

Modern Control Theory

Model Predictive Control - MPC – Lecture 2

Dynamic Prediction Models

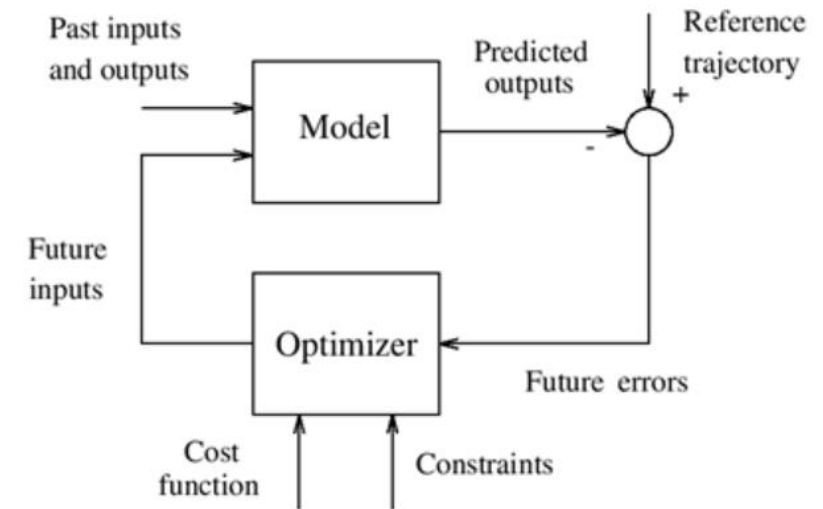
RECAP

Second definition of MPC:

MPC is a controller which uses **prediction that includes the effect of past and future control actions** such that to **satisfy the desired objectives without violation of constraints** but implements only the first time-step action **at EVERY TIME STEP**.

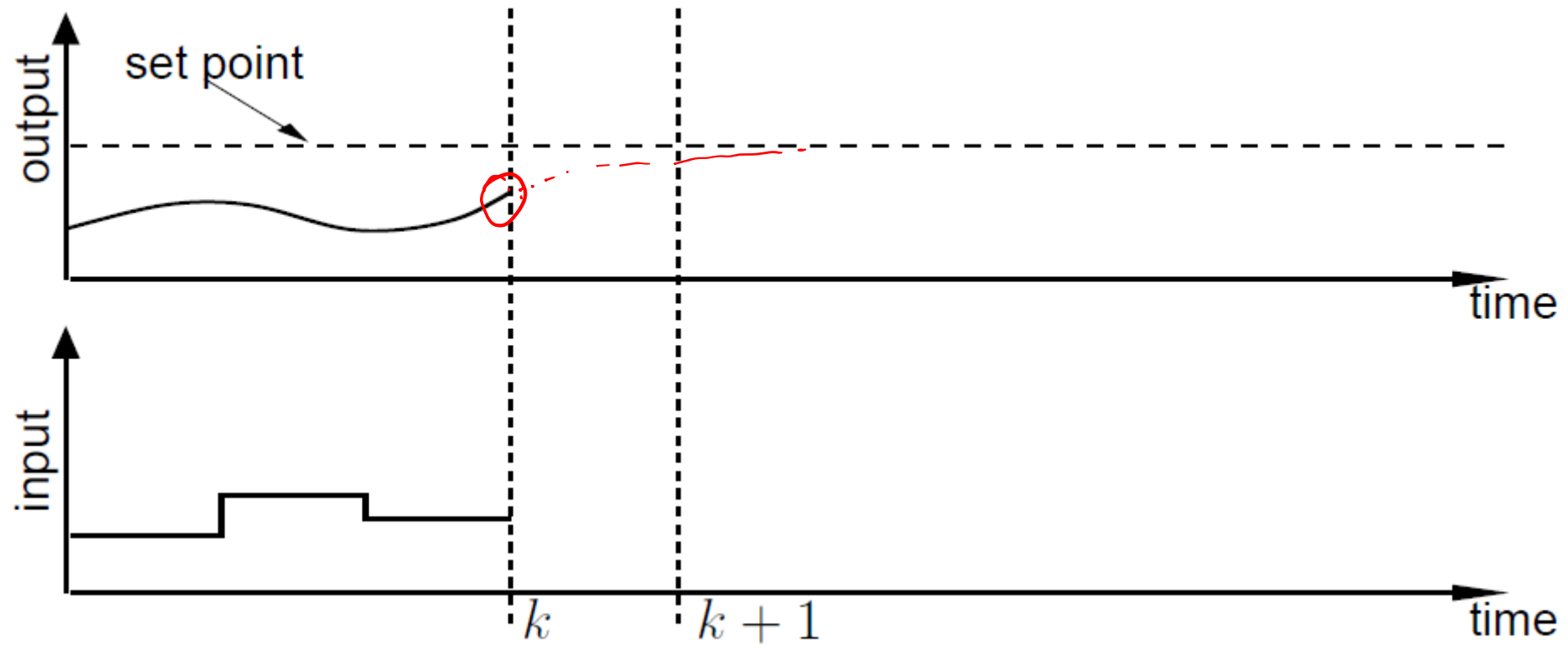
KEY ELEMENTS OF MPC

- Prediction Model
 - Effect of past actions onto the future (**implemented**)
 - Effect of current and future actions (**to be implemented**)
- **Objectives** with Constraints to be met on Input action, Output deviations
- Optimizer to obtain the control actions

