

## General workshop agenda:

- Slides that cover topics and key takeaways from the workshop (~30 min)
- Small problems to work on with entire workshop (~15 min)
  - live coding demo and/or slides
- Bigger problem to work on in smaller groups (~60 min)
  - Groups of 2-3 students pair programming
    - Driver and observer(s)
  - worksheet with project instructions and git repo with starter code
- Regrouping at the end and share solutions (~15 min)

## Workshop Materials

- Slides
- 2 example problems to go through as a large group
- 1 assignment for students to complete in pairs
- Each folder is a workshop in <https://github.com/jasbury1/TutoringWorkshops>:
  - Workshop\_Name
    - Slides.pdf
    - Assignment
      - Starter\_code.py
    - Solution
      - Solution.py

## 101 Workshops:

### Workshop 1: Functions and Testing(Joey)

#### General takeaways

- Return statements
  - Why they are necessary
  - How to save the return value
- Writing good test cases
  - Why we write test cases
  - Looking for edge cases
- Calling arguments vs parameter names
  - The variable names don't have to match function argument names

- Scope
  - Relating variables in the 'main' with variables inside functions

#### Group project

- Write a couple of simple functions
  - Unit test the functions
- Incorporate functions into a main, and do something together with both results
  - Diff the output

## Workshop 2: Strings and String formatting(Ryan)

#### General Takeaways

- Print formatting
  - Related to Moonlander project
  - Specify the number of decimals, whitespace padding, etc
- String editing
  - Concatenation
  - Slicing
  - Indexing into strings

#### Group Project

- Write 2 print statements that exactly match the format of a given string
- Converting strings to Pig Latin

## Workshop 3: Nested loops and 1D vs 2D Coordinates(James)

#### General Takeaways

- How to convert between 1D and 2D coordinates
  - Row and column notation
  - Use of modulo
- How nested loops can break up a 1D array
  - Related to how word search wants a 100 character string broken up into an array of 10 character strings
- How nested loops can traverse a 2D array
  - Related to pixel magic traversing 2D pixels

#### Group Project

- Matrix Manipulations
- Printing out matrices separated by space instead of in list format

# 202 Workshops:

## Workshop 4: Classes(James)

### General Takeaways

- Class setup/syntax
- Class methods
  - `__eq__`
    - Why you can't compare instances using `==`
  - `__repr__` and `__str__`
    - Where each is used
  - Never actually call `__xxx__` functions!
  - Creating other unique methods
  - Calling class methods
- What 'self' means
- Instances

### Group Project

- Set up a Student class
- Create methods to filter and summarize list of students

## Workshop 5: Recursion(Ryan)

### General Takeaways

- Base case
  - Infinite recursion
- Returning values up the stack of recursive calls
  - Returning at the bottom does not automatically end recursion
  - Combining returned values of recursive calls for new value
- Recursive data structures
  - Why/ how to recursion with these data structures

### Group Project

- Family tree node structure
- Create methods to traverse the tree to find great\*i grandchildren

# 203 Workshops:

## Workshop 6: Inheritance(Joey)

### General Takeaways

- Eliminating redundant code
  - Identifying similarities between classes
  - super
  - instanceof
    - Grouping classes that similar actions are being performed on
- Abstract classes vs Interfaces

### Group Project

- Zoo Project
- Get all monkeys from list of animals