```
clear all; close all; more off;
clf
clc
myTestfun=@(x,y) (1+25.*x.^2.*y.^2).^{(-1)};
n=100;
                       % PADUA POINTS DEGREE, for Lagrange interpolation.
xyrange=[-1,1,-1,1];
                       % DEFINITION OF THE RECTANGLE.
hfig = figure;
axis tight manual % this ensures that getframe() returns a consistent size
filename = 'testAnimated.gif';
theM=[3:2:100];
for j=1:length(theM)
    clf
M=theM(j);
X = pdpts(M,xyrange);
LnfX = pdint(n,xyrange,myTestfun,X);
fX=feval(myTestfun,X(:,1),X(:,2));
tri = delaunay(X(:,1),X(:,2));
light
subplot(1,2,1)
hold on
scatter(X(:,1),X(:,2),'.','r')
h=trisurf(tri, X(:,1),X(:,2), ∠
LnfX,'FaceLighting','gouraud','FaceColor','interp','AmbientStrength', ∠
0.5, 'DiffuseStrength',1);
light('Position',[-1 -1 1],'Style','local')
set(h,'linestyle','none')
view(30,30);
subplot(1,2,2)
scatter(X(:,1),X(:,2),'.')
drawnow
      %Capture the plot as an image
      frame = getframe(hfig);
      im = frame2im(frame);
      [imind,cm] = rgb2ind(im,256);
      % Write to the GIF File
      if j == 1
          imwrite(imind,cm,filename,'gif', 'Loopcount',inf);
          imwrite(imind,cm,filename,'gif','WriteMode','append');
      end
end
```