

Wednesday, May 02, 2012
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RIGID BODY MOTIONS

$$\rightarrow \tilde{a}, \tilde{b} \quad ||\tilde{a} - \tilde{b}|| = ||\gamma(\tilde{a}) - \gamma(\tilde{b})|| \quad \text{definition}$$

example Translation $\gamma(\tilde{a}) = \tilde{a} + \tilde{c}$

ROTATIONS

⊙ LINEAR TRANSFORMATIONS

$$\tilde{a} \mapsto \gamma(\tilde{a}) \quad \tilde{b} \mapsto \gamma(\tilde{b})$$

$$\alpha \tilde{a} + \beta \tilde{b} \mapsto \alpha \gamma(\tilde{a}) + \beta \gamma(\tilde{b})$$

DEFINITION

Another way

$$\gamma(\tilde{a}) = A \tilde{a} \xrightarrow{\text{matrix}} \text{vector}$$

Suppose we have points in \mathbb{R}^2

then \tilde{a} is a vector eg.

$$\begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

any linear transformation corresponds to a matrix multiplication

$$\chi(\tilde{a}) =$$

$$\begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

Points are going to be column vectors

Linear Transformations from $\mathbb{R}^2 \rightarrow \mathbb{R}^2$ are represented by 2×2 matrices as

If we are in \mathbb{R}^3
then a point is a type $\begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$ a column vector.

Any linear transformation from $\mathbb{R}^3 \rightarrow \mathbb{R}^3$ corresponds to multiplication by a 3×3 matrix

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$\underline{c} = A \underline{b}$$

A is the matrix
corresponding to the
linear transformation
 ψ

We want to understand rigid body motions that are also linear transformations.

Defn

An orthogonal transformation is a linear transformation that preserves inner products.

$$\begin{array}{ccc} \tilde{a} & \longrightarrow & \gamma(\tilde{a}) \\ \tilde{b} & \longrightarrow & \gamma(\tilde{b}) \end{array}$$

$$\tilde{a} \cdot \tilde{b} = \gamma(\tilde{a}) \cdot \gamma(\tilde{b})$$

(Inner product $\tilde{a} \cdot \tilde{b}$ is also called scalar product

$$\tilde{a} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

$$\tilde{b} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$\tilde{a} \cdot \tilde{b} = a_1 b_1 + a_2 b_2$$

Properties of orthogonal transformations

• Orthogonal transformations preserve norms

$$\begin{array}{ccc} \vec{a} & \longrightarrow & \gamma(\vec{a}) \\ \vec{a} & \longrightarrow & \gamma(\vec{a}) \end{array}$$

$$\begin{array}{ccc} \vec{a} \cdot \vec{a} & = & \gamma(\vec{a}) \cdot \gamma(\vec{a}) \\ \text{before} & & \text{after} \end{array}$$

$$\|\vec{a}\|^2 = \|\gamma(\vec{a})\|^2$$

LENGTH
IS
PRESERVED

More generally

$$\begin{array}{ccc} a & \longrightarrow & \psi(a) \\ \sim & & \\ b & \longrightarrow & \psi(b) \end{array}$$

TRUE

$$\left\{ \begin{array}{l} \text{proved} \rightarrow \|\psi(a)\|^2 = \|a\|^2 \\ \text{previously} \rightarrow \|\psi(b)\|^2 = \|b\|^2 \end{array} \right. \quad \text{def} \rightarrow \psi(a) \cdot \psi(b) = a \cdot b$$

need to show that

$$\|a - b\| = \|\psi(a) - \psi(b)\| \quad \text{proved}$$

ψ is an isomorphism

ψ is an orthogonal transformation

Proof

$$(\psi(a) - \psi(b)) \cdot (\psi(a) - \psi(b)) = (a - b) \cdot (a - b)$$

$$\|\psi(a)\|^2 - 2\psi(a) \cdot \psi(b) + \|\psi(b)\|^2 = \|a\|^2 - 2a \cdot b + \|b\|^2$$

These two are equal!! ✓

☺

An orthogonal transformation is a rigid body transformation

defn of orthogonal transformation

— linear
— preserves inner products

$$\tilde{a} \cdot \tilde{b} = \psi(\tilde{a}) \cdot \psi(\tilde{b})$$

defn

of rigid body transformation

$$\|\tilde{a} - \tilde{b}\| = \|\psi(\tilde{a}) - \psi(\tilde{b})\|$$

- We proved that orthogonal transformations are rigid body transformations
- Earlier we proved that translations are rigid body transformations