

## Console

BeanShell

2.0b4 - by Pat Niemeyer (pat@pat.net)

bsh % showPlan();

bsh %

## Activities for switch1

Key	Name	Type	state	object	duration	start	end
55	turnOff-0	TOKEN	ACTIVE	OBJECT:switch1(10)	1	[0,8]	[1,9]

## Activities for bulb1

...	Name	Type	state	object	duration	start	end
15	initialCondition	TOKEN	ACTIVE	OBJECT:bulb1(6)	[1,9]	0	[1,9]
32	goal1	TOKEN	ACTIVE	OBJECT:bulb1(6)	[1,4.5036e...	[1,9]	[2,4.5036e+15]

## Solver

Run Configure

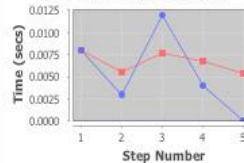
Run for

100

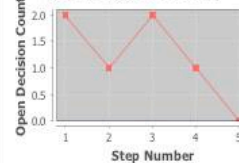
steps

Go

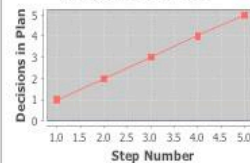
Time (secs) per Step



Open Decision Count



Decisions in Plan



Step Count : 5

Run Time : 37 msecs