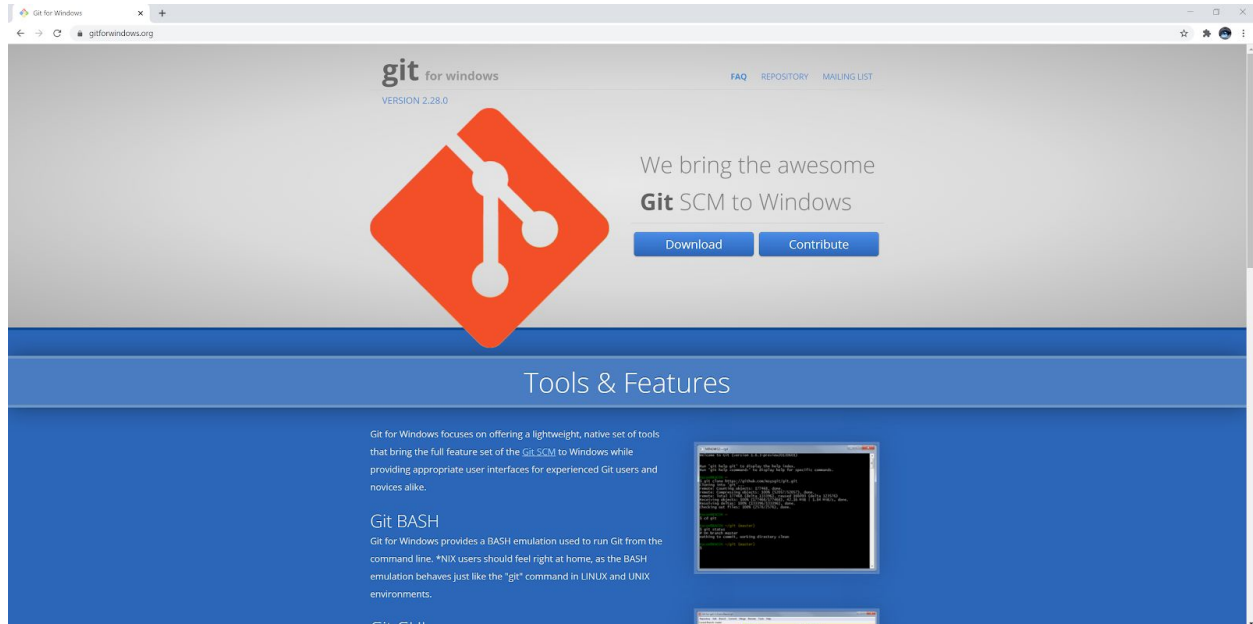
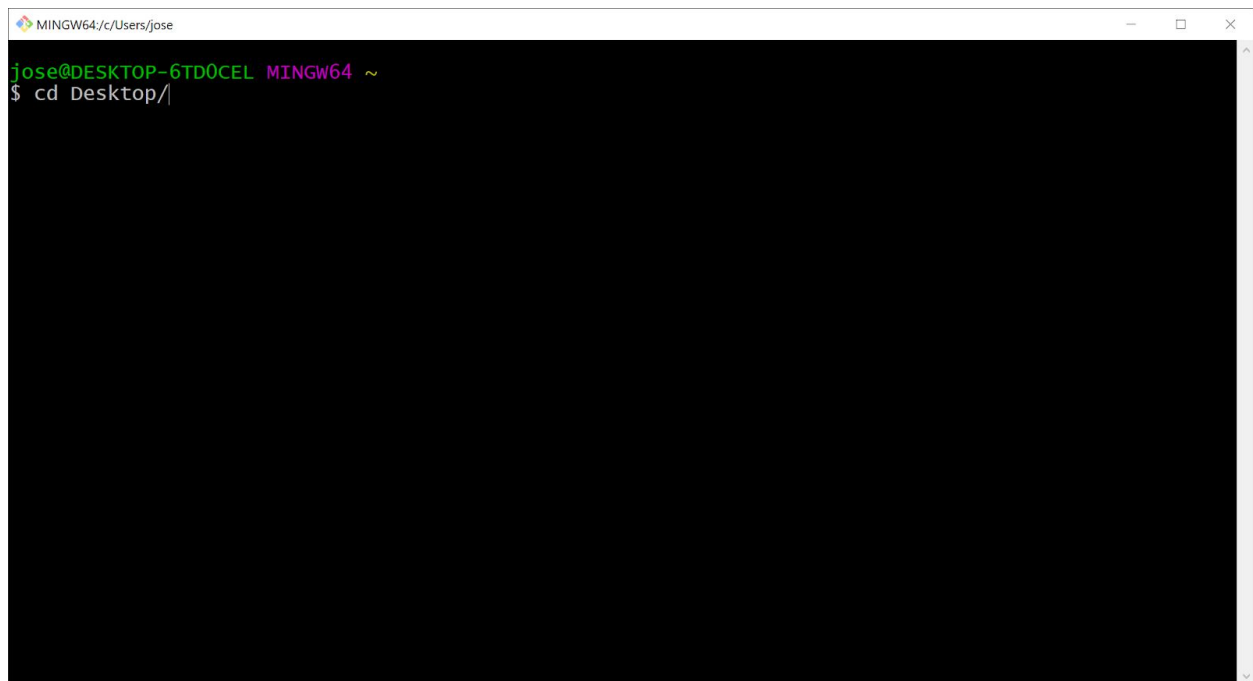


