

Battle commences today! The new online battle arena game, *Fighting Heroes*, available now!

Philadelphia, Pennsylvania (April 19th, 2024) - Today Jarbat Games is launching *Fighting Heroes*, its online 5v5 arena battle game on Playstation 5, Xbox, Steam and Epic Game Store! *Fighting Heroes* features exhilarating, pulse-pounding battles, stunning visuals, and intense competitive game modes!

From its inception, *Fighting Heroes* set out to create strategic, dynamic gameplay that gamers expect from their favorite games. Sadly players have come to expect broken launches with poor performance, servers that are unavailable with inconsistent network connections and rampant cheating and game breaking bugs. We also want to overhaul how in-app purchases work, games releasing now rely on loot boxes, limited time expensive events, and seasonal passes that expire with items that give an unfair advantage and cannot be attained again.

Taking inspiration from classic titles the development team set out to push the boundaries of gameplay and graphics that would captivate players worldwide while combining it with the latest graphics engines and network technologies for our team to leverage to create a state-of-the-art multiplayer experience that can be enjoyed by players of all skills levels in a variety of different modes, while making a commitment to stop cheaters and create a fair in-app purchase model that respects the players time.

"Today marks the culmination of immense dedication from our team at Jarbat Games", says Jarrad Battaglia, CEO of JarBat Games. "By blending deep, intricate tactics with state of the art graphics and networking, we believe players can expect a smooth network experience that is never compromised by lag or cheats and we strive to keep the game competitive and balanced! Our staff has built on an infrastructure that allows players to get into games quickly and allow them to play with their friends and players of all skills! We look forward to keeping our playerbase entertained for years and supporting our community!"

"*Fighting Heroes* is one of the deepest, fun games that I have played recently", says early access player Bill Guy. "Recent games that have launched felt like they were pressuring me to log in every day to finish their objectives and to spend as much money as possible, while giving a subpar gaming experience with bugs, poor servers with long load times and lag spikes, and infested with cheaters and bots. *Fighting Heroes* quickly got me into the game mode I wanted and felt so responsive, even when playing with friends on different consoles! As a longtime player of MOBAs I feel this game will be one I will be playing for years to come!"

For instructions on how to download and play visit: www.fightingheroesproject.com

About Jarbat Games

Fighting Heroes is developed by the Philadelphia-based studio Jarbat Games, which was founded in April 2024 by Jarrad Battaglia and is looking to grow into the future! Jarbat Games follows the core belief that fun gameplay is the core of any game. We strive to create fair and balanced games that become a core part of any genre.