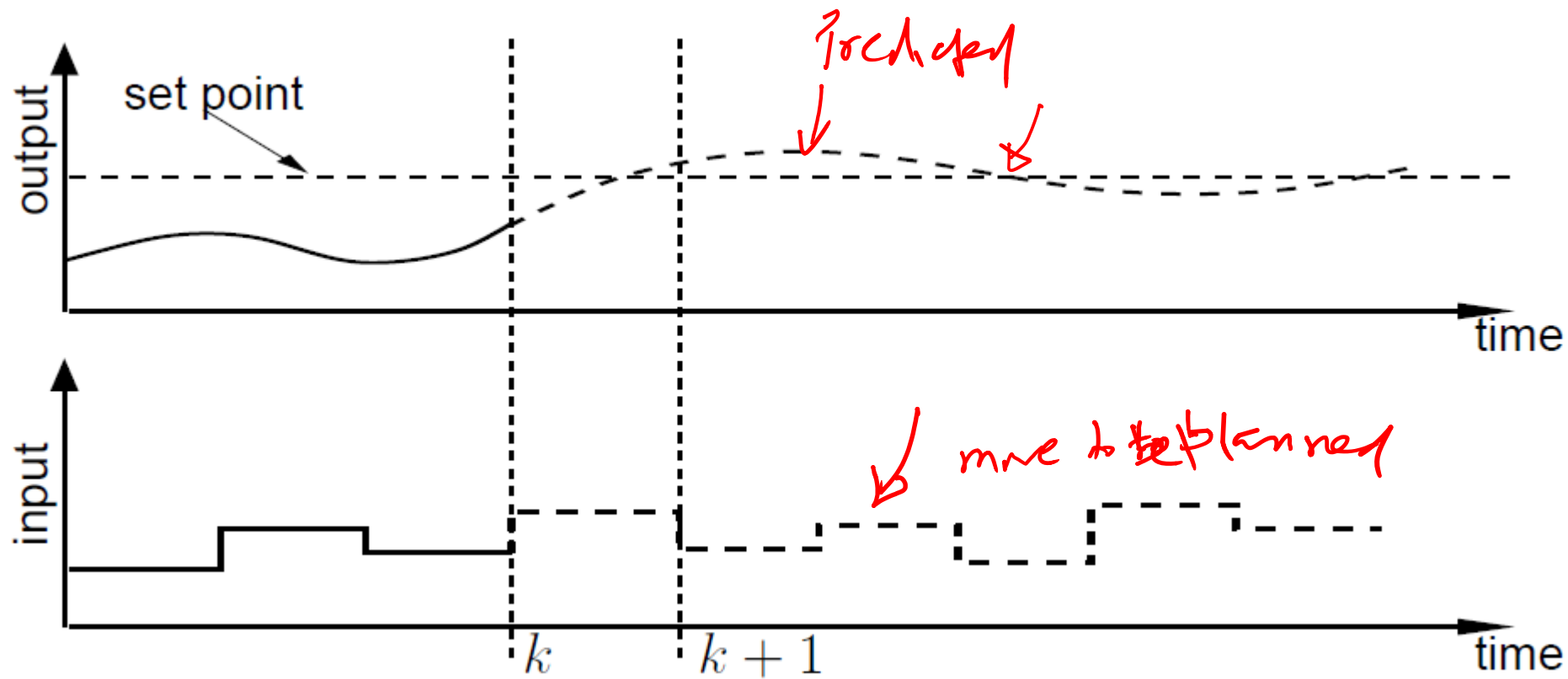


Implementing the first step and re-computing the control trajectory at each time step is called **Receding Horizon control**