Setting up Visual Studio 2019 Project Files *Windows Only

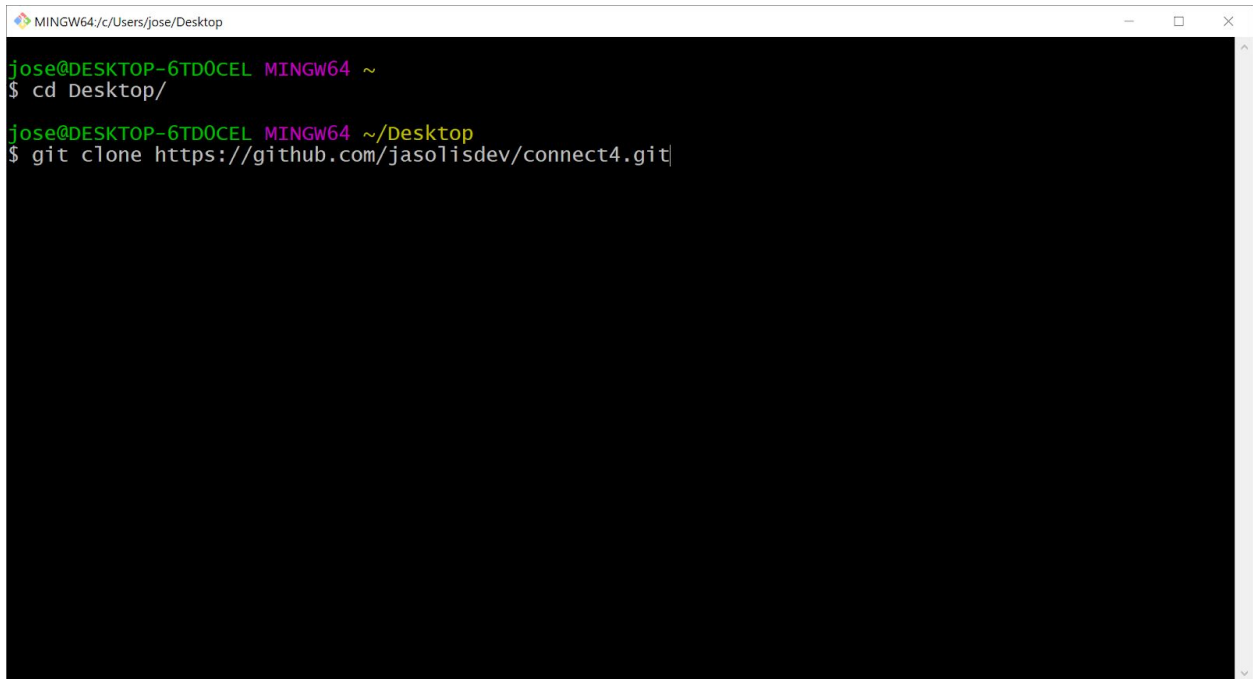
Step 1: Download Git for Windows: <https://gitforwindows.org/> and install using all default settings.



