

COURSE DESCRIPTION

This class will be focusing on the technical skill of digital video editing as well as the aesthetic qualities and content, all at the same time. You will be exploring your relationship to our own individual voice as an artist. This means becoming aware of the editing styles and tropes of time based media in the world around you, such as television and popular movies, and consciously choosing which to use and which to avoid. You will learn to step out of the common pattern of editing and develop your own rhythm. During critiques and discussions you will be asked to think about popular culture and how it affects your making, as well as your viewing.

LEARNING OBJECTIVES

- Become competent in the technical elements of non-linear composite editing.
- Gain the ability to demonstrate familiarity with the work and ideas of video.
- Ability to articulate and critique on time based media work.

COURSE MATERIALS

- Reading handouts from instructor
- External hard drive/USB drive
- Patience

COURSE PROJECTS AND ASSIGNMENTS

All class projects and assignments are to be turned in before or on the date due, specified in the syllabus. These projects and assignments will require you to work outside of the scheduled class time in the lab to complete them. Please plan ahead and schedule your week accordingly. If class is missed, it is your responsibility to make up for the work missed in the class. If a project is turned in late it will affect its grade.

READINGS

Reading handouts will be given via the website listed above. All readings must be printed to be read, underlined, notated and brought to class to help you participate in discussions. These noted print outs will be turned in as homework. Don't understand something? Highlight it. Disagree with something? Write it down in the margins. Want me to explain something? Underline it.

GRADING

- Students must complete all assignments in a professional manner and on time.
- Students must participate in class discussions and critiques.

Projects and assignments: 60%

Class participation during critiques and discussions: 20%

Reading assignments: 20%

ATTENDANCE POLICY

*Arriving to class later than 15 minutes counts as 1 absence.

*If you arrive after five minutes, you are counted as tardy. Three tardies count as an absence.

*Attendance and punctuality are required at all classes. If you arrive late to class, you will be marked absent. **Final grade will drop one full letter grade if student has missed more than two classes. *Absence in more than three classes will constitute grounds for assigning a grade of 'F'.***

EXPECTATIONS of STUDENTS

It is expected that additional time, on a weekly basis, will be spent on your assignments and projects. It is your responsibility to plan ahead and schedule sufficient time outside of class each week for homework and individual lab time. It is also expected that students read, review, and practice material pertinent to the class schedule, for each class, before coming to class. Students will learn from each other as well as the instructor.

Understanding that there might be technical expertise differences, more experienced students could be called upon to help beginning students with course material.

BASIC CLASS ETIQUETTE

*No use of your phone including phone calls, texting or touching it.

*No Internet that is not related to the course.

STUDENTS WITH DISABILITIES

The University's commitment to equal educational opportunities for students with disabilities includes providing reasonable accommodations for the needs of students with disabilities. To request an accommodation for a qualifying disability, a student must self-identify and register with the Coordinator of Disability Services for his or her campus. No one, including faculty, is authorized to evaluate the need and arrange for an accommodation except the Coordinator of Disability Services. Moreover, no one, including faculty, is authorized to contact the Coordinator of Disability Services on behalf of a student. For further information, please see Information for Students with Disabilities on the University's website.

Class Schedule

Class schedule may change and projects may change

March 8 th *Monday*

Introductions, review of syllabus

March 10 *Wednesday*

Presentation on video artists

AfterEffects Basics

Homework: Reading 1

March 15 *Monday*

Discuss Reading

Open Lab to practice

Motion Graphics and Keyframes

March 17 *Wednesday*

Presentation on video artists

Review AfterEffects

Basic rendering and exporting

<https://youtu.be/5GZhIZNqQdo>

Open lab for music video

Homework: Finish Poetry Video

March 22 *Monday*

Creating story with text

<https://vimeo.com/186328541>

Open Lab

March 24 *Wednesday*

Critique

Homework: Reading 1

March 27-April 4 no class Spring Break

April 5 *Monday*

Presentation on video artists

Discussion of reading

Discuss Spirit animal self portrait project

April 7 Wednesday

Presentation on video artists

Chroma key intro

https://www.youtube.com/watch?v=3H30_5OgEd4&feature=emb_logo

Homework: Work on chroma key and spirit animal self portrait project

April 12 Monday

Chroma Key Open Lab

Animating Paint

https://www.youtube.com/watch?v=Q1H5mCOpiz8&feature=emb_logo

Shapes

https://www.youtube.com/watch?v=8XlbGwuDZFk&feature=emb_logo

Presentation on video artists

April 14 Wednesday

Spirit Animal Projects due

Individual tutorials

Homework:

-Watch this video by Rachel Garber Cole.

<https://www.youtube.com/watch?v=zYqGel5yJ08>

-Reading 2

April 19 Monday

Discuss Rachel's video

Discuss reading

-Watch this video by Rachel Garber Cole.

<https://www.youtube.com/watch?v=zYqGel5yJ08>

A little more on green screen:

<https://youtu.be/NAdS23ho4NY>

April 21 Wednesday

Spirit Animal Project is due today

Homework: Start Brainstorming final project

-Watch this video by Rachel Garber Cole.

<https://www.youtube.com/watch?v=zYqGel5yJ08>

A little more on green screen:

<https://youtu.be/NAdS23ho4NY>

Masking:

<https://youtu.be/nKhgg7uRowQ>

Shapes:

https://www.youtube.com/watch?v=8XlbGwuDZFk&feature=emb_logo

April 26 Monday

Class Presentation

Open lab to work on Final Project

April 28 Wednesday

Class demonstration on creating from your brainstorm

Tricks for background and foreground

Rotoscoping:

https://www.youtube.com/watch?v=ZM6Uv-Egul4&feature=emb_logo

Individual tutorials

Homework:

Work on Final Project

May 3rd Monday

Asynchronous

Watch class tutorial

Homework: Mood board due for final Project

May 5 Wednesday

Asynchronous

Watch class tutorial

Homework: Mood boards due for final Project

May 10 Monday

Asynchronous

Watch class tutorials

Homework: Keep working on the final project

May 12 Wednesday

Asynchronous

Watch class tutorials

Homework: Reading 1

Sign up for individual meeting for the final project

May 17 Monday

Critiques on Final Project work in the progress storyboard due

Presentation on video artists

May 19 Wednesday

Individual tutorials

May 24 Monday

Presentation on video artist

Homework: Work on your final project

May 26 Wednesday

Individual tutorials/meetings with each student

Homework: work on Final Project

May 31 Monday

No class

June 2 Wednesday

Final Project due Presentations

June 7 Monday

Class Final Project Presentation

June 9 Wednesday

Last day to Present final film

