

Jasmine Lam

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EDUCATION

The University of California, San Diego

June 2025

Bachelor of Science Cognitive Science with Specialization in Design in Interaction

GPA: 3.52

RELEVANT COURSEWORK

Interaction Design, Advanced Interaction Design, Data Science in Practice, Sustainable Development Design, Social Cognition, Cognitive Development and Interactive Computing Environments

EXPERIENCE

Boys and Girls Club

San Diego, CA

Youth Leader

May 2024 - Present

- Led engaging academic, recreational, and creative activities for youth ages 5–15, fostering a safe, inclusive, and supportive environment.
- Mentored children through positive behavior reinforcement, conflict resolution, and social-emotional learning strategies, including support for neurodivergent children and those with special needs.
- Collaborated with staff to design and implement daily programs that promoted youth development in leadership, teamwork, and self-confidence
- Managed group dynamics and ensured safety during transitions, responding to behavioral challenges with empathy, consistency, and professionalism

Oakland Military Institute College Preparatory Academy

Oakland, CA

Language Learner Aid

June 2021-August 2021

- Assisted in planning and implementing suitable learning experiences for EL students and instructed students in various areas of instruction.
 - Prepared and maintained a variety of logs, records and files, including information of a confidential nature.
 - Helped teachers in setting up, monitoring and cleaning up program facilities.
 - Supported students with language and learning disabilities in various subjects.
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PROJECTS

Protect Marine Animals

UCSD

Class Project

September 2024-December 2024

- Designed and programmed KOOV robots to support technology-enhanced learning, integrating coding and storytelling to engage students in STEM concepts
- Co-developed an interactive robotic shark that illustrated the effects of pollution in marine environments, combining movement, sensors, and narrative elements
- Presented the final project to local high school students, using robotics as a tool to teach marine biology and environmental awareness in an accessible, hands-on format functionality and user interface.

Food Recovery Network Webpage Redesign

UCSD

Class Project

September 2024-December 2024

- Collaborated with a team of 8 to redesign the website for a UCSD-affiliated nonprofit food bank, applying cognitive science principles to improve user experience, accessibility, and information flow.
- Created wireframes and interactive prototypes using Figma, focusing on intuitive navigation and visual hierarchy to support diverse user needs.
- Designed and implemented custom graphics to enhance the visual identity of the organization and communicate key messages clearly
- Led team organization efforts by coordinating meetings, documenting discussions, and maintaining detailed project logs to ensure accountability and progress tracking.

Bold Brew (Start-Up)

UCSD

UI/UX Designer

March 2024-July 2024

- Collaborated with a cross-functional team of 5, organizing meetings, tracking deadlines, and bridging communication between design, development, and business roles.
 - Designed branding and UI/UX elements for Bold Brew, a dating app startup — created logo, defined color schemes, and developed interactive prototypes in Figma.
 - Developed and implemented front-end features using React Native, focusing on responsive UI.
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ADDITIONAL SKILLS

Programming Skills: Python, HTML/CSS, Javascript, React Native, React

Digital Skills: Google Suite, Slack, Excel, Word, Teams, Powerpoint, Canva, Figma