



We2D-3

# Fully Wireless Coherent Distributed Phased Array System for Networked Radar Applications

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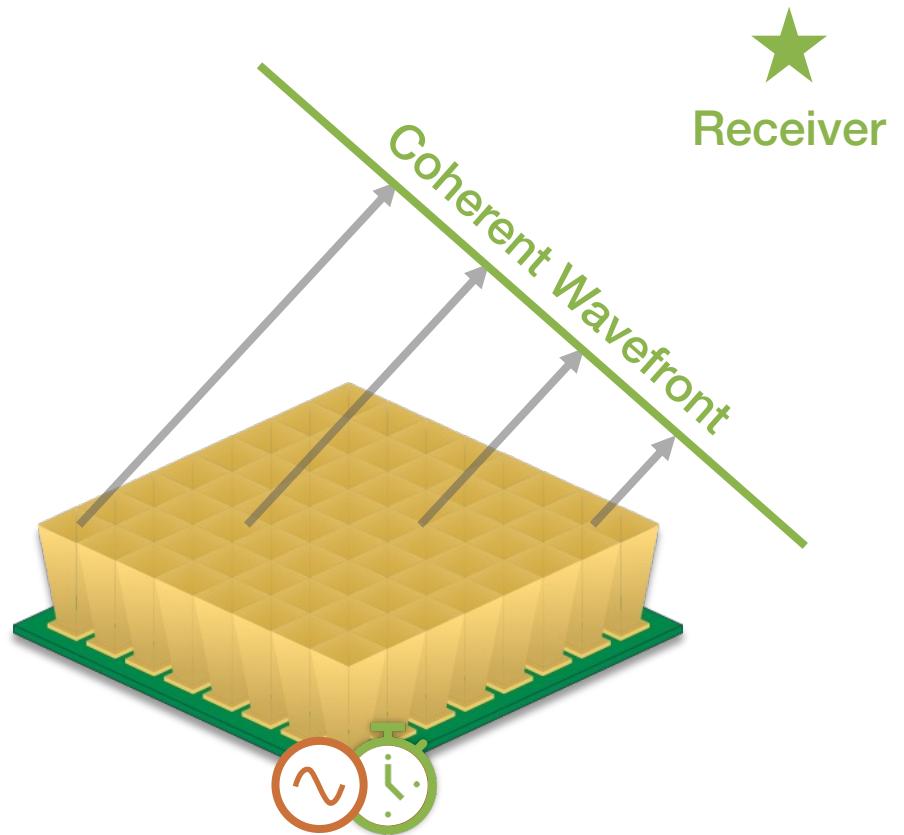
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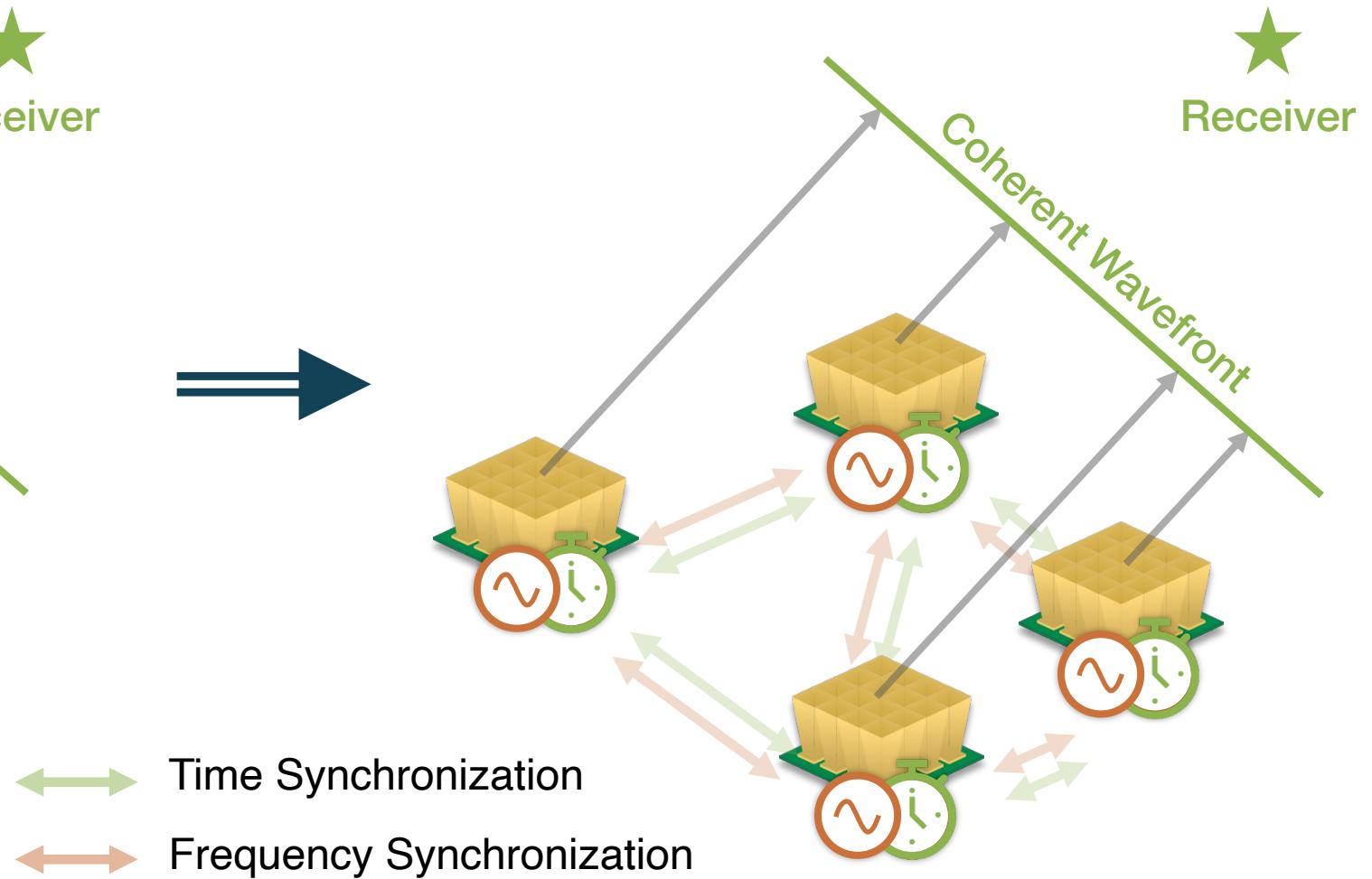


