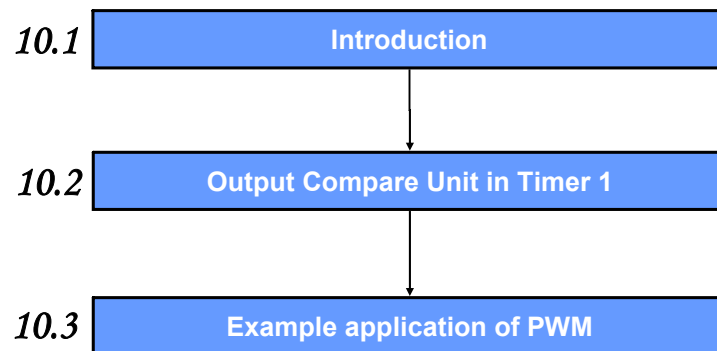


## ECTE333 Lecture 10 - Pulse Width Modulator

School of Electrical, Computer and Telecommunications Engineering  
University of Wollongong  
Australia

### Lecture 10's sequence



## ECTE333 Spring 2011 – Schedule

Week	Lecture (2h)	Tutorial (1h)	Lab (2h)
1	L7: C programming for the ATMEL AVR		
2		Tutorial 7	Lab 7
3	L8: Serial communications		
4		Tutorial 8	Lab 8
5	L9: Timers		
6		Tutorial 9	Lab 9
7	L10: Pulse width modulator		
8		Tutorial 10	Lab 10
9	L11: Analogue-to-digital converter		
10		Tutorial 11	Lab 11
11	L12: Case studies		
12			Lab 12
13	L13: Revision lecture		
<i>Final exam (25%), Practical exam (20%), Labs (5%)</i>			

### 10.1 Introduction

- In Lecture 9, we learnt two features of a timer:
  - overflow interrupt and
  - input capture.
- Overflow interrupt
  - triggered when timer reaches its limit;
  - used to measure interval that is longer than one timer cycle.
  - for finding the time elapse, creating a time delay.
- Input capture
  - an interrupt triggered when there's a change in pin ICP1.
  - value of Timer 1 is automatically stored in register ICR1.
  - for finding period/frequency/pulse width of a signal.

## Output Compare

- In this lecture, we'll study another important functionality of a timer: output compare.
- **Output compare** allows custom processing to be done when timer reaches a **preset target value**.
- Examples of custom processing
  - clearing timer,
  - changing values of dedicated pins,
  - triggering an interrupt.
- Output compare can be used to
  - generate signals of various shapes,
  - perform actions such as ADC at specific time instants.

## An analogy with ECTE333 schedule

Time	Lecture (2h)	Tutorial (1h)	Lab (2h)
1	L7: C programming for the ATMEL AVR		
2		Tutorial 7	Lab 7
3	L8: Serial communications		
4		Tutorial 8	Lab 8
5	L9: Timers		
6		Tutorial 9	Lab 9
7	L10: Pulse width modulator		
8		Tutorial 10	Lab 10
9	L11: Analogue-to-digital converter		
10		Tutorial 11	Lab 11
11	L12: Case studies		
12			Lab 12
13	L13: Revision Lecture		

