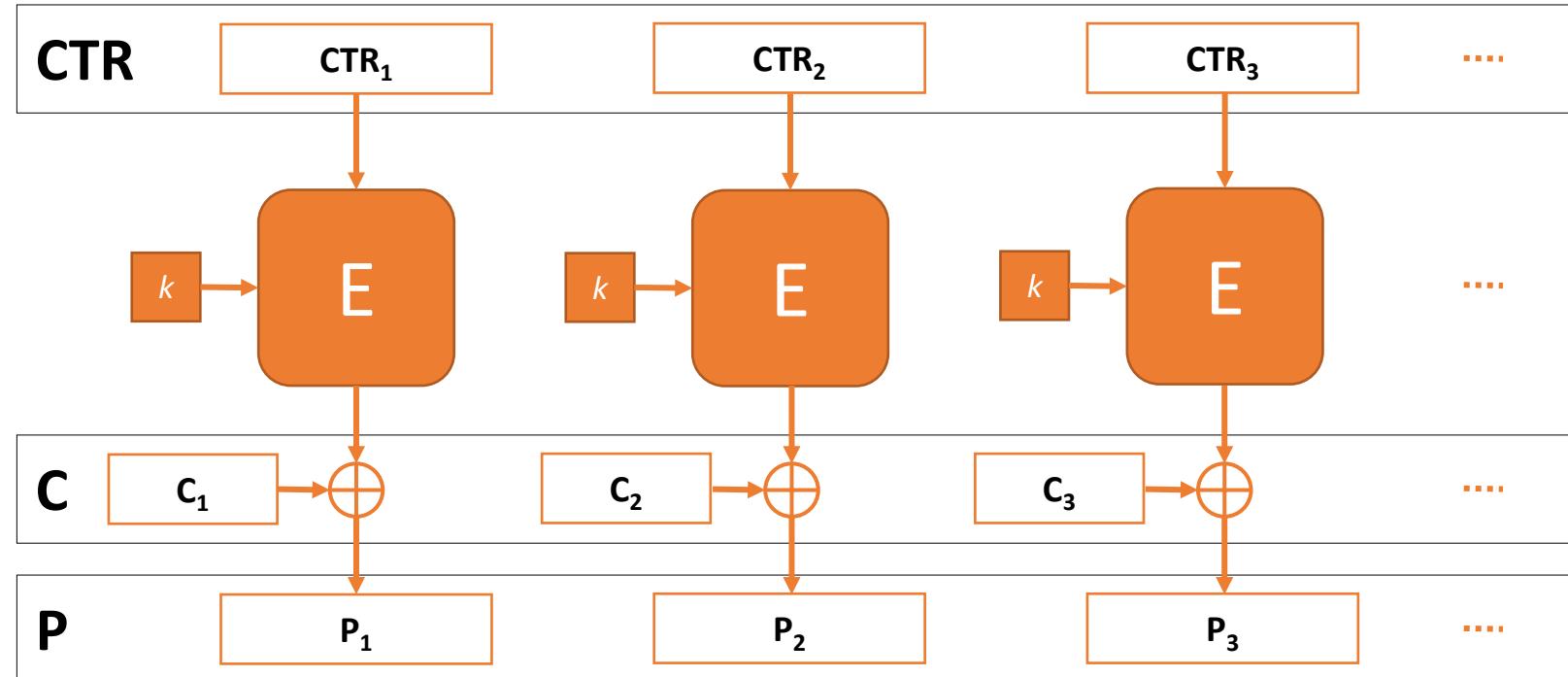
$$C_i = P_i \text{ XOR } E_k(CTR_i)$$

Decryption

$$P_i = C_i \text{ XOR } E_k(CTR_i)$$

• Counter Mode : Decryption

- Ciphertext C considered as a sequence with E_k generating decryption pad.



- Parallel Encryption : Yes | Parallel Decryption : Yes |

https://en.wikipedia.org/wiki/Block_cipher_mode_of_operation

• Mode : CTR

Plaintext is encrypted by XOR-ing with a stream generated using E , key k and a (nonce) counter CTR.

Encryption

$$C_i = P_i \text{ XOR } E_k(CTR_i)$$

Decryption

$$P_i = C_i \text{ XOR } E_k(CTR_i)$$

• Security and Efficiency Considerations

- **Efficiency**
- Parallel Encryption : Yes | Parallel Decryption : Yes | Random Read : Yes
- **Security**
 - E_k is fixed function for fixed k , but the input is different for each counter.
 - If the key k remains fixed, the counter must change for every block.
 - The **counter must not repeat** for any block encrypted with same key.
 - The pair **(k , CTR_i) must not repeat** for the lifetime of the mechanism.

• Mode Variations

Plaintext is encrypted by XOR-ing with a stream generated using E , key k and a (nonce) counter CTR.

