

# **Database Principles Crash Course**



# Module Overview

- **Database Concepts**
- **Fundamentals About Transactions**



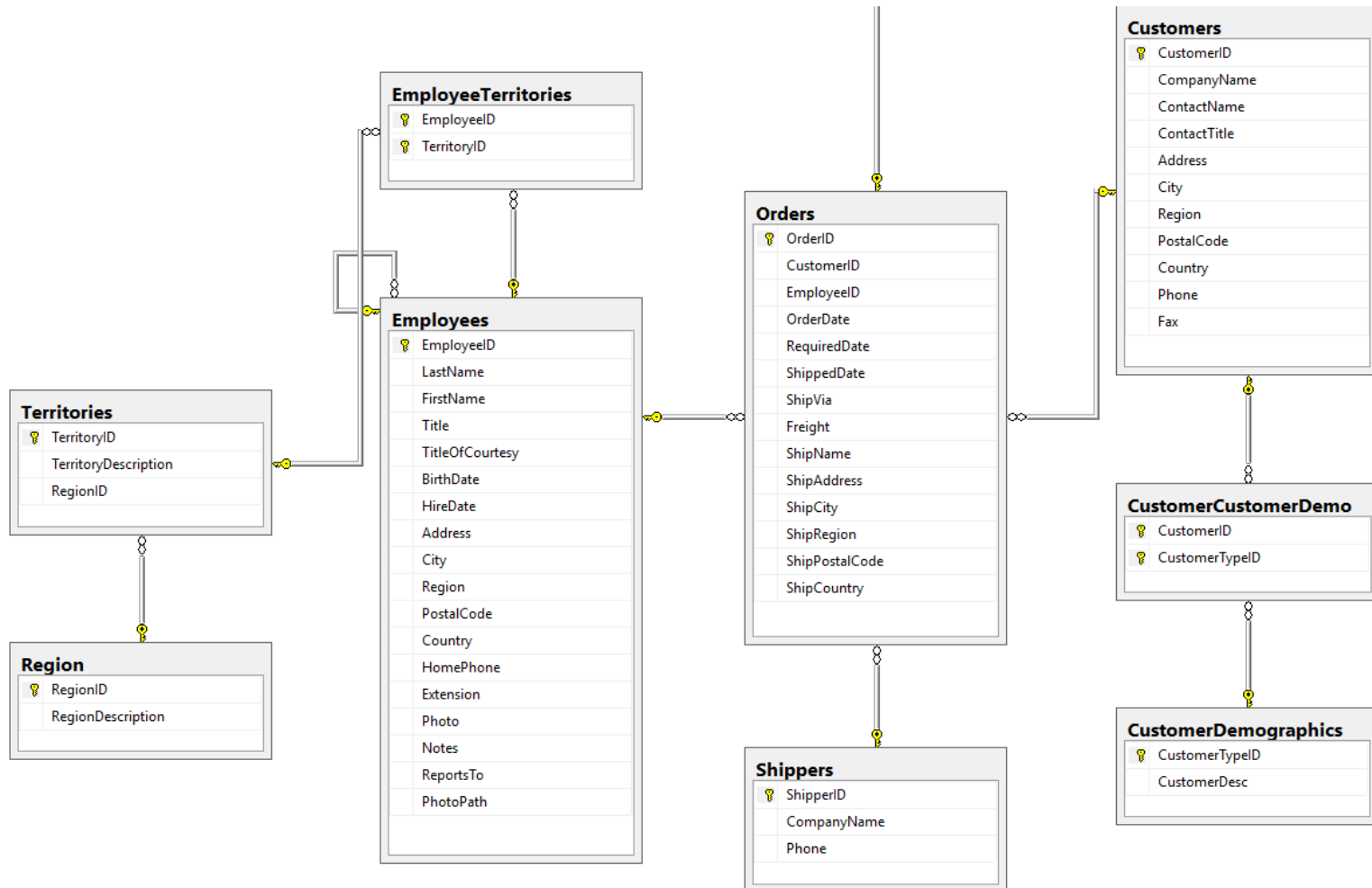
# Lesson 1: Database Concepts

- **Relational Databases**
- **Normalization**
- **Database Objects**
- **Data Types**
- **Levels of abstraction**
- **What is NULL**
- **Join operators**