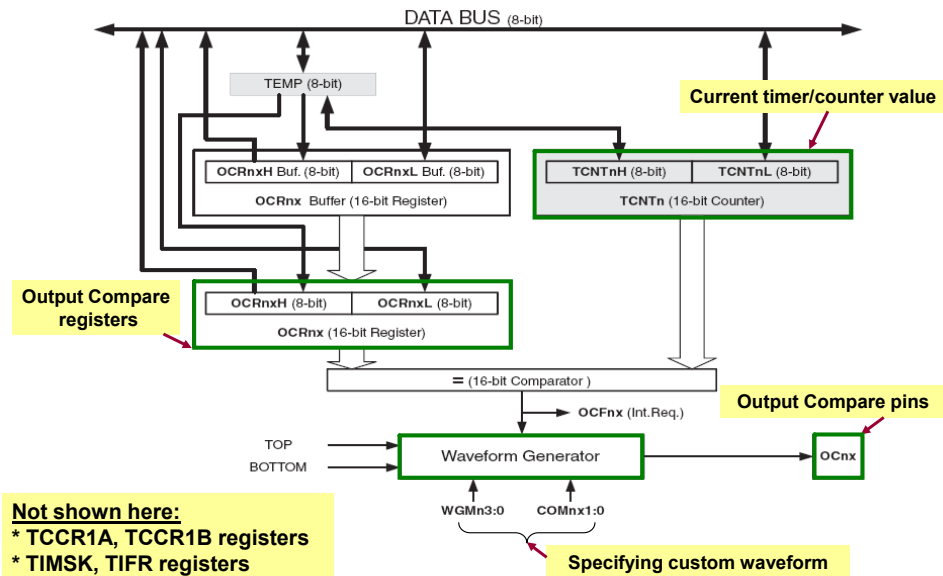
## Output Compare: Common elements

- **Output compare registers**: to store the target timer values.
- **Output compare pins**: the values of these dedicated pins can be automatically changed (set, reset, toggled) when there is an output compare match.
- **Configuration registers**: to configure the operations of timer.
- **Output compare interrupt**: code for extra processing when there is an output compare match can be put in ISR.

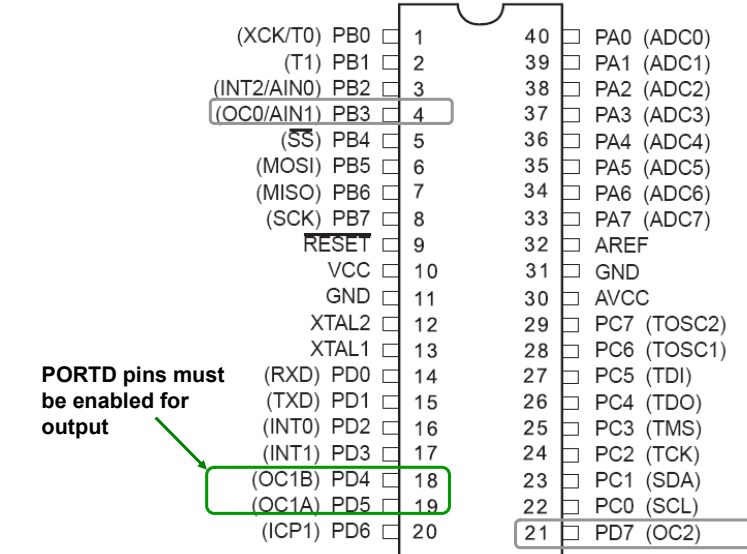
## 10.2 Output Compare Unit in Timer 1

- Timer 1 has two output compare channels: A and B.
- Timer 1 is continuously compared to OCR1A or OCR1B or a fixed limit.
- When a match occurs, a flag OCF1x is set where x = 'A' or 'B'.
- When a match occurs, Timer 1 can
  - trigger an output compare interrupt.
  - change output compare pins OC1x.

## Output Compare Unit – Block diagram



## Output Compare Unit – Relevant pins



## Output Compare Unit – Main aspects

10.2.1 What changes can be made to output compare pins OC1x?

10.2.2 What are the available operation modes of timer 1?

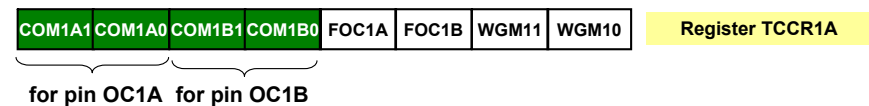
10.2.3 Steps to produce a custom waveform?

10.2.4 How to use output compare interrupt?

## 10.2.1 Changing output compare pins OC1x

- When there's a timer event (compare match or timer reaching 0), pins OC1x can be automatically updated: toggle, set to 1, clear to 0, or no change.

- The type of update is specified by two bits in TCCR1A register: COM1x1 and COM1x2 where x = 'A' or 'B'.



- The exact change will also depend on the operation mode of Timer 1.

## 10.2.2 Operations modes of Timer 1

- Timer 1 supports 15 operation modes, which can be divided into 5 groups:

- Normal
  - Clear Timer on Compare Match
  - Fast PWM
  - Phase correct PWM
  - Phase and Frequency Correct PWM
- } Three PWM groups

- The operation mode is selected by 4 bits:

$WGM = \{WGM13, WGM12, WGM11, WGM10\}$

- Each groups of operations will be discussed next.