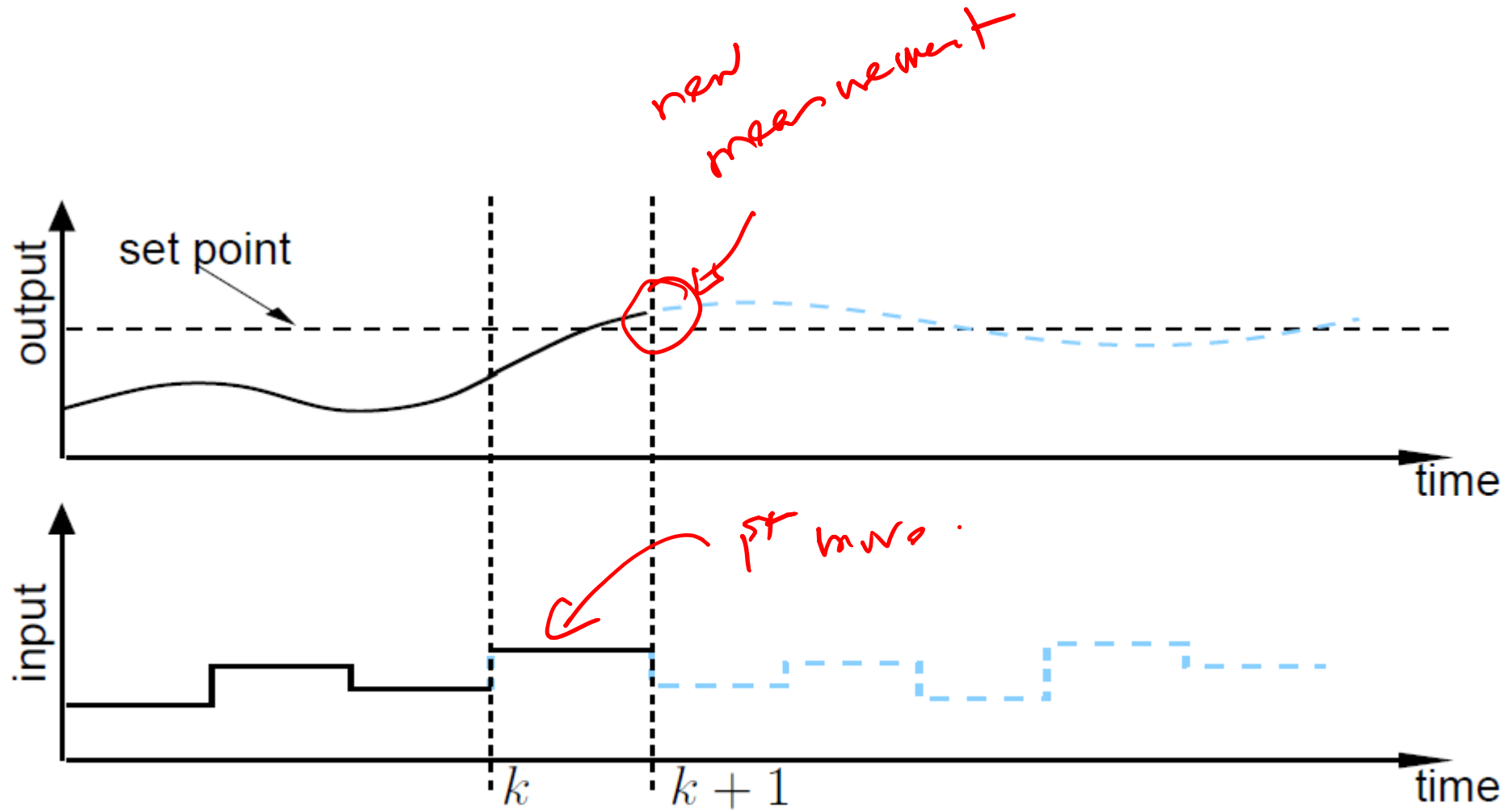
Receding Horizon Control



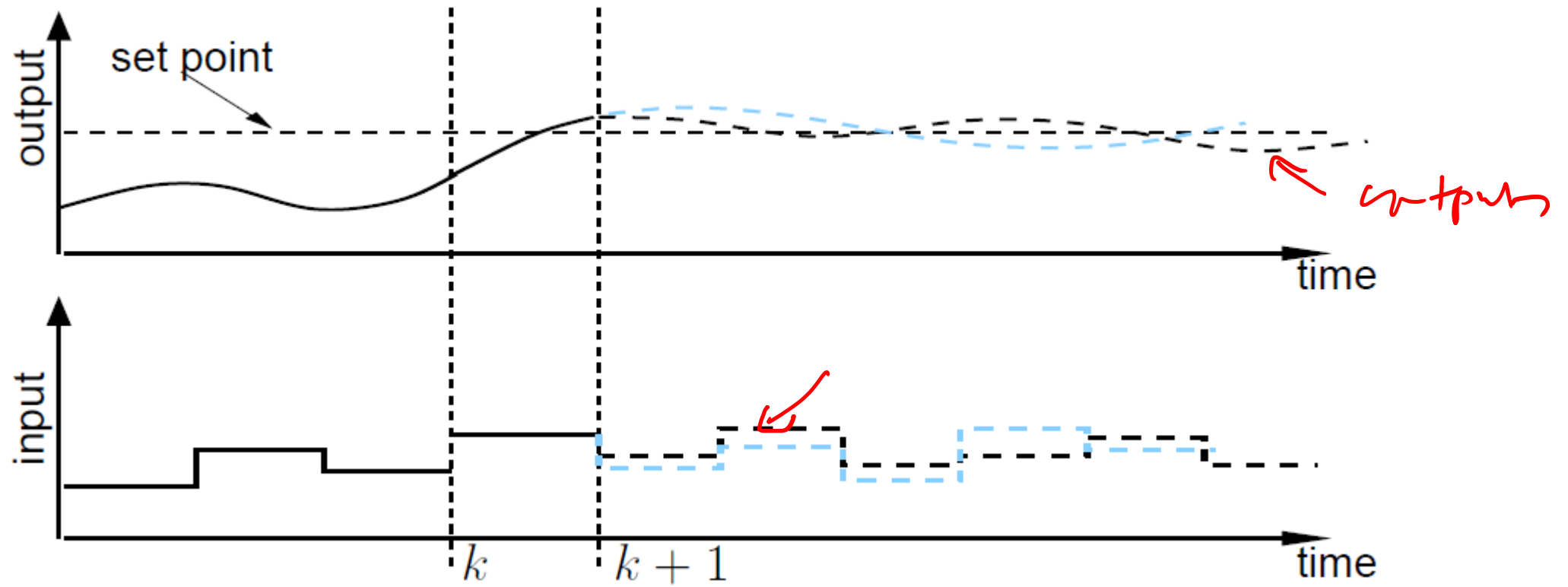
Receding Horizon Control



Receding Horizon Control



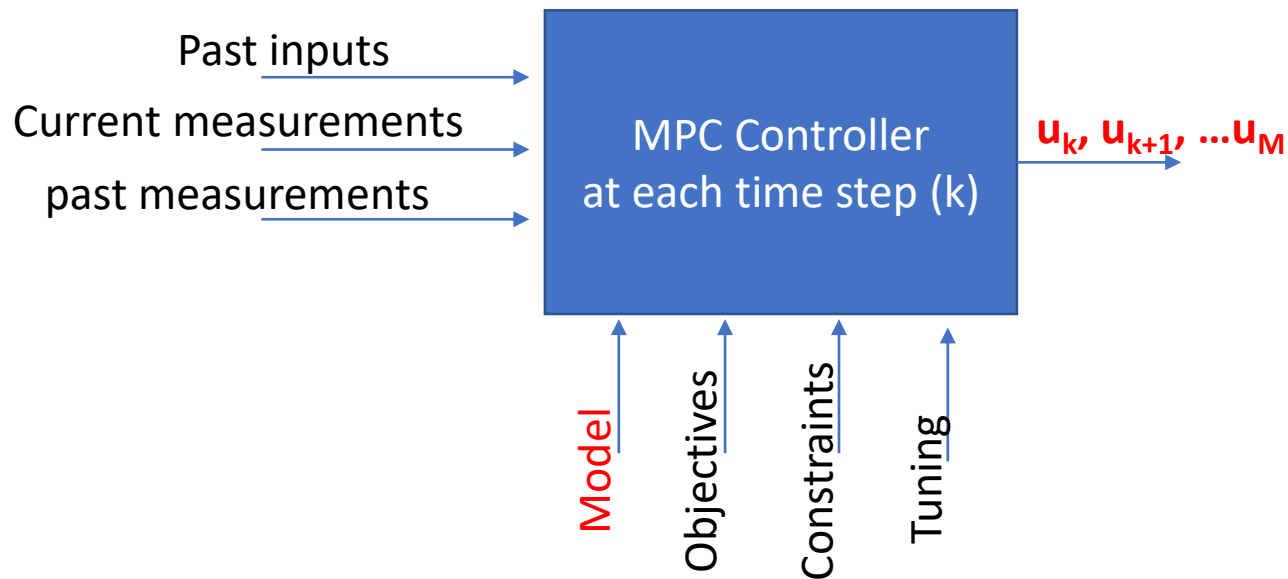
Receding Horizon Control



Receding Horizon Control/ MPC

- Implementation steps ONLINE

1. Obtain the current measurements of states
2. Compute the optimal finite horizon control sequence ($u_k, u_{k+1}, \dots u_M$)
3. Implement first move u_k
4. Repeat from Step 1



What are offline activities for a MPC controller?

- Identifying a model – system identification – 60-70% of effort
- Identifying the objectives and cost function
- Tuning

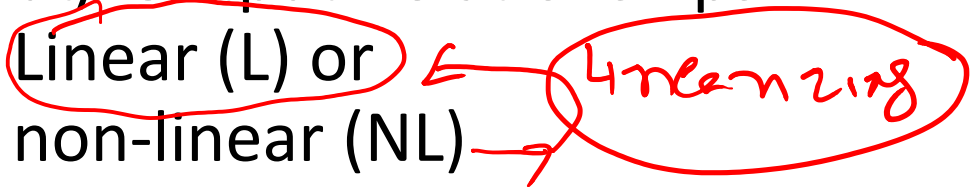
Prediction models in MPC

Dynamic prediction models

Model types

