PV239 — 02- DESIGN

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### **GOALS**

Get to know available layouts and controls

Try to create a layout with some controls

Get to know available navigation options

#### Bonus:

- Styles
- Localization

# **CONTROLS**

ActivityIndicator	BoxView	Button	DatePicker	Editor
Entry	lmage	Label	TimePicker	Slider
OpenGLView	Picker	ProgressBar	SearchBar	Stepper
WebView	TableView	ListView	TextCell	EntryCell
lmageCell	SwitchCell	ViewCell	Мар	

### **CONTENT PRESENTATION**

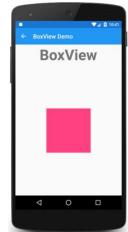








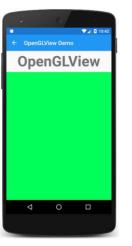
















## **ACTIONABLE CONTROLS**





















### SETTING VALUES















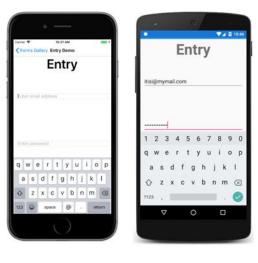








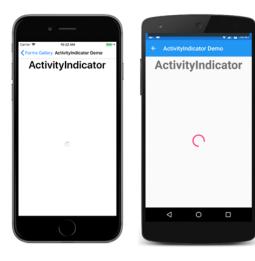
# **EDITING TEXT**







## **ACTIVITY INDICATION**







### **COLLECTIONS**









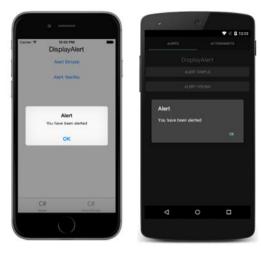








# POP-UPS

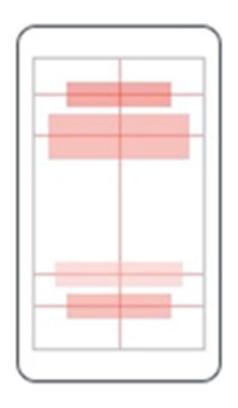




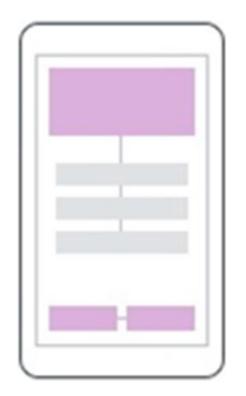


## **LAYOUTS**

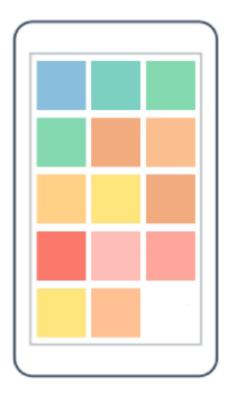
#### **AbsoluteLayout**



#### RelativeLayout

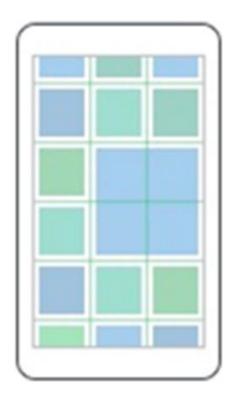


#### **FlexLayout**

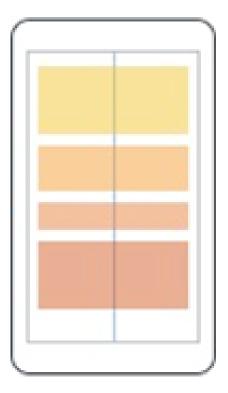


# **LAYOUTS**

Grid



#### **StackLayout**



Controls Layouts Navigation Styles Localization

#### GRID

#### Table-style layout

RowDefinitions, ColumnDefinitions

Width / Height = 150 | \* | Auto

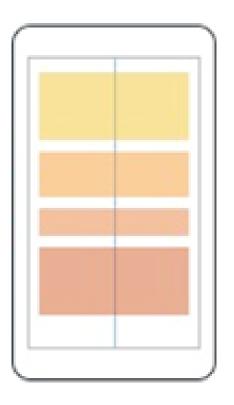
Grid.Row, Grid.Column - placement of control in the Grid

Grid.RowSpan, Grid.ColumnSpan – control can span over multiple "cells"

HorizontalSpacing, VerticalSpacing - empty space between "cells"

### **STACKLAYOUT**

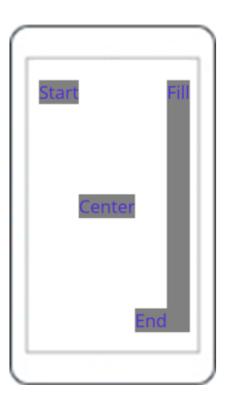
#### StackLayout



#### VerticalStackLayout



#### HorizontalStackLayout



#### STACKLAYOUT...

#### HorizontalStackLayout, VerticalStackLayout

- Individual layouts for single direction
- Separate LayoutManagers with Measure methods
- Recommended (Performance)

#### StackLayout

- Wraps HorizontalStackLayout and VerticalStackLayout
- Has Orientation
- Useful for adaptive layouts

Controls Layouts Navigation Styles Localization

# LAYOUTS

Demo

# LAYOUTS

Exercise



### **EXERCISE - LAYOUTS**

Grid, Horizontal/VerticalStackLayout Image, Label, Button



#### RESOURCES

Each element contains a collection of **Resources** 

Resources can define any content

Referencing using x:Key

Access with {StaticResource Key}

Can be defined in separate files - merged dictionaries

Hierarchical application

Can be overridden on any level

Controls > Layouts > Navigation Styles Localization

### **STYLES**

Settign style for a control

TargetType - specifies which element type it should be applied to

**x:Key** – key of style, can be omitted – in that case it will be automatically applied to all controls of the type

Collection of **Setter** objects

- Property
- Value

**BasedOn** – base style that this style extends – optional

Controls Layouts Navigation Styles Localization

# **STYLES**

Demo

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#### Are you .NET fan?

to find out if you are the winner!