# Relational Databases

- **Relational databases consist of many objects**
- **Most common object is a table**
  - Table is a logical structure for storing data
  - It is defined by its columns which represents the types of data to be stored
  - Every table should have a primary key
  - A table can also host foreign keys which describe its relation to another table
- **Tables are organized into schemas**

# Example



# Normalization

- **Database modeling - deciding which tables and columns, (together with other objects) are needed to support the application that consumes the data.**
- **Database normalization is the process that seeks to eliminate the need for multiple repetitions of the same data**
  - Division of large tables into smaller (and less redundant) tables and defining relationships between them
- **In June of 1970, Edgar F Codd introduced the concept of normalization known as First Normal Form (1NF)**
  - Codd also define the Second Normal Form (2NF) and Third Normal Form (3NF)



# Database Objects

- **Stored procedures**

- Objects for storing methods of action

- **Functions**

- Objects that encapsulate formulas and calculations

- **Views**

- Object that consists of one select-statement

- **Schemas**

- An organizational object that can be described as a folder in a file system. All objects in a database must belong to a schema.

- **User-defined objects**

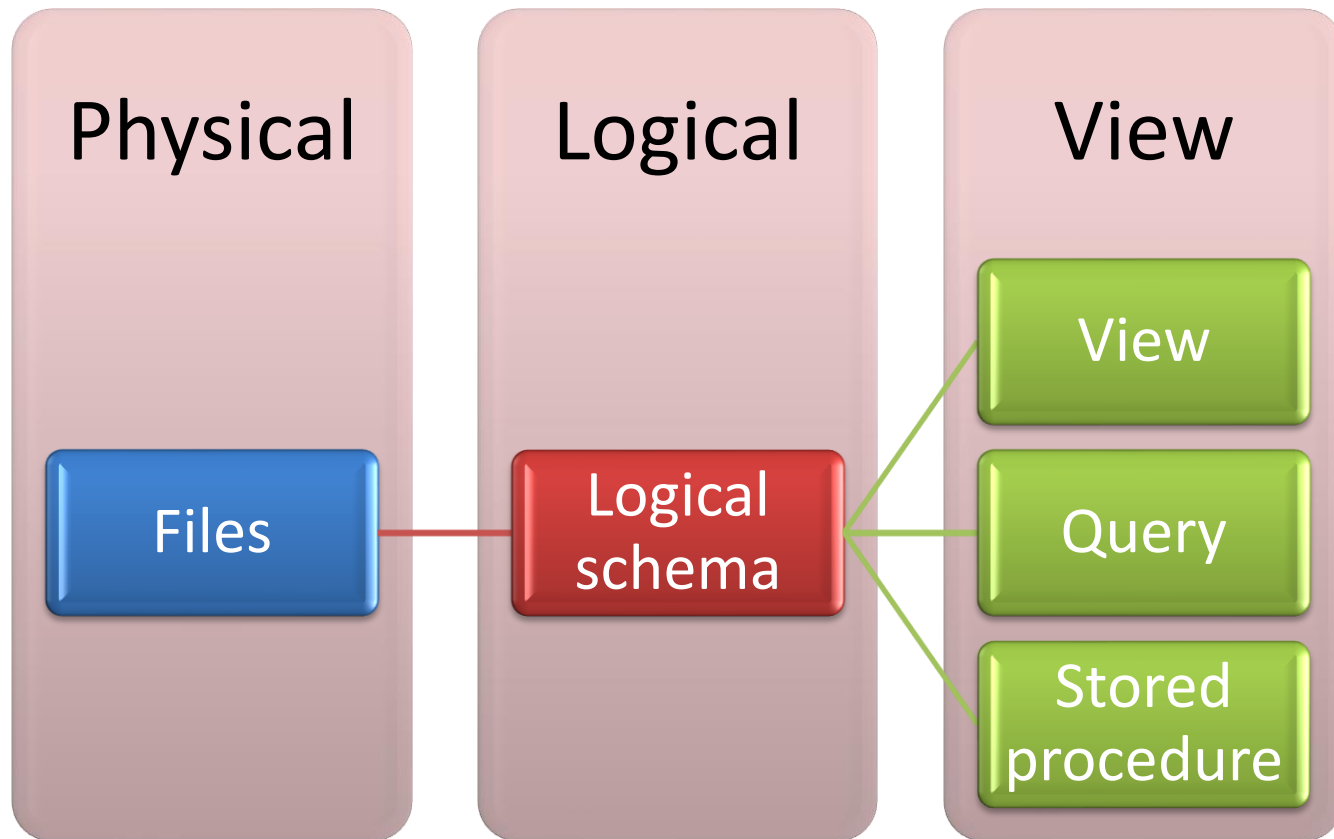
- Objects that consist of an interpretation of a native SQL Server data type.