- Physics/ first principles based
- Data-based (or empirical) models

Input/ Output Relationships

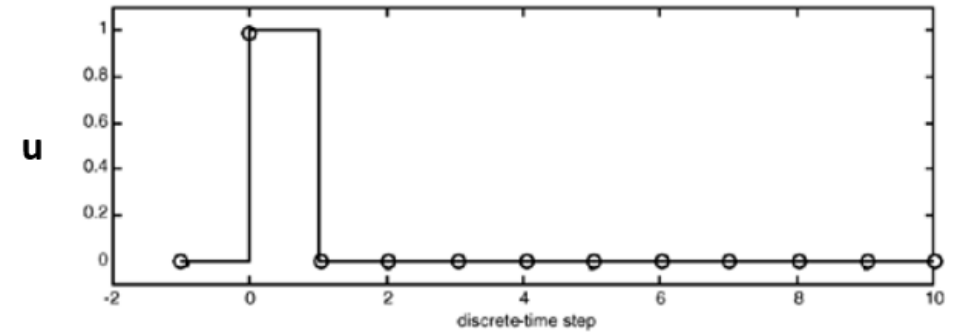
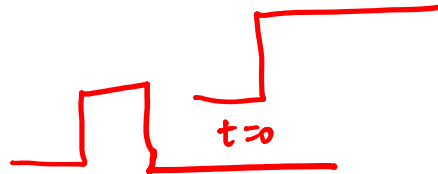
- Linear (L) or
 - non-linear (NL)
- 

Types of LINEAR models

- Impulse response coefficients (Linear, Stable, data based)
- Step response coefficients – Large industry adoption (Linear, Stable, data based)
- State-space – Recent applications such autonomous vehicles, robots, satellite systems (Linear, Non-linear, Stable/ Unstable, physics and data based)

Discrete impulse response models

Consider a single input, single output process:

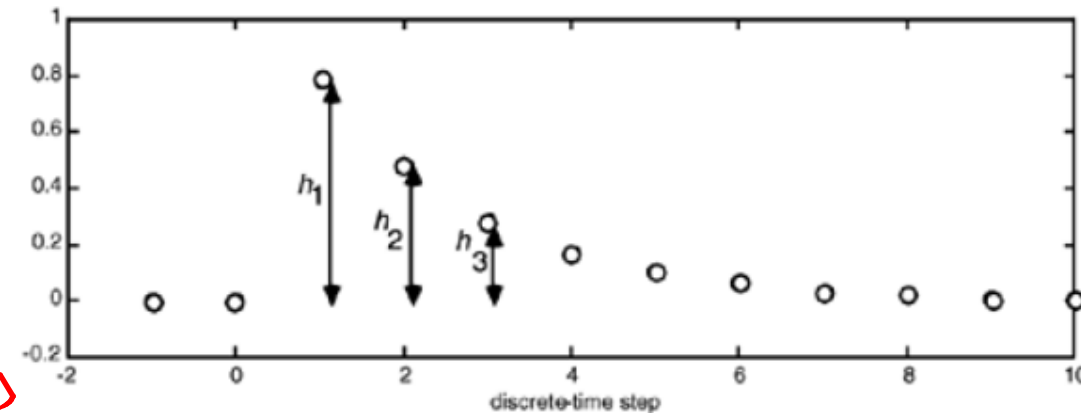


- **Definition:** impulse response is the response of a relaxed process to a unit pulse (impulse) excitation at $t = 0$

