Jacob Erickson

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Education _

University of Toronto, St. George

Toronto, ON

H B.Sc. IN COMPUTER SCIENCE

(3rd Year) September 2015 - May 2020

- Studying with focuses in Artificial Intelligence and Computer Vision.
- Taking a PEY (Professional Experience Year) between my third and fourth years of study.

Experience _____

KOMBINE AI Toronto, ON

FULL STACK SOFTWARE DEVELOPER INTERN

May 2017 - August 2017

- · KOMBINE AI is a NEXT AI and Techstars startup developing an athletic platform that aims to spread computer vision for human move-
- Performed a major part in developing the mobile platform in React Native with Apollo.
- Developed the GraphQL Backend from the ground up with Node, Express and MongoDB, deployed on Amazon EC2.

Projects ____

tailor Toronto ON

REACT NATIVE, GRAPHQL, NODEJS, MONGODB, PYTHON, MACHINE LEARNING

August 2017 - PRESENT

- Currently in development with another Computer Science student at the University of Toronto.
- · Serves to tailor the entire food ordering and eating experience to a users personal preference. (content based recommendation system using linear regression)
- Scrapes food delivery sites that don't provide public APIs such as UberEats and Foodora for delivery availability. (Python with Beau-
- · Hosted back-end on AWS EC2, using AWS lambda for recommendation requests from either the user or the server.

ytmusic Toronto, ON

• Web application that aims to simplify and improve the music listening experience YouTube provides.

Extracurricular Activities __

University of Toronto Counter-Strike Club

Toronto, ON

January 2017

LEAD WEB DEVELOPER

January 2017 - PRESENT

- The University of Toronto Counter-Strike club brings the best Counter-Strike players at UofT together for our Collegiate Starleague team, while holding semesterly intramurals and community nights throughout the school year.
- · Currently updating website originally built in HTML5/CSS3 and JavaScript to ReactJS, with Tabletop.js to read data from the official intramural spreadsheets

University of Toronto eSports Club

Toronto, ON

LEAD WEB DEVELOPER

January 2017 - PRESENT

- The University of Toronto eSports club aims to bring fans of any eSport together for events held throughout the school year.
- Designed and currently maintaining website built with HTML5/CSS3 and JavaScript.

Skills

- Languages: Java, JavaScript (ES2016+, Babel), Python, C, Verilog, Bash, GraphQL
- Frameworks: React Native, ReactJS, NodeJS, MongoDB, ExpressJS
- Other: Adobe Photoshop, Adobe Experience Design, UML, AWS EC2/S3, Git, SVN, Agile Development, *nix environments