# Data Types

- A data type defines how a value is structured, stored, and handled
- Structured data types are native SQL Server data types
  - int, char, varchar, datetime, binary, varbinary, money, decimal, geography, geometry, location, and so on.
- Semi-structured data types store its data in a structured manner internally and is usually handled by the database engine as large objects
  - xml
- Non-structured data types are used to store large amounts of data such as documents and binaries.
  - image, text, and ntext are usually called blob/clob



# Levels of abstraction



# What is NULL

- **Definition of NULL**
- **Working with NULL Values**
- **NULL Value Practice by Example**

# Definition of NULL

- **NULL is unknown value**
- **NULL is not the same as zeros or blanks since they are both defined values**
- **Any arithmetic or comparison operation that involves NULL value will result with NULL value**
  - **$50 + \text{NULL} \rightarrow \text{NULL}$**
  - **$50 < \text{NULL} \rightarrow \text{NULL}$**
- **When one of the conditions in the WHERE clause results with NULL it is treated as FALSE**

# Working with NULL Values

- NULL values can't be compared using standard comparison operators
- Keywords IS NULL and IS NOT NULL are used to identify NULL values

```
SELECT Name, Color
FROM Production.Product
WHERE Color IS NULL
```

Name	Color
Adjustable Race	NULL
Bearing Ball	NULL
BB Ball Bearing	NULL
....	
LL Bottom Bracket	NULL
ML Bottom Bracket	NULL
HL Bottom Bracket	NULL

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# What are Joins?

- Although not necessarily, related tables are created with common columns usually named primary and foreign key
- JOIN - combines data from two or more tables into a single result set (usually by using common columns )



# Types of Joins

- **There are several types of JOIN operator :**
  - **INNER JOIN** – returns only matching rows
  - **OUTER JOIN** – returns the unmatched rows
  - **CROSS JOIN** – returns all rows from the LeftTable combined with all rows from the RightTable

```
SELECT LeftTable.Column1, RightTable.Column1  
FROM LeftTable JoinType RightTable  
ON JoinCondition
```

# Querying using INNER JOIN

- Cross-section of two sets
- Resulting set will contain only those elements that are common to both tables

```
SELECT P.ProductNumber, R.Comments
FROM Production.Product P
INNER JOIN Production.ProductReview R
ON P.ProductID = R.ProductID
```

ProductNumber	Comments
SO-B909-M	I can't believe I'm singing the....
PD-M562	A little on the heavy side, but overall ...
PD-M562	Maybe it's just because I'm new to ....
BK-R64Y-40	The Road-550-W from Adventure Works Cycles ...

