5e Character Sheet

GDD

Goal:

Have an intuitive, quality alternative available for D&D players to create and store 5e character sheets.

Feature List:

- 1.) Customizable Character Sheets
- 2.) Save/Load
- 3.) Share
- 4.) Level Forecasting
- 5.) Damage tracker

Feature Breakdown

- Customizable Character Sheets
 - Page 1
 - Character Name
 - Max of 40 characters
 - Minimum of a first name
 - o Race, Background, Alignment
 - Drop down menus
 - Automatically calls racial traits, and background traits.
 - Background selection opens mini window for Background Trait options
 - o Personality Traits, Ideals, Bonds, Flaws

- Has drop down menus for generic options
- Also has a write in option
- Class and Levels, Proficiency Bonus
 - Drop down menu for class
 - Autofill for proficiency
- o Age, Height, Weight, Hair, Eyes, Skin
 - Separate text boxes for each trait
- Ability Scores
 - Separated number counters for each stat
 - Standard Array and Point buy option
- Saves
 - Autofill from race, background, and class features
- Skills
 - Autofill from race, background, and class features
- o HD. HP. Death Saves
 - HD and HP autofill from race, background, and class features
 - Simple check boxes for passes and fails for death saves
- o AC, Initiative, Speed
 - Autofill from race, abilities, and class features
- Attacks
 - An add and remove button for managing multiple attacks
 - Drop down menu for weapons
 - Prefilled weapon stats
 - Clickable weapon properties that display property description in a mini window
 - Drop down menu for enchantments when added
- Proficiencies
 - Autofill from race, background, and class features
- Features & Traits
 - Autofill from race, background, and class features
- Equipment
 - Add and remove buttons for items
 - Categories and drop down options for different items
 - A currency counter across the top
- Page 2
 - Additional Features & Traits
 - Text box for custom/home brew entries
 - Backstory
 - Text box
 - Allies & Organizations
 - Add and remove buttons for established factions

- Text box for custom/home brew entries
- o Treasure
 - Text box
- Spell List
 - o Spellcasting Class, Ability, Save, Bonus
 - o Spell Levels
 - Spell Slots Total/Used
 - o Spell Name
 - Spell Description

Save/Load

- Save
 - Player is able to save a character sheet to local memory
- Load
 - Player can load from local memory

Share

 Player can send to the cloud, create pdf, or send document via email, or as a text message. Possible peer to peer sending

Level Forecasting

- Allows player to set up auto-leveling by selecting desired class features of higher levels
- Level up button on character sheet auto increases certain character features depending on selected class

Damage Tracker

 A button near HP can track damage taken, and automatically apply resistances and vulnerabilities