## CSE 674 Advanced Data Structures

Trees

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### Contents

#### We will discuss

- 1. Trees
- 2. Trees as data structures
- 3. Tree Traversals
- 4. Binary Trees
- 5. Binary Search Trees

#### Trees

- 1. Intuitive description: A branch structure between nodes
- Many variations of trees (sometimes distinctions between them are subtle)
   Pooding: CLPS Appendix R 5
  - Reading: CLRS Appendix B.5
- 3. Free Trees: connected undirected graphs with no cycles
- 4. In computer science, we like to represent hierarchical structures via *rooted* trees

### Rooted Trees

1. Define via recursion

**Definition** a tree is a finite set T of one or more nodes where one element, called the root of T, is distinguished. The remaining nodes in the tree form m disjoint subset  $(T_1, \ldots, T_m)$   $(m \ge 0)$  where each subset (referred as subtree) is itself a tree.

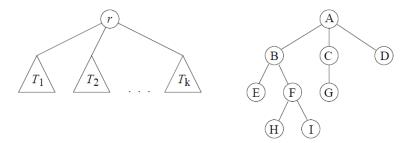
- 2. Some authors allow the possibly of an *empty* tree with no node.
- 3. If there is an order among the  $T_i$ 's, then we will call T an ordered tree.

### Some Definitions

For an *ordered tree*, we have the following definitions:

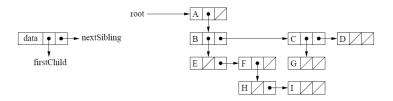
- The degree of a node n:
  it is the number of children of n. Note that a leaf node has
  degree 0
- 2. A path between two nodes n and m: it is a sequence of nodes  $n=u_1,u_2\ldots,u_{k-1}u_k=m$  where  $u_i$  is a parent of  $u_{i+1}$  and in this case, the length of the path is k-1.
- 3. The *depth of a node n*: it is the length of the *unique path* from the root to that node.
- 4. The *height* of a node *n*: it is the length of the longest path from *n* to a leaf.
- 5. The level of a node is its depth in the tree.

### Trees as Data Structures: I



### Trees as Data Structures: II

One possible way to implement a rooted tree is:



Question Can you suggest another data structure representation?

## Binary Trees

**Definition** a binary tree is a structure defined on a finite set of nodes that either

- Contains no nodes, or
- is composed of three disjoint sets of nodes:
  a root node, a binary tree called its left subtree, and a binary tree called its right subtree

**Note** A heap is a special type of binary trees **Question** Suggest a data structure to represent a binary tree

## Basic operations on Trees

Many basic operations can be casted as a traversal of nodes in the tree

Examples: Let T be a tree with root r and subtrees  $T_1,\ldots,T_m$   $(m\geq 0)$ 

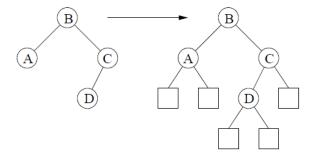
- 1. Pre-order traversal: visit the root first, then recursively apply pre-order traversal to  $T_1, \ldots, T_k$
- 2. In-order traversal (for binary trees): apply in-order to  $T_L$ , visit r and then apply in-order to  $T_R$
- 3. Post-order traversal: apply post-order traversal to  $T_1, \ldots, T_k$  and then visit the root

# More on Binary Trees I

- 1. Extended Binary Trees: replace each null pointer (missing child) with a special leaf node (external node)
- 2. Threaded Binary Trees: use the null pointer as follows:
  - ▶ If a left child pointer of a node *n* points to null, reset it s.t. it will point to the inorder predecessor of *n*
  - ▶ If a right child pointer of a node *n* points to null, reset it s.t. it will point to the inorder sucessor of *n*

Why are these good ideas?

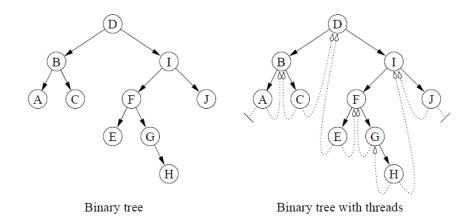
## More on Binary Trees II: Extended Binary Trees



Binary tree and extended binary tree

**Note**: An extended binary trees with n internal nodes has n + 1 external nodes.

# More on Binary Trees III: Threaded Binary Trees



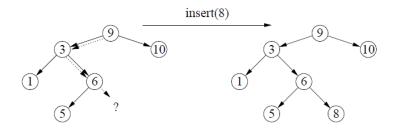
## Binary Search Trees

- 1. Question: What are the drawbacks on using binary search via sequential allocation ?
- 2. Does using a tree structure helps?

# Operations on Binary Search Trees I

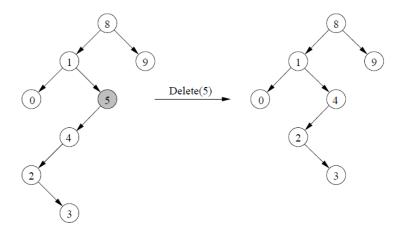
We will discuss how to implement the insert, delete and search operations in class via diagrams.

Insertion:



# Operations on Binary Search Trees II

Deletion: Case 1



# Operations on Binary Search Trees III

Deletion: Case 2

