GATE TECHNICAL TRAINING - DSA CODING PRACTICE PROBLEMS 2026

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1. SINGLY LINKED LIST

```
class SLL {
   public static Node fun(Node root) {
       if (root == null || root.next == null) {
            return root;
       // Create 6 and append it at the end
       Node n = new Node(6);
       Node temp = root;
       while (temp.next != null) {
            temp = temp.next;
       temp.next = n;
       // Delete node with value 5
       temp = root;
       while (temp != null && temp.next != null) {
            if (temp.next.data == 5) {
               temp.next = temp.next.next;
           } else {
               temp = temp.next;
       Node slow = root;
       Node fast = root;
       while (fast != null && fast.next != null) {
            slow = slow.next;
           fast = fast.next.next;
        int mid = slow.data;
       System.out.println("Middle element: " + mid);
       return root;
   public static void main(String[] args) {
        // Initialize the linked list
       Node root = new Node(1);
       root.next = new Node(2);
       root.next.next = new Node(3);
```

```
root.next.next = new Node(4);
root.next.next.next = new Node(5);

// Modify the list
root = fun(root);

// Print updated linked list
Node temp = root;
while (temp != null) {
    System.out.print(temp.data + " ");
    temp = temp.next;
}
}
}

class Node {
    int data;
    Node next;

public Node(int a) {
        this.data = a;
        this.next = null;
}
```

OUTPUT:

```
Middle element: 3
1 2 3 4 6
```

2. DOUBLY LINKED LIST

```
class DLL {
   public static Node fun(Node root) {
      if (root == null || root.next == null) return root;
      Node n = new Node(6);
      Node temp = root;
      while (temp.next != null) {
          temp = temp.next;
      }
      temp.next = n;
      n.prev = temp;

      //delete 5
      temp = root;
```

```
while(temp!= null && temp.next != null){
    if(temp.next.data == 5){
        temp.next = temp.next.next;
    temp = temp.next;
//mid
Node slow = root;
Node fast = root;
while(fast != null && fast.next != null){
   Node a = slow;
   Node b = fast;
   slow = slow.next;
   fast = fast.next.next;
    slow.prev = a;
   fast.prev = b;
System.out.println("Middle element: " + slow.data);
return root;
public static void main(String[] args) {
    Node a = new Node(1);
   Node b = new Node(2);
   Node c = new Node(3);
    Node d = new Node(4);
    Node e = new Node(5);
    Node root = a;
    a.next = b;
    a.prev = null;
    b.next = c;
    b.prev = a;
    c.next = d;
    c.prev = b;
    d.next = e;
    d.prev = c;
    e.next = null;
    e.prev = d;
    root = fun(root);
```

```
class Node {
  int data;
  Node prev;
  Node next;

public Node(int a) {
    this.data = a;
    this.prev = null;
    this.next = null;
}
```

OUTPUT:

Middle element: 3