



# **FEWD - Arrays and Scope**

**James Gallichio**

# Agenda

- Debugging Techniques
- Arrays
- Scope
- The "this" Keyword

# **Debugging**

Why isn't this working?

# Debugging

Always start by defining the problem.

- 

â€The image is not movingâ€

- 

â€None of my code worksâ€

# Debugging

This will tell you where to start your hunt

- 

Image not moving

- find the code that makes the image move

- 

None of my code works

- Syntax error, check console

# Debugging: Level 1

Check for errors (red text, aligned right) in console To access debugging console

```
PC: CTRL+SHIFT+J  
Mac: COMMAND+OPTION+J
```

Click the error

The location may not be correct but is a good place to start Ex: Unbalanced brackets or parentheses

## Debugging: Level 2

So no red errors but not getting the right answer? Try console.log

Ex:

```
var stringOfNames="";
["Bob", "Joe"].forEach(function(element){
    stringOfNames+=element+" ";
    console.log(stringOfNames);
});
```

## Debugging: Level 3

- Use the debugger in Chrome
- Set a breakpoint
- Run the code
- Step through the code until you get to the error
- Variable values display on the right
- You can switch to the console to run code or check value of variable



# Debugging: Level 4

Get help!

1. Try “Your preferred search engine” search
2. Be ready to clearly articulate the problem (Write out what your problem is)
3. If nothing, ask instructor

# Arrays

## Problem:

```
var city1 = "New York";  
var city2 = "San Francisco";  
var city3 = "Sydney";  
var city4 = "London";  
var city5 = "Tokyo";  
// etc...
```

# **Arrays**

- A special type of data that allows us to store multiple values in a single variable.

# Arrays

```
var cities = ["New York", "San Francisco", "Sydney", "London", "Tokyo"];
```

# Arrays

- Access values by referencing the index number (starts from 0):

```
var cities = ["New York", "San Francisco", "Sydney", "London", "Tokyo"];

var selected = cities[0];           // assigns "New York"
var someOtherCity = cities[3];      // assigns "London"

cities[0] = "Frankston";
cities[2] = "Perth";
```

# Arrays

- Can contain any data type (ie int, float, string, boolean...)
- Can contain other arrays
- Best to keep all elements in an array as the same data type

**Cool, so what can we do with arrays?**



# Iterating

- We can iterate through an array and execute code on each item using the ".each" method

```
$(cities).each(function(index, element) {  
    $("#mainContent").append(element + "<br>");  
});
```



# **Arrays & Iteration**

# Scope

Write this code in your console:

```
var name = "Bob";

function moo() {
  console.log("First the name is: " + name);
  var name = "Jane";
  console.log("Now the name is: " + name);
}

function cow(name) {
  console.log(name);
}

console.log(name);
cow("Stan");
moo();
```

Finished? Try removing `var` from the moo() function

# Scope

**Scope** is the area in which a variable is active.

- **Global** scoped variables are accessible from anywhere in the code
- **Local** scoped variables are only accessible within the function they are declared

# Scope

```
var name = "Bob";           // Global variable

function moo() {
  console.log(name);        // Variable hasn't been defined yet! But the browser knows it's coming
  var name = "Jane";        // Local variable
  console.log(name);
}

function cow(name) {
  console.log(name);        // Local variable
}

console.log(name)
moo();
cow("Stan");
```

# Scope

- The lifetime of a variable starts when it is declared
- Local variables are deleted when the function has finished running
- Global variables are deleted when the page is closed
- Best to avoid global variables if possible

**this**



# this

jQuery: `this` is a special variable that refers to the selected object

# this

How about this code?

```
$( "p" ).click( function() {  
    $( this ).fadeOut( 500 );  
});
```

# this

When should we use `this`?

- When we want to select only the element where the event was fired
- When we want to select the current element in a loop

# Iterating with `this`

```
var cities = ["New York", "San Francisco", "Sydney", "London", "Tokyo"];
```

Without `this`

```
$(cities).each(function(index, element) {  
    $("#mainContent").append(element + "<br>");  
});
```

With `this`

```
$(cities).each(function(index) {  
    $("#mainContent").append(this + "<br>");  
});
```

## `This` and Scope

- The value of `this` changes depending on where it's used

## **This** and Scope

When used in a method, it refers to the object whose context the function is running in:

```
$(".button").click(function(){  
    $(this).toggleClass("selected");  
    // "this" refers to the ".button" that was clicked  
  
    $(this).parents(".content").slideToggle();  
});
```

## **This** and Scope

- When used in a loop, it refers to the current item in the iteration:

```
var friends = ["Joe", "Tasja", "Allison", "Daniel", "Julia", "Lilly", "Siobhan"];

$(friends).each(function(){
    sendAnnoyingChainEmail(this);
});
```



## **Color Scheme Switcher**





# Assignment

## Further Reading

- Objects
- Switch statements
- debugger