

include/viewer/globals.h



```
graph TD; A[include/viewer/globals.h] --> B[vector]; A --> C[string]; A --> D[GLFW/glfw3.h];
```

The diagram illustrates the dependencies of the header file `include/viewer/globals.h`. It is shown as a central node at the top, with three arrows pointing downwards to its included files: `vector`, `string`, and `GLFW/glfw3.h`.

vector

string

GLFW/glfw3.h