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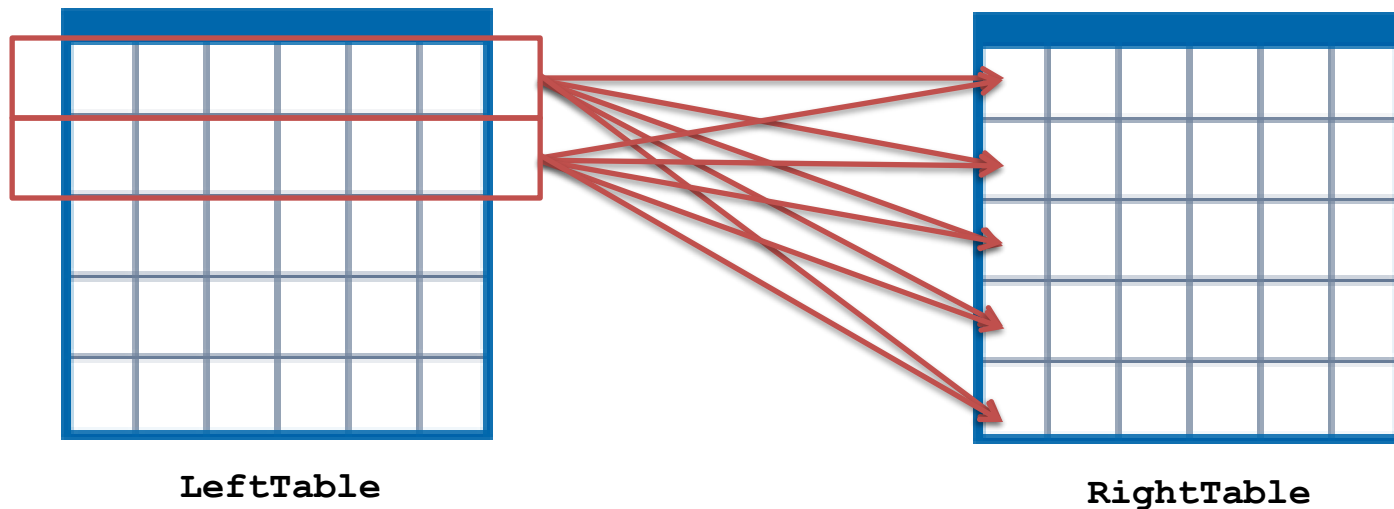
# Querying using OUTER JOIN

- Returns even those data that does not have a match in the joining table
- There are three variations of **OUTER JOIN** operator:
  - **LEFT OUTER JOIN** – returns all the rows from the LeftTable and only the matching rows from the RightTable
  - **RIGHT OUTER JOIN** – returns all the rows from the RightTable and only the matching rows from the LeftTable
  - **FULL OUTER JOIN** – returns all rows from both the LeftTable and the RightTable



# Querying using CROSS JOIN

- Also known as Cartesian product
- Combines all rows from a LeftTable with all the rows in the RightTable



- CROSS JOIN should be treated with caution ⚠

# Advanced Usage of Joins

- You will often require data from more than two tables
  - Multiple JOINS
- *Self-join* refers to any kind of join used to join a table to itself

```
SELECT  P.Name AS Product, L.Name AS Location, I.Quantity
FROM    Production.Product P
        INNER JOIN Production.ProductInventory I
ON       P.ProductID = I.ProductID
        INNER JOIN Production.Location L
ON       L.LocationID = I.LocationID
```

Product	Location	Quantity
Adjustable Race	Tool Crib	408
Adjustable Race	Miscellaneous Storage	324
....		
Road-750 Black, 52	Final Assembly	116

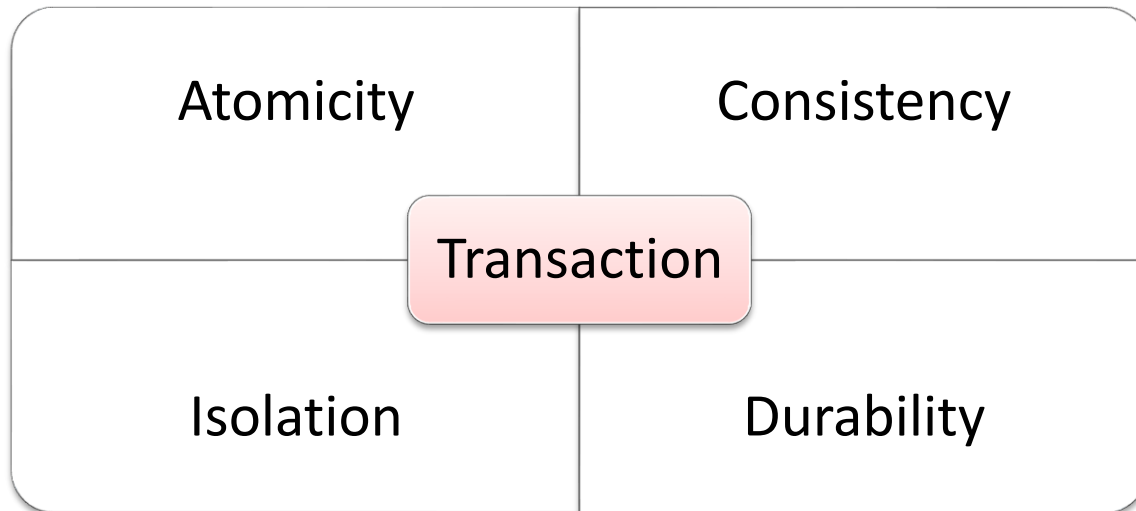
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# Lesson 2: Fundamentals About Transactions

