

Free All The Things

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Free All The Things

- well known: free monads
- maybe known: free applicatives
- free monoids
- free <you name it>

Goal Of This Talk

- how many of you wrote a Free X
- how many of you used Free...
 - Monad
 - Applicative
 - Functor
 - other?
- Goal: explain the technique behind “Free X”

The Road Ahead

What's The Problem

A free functor is left adjoint to a forgetful functor

what's the problem?



What Is Free

A free “thing” **FreeA** on a type A is a A and a function

```
def inject(x: A): FreeA
```

such that for any other “thing” B and a function

```
val f: A => B
```

there exists a unique homomorphism g such that

```
g.compose(inject) === f
```

What Is Free

- still sounds complicated?
- there is a recipe
 - create an AST for ops + vars
 - provide a function to “inject” things
 - define an interpreter that eliminates the AST (homomorphism)
 - look at the laws

Why Free

- use Free X as if it was X
- program reified into (data-)structure
- structure can be analyzed/optimized
- one program — many interpretations

Disclaimer Before We Start

- this talk: deep embeddings / initial encoding / data structure representation
- alternative: finally tagless
- not this talk: optimization of free structures

Freeing The Monad

Monad Operations

```
1  trait Monad[F[_]] {  
2      def pure[A](x: A): F[A]  
3  
4      def flatMap[A, B](fa: F[A])(f: A => F[B]): F[B]  
5  }
```

Give Me The Laws

```
1  // Left identity
2  pure(a).flatMap(f) === f(a)
3
4  // Right identity
5  fa.flatMap(pure) === fa
6
7  // Associativity
8  fa.flatMap(f).flatMap(g) ===
9    fa.flatMap(a => f(a).flatMap(g))
```

Applying The Recipe

```
1  trait Monad[F[_]] {  
2      def pure[A](x: A): F[A]  
3  
4      def flatMap[A, B](fa: F[A])(f: A => F[B]): F[B]  
5  }
```

- now comes our recipe
 - create an AST for ops + vars
 - provide a function to “inject” things
 - define an interpreter that eliminates the AST (homomorphism)
 - look at the laws

Freeing The Monad

```
1  sealed abstract class Free[F[_], A]
2
3  final case class Pure[F[_], A](a: A)
4    extends Free[F, A]
5
6  final case class FlatMap[F[_], A, B](
7    fa: Free[F, A],
8    f: A => Free[F, B])
9    extends Free[F, B]
10
11 final case class Inject[F[_], A](fa: F[A])
12    extends Free[F, A]
```

Freeing The Monad

```
1  implicit def freeMonad[F[_], A]: Monad[Free[F, ?]] =  
2    new Monad[Free[F, ?]] {  
3      def pure[A](x: A): Free[F, A] = Pure(x)  
4  
5      def flatMap[A, B](fa: Free[F, A])(  
6        f: A => Free[F, B]): Free[F, B] =  
7        FlatMap(fa, f)  
8    }
```

Interpreter

```
1  def runFree[F[_], M[_]: Monad, A](nat: F ~> M)(  
2    free: Free[F, A]): M[A] = free match {  
3    case Pure(x)      => Monad[M].pure(x)  
4    case Inject(fa) => nat(fa)  
5    case FlatMap(fa, f) =>  
6      Monad[M].flatMap(runFree(nat)(fa))(x =>  
7        runFree(nat)(f(x)))  
8  }
```


What about the laws?

```
1 // The associativity law
2 FlatMap(FlatMap(fa, f), g) ===
3   FlatMap(fa, a => FlatMap(f(a), g))
```

```
1 val exp1 = FlatMap(FlatMap(fa, f), g)
2 val exp2 = FlatMap(fa, (a: Int) => FlatMap(f(a), g))
3
4 exp1 != exp2
```

What about the laws?



The Laws

- actually, we don't satisfy them
- programmer: after interpretation it's no longer visible
- mathematician: that's not the free monad!
- tradeoff: during construction vs during interpretation

The Right Free Monad

- common transformation: associate `flatMap`'s to the right
- avoids having to rebuild the tree repeatedly during construction
- how: during construction time

Transforming Free Monads

```
1  def flatMap[A, B](fa: Free[F, A])(  
2      f: A => Free[F, B]): Free[F, B] = fa match {  
3      case Pure(x)      => f(x)  
4      case Inject(fa) => FlatMap(Inject(fa), f)  
5      case FlatMap(ga, g) =>  
6          FlatMap(ga, (a: Any) => FlatMap(g(a), f))  
7  }
```

Use Cases

- DSL with monadic expressiveness
- context sensitive, branching, loops, fancy control flow
- familiarity with monadic style for DSL
- big drawback: interpreter has limited possibilities

Freeing The Applicative

Freeing The Applicative

- free monads are great, but also limited
- we can't analyze the programs
- how about a smaller abstraction?

Recall

- we follow the same pattern
- create an AST for ops + vars
- provide a function to “inject” things
- define an interpreter that eliminates the AST (homomorphism)
- look at the laws

The Applicative Class

```
1  trait Applicative[F[_]] {  
2      def pure[A](x: A): F[A]  
3  
4      def ap[A, B](fab: F[A => B], fa: F[A]): F[B]  
5  }
```

AST for FreeApplicative

```
1 sealed abstract class FreeAp[F[_], A]
2
3 final case class Pure[F[_], A](a: A)
4     extends FreeAp[F, A]
5
6 final case class Ap[F[_], A, B](
7     fab: FreeAp[F, A => B],
8     fa: FreeAp[F, A])
9     extends FreeAp[F, B]
10
11 final case class Inject[F[_], A](fa: F[A])
12     extends FreeAp[F, A]
```