$$\{h_i\} \quad i = 0, 1, 2, 3, \dots$$

$h(1)$

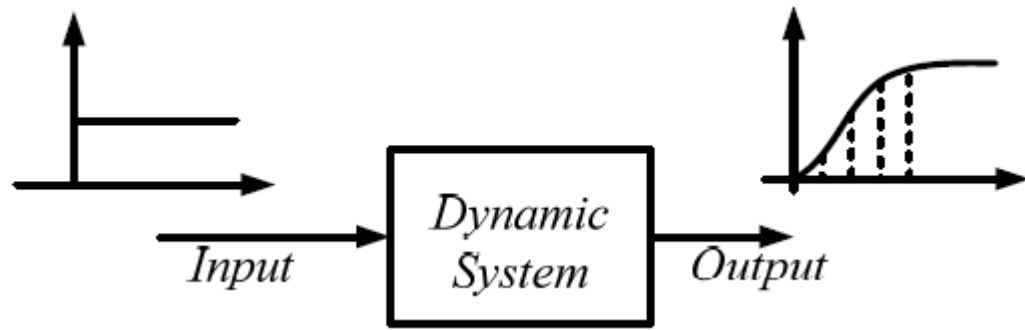
$\neq y(1)$



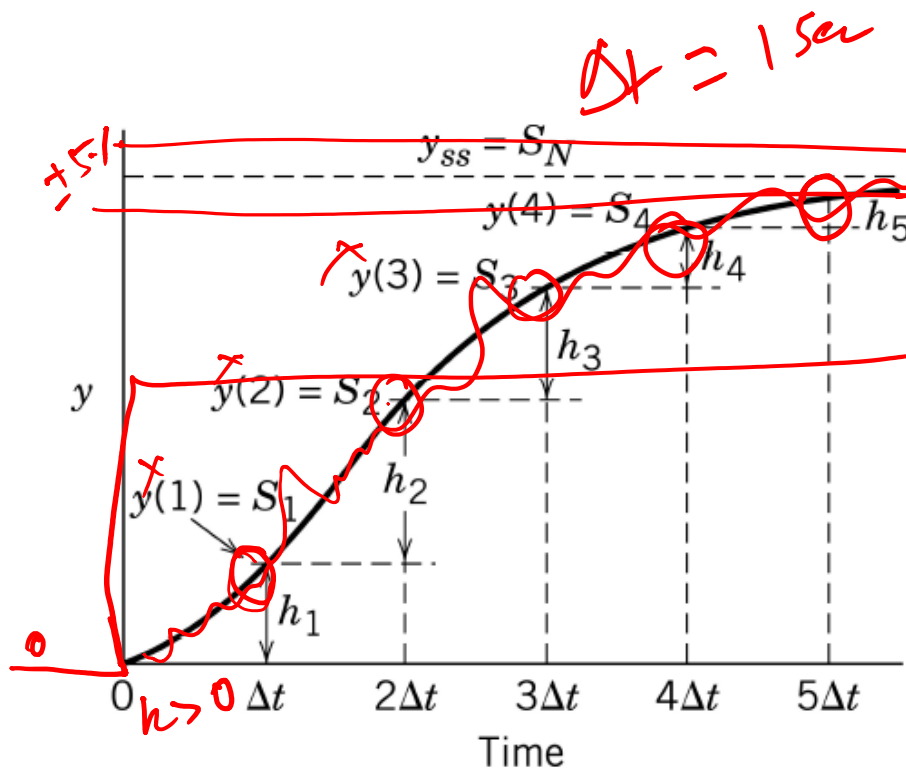
Process input-output relationship

$$y(k) = \sum_{i=0}^{\infty} h_i u(k-i) \quad (\text{convolution summation})$$

Step Response models (1/4)



Why are step responses popular?



