

Assignment-1

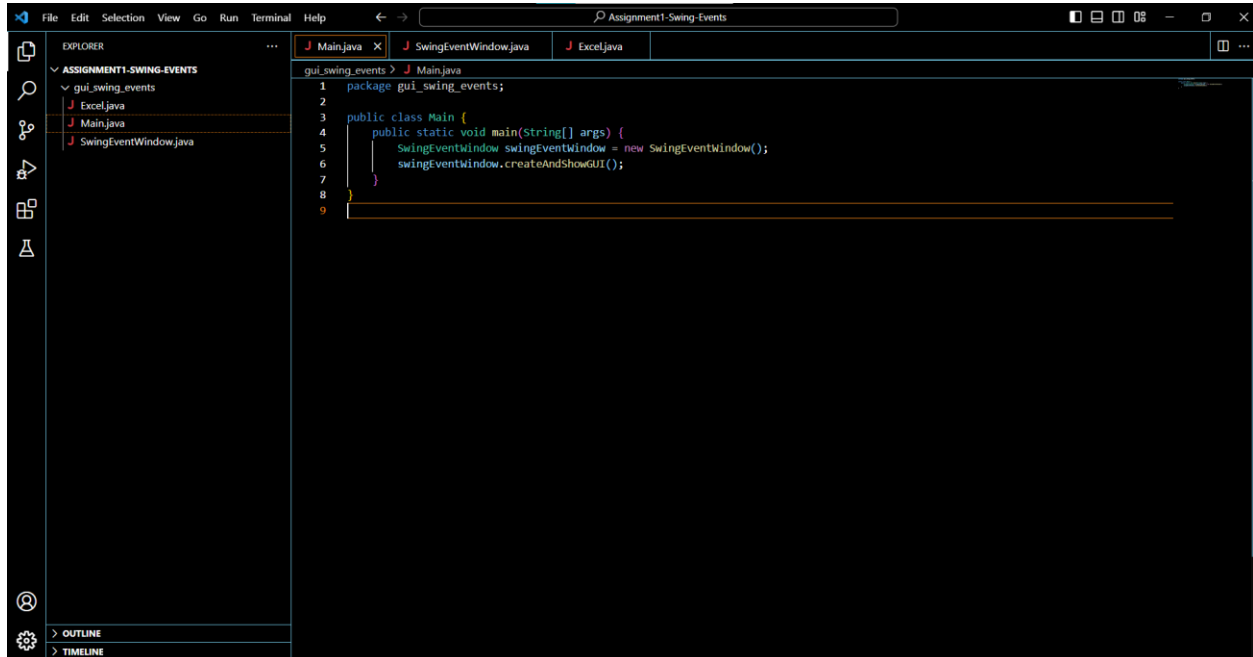
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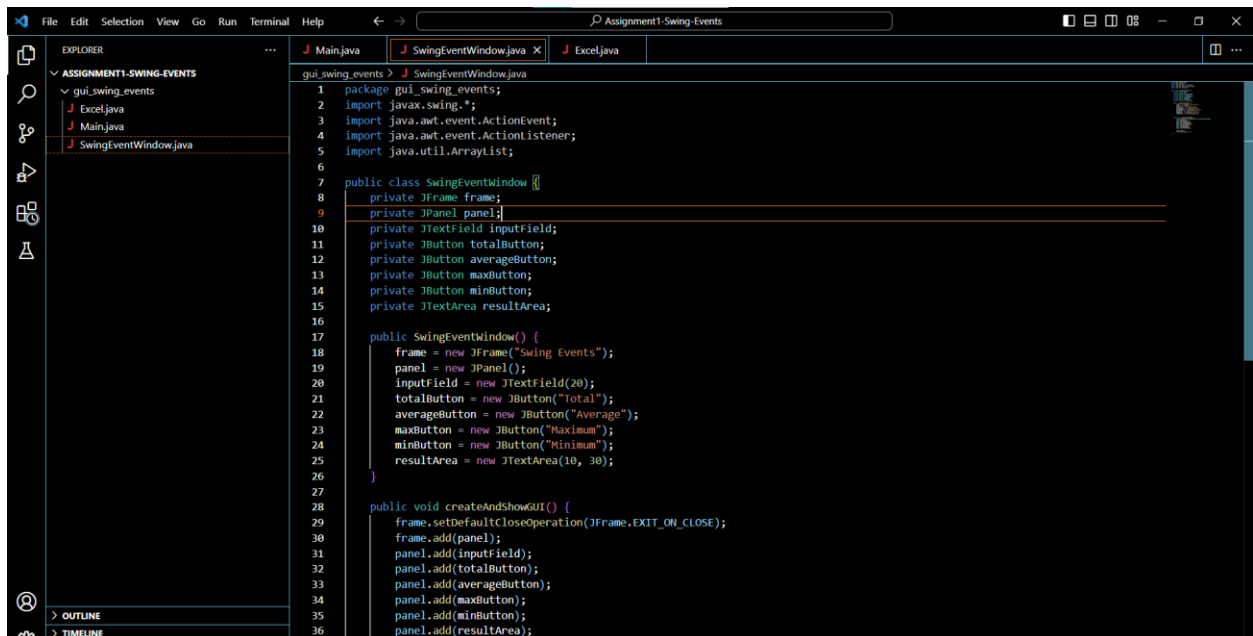
Advanced Object-Oriented Programming-Java