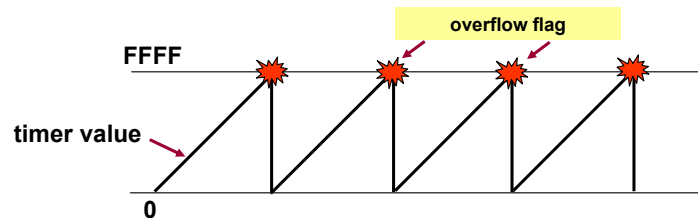
## Selecting operation mode of Timer 1

COM1A1	COM1A0	COM1B1	COM1B0	FOC1A	FOC1B	WGM11	WGM10	Register TCCR1A
ICNC1	ICES1	-	WGM13	WGM12	CS12	CS11	CS10	Register TCCR1B

Mode	WGM13	WGM12 (CTC1)	WGM11 (PWM11)	WGM10 (PWM10)	Timer/Counter Mode of Operation	TOP	Update of OCR1X	TOV1 Flag Set on
0	0	0	0	0	Normal	0xFFFF	Immediate	MAX
1	0	0	0	1	PWM, Phase Correct, 8-bit	0x00FF	TOP	BOTTOM
2	0	0	1	0	PWM, Phase Correct, 9-bit	0x01FF	TOP	BOTTOM
3	0	0	1	1	PWM, Phase Correct, 10-bit	0x03FF	TOP	BOTTOM
4	0	1	0	0	CTC	OCR1A	Immediate	MAX
5	0	1	0	1	Fast PWM, 8-bit	0x00FF	BOTTOM	TOP
6	0	1	1	0	Fast PWM, 9-bit	0x01FF	BOTTOM	TOP
7	0	1	1	1	Fast PWM, 10-bit	0x03FF	BOTTOM	TOP
8	1	0	0	0	PWM, Phase and Frequency Correct	ICR1	BOTTOM	BOTTOM
9	1	0	0	1	PWM, Phase and Frequency Correct	OCR1A	BOTTOM	BOTTOM
10	1	0	1	0	PWM, Phase Correct	ICR1	TOP	BOTTOM
11	1	0	1	1	PWM, Phase Correct	OCR1A	TOP	BOTTOM
12	1	1	0	0	CTC	ICR1	Immediate	MAX
13	1	1	0	1	Reserved	-	-	-
14	1	1	1	0	Fast PWM	ICR1	BOTTOM	TOP
15	1	1	1	1	Fast PWM	OCR1A	BOTTOM	TOP

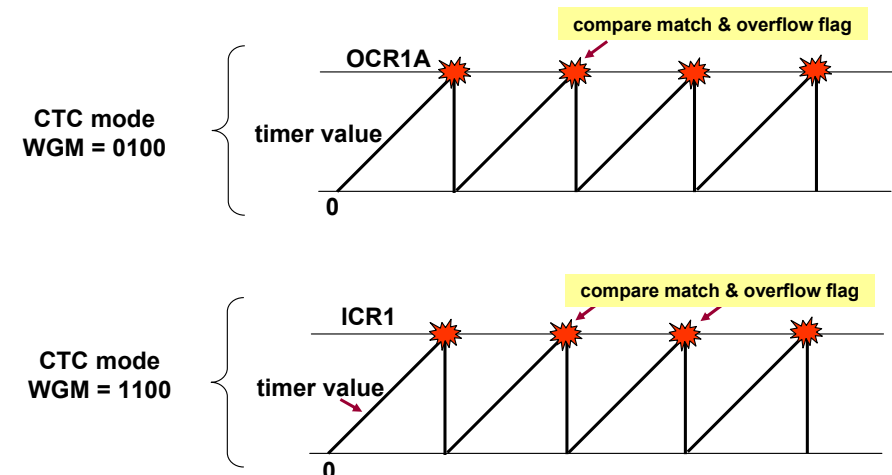
### 10.2.2a Normal mode

- Timer repeatedly counts from 0 to 0xFFFF.
- Overflow flag TOV1 is set after timer reaches 0xFFFF.
- No change is allowed on output compare pins OC1x.
- Discussed in Lecture 9.



### 10.2.2b CTC modes

- Timer is reset to 0 when it reaches the value in OCR1A or ICR1.