Step 2: Launch Git Bash and navigate to your desired folder where you will store the connect4 repo. ex.(cd Desktop/)

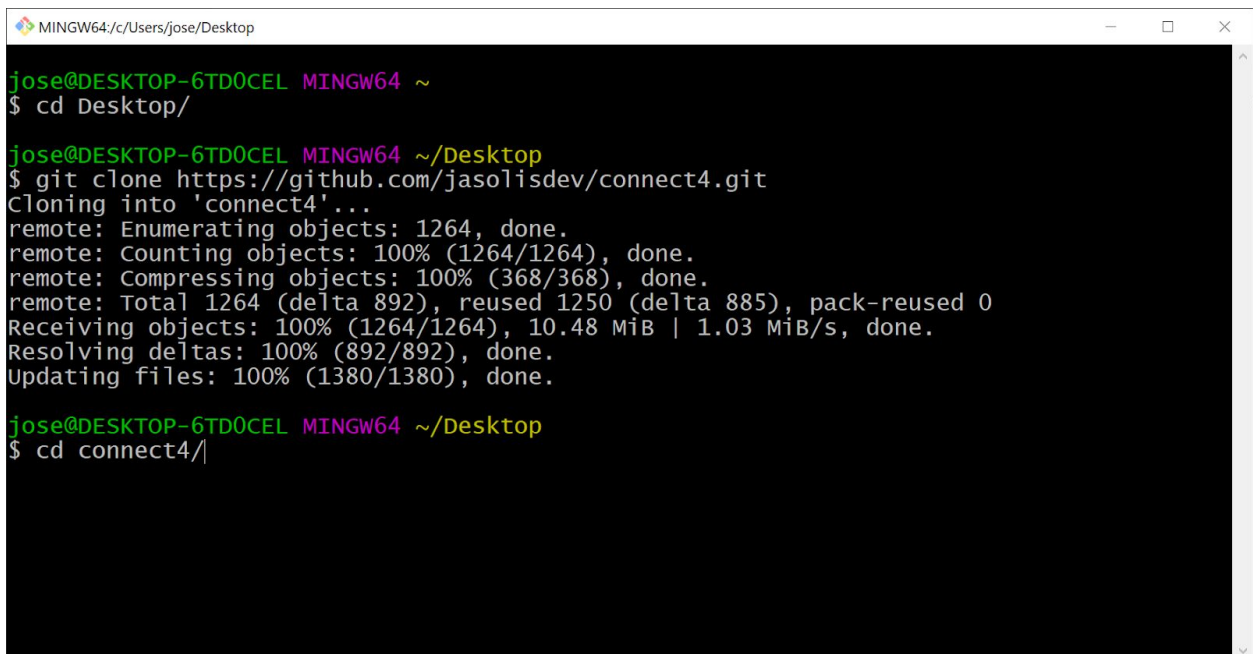


Step 3: Clone the connect4 repo using the command
(git clone <https://github.com/jasolisdev/connect4.git>)

A terminal window titled 'MINGW64:/c/Users/jose/Desktop' with standard window controls. The prompt is 'jose@DESKTOP-6TD0CEL MINGW64 ~'. The user enters '\$ cd Desktop/' and the prompt changes to 'jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop'. Then the user enters '\$ git clone https://github.com/jasolisdev/connect4.git'.

```
MINGW64:/c/Users/jose/Desktop
jose@DESKTOP-6TD0CEL MINGW64 ~
$ cd Desktop/
jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop
$ git clone https://github.com/jasolisdev/connect4.git
```

Step 4: cd into the connect4 folder

A terminal window titled 'MINGW64:/c/Users/jose/Desktop' with standard window controls. It shows the same sequence as the previous image, but with the output of the 'git clone' command. The output includes progress bars for enumerating, counting, and compressing objects, and for receiving and resolving deltas. Finally, the user enters '\$ cd connect4/' and the prompt changes to 'jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop/connect4/'.

```
MINGW64:/c/Users/jose/Desktop
jose@DESKTOP-6TD0CEL MINGW64 ~
$ cd Desktop/
jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop
$ git clone https://github.com/jasolisdev/connect4.git
Cloning into 'connect4'...
remote: Enumerating objects: 1264, done.
remote: Counting objects: 100% (1264/1264), done.
remote: Compressing objects: 100% (368/368), done.
remote: Total 1264 (delta 892), reused 1250 (delta 885), pack-reused 0
Receiving objects: 100% (1264/1264), 10.48 MiB | 1.03 MiB/s, done.
Resolving deltas: 100% (892/892), done.
Updating files: 100% (1380/1380), done.
jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop
$ cd connect4/
```

