# Jason Conklin

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Clark, NJ

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github.com/jason-conklin

## Software Developer **EDUCATION**

## **Bachelor of Science in Computer Science**

Sep 2019 - May 2025

### NJIT - New Jersey Institute of Technology

Newark, NJ

- CGPA: 3.1/4.0
- Relevant Coursework:
  - Probability and Statistics | Programming Language Concepts | Data Science
  - Linux Programming | Operating Systems | Computer Networks
  - Artificial Intelligence | Computer Systems | Advanced Database Systems

#### PREVIOUS EXPERIENCE

May 2023 - Jan 2024 **Warehouse Manager** 

#### **Good Tidings Plumbing Heating Cooling**

Clark, NJ

- Modernized inventory operations by implementing digital tracking tools; optimized stock levels, increasing accuracy by 15% and reducing inventory errors by 20%
- Led a team of 8+ employees, fostering a collaborative environment that improved efficiency in order processing through improved workflows and digital tools
- Implemented data analysis to identify trends and streamline supply chain management, resulting in a 10% decrease in overhead costs
- Improved digital workflows by partnering with the operations team; recommended website updates and streamlined order processing, enhancing customer experience and boosting operational efficiency by 10%

#### LEADERSHIP EXPERIENCE

- Team Lead, Interactive Poker Game Project | Open-Source Virtual Chatroom Addition | Sep 2024 Dec 2024
  - O Led a team of 4 to develop a full-stack interactive poker game, integrating dynamic gameplay and graphics into a multiplayer virtual town environment.

## **EXTRACURRICULAR ACTIVITY**

- Member, NJIT Information & Cybersecurity Club | NJIT | Feb 2022 Jan 2023
  - o Participated in hands-on cybersecurity projects, Capture-The-Flag competitions, guest lectures, and training sessions to develop practical security skills.

### **VOLUNTEER EXPERIENCE**

- Volunteer | NJIT Coding & Tech Tutoring | Newark, NJ | Sep 2023 Dec 2023
  - O Assisted students in learning programming fundamentals and debugging code, helping them improve their technical skills.

#### **KEY SKILLS**

- Software Development
  Testing & Debugging
  Performance Improvement
  Cloud & DevOps
- Database Management Cybersecurity & Networking System Maintenance Backup & Recovery

Technical Skills: C, C++, JavaScript, Python, HTML, CSS, SQL, NoSQL, TypeScript, Tableau, React, Oracle, MongoDB, MySQL

#### **ACADEMIC PROJECTS**

- Interactive Poker Game Covey.town (Open-Source Virtual Chatroom) | Team Lead | Frontend Developer | Sep 2024 Dec 2024 | Github
  - o Developed and integrated a multiplayer Texas Hold'em poker game into Covey. Town, a virtual chatroom with a 2D interactive environment.
  - O Designed and implemented the game UI using React and TypeScript, including dynamic player card positioning, real-time updates for pot, chips,
  - O Built the PokerAreaController to handle event-driven updates and integrate with the backend via WebSockets.
  - o Enhanced user experience with intuitive betting controls, card reveals, and game progression features.
- Sidewalk Segmentation from Satellite Imagery | Machine Learning Developer | Feb 2024 May 2024
  - o Fine-tuned the Segment Anything Model (SAM) to detect sidewalks in satellite images using PyTorch.
  - o Processed geospatial data with Geographical Information Systems (GIS) tools to prepare training datasets.
  - O Developed a web app in Python for real-time sidewalk segmentation on user-uploaded images.

  - o Integrated computer vision techniques for image preprocessing and model inference.