## CTC modes

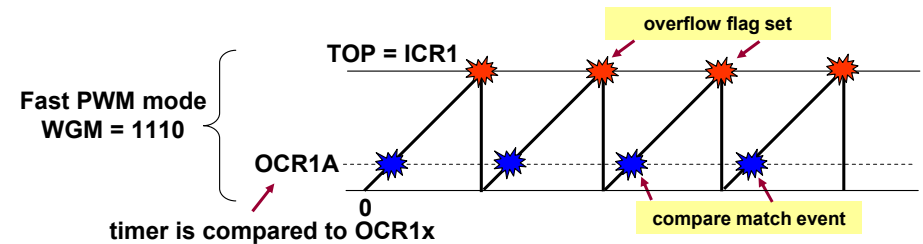
- On compare match, change of pins OC1x is allowed.

COM1A1/COM1B1	COM1A0/COM1B0	Description
0	0	Normal port operation, OC1A/OC1B disconnected.
0	1	Toggle OC1A/OC1B on compare match
1	0	Clear OC1A/OC1B on compare match (Set output to low level)
1	1	Set OC1A/OC1B on compare match (Set output to high level)

Changing OC1x in CTC mode

## 10.2.2c Fast PWM modes

- Timer goes from 0 to TOP, where TOP is equal to
  - 0xFF (for 8-bit mode, WGM = 0101) or
  - 0x1FF (for 9-bit mode, WGM = 0110) or
  - 0x3FF (for 10-bit mode, WGM = 0111) or
  - value in ICR1 (for WGM = 1110) or
  - value in OCR1A (for WGM = 1111)
- Compare match occurs when timer = OCR1x register.



## Fast PWM modes

- On compare match, change of pins OC1x is allowed.

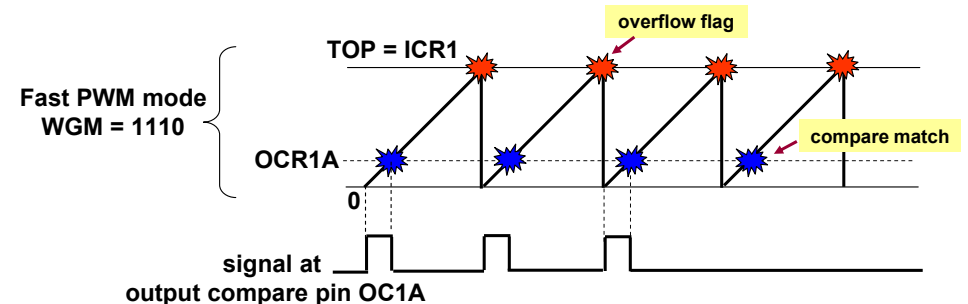
COM1A1/COM1B1	COM1A0/COM1B0	Description
0	0	Normal port operation, OC1A/OC1B disconnected.
0	1	WGM13:0 = 15: Toggle OC1A on Compare Match, OC1B disconnected (normal port operation). For all other WGM13:0 settings, normal port operation, OCnA/OCnB disconnected.
1	0	Clear OC1A/OC1B on compare match, set OC1A/OC1B at BOTTOM, (non-inverting mode)
1	1	Set OC1A/OC1B on compare match, clear OC1A/OC1B at BOTTOM, (inverting mode)

Changing OC1x in fast PWM mode  
(note that bottom = 0)

## Fast PWM modes

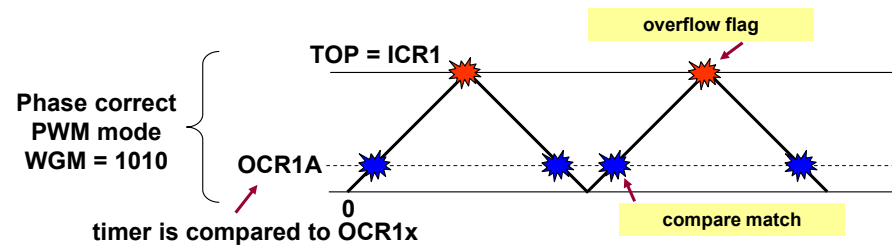
Selected →

COM1A1/COM1B1	COM1A0/COM1B0	Description
0	0	Normal port operation, OC1A/OC1B disconnected.
0	1	WGM13:0 = 15: Toggle OC1A on Compare Match, OC1B disconnected (normal port operation). For all other WGM13:0 settings, normal port operation, OCnA/OCnB disconnected.
1	0	Clear OC1A/OC1B on compare match, set OC1A/OC1B at BOTTOM, (non-inverting mode)
1	1	Set OC1A/OC1B on compare match, clear OC1A/OC1B at BOTTOM, (inverting mode)