Encryption

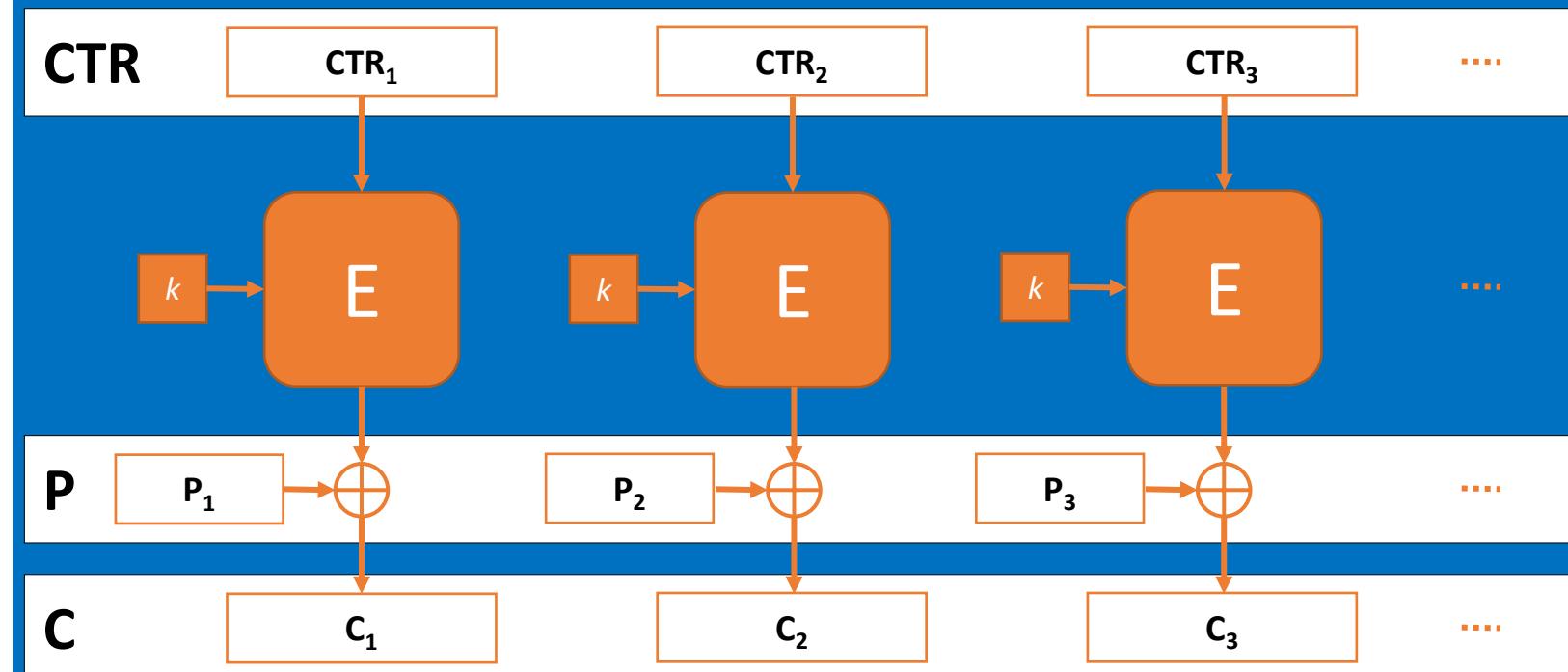
$$C_i = P_i \text{ XOR } E_k(CTR_i)$$

Decryption

$$P_i = C_i \text{ XOR } E_k(CTR_i)$$

• Counter Mode : Options for CTR

- Deterministic Counter : $CTR_1 = 0, CTR_2 = 1, CTR_3 = 2, \dots$
- Random Counter (IV) : $CTR_1 = IV, CTR_2 = IV + 1, CTR_3 = IV + 2, \dots$



KEY MANAGEMENT

Impt Questions on KEYS

- We have not talked abt how to
- Generate keys
- Store keys
- Life cycle of keys
- How many people to be in charge of different keys
- Destroy keys etc etc

Impt Questions on KEYS

- Sometimes Eve doesn't have to break the algorithms.
- She doesn't have to rely on subtle flaws in the protocols.
- She can use their keys to read all of Alice's and Bob's message traffic without lifting a cryptanalytic finger.
- In the real world, key management is the hardest part of cryptography.
- Designing secure cryptographic algorithms and protocols isn't easy, but you can rely on a large body of academic research.

Impt Questions on KEYS

- Keeping the keys secret is much harder.
- Cryptanalysts often attack both symmetric and public-key cryptosystems through their key management.
- Why should Eve bother going through all the trouble of trying to break the cryptographic algorithm if she can recover the key because of sloppy key storage procedures?
- Why should she spend \$10 million building a cryptanalysis machine if she can spend \$1000 bribing a clerk?
- **Therefore impt to manage access to keys**

Impt Questions on KEYS

- It's a whole lot easier to find flaws in people than it is to find them in cryptosystems.
- Alice and Bob must protect their key to the same degree as all the data it encrypts.
- If a key isn't changed regularly, this can be an enormous amount of data.
- Unfortunately, many commercial products simply proclaim "We use AES" and forget about everything else.
- Won't say more, but just want to highlight these key issues.