## CODE-



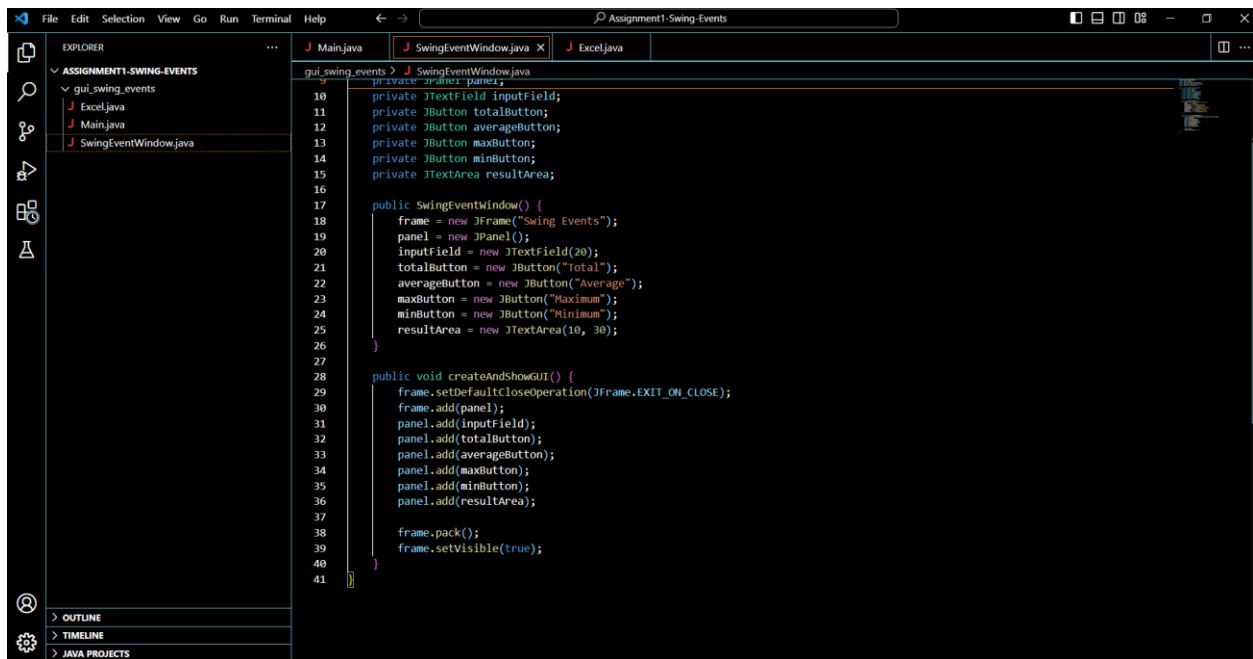
The screenshot shows an IDE window titled "Assignment1-Swing-Events". The Explorer panel on the left shows the project structure: "ASSIGNMENT1-SWING-EVENTS" containing a package "gui\_swings\_events" with files "Excel.java", "Main.java", and "SwingEventWindow.java". The editor displays the code for "Main.java":

```
1 package gui_swings_events;
2
3 public class Main {
4     public static void main(String[] args) {
5         SwingEventWindow swingEventWindow = new SwingEventWindow();
6         swingEventWindow.createAndShowGUI();
7     }
8 }
9
```

