

# JASMINE WANG

Phone number and address available on request

jfwang2(at)ncsu.edu

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**OBJECTIVE** Seeking a summer internship to gain relevant work experience

## EDUCATION

**North Carolina State University**, Park Scholarship Recipient | Raleigh, NC

May 2020

- B.S. in Computer Science, Minor in Sociology, GPA: 4.00/4.00
- Relevant Coursework: Organization and Assembly (Spring 2018), Operating Systems (Spring 2018), C and Software Tools (Fall 2017), Data Structures for Computer Scientists (Fall 2017), Programming Concepts – Java
- Park Scholarship: highly selective, full merit scholarship (\$107,000 / 4 years) awarded for accomplishments and potential in scholarship, leadership, service, and character. Includes leadership and diversity training and a civic engagement project.

## SKILLS

Java; C (Fall 2017); Linux (beginner); Confluence; JIRA; Agile methodology; Microsoft Word, Excel, PowerPoint, SharePoint; Mandarin Chinese (professional working proficiency)

## WORK & RELATED EXPERIENCE

**Project Manager Intern**, Allstate | Charlotte, NC

May 2017 – August 2017

- Created and built a SharePoint collaborative knowledge repository for all Infrastructure & Security Project Managers
- Assisted in organizing two Chief Business Architects' project into Agile backlog of stories, themes, and epics in JIRA
- Presented projects to all Infrastructure and Information Security Project Managers (international)

**Information Technology Officer**, Krispy Kreme Challenge | Raleigh, NC

May 2017 – Present

- Oversee and delegate tasks to Information Technology committee members, including updating the website with dates, links, merchandise, maps, etc. and maximizing yearly Google AdWords budget
- Created Google AdWords ads, keywords as 2016-2017 Web Design & Analytics Committee Member: one accumulated 33% (111,176) of 2016-2017 year's views. 2016-2017 ad campaign resulted in 11,264 clicks to website

**Computer Science Student Ambassador**, NCSU Computer Science Department | Raleigh, NC

May 2017 – Present

- Represent the Computer Science department through events and outreach to prospective students
- Strengthen leadership and communications skills by networking with corporate sponsors and prospective students

**Immersive Environments Student Advisor**, Virtual Reality Studio at DH Hill | Raleigh, NC

August 2017 – Present

- Assist patrons of all Virtual Reality exposure levels (beginner to advanced) in exploration and development of immersive environments
- Troubleshoot a variety of Virtual Reality-related hardware when issues arose

**Brand Coordinator**, Feed the Pack: The Food Pantry at NC State | Raleigh, NC

May 2017 – Present

- Create and design promotional materials and pantry merchandise for distribution and promotion of organization
- Manage and update Feed the Pack website throughout the year with events, hours, and other information

## VOLUNTEER & OTHER EXPERIENCE

**FLAMES Helper**, NCSU Stars Alliance | Raleigh, NC

August 2016 – Present

- Taught high school girls basic programming concepts through a *Snap!* (visual programming language) workshop
- Guided elementary school kids through *Scratch* (visual programming language) to create their own projects

**Website Coordinator**, Hoonah City Schools | Hoonah, AK

March 2017 – Present

- Created individual partnership outside of NC State Alternative Service Break to impact school district remotely
- Worked directly with the school principal and staff members to understand needs and improvements
- Increased accessibility and organization of site for users, specifically using HTML in back-end
- Continuously add educational resources for students and staff, updating information when necessary

## RESEARCH EXPERIENCE

**Research Assistant**, NCSU Center for Educational Informatics | Raleigh, NC

September 2016 – May 2017

- Analyzed the educational benefits of games in Virtual Reality vs. mouse and keyboard (MAK) platforms
- Developed pre- and post-survey questions for control (MAK) and experimental (VR) groups
- Co-author of *Improving Educational Performance: Evaluating Virtual Reality Technology as an Enhanced Game-Based Learning Practice* (unpublished)

## HONORS AND ACTIVITIES

Women in Computer Science Member, Alternative Service Break Alaska 2017 Team Member, Just Cuz Crew Dance Crew Member, University Scholars Program Member, Park Scholarships Ambassador, Chinese Undergraduate Student Association Member