When you have finished designing the storyboard, you need to decide how to split the work of implementing all the windows. Implementing a window will also include all non-visual aspects associated with it, all event handling, the connections to the other parts of the GUI, and the connections to the control and model. The work split must be as equal as you can make it.

Type up the work split documentation (plain text or PDF, no other format will be accepted). Make a table with two columns: in one column list the name of the window to be implemented, and in the second, the team member who will implement it.

Team Member	Window		
Jasmine	Login Screen - Implementing username (possible password) login - Menu for quit		
Jasmine	Non-Admin Screen - Initial screen - Delete, create, rename album - Menu w/ quit and log out		
Radhe	Inside Album Screen - Display all photos with thumbnails, etc - Menu w/ quit and log out		
Radhe	Inside Album Screen - Display selected photo - Display its date/time, tags, caption		
Radhe	Inside Album Screen - Add photo - Browse feature		
Jasmine	Inside Album Screen - Delete photo		
Jasmine	Inside Album Screen - Edit Photo		
Radhe	Inside Album Screen - Move Photo		
Jasmine	Admin Screen - Display all users - Create new user - Delete user		