JANDEL CLARRENCE DELA CRUZ SACDALAN

OBJECTIVES

I am an undergraduate student looking for an OJT opportunity where I can acquire and enhance my skills—especially soft skills. I aim to observe and take part in real work scenarios, with a particular interest in website design and development. I have basic knowledge of HTML and CSS, and I can also operate modern software such as Excel, Figma, and Canva.

CONTACT

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- Mapulang Lupa, Valenzuela City

EDUCATION

PAMANTASAN NG LUNGSOD NG VALENZUELA
2022 - PRESENT
Bachelor of Science in Information Technology

VALENZUELA POLYTECHNIC COLLEGE (SENIOR HIGH)
2020 - 2022
Information and Communication Technology

PASO DE BLAS NATIONAL HIGH SCHOOL
2016 - 2020

APOLONIA F. RAFAEL ELEMENTARY SCHOOL
2010 - 2016

INTERESTS

- New skills and efficient work habits
- Experiencing real work scenarios
- Web Designing and development
- Frameworks
- Maintenance
- Work networking
- Front-End development
- System development principles

HARD AND SOFT SKILLS

- **Fundamental Knowledge and Application of HTML and CSS for Website Design and Development**
- **Fundamental Knowledge and Operation of Figma and Canva**
- **Minor Familiarity with JavaScript, Java, and C# Progamming Languages**
- **Minor Knowledge on Creating System Flow Ideas**
- **Minor Knowledge on Website Deployment and Hosting.**
- **Fundamental Knowledge and Creation of System and Application Prototypes and Design**
- **Problem Solving Skills**
  - **Debugging**
  - **Workarounds**
- **Can operate MS Office Applications (Excel, Word, PowerPoint etc.)**

EXPERIENCE

CAPSTONE SYSTEM DEVELOPMENT
2025 - PRESENT

- Took part of a group as a Front-End Developer for developing a game called "JuanVote" for our client PPCRV, which is aimed to educate the players about how would be a smart voter should be. We used Figma, Canva, Photoshop, and Aseprite for prototyping and asset creation, and Unity as our game engine.

GAME DEVELOPMENT
2024 - 2025

- Led a group with my classmates in developing a One-Button Game entitled "Whisklaws" and a Visual Novel Video Game entitled "Lost in Space" for our project requirements in our Integrative Programming subject. We used Figma and Canva for prototyping, Libresprite for asset creation, and Unity as our game engine.

WEBSITE DESIGNING AND DEVELOPMENT
2023 - 2024

- Created a portfolio with the application of HTML and CSS
- Created and deployed a website for a client, TinTin The Barber, with HTML, CSS, and JavaScript and Namecheap for hosting.

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REFERENCES

SHERILENE PAMINTUAN
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