

Brandon Angod . Jarvis Consulting

My name is Brandon Angod. I graduated from Ontario Tech University with a major in Computer Science. Currently I am a Software Developer for Jarvis Consulting Group. The software industry excites me the most with how it has grown over the years and learn as much information within the industry as I can.

Skills

Proficient: Java, Python, C++, Linux/Bash, RDBMS/SQL, Agile/Scrum, Git

Competent: Scala, Unity, OpenCV, Dart, Flutter

Familiar: Tensorflow, Clojure, Assembly Language, Unreal Engine 4, OpenGL

Jarvis Projects

Project source code: https://github.com/jarviscanada/jarvis_data_eng_BrandonAngod

Cluster Monitor [GitHub]: Monitors activity on different clusters and records information to an sql table to allow the user to monitor usage over time and manipulate the data.

Core Java Apps [GitHub]:

- Twitter App: WIP
- JDBC App: WIP
- Grep App: WIP

Springboot App [GitHub]: Not Started

Python Data Analytics [GitHub]: Not Started

Hadoop [GitHub]: Not Started

Spark [GitHub]: Not Started

Cloud/DevOps [GitHub]: Not Started

Highlighted Projects

Basic Fighting Game [GitHub]: Using Unity and various loyalty free assets created a simple fighting game. Linked Animations together, scripted the entire game, and setup sound effects.

CAPTCHA Test Solver: Used Machine learning technology to create a program that can solve CAPTCHA test if the questions are all handwritten numbers. Afterwards Computer vision technology was used in order to test accuracy changes. To do such various filters were applied to see if they would help the program recognize it or if it made the result more obscure.

Professional Experiences

Software Developer, Jarvis (2021-present): Created various scripts and learned new technology within Linux.

Secretary, Du-Finch Services (2016-2021): Communicate with customers and help resolve their issues.

Education

Ontario Tech University (2016-2020), Bachelor of Science, Computer Science

Miscellaneous

- Competitive Gaming
- Building Keyboards and Minatures
- Collecting vinyls