Justin Shelton - Front End Engineer

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Github: https://github.com/jashelton | Portfolio: sheltonjs.com

Profile

Junior Web Developer with the ability to build a Web Application from concept, layout and navigation to programming and UX.

Always eager to continue progressing and learning new languages and tools.

Skills

LANGUAGES/FRAMEWORKS

- HTML5

- CSS3/SCSS

- Bootstrap

- JavaScript

- jQuery/jQuery UI

- AngularJS

- BackboneJS

- ActionScript 3.0

ADOBE SUITE

- Dreamweaver

- Photoshop

- Flash

- Bridge

Education

GRADUATE OF THE IRON YARD, 2015

A 12 week fast paced programming environment designed to teach individuals how to be a developer within the real world. Requiring 80+ hours of work per week, I was able to experience constant deadlines with weekly projects.

WAKE TECHNICAL COMMUNITY COLLEGE, RALEIGH NC

Courses Toward a Web Technologies Degree | GPA 3.72

- Web Development Tools
- Intro to Web Graphics
- Internet/Web Fundamentals
- Database Concepts
- Internet Marketing & Analytics

- Web Design
- Mobile Web Design
- Intro Internet Multimedia
- Web Markup and Scripting

Experience

PIM - PREDICTIVE INVENTORY MANAGEMENT

- PIM is a website created at The Iron Yard for a final project with a team including myself, another Front End Developer, and three Python Developers.

- Geared towards Spas to calculate and predict when they would be low on inventory based on their upcoming appointments.

- My role was Front End functionality as well as design (excluding the landing page/login flow)

- With a strict timeline of two weeks to work on the project, the biggest challenge was making a plan based on Agile and committing to it completely.

- Working in a fast paced environment with a strict deadline taught me how to get an application from A - Z quickly and efficiently.

Skills Used: HTML5, CSS3, JavaScript, jQuery, and basic Django Templating in a Python Environment.

CLASS CASH

- Class Cash is a side project I have been a part of with another Front End Developer and Rails Developer. I was brought onboard to handle the design as well as adding basic functionality as needed.

- This application was created as a modern reward program to be implemented in the school system.

- Students are able to earn virtual currency by accomplishing tasks and jobs set by the teacher.

- With the ability to send loans to other students, this is a great application to teach kids financial responsibility in a fun environment while incentivizing good behavior and work ethics.

- The biggest challenge with this project was coming in as the designer and having one week to fully design it and be ready for testing in a classroom. Without having time to properly wireframe, I had to make a decision on the flow of the app and commit to it.

- After the testing phase, we are planning to do a full redesign of the project based on feedback from users that are currently testing it.

Skills Used: HTML5, CSS3/SCSS, JavaScript, and jQuery in a Ruby on Rails Environment.