## 10.2.2d Phase Correct PWM modes

- Timer counts **up and down** between 0 and TOP, where TOP is equal to
  - 0xFF (for 8-bit mode, WGM = 1000) or
  - 0x1FF (for 9-bit mode, WGM = 0010) or
  - 0x3FF (for 10-bit mode, WGM = 0011) or
  - value in ICR1 (for WGM = 1010) or
  - value in OCR1A (for WGM = 1011)
- Compare match occurs when timer = OCR1x register.



## Phase Correct PWM modes

- On compare match, change of pins OC1x is allowed.

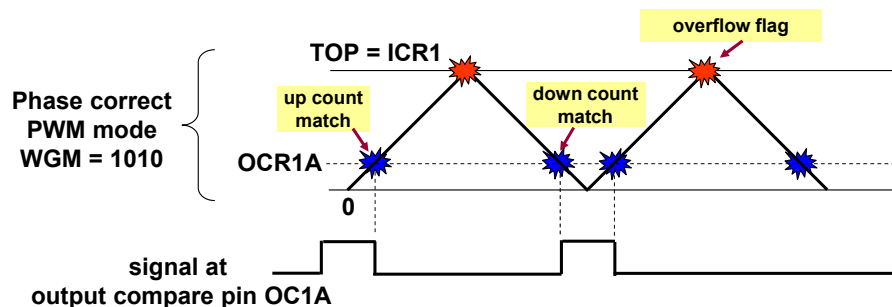
COM1A1/COM1B1	COM1A0/COM1B0	Description
0	0	Normal port operation, OC1A/OC1B disconnected.
0	1	WGM13:0 = 9 or 14: Toggle OCnA on Compare Match, OCnB disconnected (normal port operation). For all other WGM13:0 settings, normal port operation, OC1A/OC1B disconnected.
1	0	Clear OC1A/OC1B on compare match when up-counting. Set OC1A/OC1B on compare match when downcounting.
1	1	Set OC1A/OC1B on compare match when up-counting. Clear OC1A/OC1B on compare match when downcounting.

Changing OC1x in Phase Correct PWM mode (bottom = 0)

## Phase Correct PWM modes

Selected →

COM1A1/COM1B1	COM1A0/COM1B0	Description
0	0	Normal port operation, OC1A/OC1B disconnected.
0	1	WGM13:0 = 9 or 14: Toggle OCnA on Compare Match, OCnB disconnected (normal port operation). For all other WGM13:0 settings, normal port operation, OC1A/OC1B disconnected.
1	0	Clear OC1A/OC1B on compare match when up-counting. Set OC1A/OC1B on compare match when downcounting.
1	1	Set OC1A/OC1B on compare match when up-counting. Clear OC1A/OC1B on compare match when downcounting.



## 10.2.2e Phase and Frequency Correct PWM modes

- Timer counts **up and down** between 0 and TOP, where TOP is equal to
  - value in ICR1 (for WGM = 1000) or
  - value in OCR1A (for WGM = 1001)
- Compare match occurs when timer = OCR1x register.
- On compare match, changing pins OC1x is allowed in the same way as in Phase Correct PWM modes.

