

Boodle Runner Application

Problem Description:

Inspired from the old corps of cadets. Underclass have all the free time in the world, while the upperclassmen suffer from pain of long enduring projects and problem sets.

The problem:

Cadets do not have time to maintain a healthy schedule and often time have neither the time nor energy to go grab a simple meal.

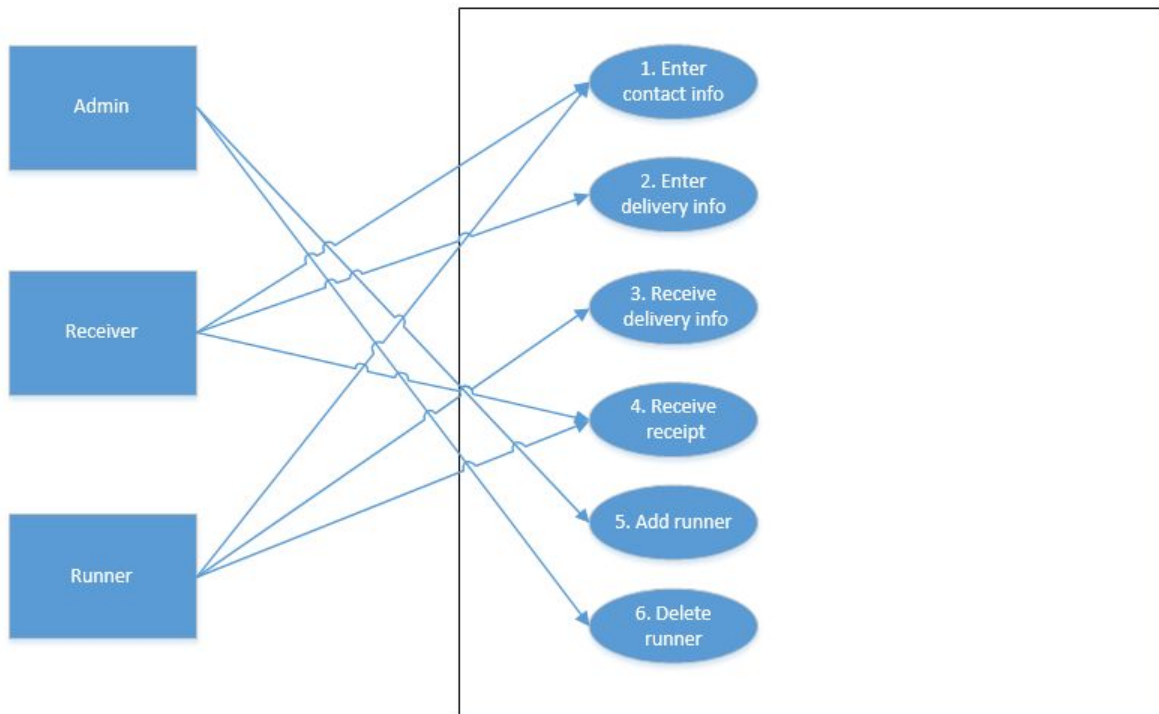
Solution:

Incentivize requests and tasks for underclassmen with more time to become boodle runners.

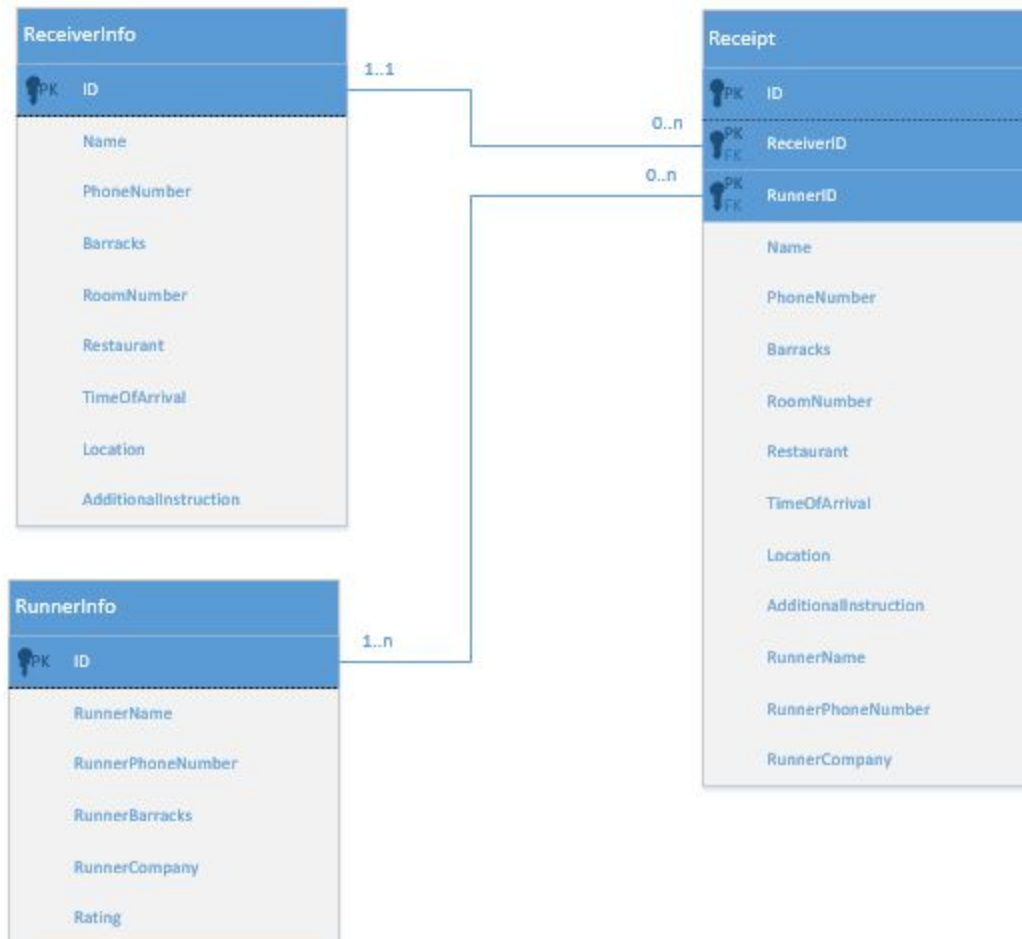
Boodle Runner , web application will help cadets who are too tired from their rigorous day of studying and conducting physical activities that they are not interested in picking up the food that they ordered. Cadets or Receivers will be able to order food and instead of going outside their barracks to pick up their food they will be able to request a service of a “Runner” who will go pick up the receiver's food and deliver it to his/her room. Then , the receiver and the runner will negotiate their price depending on how long the runner has travelled and in what conditions. Receivers don't have to create an account, however runners are required to create an account in order to provide guaranteed service.

User Vignettes / Use Cases

Use Cases



Database Design



Interaction Design

Boodle Runner!

Input your order information and
find your runner.

Receiver Info

Name

Phone Number

Barracks

Room Number

Restaurant Choice

Time of Arrival

Location of pickup site

Additional Instruction

1

Send it!

Available Runners :

- ☐ John
- ☒ Smith
- ☐ 1st Plebe
- ☐ Charles
- ☐ Teo
- ☐ Ivan
- ☐ Tony
- ☐ Ahmad

2

Select Runner and get receipt

Receiver Info:

Name
Phone Number
Restaurant Choice
Time of Arrival
Location of pickup site
Additional Instruction

Runner info

Name
Phone Number
Company

Flowchart of Functions