$$S_k = y(k) = \sum_{i=0}^N h_i u(k-i)$$

For a unit step
 $u_k = 1$ for all k

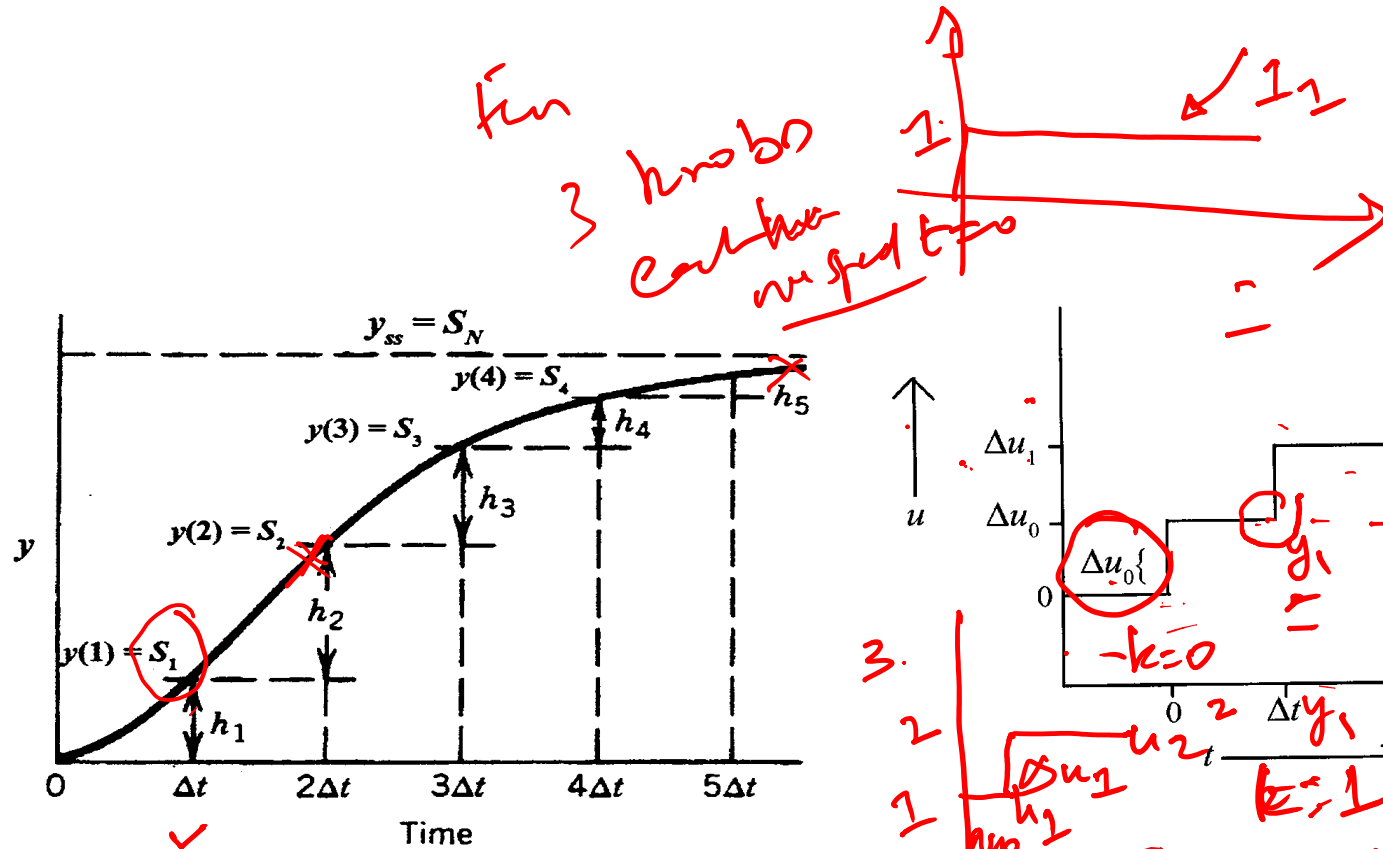
$$h_i = S_i - S_{i-1}$$

$$S_k = \sum_{i=0}^k h_i$$

Handwritten notes and equations:

- $\Delta u_k = u_k - u_{k-1}$
- $u_{k-1} = 0 \quad 0 < t < \Delta t$
- $u_k = 1 \quad t \geq 0$
- $\Delta u_0 = u_0 - u_{-1} = 1 - 0 = 1$
- $y_1 = y_0 + S_1 \Delta u_0$
- $y_2 = y_0 + S_2 \Delta u_0$
- $y_n = y_0 + S_n \Delta u_0$
- $y_0 = 0$
- $\Delta u_0 = 1$

Step response predictions (2/4)



From the Principle of Superposition for linear systems:

$$\begin{aligned} y_1 &= y_0 + S_1 \Delta u_0 \\ y_2 &= y_0 + S_2 \Delta u_0 + S_1 \Delta u_1 \\ y_3 &= y_0 + S_3 \Delta u_0 + S_2 \Delta u_1 \\ &\vdots \\ y_N &= y_0 + S_N \Delta u_0 + S_{N-1} \Delta u_1 \end{aligned}$$

$$y(k+1) = y_0 + \sum_{i=1}^{N-1} S_i \Delta u(k-i+1) + S_N u(k-N+1)$$

Can extend also to MIMO Systems as simple Multi Input Single Output (MISO) systems

$$\Delta u_1 = u_2 - u_1 \quad \Delta u_0 = 1$$

$$\Delta u_2 = u_3 - u_2$$

Step response predictions (3/4)

$S^i = i^{\text{th}}$ step response coefficient

$\Delta u_k = u(k) - u(k-1)$

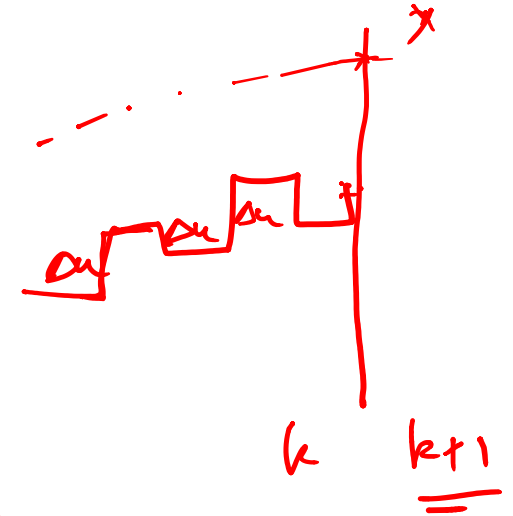
N = prediction window or horizon

One step ahead prediction

$$y(k+1) = \sum_{i=1}^N h_i u(k-i+1) = \sum_{i=1}^N (S_i - S_{i-1}) u(k-i+1)$$

$$\Rightarrow y(k+1) = \sum_{i=1}^{N-1} S_i \Delta u(k-i+1) + S_N u(k-N+1)$$

$\Delta u(k)$



$$\hat{y}(k+1) = \underbrace{S_1 \Delta u(k)}_{\text{Effect of current control action}} + \underbrace{\sum_{i=2}^{N-1} S_i \Delta u(k-i+1) + S_N u(k-N+1)}_{\text{Effect of past control actions}}$$

Two step ahead prediction

$$\hat{y}(k+2) = \underbrace{S_1 \Delta u(k+1)}_{\text{Effect of future control action}} + \underbrace{S_2 \Delta u(k)}_{\text{Effect of current control action}} + \underbrace{\sum_{i=3}^{N-1} S_i \Delta u(k-i+2) + S_N u(k-N+2)}_{\text{Effect of past control actions}}$$

