

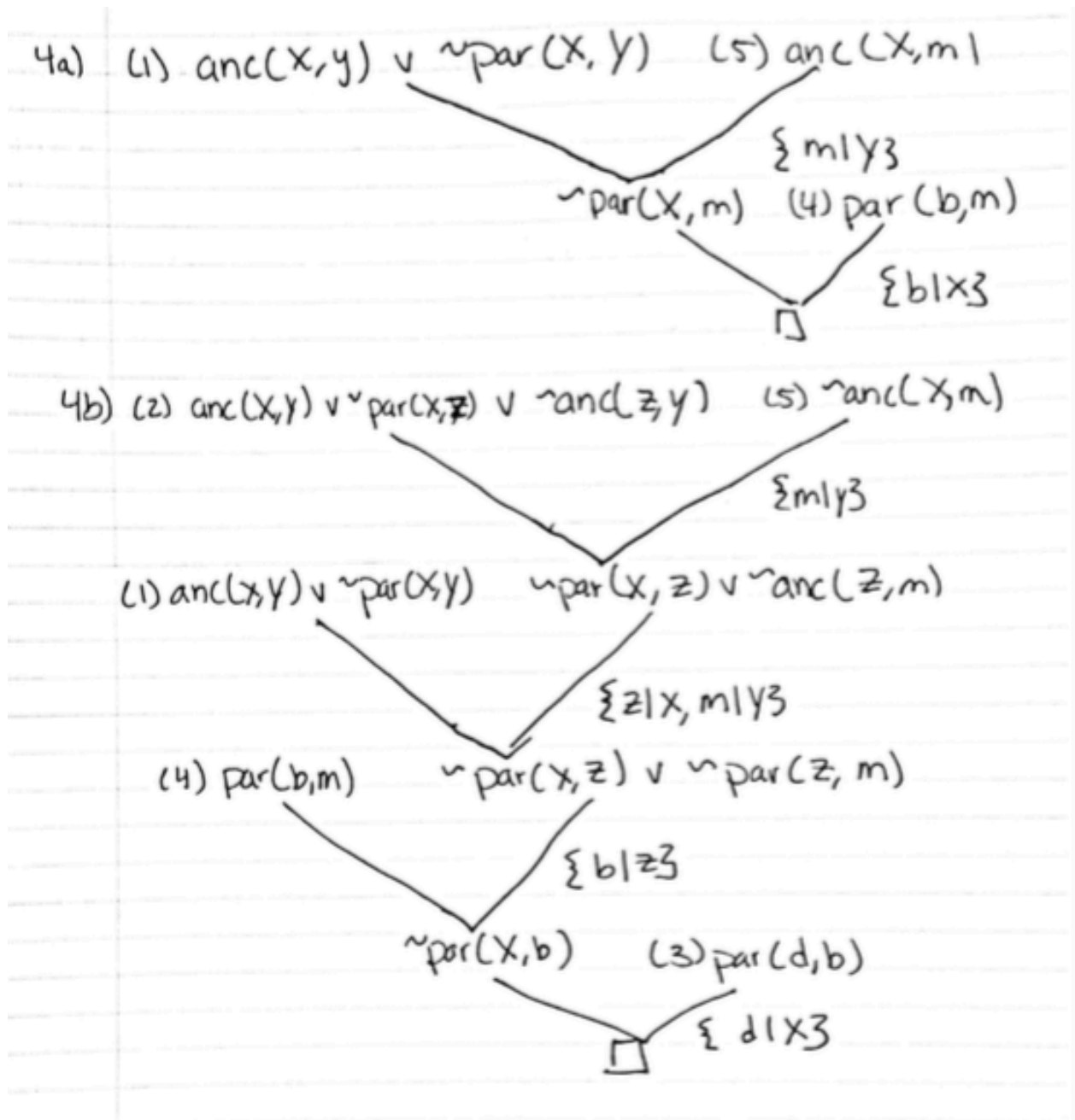
Assignment 3: Logic Programming

- 1) Complete the following sentences:
 - a. Logic programming systems are also called deductive databases.
 - b. The process of pattern matching to make statements identical is called unification.
- 2) Give a concise answer to each question below:
 - a. What are the differences between procedural programming and logic programming?
 - i. Procedural and logic programming differ in architecture, syntax, computation and control.
 - ii. Procudural
 1. Von Neumann machine architecture (sequential steps).
 2. Syntax is a sequence of statements.
 3. Performs sequential statements execution.
 4. Logic and control are mixed together.
 - iii. Logic Programming
 1. Abstract model, dealing with objects and their relationships.
 2. Logic formulas (Horn clauses)
 3. Computation is a deduction of clauses.
 4. Logic and control can be separated
 - b. What are the deficiencies of Prolog?
 - i. Resolution order control
 1. Ordering of pattern matching during resolution.
 2. Cut operator
 - ii. Closed world assumption
 1. It has only the knowledge of its database
 2. A true/fail system rather than a true/false
 - iii. The negation problem
 1. Prolog not operator is not equivalent to logical NOT operator.
 - c. What are the motivations for Logic programming?
 - i. Logic is used to represent the program
 - ii. Deduction are used as computation.
 - iii. A higher level language does more automatically
 1. We can concentrate more on what is to be done and less on how to do it.
 - iv. Ideal because the algorithm is the logic (the what) and the Control (the how)
 1. Only specific logic and let the system take care of control.