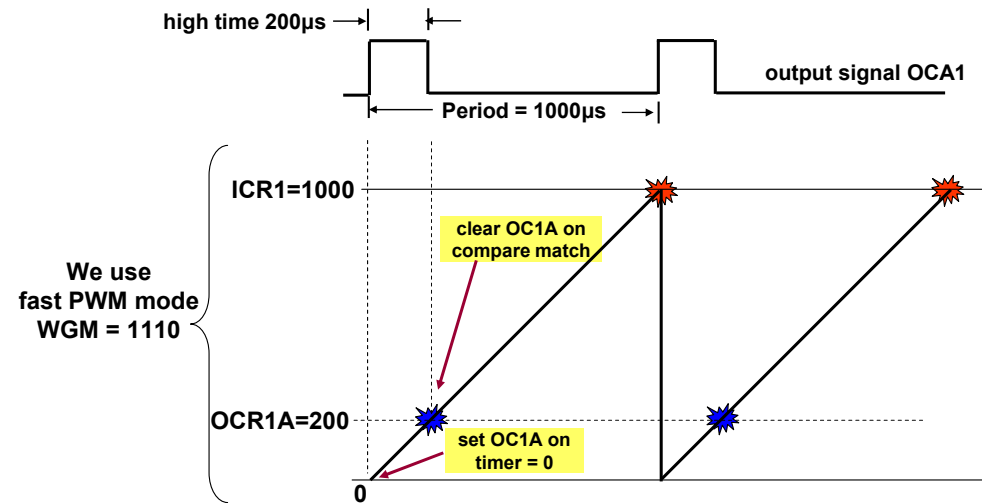
## 10.2.3 Producing a custom waveform

### Steps to produce a custom waveform on an output compare pin OC1x

- Select the operation mode of Timer 1: CTC, fast PWM, or phase correct PWM, ...
  - Select how output compare pin will be updated on compare match event.
  - Configure timer 1: clock source, prescaler, ...
  - Put correct values in the output compare registers.
- set registers TCCR1A and TCCR1B
- set register OCR1A or ICR1

## Example 1: Producing a custom waveform

Use Timer 1 to create a signal with period = 1000 $\mu$ s, high time = 200 $\mu$ s.



## Example 10.1: Determining registers

COM1A1	COM1A0	COM1B1	COM1B0	FOC1A	FOC1B	WGM11	WGM10	Register TCCR1A
1	0	0	0	0	0	1	0	

ICNC1	ICES1	-	WGM13	WGM12	CS12	CS11	CS10	Register TCCR1B
0	0	0	1	1	0	0	1	

- ICR1 = 1000 → period of output signal
- OCR1A = 200 → pulse width of output signal
- WGM3:0 = 1110 → Fast PWM mode where TOP = ICR1.
- CS12:0 = 001 → Internal clock, no prescaler
- COM1A1:0 = 10 → set OC1A when timer = 0  
clear OC1A when compare match

## Example 10.1: Program make\_pwm.c

```
#include <avr/io.h>

int main(void) {
    DDRD=0b00100000; // set port D for output (D.5 is OC1A)

    // Set register TCCR1A
    // WGM11:WGM10 = 10: with WGM13-WGM12 to select timer mode 1110
    // Fast PWM, timer 1 runs from 0 to ICR1
    // COM1A1:COM1A0 = 10: clear OC1A when compare match, set OC1A when 0
    // compare match occurs when timer = OCR1A
    TCCR1A = 0b10000010;

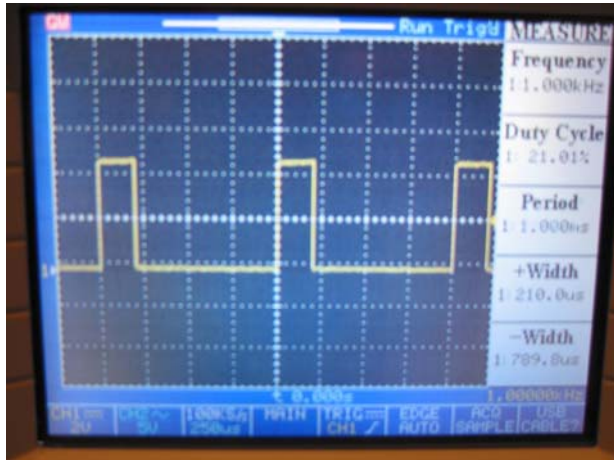
    // Set register TCCR1B
    // WGM13:WGM12 = 11
    // CS12:CS0 = 001: internal clock 1MHz, no prescaler
    TCCR1B = 0b00011001;

    ICR1 = 1000; // period of output signal
    OCR1A = 200; // pulse width of output signal
    while(1){;}
}
```