Step response prediction (4/4)

jth step ahead prediction

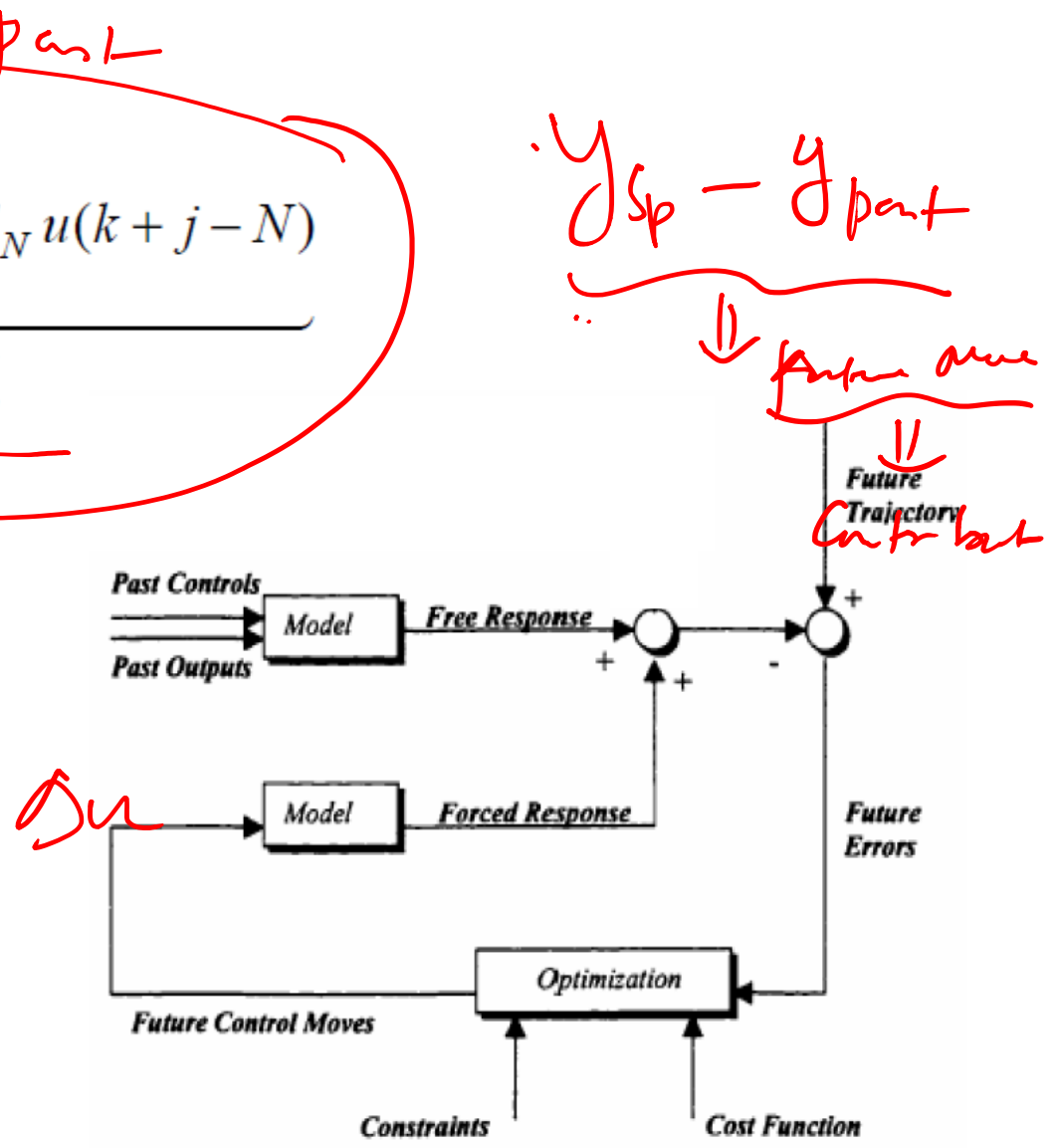
$$\hat{y}(k+j) = \underbrace{\sum_{i=1}^j S_i \Delta u(k+j-i)}_{\text{Effects of current and future control actions}} + \underbrace{\sum_{i=j+1}^{N-1} S_i \Delta u(k+j-i) + S_N u(k+j-N)}_{\text{Effects of past control actions}}$$

What happens when $u(k-i) = u(k-1)$ for all $i > 0$

Predicted FREE response $\Rightarrow \Delta u = 0$ future

$$\hat{y}^o(k+j) = \sum_{i=i+1}^{N-1} S_i \Delta u(k+j-i) + S_N u(k+j-N)$$

$$\hat{y}(k+j) = \underbrace{\sum_{i=1}^j S_i \Delta u(k+j-i)}_{\text{Forced response}} + \underbrace{\hat{y}^o(k+j)}_{\text{Free response}}$$



Example – simple predictive receding horizon controller

- Find a predictive control law with single receding horizon move, such that $\hat{y}(k+J) = y_{sp}$

j^{th} step ahead prediction

$$\hat{y}(k+j) = \underbrace{\sum_{i=1}^j S_i \Delta u(k+j-i)}_{\text{Forced response}} + \underbrace{\hat{y}^o(k+j)}_{\text{Free response}}$$

Given

$j = J, \hat{y}(k+J) = y_{sp}$

$\Delta u(k+i) = 0$ for $i > 0$, i.e. $\Delta u(k+1) = \Delta u(k+2) \dots = \Delta u(k+J-1) = 0$