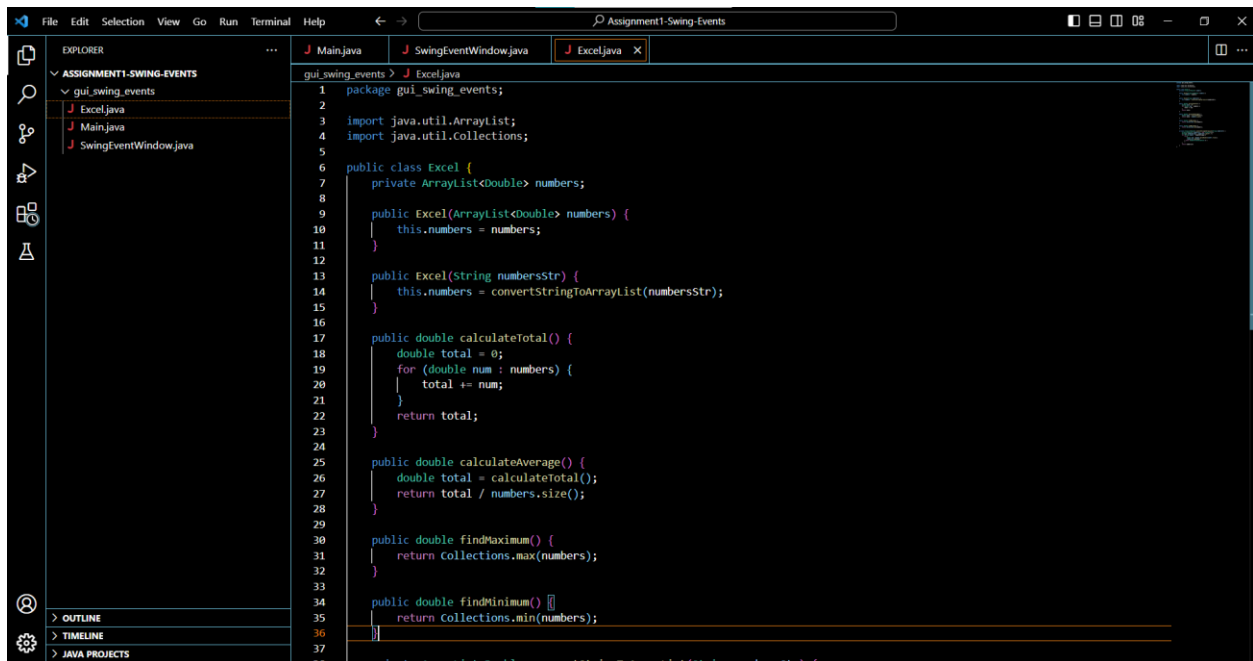


The screenshot shows the same IDE window, but now displaying the code for "SwingEventWindow.java":