## Example 10.1: Testing

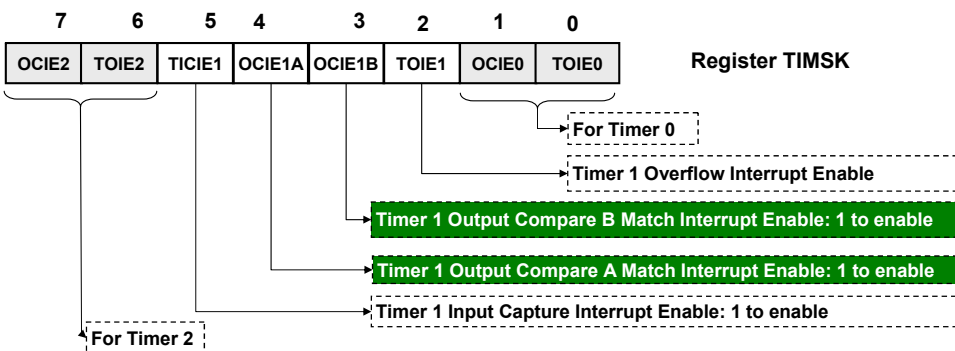
- Download program make\_pwm.hex to STK500 board.
- Use oscilloscope to measure signal on pin OC1A (D.5).



## 10.2.4 Output Compare Interrupt

- We have learnt to produce PWM signals on dedicated output compare pins OC1x.
- What if we need to perform custom operations at predefined time instants or produce signals on an arbitrary output pin?
- Possible approach:
  - trigger an output compare interrupt at those time instants.
  - write ISR that performs the custom operations.

## Output Compare Interrupt

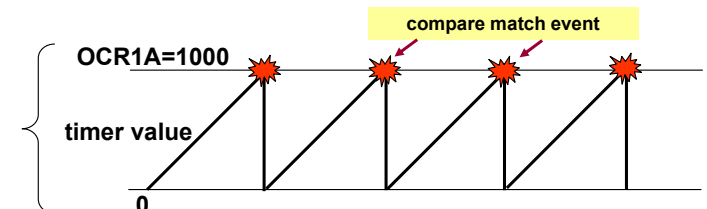


- Output compare interrupt is enabled by OCIE1A and OCIE1B flag for channel A and B, respectively.
- C names for these interrupts: `TIMER1_COMPA_vect` and `TIMER1_COMPB_vect`.

## Example 10.2: Output Compare Interrupt

Use Timer 1's output compare interrupt to toggle pin B.1 every 1000μs.

We can use CTC mode WGM = 0100





## Example 10.2: Program oc\_int.c

```
#include <avr/io.h>
#include <avr/interrupt.h>

ISR(TIMER1_COMPA_vect){
    PORTB = PORTB ^ 0b00000010; // toggle B.1
}

int main(void) {
    DDRB = 0xFF; // set port B for output
    PORTB = 0xFF; // initial value of port B

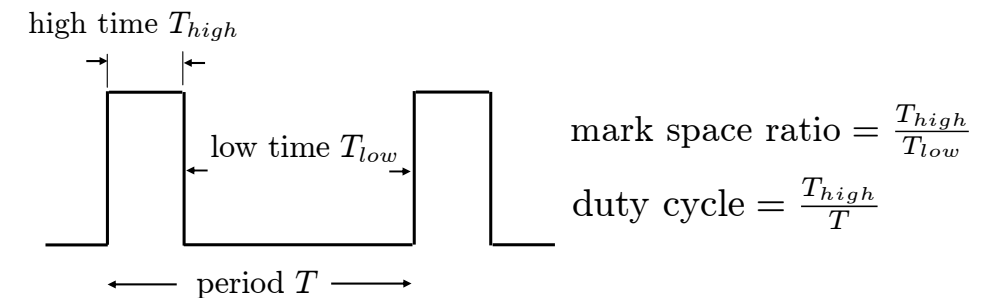
    // WGM11:WGM10 = 00: with WGM13-WGM12 to select timer mode 0100
    // CTC, timer 1 runs from 0 to OCR1A
    TCCR1A = 0b00000000;

    // WGM13:WGM12 = 01
    // CS12:CS0 = 001: internal clock 1MHz, no prescaler
    TCCR1B = 0b00001001;

    OCR1A = 1000; // interrupt will be triggered every 1000us
    TIMSK = (1<< OCIE1A); // enable Timer 1 Output Compare A interrupt
    sei(); // enable interrupt subsystem
    while(1){;}
}
```

## 10.3 Example application of PWM

- PWM signals are commonly used in embedded applications: motor control, sound alarm and radio transmission.
- A PWM signal is a periodic, rectangular pulse. The period and the duty cycle can vary.
- Here, we'll generate a PWM signal to control a servo motor.



