

SHIP NAME

MAKE / MODEL

HARD POINTS

ENCUMBRANCE CAPACITY

STAR WARS<sup>®</sup>  
**EDGE OF THE  
EMPIRE**  
ROLEPLAYING GAME

PLAYER

CHARACTERISTICS

SILHOUETTE

SPEED

HANDLING

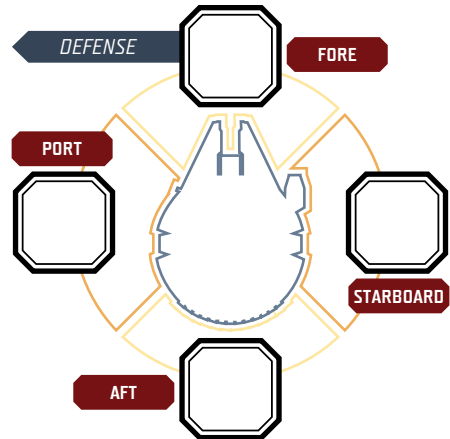
ARMOR

HULL TRAUMA

THRESHOLD	CURRENT
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SYSTEM STRAIN

THRESHOLD	CURRENT
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WEAPONS

WEAPON	FIRING ARC	DAMAGE	RANGE	CRIT	SPECIAL

ATTACHMENTS

NAME	HARD POINTS REQUIRED	BASE MODIFIERS	MODIFICATIONS

CARGO HOLD

CREW

PASSENGERS

CONSUMABLES

HYPERDRIVE

SENSOR RANGE

VEHICLE SHEET