to follow your instructor's guidelines to receive credit on your

project.

tomasgule@MacBook-Pro multiagent % python3 autograder.py tomasgule@MacBook-Pro multiagent % python3 autograder.py -q q2 -q q3 autograder.py:17: DeprecationWarning: the imp module is autograder.py:17: DeprecationWarning: the imp module is deprecated in favour of importlib; see the module's deprecated in favour of importlib; see the module's documentation for alternative uses documentation for alternative uses import imp import imp Starting on 10-1 at 15:16:36 Starting on 10-1 at 15:17:09 Question q2 Question a3 ======== ======== \*\*\* PASS: test\_cases/q2/0-eval-function-lose-states-1.test \*\*\* PASS: test cases/q3/0-eval-function-lose-states-1.test \*\*\* PASS: test\_cases/q2/0-eval-function-lose-states-2.test \*\*\* PASS: test\_cases/q3/0-eval-function-lose-states-2.test \*\*\* PASS: test\_cases/q2/0-eval-function-win-states-1.test \*\*\* PASS: test\_cases/q3/0-eval-function-win-states-1.test \*\*\* PASS: test\_cases/q2/0-eval-function-win-states-2.test \*\*\* PASS: test\_cases/q3/0-eval-function-win-states-2.test \*\*\* PASS: test\_cases/q2/0-lecture-6-tree.test \*\*\* PASS: test\_cases/q3/0-lecture-6-tree.test \*\*\* PASS: test\_cases/q2/0-small-tree.test \*\*\* PASS: test\_cases/q3/0-small-tree.test \*\*\* PASS: test\_cases/q2/1-1-minmax.test \*\*\* PASS: test\_cases/q3/1-1-minmax.test \*\*\* PASS: test\_cases/q2/1-2-minmax.test \*\*\* PASS: test\_cases/q3/1-2-minmax.test \*\*\* PASS: test\_cases/q2/1-3-minmax.test \*\*\* PASS: test\_cases/q3/1-3-minmax.test \*\*\* PASS: test\_cases/q2/1-4-minmax.test \*\*\* PASS: test\_cases/q3/1-4-minmax.test \*\*\* PASS: test\_cases/q2/1-5-minmax.test \*\*\* PASS: test\_cases/q3/1-5-minmax.test \*\*\* PASS: test\_cases/q2/1-6-minmax.test \*\*\* PASS: test\_cases/q3/1-6-minmax.test \*\*\* PASS: test\_cases/q2/1-7-minmax.test \*\*\* PASS: test\_cases/q3/1-7-minmax.test \*\*\* PASS: test\_cases/q2/1-8-minmax.test \*\*\* PASS: test\_cases/q3/1-8-minmax.test \*\*\* PASS: test\_cases/q2/2-1a-vary-depth.test \*\*\* PASS: test\_cases/q3/2-1a-vary-depth.test \*\*\* PASS: test\_cases/q2/2-1b-vary-depth.test \*\*\* PASS: test\_cases/q3/2-1b-vary-depth.test \*\*\* PASS: test\_cases/q2/2-2a-vary-depth.test \*\*\* PASS: test\_cases/q3/2-2a-vary-depth.test \*\*\* PASS: test\_cases/q2/2-2b-vary-depth.test \*\*\* PASS: test\_cases/q3/2-2b-vary-depth.test \*\*\* PASS: test\_cases/q2/2-3a-vary-depth.test \*\*\* PASS: test\_cases/q3/2-3a-vary-depth.test \*\*\* PASS: test\_cases/q2/2-3b-vary-depth.test \*\*\* PASS: test\_cases/q3/2-3b-vary-depth.test \*\*\* PASS: test\_cases/q2/2-4a-vary-depth.test \*\*\* PASS: test\_cases/q3/2-4a-vary-depth.test \*\*\* PASS: test\_cases/q2/2-4b-vary-depth.test \*\*\* PASS: test\_cases/q3/2-4b-vary-depth.test \*\*\* PASS: test\_cases/q2/2-one-ghost-3level.test \*\*\* PASS: test\_cases/q3/2-one-ghost-3level.test \*\*\* PASS: test\_cases/q2/3-one-ghost-4level.test \*\*\* PASS: test\_cases/q3/3-one-ghost-4level.test \*\*\* PASS: test\_cases/q2/4-two-ghosts-3level.test \*\*\* PASS: test\_cases/q3/4-two-ghosts-3level.test \*\*\* PASS: test\_cases/q2/5-two-ghosts-4level.test \*\*\* PASS: test\_cases/q3/5-two-ghosts-4level.test \*\*\* PASS: test\_cases/q2/6-tied-root.test \*\*\* PASS: test\_cases/q3/6-tied-root.test \*\*\* PASS: test\_cases/q2/7-1a-check-depth-one-ghost.test \*\*\* PASS: test\_cases/q3/7-1a-check-depth-one-ghost.test \*\*\* PASS: test\_cases/q2/7-1b-check-depth-one-ghost.test \*\*\* PASS: test\_cases/q3/7-1b-check-depth-one-ghost.test \*\*\* PASS: test\_cases/q2/7-1c-check-depth-one-ghost.test \*\*\* PASS: test\_cases/q3/7-1c-check-depth-one-ghost.test \*\*\* PASS: test\_cases/q2/7-2a-check-depth-two-ghosts.test \*\*\* PASS: test\_cases/q3/7-2a-check-depth-two-ghosts.test \*\*\* PASS: test\_cases/q2/7-2b-check-depth-two-ghosts.test \*\*\* PASS: test\_cases/q3/7-2b-check-depth-two-ghosts.test \*\*\* PASS: test\_cases/q2/7-2c-check-depth-two-ghosts.test \*\*\* PASS: test\_cases/q3/7-2c-check-depth-two-ghosts.test \*\*\* Running MinimaxAgent on smallClassic 1 time(s). \*\*\* Running AlphaBetaAgent on smallClassic 1 time(s). Pacman died! Score: 84 Pacman died! Score: 84 Average Score: 84.0 Average Score: 84.0 Scores: 84.0 Scores: 84.0 Win Rate: 0/1 (0.00) Win Rate: 0/1 (0.00) Record: Loss Record: Loss \*\*\* Finished running MinimaxAgent on smallClassic after 21 \*\*\* Finished running AlphaBetaAgent on smallClassic after 16 \* Won 0 out of 1 games. Average score: 84.000000 \*\*\* \* Won 0 out of 1 games. Average score: 84.000000 \*\*\* \*\*\* PASS: test\_cases/q2/8-pacman-game.test \*\*\* PASS: test\_cases/q3/8-pacman-game.test ### Question q2: 5/5 ### ### Question q3: 5/5 ### Finished at 15:16:57 Finished at 15:17:26 Provisional grades Provisional grades =========== =========== Question q2: 5/5 Question q3: 5/5 Total: 5/5 Total: 5/5 Your grades are NOT yet registered. To register your grades, Your grades are NOT yet registered. To register your grades, make sure make sure

to follow your instructor's guidelines to receive credit on your

project.