1

Laws

```
1  // identity
2  Ap(Pure(identity), v) === v
3
4  // composition
5  Ap(Ap(Ap(Pure(_.compose), u), v), w) ===
6     Ap(u, Ap(v, w))
7
8  // homomorphism
9  Ap(Pure(f), Pure(x)) === Pure(f(x))
10
11 // interchange
12 Ap(u, Pure(y)) === Ap(Pure(_(y)), u)
```

Don't Forget The Laws

```
1  def ap[A, B](fab: FreeAp[F, A => B],  
2             fa: FreeAp[F, A]): FreeAp[F, B] =  
3      (fab, fa) match {  
4          case (Pure(f), Pure(x)) =>  
5              Pure(f(x)) // homomorphism  
6          case (u, Pure(y)) =>  
7              Ap(Pure((f: A => B) => f(y)), u) // interchange  
8          case (_, _) => Ap(fab, fa)  
9      }
```

Running FreeApplicatives

```
1  def runFreeAp[F[_], M[_]: Applicative, A](  
2    nat: F ~> M)(free: FreeAp[F, A]): M[A] =  
3    free match {  
4      case Pure(x)    => Applicative[M].pure(x)  
5      case Inject(fa) => nat(fa)  
6      case Ap(fab, fa) =>  
7        Applicative[M]  
8        .ap(runFreeAp(nat)(fab), runFreeAp(nat)(fa))  
9    }
```

Freeing The Functor

And Once Again

- create an AST for ops + vars
- provide a function to “inject” things
- define an interpreter that eliminates the AST (homomorphism)
- look at the laws

Freeing The Functor

```
1  trait Functor[F[_]] {  
2    def map[A, B](fa: F[A])(f: A => B): F[B]  
3  }
```

Freeing The Functor

```
1  sealed abstract class FreeFunctor[F[_], A]
2
3  case class Fmap[F[_], X, A](fa: F[X])(f: X => A)
4      extends FreeFunctor[F, A]
5
6  case class Inject[F[_], A](fa: F[A])
7      extends FreeFunctor[F, A]
```

Freeing The Functor

```
1  sealed abstract class FreeFunctor[F[_], A]
2
3  case class Fmap[F[_], X, A](fa: F[X])(f: X => A)
4      extends FreeFunctor[F, A]
5
6  def inject[F[_], A](value: F[A]) =
7      Fmap(value)(identity)
```

Clean Code Police



- only one subclass?

Freeing The Functor

```
1  sealed abstract class Fmap[F[_], A] {  
2      type X  
3      def fa: F[X]  
4      def f: X => A  
5  }  
6  
7  def inject[F[_], A](v: F[A]) = new Fmap[F, A] {  
8      type X = A  
9      def fa = v  
10     def f = identity  
11 }
```

Freeing The Functor

```
1  sealed abstract class Coyoneda[F[_], A] {  
2    type X  
3    def fa: F[X]  
4    def f: X => A  
5  }  
6  
7  def inject[F[_], A](v: F[A]) = new Coyoneda[F, A] {  
8    type X = A  
9    def fa = v  
10   def f = identity  
11 }
```

Now That We Can Free Anything



What should we free?

Disclaimer

- Once upon a time:
<https://engineering.wingify.com/posts/Free-objects/>
- use free boolean algebra to define DSL for event predicates
- credits to Chris Stucchio (@stucchio)

Free Boolean Algebra

- Wikipedia: boolean algebra + set of generators
- we know what to do, so let's go!

Boolean Algebras

```
1  trait BoolAlgebra[A] {  
2      def tru: A  
3      def fls: A  
4  
5      def not(value: A): A  
6  
7      def and(lhs: A, rhs: A): A  
8      def or(lhs: A, rhs: A): A  
9  }
```

Free Boolean Algebra

```
1  sealed abstract class FreeBool[+A]
2
3  case object Tru extends FreeBool[Nothing]
4  case object Fls extends FreeBool[Nothing]
5
6  case class Not[A](value: FreeBool[A])
7    extends FreeBool[A]
8  case class And[A](lhs: FreeBool[A], rhs: FreeBool[A])
9    extends FreeBool[A]
10 case class Or[A](lhs: FreeBool[A], rhs: FreeBool[A])
11    extends FreeBool[A]
12 case class Inject[A](value: A) extends FreeBool[A]
```

Free Boolean Algebra

```
1  def runFreeBool[A, B](f: A => B, fb: FreeBool[A])(
2    implicit B: BoolAlgebra[B]): B = {
3    fb match {
4      case Tru      => B.tru
5      case Fls      => B.fls
6      case Inject(v) => f(v)
7      case Not(v)   => B.not(runFreeBool(f, v))
8      case Or(lhs, rhs) =>
9        B.or(runFreeBool(f, lhs), runFreeBool(f, rhs))
10     case And(lhs, rhs) =>
11       B.and(runFreeBool(f, lhs), runFreeBool(f, rhs))
12   }
13 }
```

Using Free Bool

- that was easy
- what can we do with our new discovered structure
- DSL: boolean operators
 - true, false
 - and, or
 - xor, implies, nand, nor, nxor

Free Bool Example

Free Bool Optimization

- implement short circuiting (construction vs evaluation)

Partial Evaluation

- what if you don't have all the information?
- partially evaluate predicates
- if evaluates successfully, done
- else, send it on

And What Now?

Free Boolean Algebra

- good example of underused free structure
- partial evaluation
- serialize the AST (JSON, Protobuf, Avro, ...)
- exercise: minimize AST representation

Go And Free All The Things!

Introduction

Free Monad

Free Applicative

Free Functor

Free Boolean Algebra

Conclusion

Can We Minimize Our ASTs?

- remove Inject cases from Monad and Applicative