Step 5: Run the command (./win_vs2019_setup.bat)

```
MINGW64:/c/Users/jose/Desktop/connect4
jose@DESKTOP-6TD0CEL MINGW64 ~
$ cd Desktop/

jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop
$ git clone https://github.com/jasolisdev/connect4.git
Cloning into 'connect4'...
remote: Enumerating objects: 1264, done.
remote: Counting objects: 100% (1264/1264), done.
remote: Compressing objects: 100% (368/368), done.
remote: Total 1264 (delta 892), reused 1250 (delta 885), pack-reused 0
Receiving objects: 100% (1264/1264), 10.48 MiB | 1.03 MiB/s, done.
Resolving deltas: 100% (892/892), done.
Updating files: 100% (1380/1380), done.

jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop
$ cd connect4/

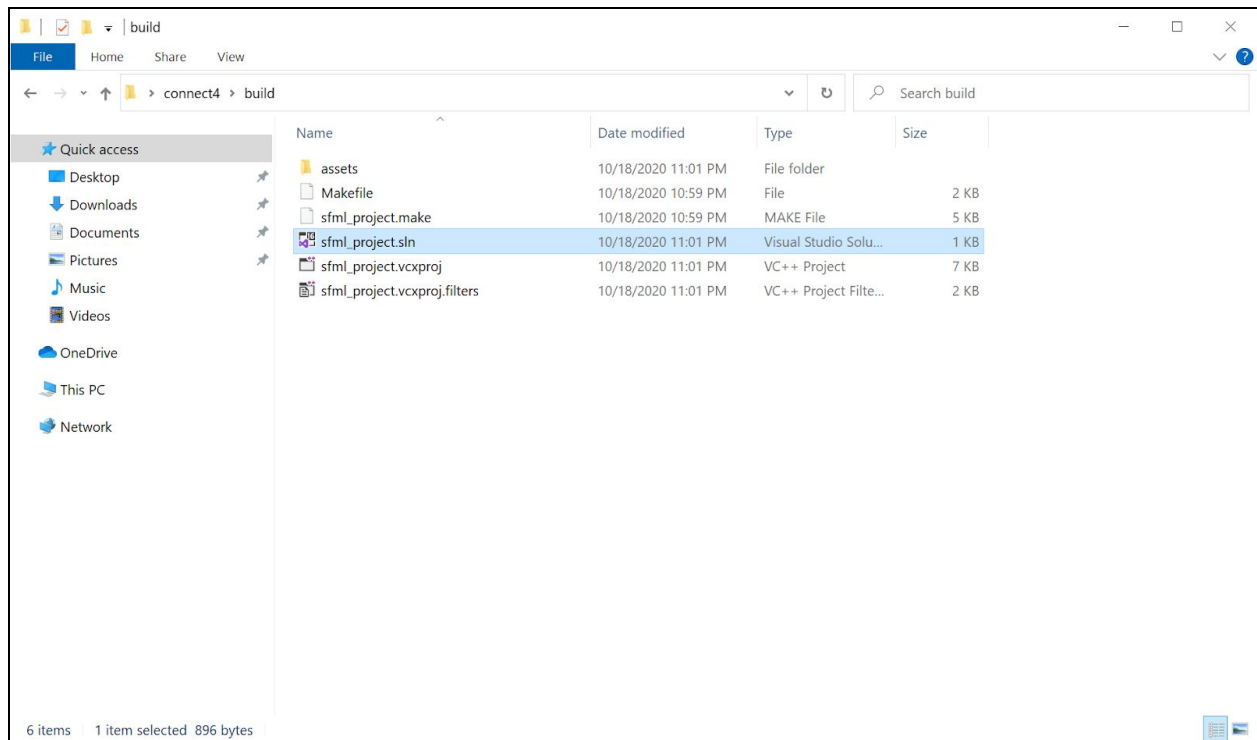
jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop/connect4 (develop)
$ ./win_vs2019_setup.bat
```

```
MINGW64:/c/Users/jose/Desktop/connect4
jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop
$ cd connect4/

jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop/connect4 (develop)
$ ./win_vs2019_setup.bat
==== Running premake5 to setup Visual Studio 2019 Project Files ====
Building configurations...
Running action 'vs2019'...
Generated ../../build/sfml_project.sln...
Generated ../../build/sfml_project.vcxproj...
Generated ../../build/sfml_project.vcxproj.filters...
Done (107ms).
==== Coping assets over to Visual Studio Project Directory ====
assets\blackchip.png
assets\chip.png
assets\og.png
assets\redchip.png
assets\s01.png
assets\Ubuntu.ttf
6 File(s) copied
==== Setup Complete ====
==== Launch the Visual Studio 2019 .sln project from the build folder ====

jose@DESKTOP-6TD0CEL MINGW64 ~/Desktop/connect4 (develop)
$
```

Step 6: open the build folder and launch the connect4 project by double clicking on sfml_project.sln



Step 7: Build the project!