- 3) Use set notation to describe the resolution as a refutation system.
- a. Given a set of clauses S & and goal G ,
 - i. Negate the goal G
 - ii. $\{S\} \cup \{\neg G\}$
 - iii. existence of contradiction \Rightarrow derivation of empty clause
 - iv. Based on $\{S\} \cup \{\neg G\}$ is inconsistent if $\{S\} \cup \{G\}$ is consistent.

4) Give deduction trees of resolution (a) using 1 and 5; (b) using 2 and 5.

- (1) $\text{anc}(X, Y) \vee \sim \text{par}(X, Y)$
- (2) $\text{anc}(X, Y) \vee \sim \text{par}(X, Z) \vee \sim \text{anc}(Z, Y)$
- (3) $\text{par}(d, b)$
- (4) $\text{par}(b, m)$
- (5) $\sim \text{anc}(X, m)$



5) Conjunctions and Backtracking. Using the example of “Who teaches what”

- a. Try to trace through the search process for Q2.:

Call: (8) teaches(G3373, os, _G3375) ? creep

Exit: (8) teaches(mary, os, s1) ? creep

Call: (8) teaches(mary, compiler, _G3379) ? creep

Fail: (8) teaches(mary, compiler, _G3379) ? creep

False.

- b. Try to trace through Q1, but with sub-goals reversed.

Call: (8) teaches(mary, _G832, _G833) ? creep

Exit: (8) teaches(mary, os, s1) ? creep

Call: (8) teaches(john, os, _G837) ? creep

Fail: (8) teaches(john, os, _G837) ? creep

Redo: (8) teaches(mary, _G832, _G833) ? creep

Exit: (8) teaches(mary, ai, s2) ? creep

Call: (8) teaches(john, ai, _G837) ? creep

Exit: (8) teaches(john, ai, s1) ? creep

X = ai .

5a) teaches(X,os,-), teaches(X, compiler, -).

?-teaches(X,os,-), teaches(X, compiler, -).

:- teaches(X,os,-), teaches(X, compiler, -).

f3

:- teaches(mary, compiler, -).

Failure * failure for teaches(mary,os,-),
teaches(mary, compiler, -).

5b. teaches(mary,X,-), teaches(john,X,-).

?-teaches(mary,X,-), teaches(john,X,-)

:- teaches(mary,X,-), teaches(john,X,-).

back track

f3

f4

teaches(john,os,-).

Failure

Success

:-teaches(john, ai, -).

* failure for teaches(mary,os,-),
teaches(john,os,-).

6) Exam problem contribution

- a. Write a PROLOG representation of the following facts: (your at least 5 facts in English);
 - i. **nbaplayer(kobe).**
 - ii. **nbaplayer(curry).**
 - iii. **nbaplayer(Jordan).**
 - iv. **nbaplayer(westbrook).**

 - v. **greatestLakerPlayer(kobe).**
 - vi. **greatestBullsPlayer(Jordan).**
 - vii. **greatestwarriorsplayer(curry).**
 - viii. **greatestokcplayer(westbrook).**

- b. Write a PROLOG representation of the following rule: (your at least 3 rules in English);
 - i. **bestplayerfromwest(X,Y):-greatestLakerPlayer(X),
greatestwarriorsplayer(Y).**
 - ii. **bestplayerfromeast(X,Y):-greatestBullsPlayer(X),
greatestokcplayer(Y).**
 - iii. **bestofboth(X, Y):-bestplayerfromwest(X, Y).**
 - iv. **bestofboth(X, Y):- bestplayerfromeast(X,Y).**

- c. Write two PROLOG goal statements to search for answers: (also give 2 W questions in English), and at least one of your goal statements should be a conjunction of two sub goals;
 - i. Who is the basketball player from the west and on the Lakers team?
 1. **?- bestplayerfromthewestX), greatestLakerPlayer(X).**
 - ii. Who are the best basketball players from the west?
 1. **?-bestplayersfromwest(X, Y).**

- d. Run each given query.

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For help, use ?- help(Topic). or ?- apropos(Word).

1 ?- consult('/Volumes/STORAGE/Development/workspace/PrologEx/example4.pl').
true.

2 ?- bestplayerfromwest(X, _), greatestLakerPlayer(X).
X = kobe.

3 ?- bestplayerfromwest(X, Y).
X = kobe,
Y = curry.

4 ?- bestofboth(X, Y).
X = kobe,
Y = curry
X = jordan,
Y = westbrook.

5 ?-
```

- e. Show deduction tree that deduced the answer for one of the W questions above according to Prolog search strategy.

6c) Show deduction tree that deduced the answer for one of the W questions.

