

Sorting Methods I

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The Sorting Problem

- ▶ A common computer science problem:
Search through a given data domain and find a solution
- ▶ Data can be preprocessed to speed up search (eg. applying binary search to a sorted array)
- ▶ Will discuss *one dimensional* sorting methods
- ▶ Like to know how to choose a suitable sorting method

The Sorting Problem

- ▶ A list of items
 - ▶ Items identified by a key
 - ▶ keys can be ordered
 - ▶ *in-place* sorting method:
requires at most a *constant* amount (i.e. independent of input size) of additional memory
 - ▶ *stable* sorting method:
relative order of duplicate occurrences of a data value is preserved
- Note: A stable sorting method can help us to sort an additional dimension at no extra costs.

Basic Sorting Methods: Insertion Sort

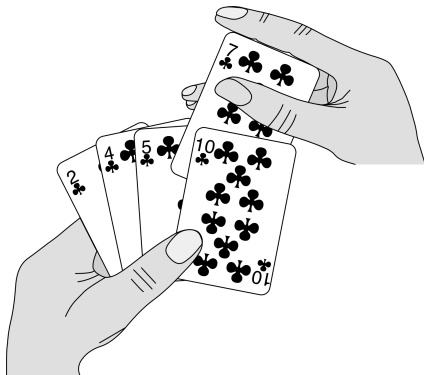


Figure : Insertion Sort: Intuitions

Basic Sorting Methods: Insertion Sort

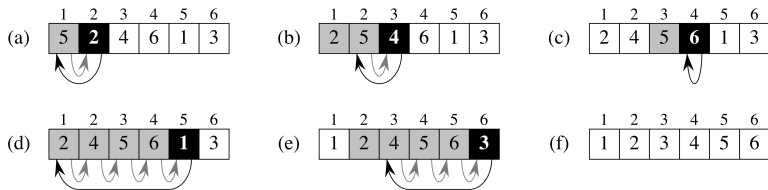


Figure : Applying Insertion Sort to an Array

Basic Sorting Methods: Insertion Sort

INSERTION-SORT(A, n)

for $j = 2$ **to** n

$key = A[j]$

 // Insert $A[j]$ into the sorted sequence $A[1 \dots j - 1]$.

$i = j - 1$

while $i > 0$ and $A[i] > key$

$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = key$

cost *times*

c_1 n

c_2 $n - 1$

0 $n - 1$

c_4 $n - 1$

c_5 $\sum_{j=2}^n t_j$

c_6 $\sum_{j=2}^n (t_j - 1)$

c_7 $\sum_{j=2}^n (t_j - 1)$

c_8 $n - 1$

Figure : Insertion Sort: Pseudocode

Basic Sorting Methods: Bubble Sort

BUBBLESORT(A)

```
1  for  $i = 1$  to  $A.length - 1$   
2      for  $j = A.length$  downto  $i + 1$   
3          if  $A[j] < A[j - 1]$   
4              exchange  $A[j]$  with  $A[j - 1]$ 
```

Figure : Bubble Sort

Basic Sorting Methods: Shell Sort

- ▶ Both insertion sort and bubble sort apply operations (move, exchange) to adjacent elements only
- ▶ Shell sort: attempt to apply these operations with *larger jumps*
- ▶ Example:
 1. Begin by sorting every 4th element of the list
 2. Sort every 2nd element of the list
 3. Sort every element of the list

Tree Based Sorting Methods

Recall the use of the *heap* data structure

- ▶ Heap sort (a.k.a. tree sort)
- ▶ Is Heap sort *in-place* ?
- ▶ Is Heap sort *stable*?

Divide and Conquer Based Methods

Question Name a problem where you can apply the *divide and conquer* paradigm to solve it.

For sorting, we consider the following two examples:

1. Merge Sort
2. Quick Sort