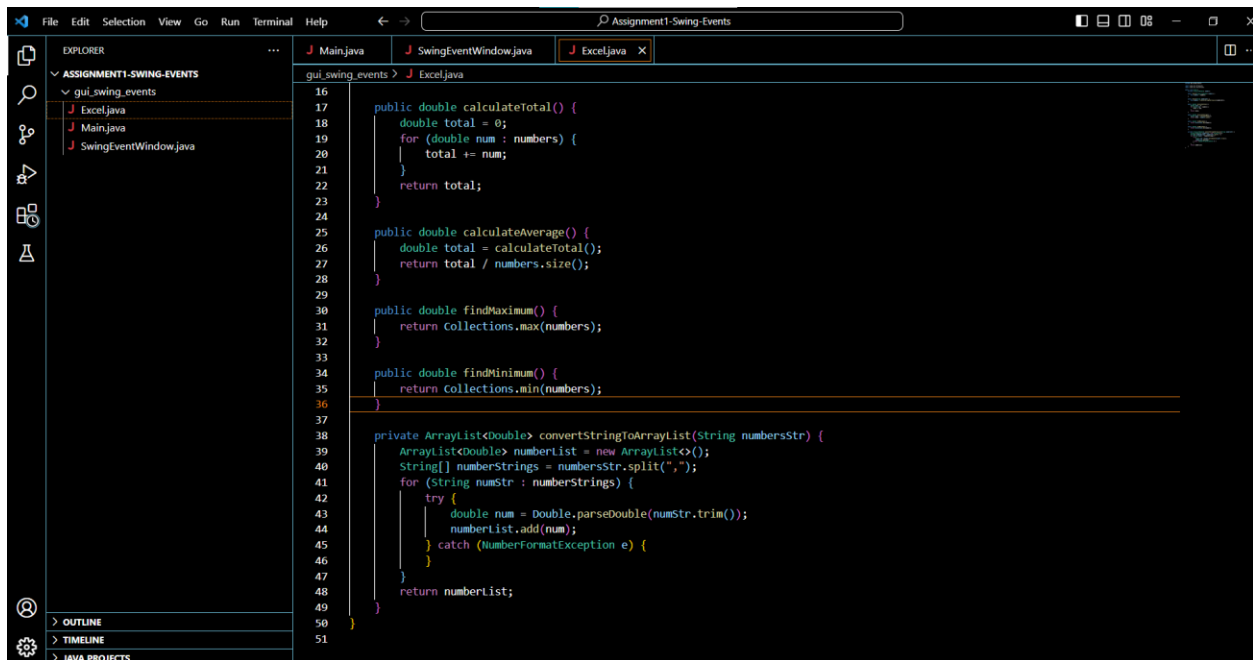
```
1 package gui_swings_events;
2 import javax.swing.*;
3 import java.awt.event.ActionEvent;
4 import java.awt.event.ActionListener;
5 import java.util.ArrayList;
6
7 public class SwingEventWindow {
8     private JFrame frame;
9     private JPanel panel;
10    private JTextField inputField;
11    private JButton totalButton;
12    private JButton averageButton;
13    private JButton maxButton;
14    private JButton minButton;
15    private JTextArea resultArea;
16
17    public SwingEventWindow() {
18        frame = new JFrame("Swing Events");
19        panel = new JPanel();
20        inputField = new JTextField(20);
21        totalButton = new JButton("Total");
22        averageButton = new JButton("Average");
23        maxButton = new JButton("Maximum");
24        minButton = new JButton("Minimum");
25        resultArea = new JTextArea(10, 30);
26    }
27
28    public void createAndShowGUI() {
29        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
30        frame.add(panel);
31        panel.add(inputField);
32        panel.add(totalButton);
33        panel.add(averageButton);
34        panel.add(maxButton);
35        panel.add(minButton);
36        panel.add(resultArea);
37    }
38 }
```



```
1 package gui_swing_events;
2
3 import java.awt.*;
4 import java.awt.event.*;
5
6 public class SwingEventWindow {
7     private JFrame frame;
8     private JPanel panel;
9
10    private JTextField inputField;
11    private JButton totalButton;
12    private JButton averageButton;
13    private JButton maxButton;
14    private JButton minButton;
15    private JTextArea resultArea;
16
17    public SwingEventWindow() {
18        frame = new JFrame("Swing Events");
19        panel = new JPanel();
20        inputField = new JTextField(20);
21        totalButton = new JButton("Total");
22        averageButton = new JButton("Average");
23        maxButton = new JButton("Maximum");
24        minButton = new JButton("Minimum");
25        resultArea = new JTextArea(10, 30);
26    }
27
28    public void createAndShowGUI() {
29        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
30        frame.add(panel);
31        panel.add(inputField);
32        panel.add(totalButton);
33        panel.add(averageButton);
34        panel.add(maxButton);
35        panel.add(minButton);
36        panel.add(resultArea);
37
38        frame.pack();
39        frame.setVisible(true);
40    }
41}
```