- **Transaction Fundamentals**
- **Transactions and the Database Engine**
- **Basic Transaction Statement Definitions**
- **Using Nested Transactions**

# Transaction Fundamentals

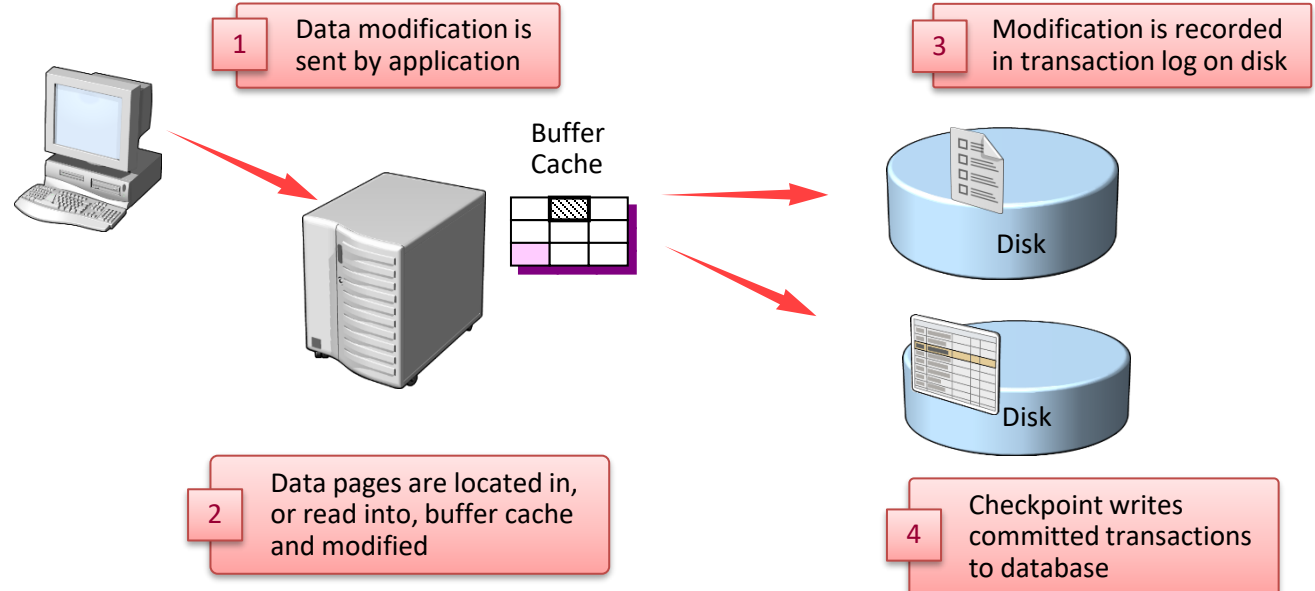
- **Purpose of transaction is to keep data consistency.**
  - Question is how?
- **Answer is ACID.**
- **When transaction starts it needs to satisfied following rules.**



- **If any of those four rules is fail, transaction needs to be rollback**

# Transactions and the Database Engine

- Database engine provides mechanism to handle transaction on proper way.
  - WAL – write ahead log is key components
  - Locking - Isolation levels of transactions
  - Logging - ensure transaction durability



# Basic Transaction Statement Definitions

- **BEGIN TRANSACTION** – is appoint in TSQL code from where all parts are treated as one for keeping data consistent.
- **COMMIT TRANSACTION** - all data modifications performed since the start of the transaction are permanent
- **ROLLBACK TRANSACTION** - Rolls back an explicit or implicit transaction to the beginning of the transaction
  - *You cannot rollback transaction after COMMIT*

# Questions

