

**Silver Oak College of Engineering and Technology**  
**Computer Engineering Department**  
**MID SEM EXAM SYLLABUS**  
**8th sem CE**

Subject Code	Subject Name	Syllabus (As Per GTU)
2180703	Artificial Intelligence	<p><b>UNIT:1</b> What is AI? : The AI Problems, The Underlying Assumption, What Is An AI Techniques, The Level Of The Model, Criteria For Success, Some General References, One Final Word.</p> <p><b>UNIT:2</b> Problems, State Space Search &amp; Heuristic Search Techniques : Defining The Problems As A State Space Search, Production Systems, Production Characteristics, Production System Characteristics, And Issues In The Design Of Search Programs, Additional Problems. Generate-And-Test, Hill Climbing, Best-First Search, Problem Reduction, Constraint Satisfaction, Means-Ends Analysis.</p> <p><b>UNIT:3</b> Knowledge Representation Issues : Representations And Mappings, Approaches To Knowledge Representation</p> <p><b>UNIT:4</b> Using Predicate Logic : Representation Simple Facts In Logic, Representing Instance And Isa Relationships, Computable Functions And Predicates, Resolution.</p> <p><b>UNIT:5</b> Representing Knowledge Using Rules : Procedural Versus Declarative Knowledge, Logic Programming, Forward Versus Backward Reasoning</p>
2180711	Python Programming	<p><b>Unit-1:</b> Introduction to Python The basic elements of python, Branching Programs, Control Structures, Strings and Input</p> <p><b>Unit-2:</b> Functions, Scoping and Abstraction Functions and scoping, Specifications, Recursion, Global variables, Modules, Files, System Functions and Parameters</p> <p><b>Unit-3:</b> Structured Types, Mutability and Higher-Order Functions Strings, Tuples, Lists and Dictionaries, Lists and Mutability, Functions as Objects</p> <p><b>Unit-4:</b> Testing, Debugging, Exceptions and Assertions Types of testing – Black-box and Glass-box, Debugging, Handling Exceptions, Assertions</p> <p><b>Unit 5:</b> Classes and Object-Oriented Programming Abstract Data Types and Classes, Inheritance</p>
2180714	iOS Programming	<p><b>UNIT-1:</b>Fundamentals: Overview of MAC OS and X-CODE, Introduction to iPhone Architecture, Essential COCOA Touch Classes, Interface Builder, Nib File, COCOA and MVC Framework, Overview of features of latest iOS.</p> <p><b>UNIT-2:</b>Swift Basics: Basics of objective c, Need of transformation from objective c to swift, Data types, variables, constants, operators, Decision making statements, looping, arrays, dictionaries, functions, enumerations, structure, classes, inheritance.</p>