

Announcements

PS6 due next Sunday at midnight!

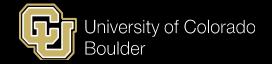
As always recitation materials are stored here



On-Going

- PA4
 - Create a shared array
- PA5 \inclus
 - Create a DNS resolver
- PA6
 - Combine these to create a multi-threaded DNS resolver

Bounded Buffer Problem!!



PA6

- multi-threaded DNS resolver
 - o multi-lookup <# requester> <# resolver> <requester log> <resolver log> [
 <data file> ...]
 - <# requesters> number of requestor threads to place into the thread pool
 - <# resolvers> number of resolver threads to place into the thread pool
 - <requester log> name of the file into which requested hostnames are written
 - <resolver log> name of the file into which hostnames and resolved IP addresses are written
 - <data file> filename to be processed. Each file contains a list of host names, one per line, that are to be resolved

PA6 Diagram