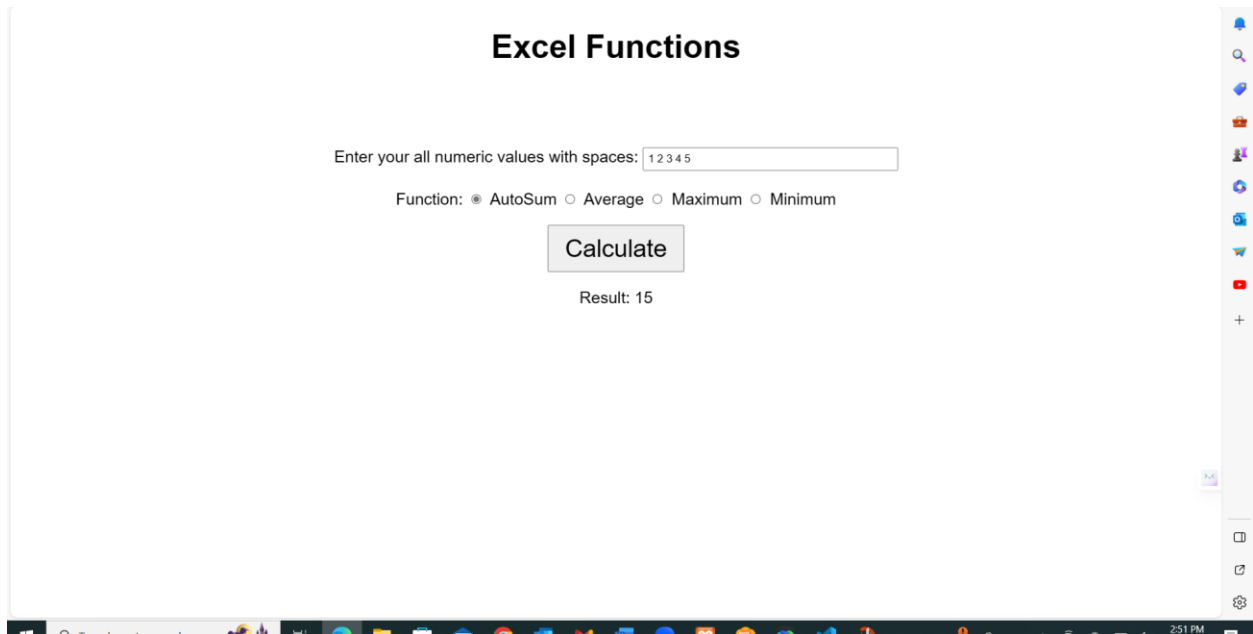


```
1 package gui_swing_events;
2
3 import java.util.ArrayList;
4 import java.util.Collections;
5
6 public class Excel {
7     private ArrayList<Double> numbers;
8
9     public Excel(ArrayList<Double> numbers) {
10         this.numbers = numbers;
11     }
12
13     public Excel(String numbersStr) {
14         this.numbers = convertStringToArrayList(numbersStr);
15     }
16
17     public double calculateTotal() {
18         double total = 0;
19         for (double num : numbers) {
20             total += num;
21         }
22         return total;
23     }
24
25     public double calculateAverage() {
26         double total = calculateTotal();
27         return total / numbers.size();
28     }
29
30     public double findMaximum() {
31         return Collections.max(numbers);
32     }
33
34     public double findMinimum() {
35         return Collections.min(numbers);
36     }
37
38     private ArrayList<Double> convertStringToArrayList(String numbersStr) {
39         // ...
40     }
41}
```



```
16
17 public double calculateTotal() {
18     double total = 0;
19     for (double num : numbers) {
20         total += num;
21     }
22     return total;
23 }
24
25 public double calculateAverage() {
26     double total = calculateTotal();
27     return total / numbers.size();
28 }
29
30 public double findMaximum() {
31     return Collections.max(numbers);
32 }
33
34 public double findMinimum() {
35     return Collections.min(numbers);
36 }
37
38 private ArrayList<Double> convertStringToArrayList(String numbersStr) {
39     ArrayList<Double> numberlist = new ArrayList<>();
40     String[] numberStrings = numbersStr.split(",");
41     for (String numStr : numberStrings) {
42         try {
43             double num = Double.parseDouble(numStr.trim());
44             numberlist.add(num);
45         } catch (NumberFormatException e) {
46         }
47     }
48     return numberlist;
49 }
50
51 }
```

## OUTPUT-



### Excel Functions

Enter your all numeric values with spaces:

Function: ☒ AutoSum ☐ Average ☐ Maximum ☐ Minimum

Result: 15

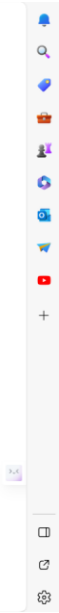
# Excel Functions

Enter your all numeric values with spaces:

Function: ☐ AutoSum ☐ Average ☒ Maximum ☐ Minimum

Calculate

Result: 76



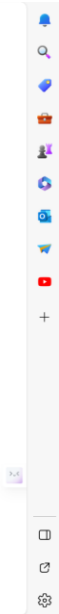
# Excel Functions

Enter your all numeric values with spaces:

Function: ☐ AutoSum ☒ Average ☐ Maximum ☐ Minimum

Calculate

Result: 5.375



# Excel Functions

Enter your all numeric values with spaces:

Function: ☐ AutoSum ☐ Average ☐ Maximum ☒ Minimum

Calculate

Result: 2

