Jasmeet Singh

Developer | GSoC'er | Masters, UBC | B. Tech., IIT

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Experience

<u>Ansys</u> | R&D Engineer II (Software Developer) Sep-2020 - Present | Vancouver, BC

- Contributed to software applications for customers developing technology of tomorrow- things like LiDAR systems for autonomous cars, virtual reality headsets, cellphone cameras, communications equipment for data centers and new platforms for quantum computing.
- Produced software applications which meet high standards for accuracy, user experience and performance, and run on the latest desktop, enterprise, cloud and HPC computing systems.
- Collaborated with Senior R&D Engineers to produce efficient, maintainable and modular production code for scientific algorithms and user interfaces.

<u>ANSLab, UBC</u> | Research Assistant - Mesh Generation Software Sep-2017 - May 2020 | Vancouver, BC Website

- Created a C++ surface mesh generation application (EDAMSurf) to produce surface meshes automatically from a given triangulation.
- Features in the mesh such as quad-dominance and anisotropy make the mesh suitable to serve as an input to 3D mesh generator and produces more accurate and robust fluid flow simulation results.
- Worked on a large project using Jenkins CI and Git. Wrote unit tests and regression tests for robust application development.

CGAL, Google Summer of Code | Software Development Intern
May 2019 - July 2019 | Vancouver, BC Website Github Docs

- Developed basic viewers for various data structures in Computational Geometry Algorithms Libraty (CGAL) using C++, Git, GitHub, template metaprogramming concepts.
- Basic viewers that I wrote are global functions that visualize 3D data-structures of CGAL. They help to visualize the result of an algorithm and can other developers to debug their code.
- Interactive viewers were developed for data structures Voronoi Diagram, Nef Polyhedra, Periodic Triangulation and Arrangement 2D.

Indian Institute of Science | Research Assistant - Interdisciplinary Work Jan 2016 - July 2017 | Bangalore, India

- Developed an algorithm to convert spatial flame fronts into connected graphs using MATLAB. Performed network analysis on the constructed graphs to infer flame front characteristics.
- This study produced state of the art highly enriched graphical representation of flame fronts and was a pioneering interdisciplinary work in complex networks and combustion dynamics.

Projects

Secondary Animation using Dynamic Kelvinlets

Digital Humans Course Project | Sep 2019 - Dec 2019 | Github Report

- Implemented a procedure to automatically add secondary motion to objects given skeletal animation keyframes for a model using linear blend skinning.
- The algorithm solves elastodynamics equations to compute material response towards elastodynamic forces.
- The implementation runs in about real time (55.6 FPS) and requires no information about the geometry of the object being animated. Technologies used - C++, Git, OpenFrameWorks (OpenGL).

Canvas Drawing Application
Side Project | March 2020 - April 2020 <u>Website Github</u>

 Created a canvas drawing application where multiple people can draw at the same time on a canvas using Linux, Apache2, Php, and Google Firebase infrastructure.

Education

MASc, Mechanical Engg., University of British Columbia Grade - 92.7% Sept 2017 - May 2020

B.Tech, Mechanical Engg., IIT BHU, Varanasi *Grade - 8.22/10 July 2011 - May 2015*

Skills

C++ • Java • Python • JavaScript • HTML • CSS • MySQL • Google Cloud • MongoDB • Data structures • Algorithms • OOP • Numerical Simulation • Visualization • Computational Geometry

Awards

Best Student Paper	2019
Award - AIAA SciTech	
<u>2020</u>	
Continuing Merit Award -	2018
UBC	
Department Entrance	2017
Scholarship - UBC	
Merit-Cum Means	2015
Sholarship 4 years of	
Bachelor's 95 percentile	
Unilever Future Leaders	2013
Internship Fellowship -	
Pan IIT	
99.3 percentile in IIT -	2011
Joint Entrance Exam	
99.7 percentile in All	2011
India Engineering	
Entrance Examination	

Leadership

VP, Communications -	2018-
<u>Interdisciplinary</u>	2019
<u> Graduate Student</u>	
<u>Network (iGSN)</u>	
Co-Founder and Core	2014-
Member - Career	2015
Guidance Forum, IIT,	
Varanasi	

Publications

- Singh J., Olliver Gooch, Carl F. "Advancing Layer Surface Mesh Generation." AIAA Scitech 2020 Forum. 2020. **Best Student Paper Award.**
- Singh, J., Belur Vishwanath, R., Chaudhuri, S., & Sujith, R. I. (2017). Network structure of turbulent premixed flames. Chaos: An Interdisciplinary Journal of Nonlinear Science, 27(4), 043107.
- Singh, J. (2020). Entire domain advancing layer surface mesh (EDAMSurf) generation (Masters dissertation, University of British Columbia).