## Controlling servo motor

- We use a servo motor S3003.
- It has three wires
  - Black: ground
  - Red: 4.8V to 6V DC supply
  - White: PWM signal
- The frequency of the PWM signal is 50Hz.
- This motor have a rotation range of 180°.
- To keep the motor at a given angle, we must send a PWM signal of a specific duty cycle.
- Range of duty cycle: 1% to 12%.



## Controlling servo motor

Write C program that lets the user press switches SW6 and SW7 on STK500 board to rotate the motor left and right, respectively.

- The switches can be connected to pins of port A.
- Depending on which switch is pressed, we increment or decrement the duty cycle.
- We then produce a PWM signal with a period of 20000μs and the given duty cycle.

## Controlling servo motor: motor\_control.c [Ex 10.3]

```
#include <avr/io.h>
int main(void) {
    unsigned int period, duty_cycle, high_time;
    unsigned char button;
    DDRA = 0b00; DDRB = 0xFF; // set port A for input, port B for output
    DDRD = 0b00100000; // set pin D.5 for output (OC1A)

    // WGM11:WGM10 = 10: with WGM13-WGM12 to select timer mode 1110
    // Fast PWM, timer 1 runs from 0 to ICR1
    // COM1A1:COM1A0 = 10: clear OC1A when compare match, set OC1A when 0
    TCCR1A = 0b10000010; // compare match occurs timer = OCR1A
    TCCR1B = 0b00011001; // WGM13:WGM12=11; CS12:CS0=001: internal clock 1MHz, no prescaler

    period = 20000; // PWM frequency = 50Hz, period = 20000us
    duty_cycle = 6; // initial duty cycle
    ICR1 = period; // period of output PWM signal
    high_time = (period/100) * duty_cycle; // calculate high time
    OCR1A = high_time; // set high time of output PWM signal
    while (1){
        if (button == PINA) // ignore repeated press
            continue;
        button = PINA; PORTB = button; // store button press, display on port B
        if ((button & 0b11000000) == 0b11000000)
            continue;

        if ((button & 0b10000000) == 0) // Increment duty cycle if switch SW7 is pressed
            duty_cycle = (duty_cycle < 12) ? duty_cycle + 1 : duty_cycle;

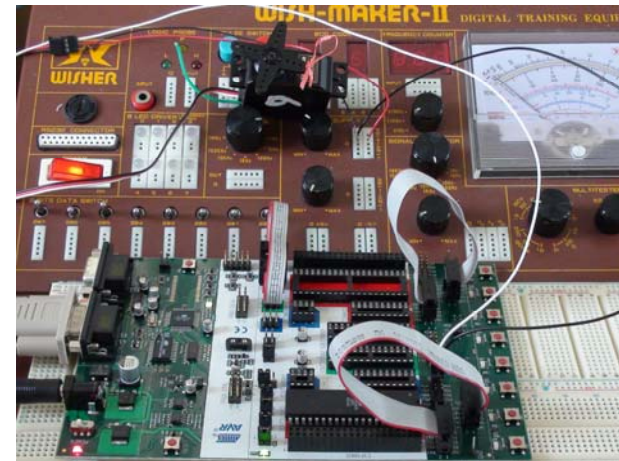
        if ((button & 0b01000000) == 0) // Increment duty cycle if switch SW6 is pressed
            duty_cycle = (duty_cycle > 1) ? duty_cycle - 1 : duty_cycle;
        high_time = (period/100) * duty_cycle; // calculate high time
        OCR1A = high_time; // set high time of output signal
    }
}
```

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## Controlling servo motor: Testing



Video demo link: [\[avr\]/ecte333/motor\\_control.mp4](#)

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## Lecture 10's summary

### ■ What we learnt in this lecture:

- Output Compare functionality of a timer.
- Using output compare in Timer 1 to generate signals and execute tasks at specific times.
- Generating PWM signals for motor control.

### ■ What are next activities?

- Tutorial 10: 'Pulse Width Modulator' .
- Lab 10: 'Pulse Width Modulator'
  - ❖ Complete the online Pre-lab Quiz for Lab 10.
  - ❖ Write programs for Tasks 1 and 2 of Lab 10.
  - ❖ See video demos of Lab 10: [\[avr\]/ecte333/lab10\\_task1.mp4](#)  
[\[avr\]/ecte333/lab10\\_task2.mp4](#)



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