$$\hat{y}(k+J) = S_J \Delta u(k) + \hat{y}^o(k+J)$$



$$y_{sp} = S_J \Delta u(k) + \hat{y}^o(k+J)$$



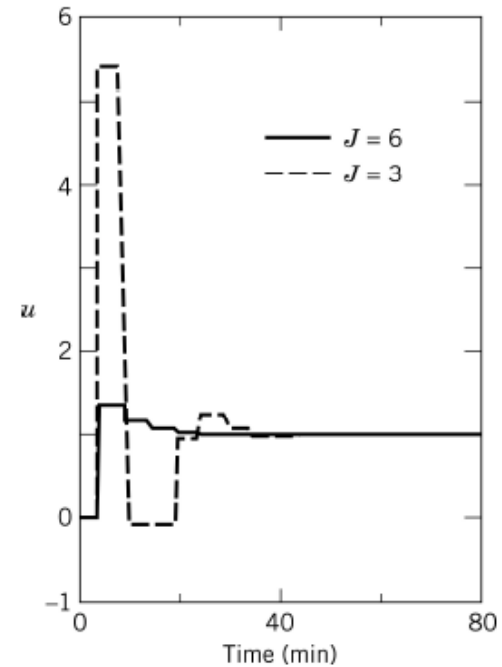
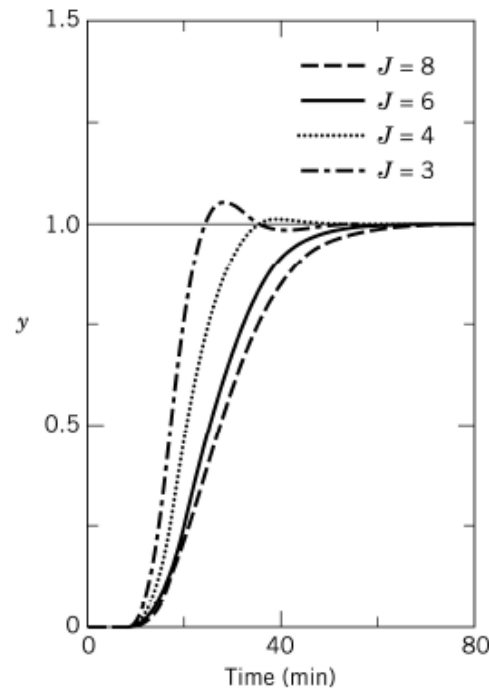
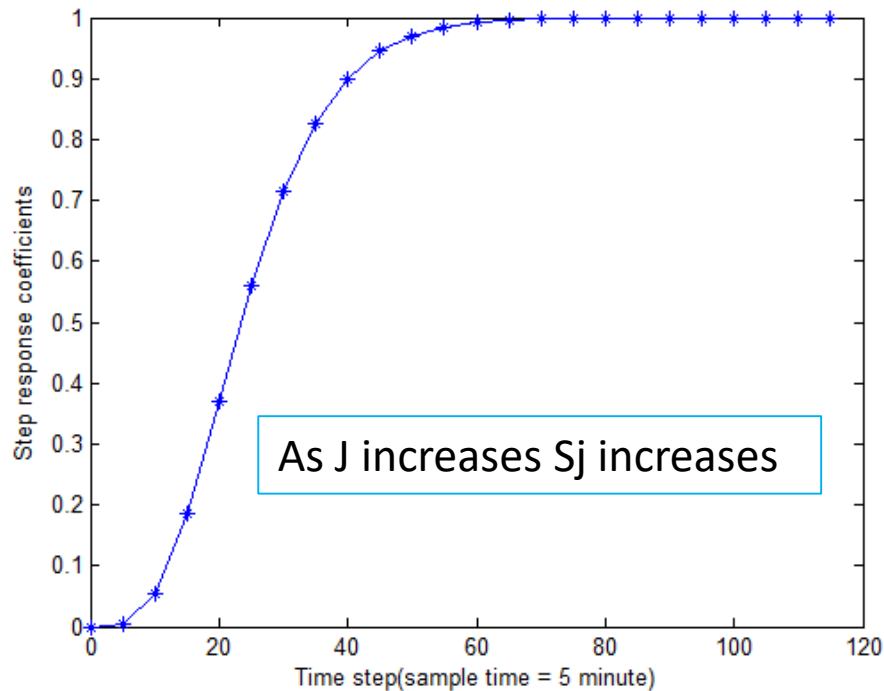
$$\Delta u(k) = \frac{y_{sp} - \hat{y}^o(k+J)}{S_J}$$

SISO system with prediction-based control law using simple step response coefficients

What are the pitfalls in this?

Example – simple predictive receding horizon controller

$$\frac{Y(s)}{U(s)} = \frac{1}{(5s + 1)^5} \quad \begin{array}{l} J = 3, 4, 6, 8 \\ \Delta t = 5 \text{ mins} \end{array}$$



$$\Delta u(k) = \frac{y_{sp} - \hat{y}^o(k + J)}{S_J}$$

The move required tend to be smaller as J increases

As J decreases, y becomes aggressive

Multi input Multi output prediction models - step response (1/2)

$$\hat{y}(k+1) = \underbrace{S_1 \Delta u(k)}_{\text{Effect of current}} + \underbrace{\sum_{i=2}^{N-1} S_i \Delta u(k-i+1)}_{\text{Effect of past control actions}} + S_N u(k-N+1)$$

$$\hat{y}(k+2) = \underbrace{S_1 \Delta u(k+1)}_{\text{Effect of future control action}} + \underbrace{S_2 \Delta u(k)}_{\text{Effect of current control action}} + \underbrace{\sum_{i=3}^{N-1} S_i \Delta u(k-i+2)}_{\text{Effect of past control actions}} + S_N u(k-N+2)$$

$$\hat{y}(k+j) = \underbrace{\sum_{i=1}^j S_i \Delta u(k+j-i)}_{\text{Forced response}} + \underbrace{\hat{y}^o(k+j)}_{\text{Free response}}$$

$$\begin{bmatrix} \hat{y}(k+1) \\ \hat{y}(k+2) \\ \vdots \\ \hat{y}(k+j) \end{bmatrix} = \begin{bmatrix} S_1 & 0 & \dots & 0 \\ S_2 & S_1 & 0 & \vdots \\ \vdots & \vdots & \ddots & 0 \\ S_j & S_{j-1} & \dots & S_1 \end{bmatrix} \begin{bmatrix} \Delta u(k) \\ \Delta u(k+1) \\ \vdots \\ \Delta u(k+j-1) \end{bmatrix} + \begin{bmatrix} \hat{y}^o(k+1) \\ \hat{y}^o(k+2) \\ \vdots \\ \hat{y}^o(k+j) \end{bmatrix}$$

$$\hat{\mathbf{Y}}(k+1) = S \Delta \mathbf{U}(k) + \hat{\mathbf{Y}}^o(k+1)$$