

What is 'Final Girl' and How Does it Work?

'Final Girl' is a solo game board where you become the final girl in a horror film. Your goal is to defeat the killer and survive. You must balance the need to gather resources, protect victims, and engage in combat with the killer. The game requires strategic thinking and careful planning, as you must manage your action points effectively and make crucial decisions under pressure.



Final Girl Components

To play 'Final Girl', you need a **Core Box**, and a **Feature Film Box**, which consists of modular boards representing different locations as well as different villains. Both boxes contain:

- **Final Girl Character Cards:** Represent the heroine. Each final girl has specific abilities and traits that influence gameplay.
- **Killer Cards:** Detail the villain, including their strengths, weaknesses, and special abilities.
- **Victim Tokens:** Represent innocent bystanders waiting to be saved by the final girl.
- **Action Cards:** Provide the player with different actions they can perform during the game.
- **Item Cards:** Provide the final girl with useful tools and weapons to aid in her survival and battle against the killer.
- **Event Cards:** Introduce random events that can either help or hinder the final girl, adding unpredictability to the game.
- **Dice:** Used to resolve actions and determine outcomes during the game.

How Does 'Final Girl' Work?



Select a final girl and a killer, then choose a location. The game board is set up according to the chosen location, with victim tokens and items placed in designated areas. The game unfolds in a series of turns, each consisting of several phases:

1. **Action Phase:** Take actions using action points. Actions can include moving, searching for items, rescuing victims, and attacking the killer. The success of these actions is determined by rolling dice.
2. **Planning Phase:** Plan your strategy and decide which actions cards you want to obtain.
3. **Killer Phase:** Draw a terror card, which triggers an event that affects the game. During this phase, the killer moves and attacks according to the instructions on their action cards.
4. **Panic Phase:** If victims are in danger, roll dice to determine if they panic and move to a different location, potentially putting themselves in more danger.
5. **Upkeep Phase:** Resolve any ongoing effects and prepare for the next turn by drawing new cards or adjusting the board as necessary.