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Subject:sun rise/set calculator multiple zenits updateFrom:KM (km777@centrum.sk)To:jjlammi@yahoo.com;Date:Sunday, September 7, 2014 8:39 PM
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Hello
could you help me please update this your source code for using multiple zenits
#define znt offical 90 // a 50min
#define znt civil 96 // degrees
#define znt nautical 102 // degrees
#define znt astronomical 108 // degrees
// example
// suncalc(2014,8,SUNRISE,48.142,17.099,znt official){
//
where to assing zenits value?
double suncalc(int year, char month, day, suncalctype, double lat1, lot1, char
zenith);
// example
// suncalc(2014,8,SUNRISE,48.142,17.099,znt official){
//
double longitude = lot1;
double latitude = lat1:
// 1. first calculate the day of the year
double N1,N2,N3,N;
double M,L,H,T:
double Lquadrant, Rquadrant, RA;
double sinDec,cosDec,cosH;
double UT,localT,localOffset,lngHour;
N1 = floor(275 * month / 9);
N2 = floor((month + 9) / 12);
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N3 = (1 + floor((year - 4 * floor(year / 4) + 2) / 3));
N = N1 - (N2 * N3) + day - 30;
printf("N1 = \%f, N2 = \%f, N3 = \%f, N = \%f \setminus n", N1, N2, N3, N);
// 2. convert the longitude to hour value and calculate an approximate time
lngHour = longitude / 15;
// ak pocitam vychod inak zapad slnka
if (suncalctype == SUNRISE) t = N + ((6 - lngHour) / 24)
else t = N + ((18 - lngHour) / 24);
// 3. calculate the Sun's mean anomaly
M = (0.9856 * t) - 3.289;
// 4. calculate the Sun's true longitude
L = M + (1.916 * \sin(M)) + (0.020 * \sin(2 * M)) + 282.634;
// NOTE: L potentially needs to be adjusted into the range [0,360) by
adding/subtracting 360
// 5a. calculate the Sun's right ascension
RA = atan(0.91764 * tan(L));
NOTE: RA potentially needs to be adjusted into the range [0,360) by
adding/subtracting 360
// 5b. right ascension value needs to be in the same quadrant as L
Lguadrant = (floor(L/90)) * 90;
RAguadrant = (floor(RA/90)) * 90;
RA = RA + (Lquadrant - RAquadrant);
//5c. right ascension value needs to be converted into hours
RA = RA / 15;
//6. calculate the Sun's declination
sinDec = 0.39782 * sin(L);
cosDec = cos(asin(sinDec));
//7a. calculate the Sun's local hour angle
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cosH = (cos(zenith) - (sinDec * sin(latitude))) / (cosDec * cos(latitude));
if (cosH > 1) printf("the sun never rises on this location \(on the specified
date()\n");
if (cosH < -1) printf("the sun never sets on this location \(on the specified
date()\n");
// 7b. finish calculating H and convert into hours
// if if rising time is desired:
if (suncalctype == SUNRISE) H = 360 - acos(cosH)
else H = acos(cosH);
// if setting time is desired:
H = H / 15;
// 8. calculate local mean time of rising/setting
T = H + RA - (0.06571 * t) - 6.622;
// 9. adjust back to UTC
UT = T - lngHour;
// NOTE: UT potentially needs to be adjusted into the range [0,24) by
adding/subtracting 24
// 10. convert UT value to local time zone of latitude/longitude
localT = UT + localOffset;
}
```

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