# Motivation

## Traditional Phased Array

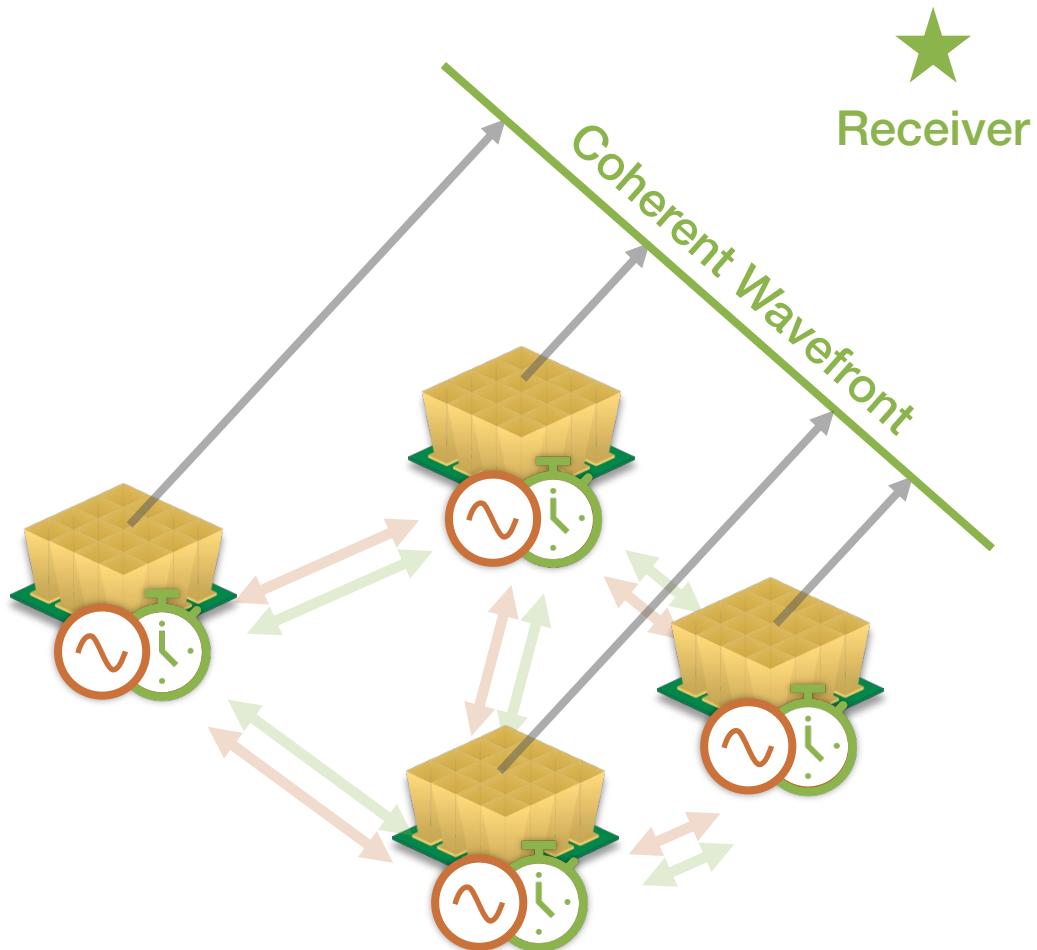


## Distributed Phased Array



# Motivation

## Distributed Phased Array

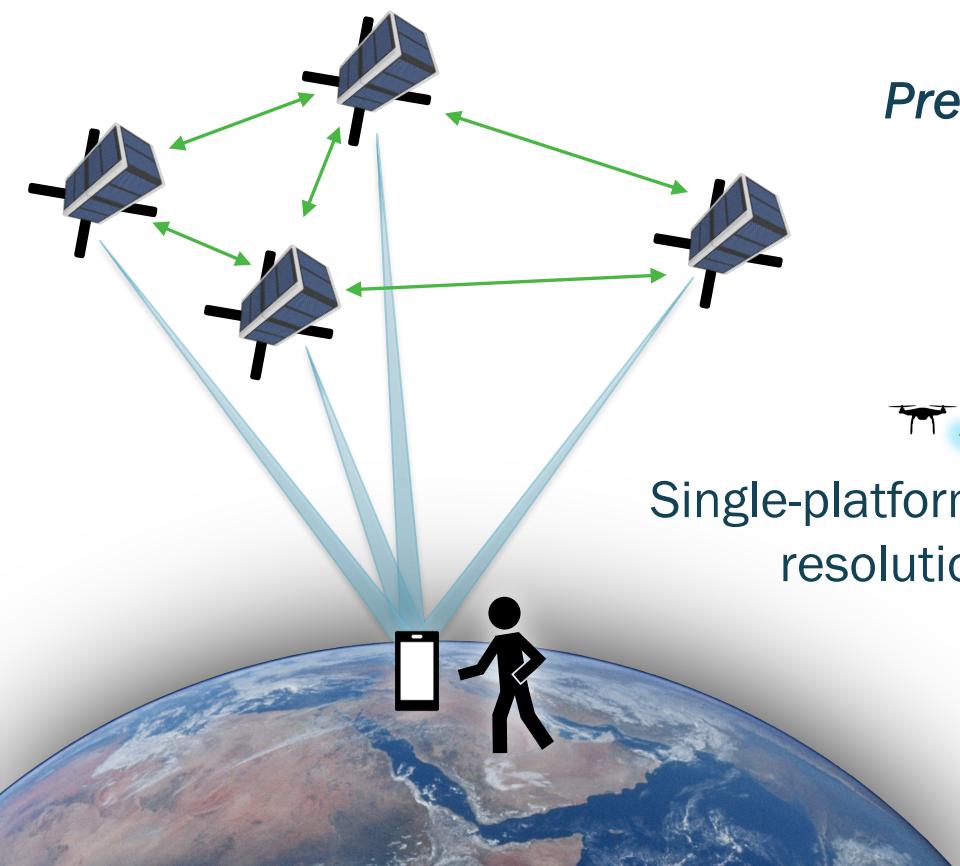


## Benefits

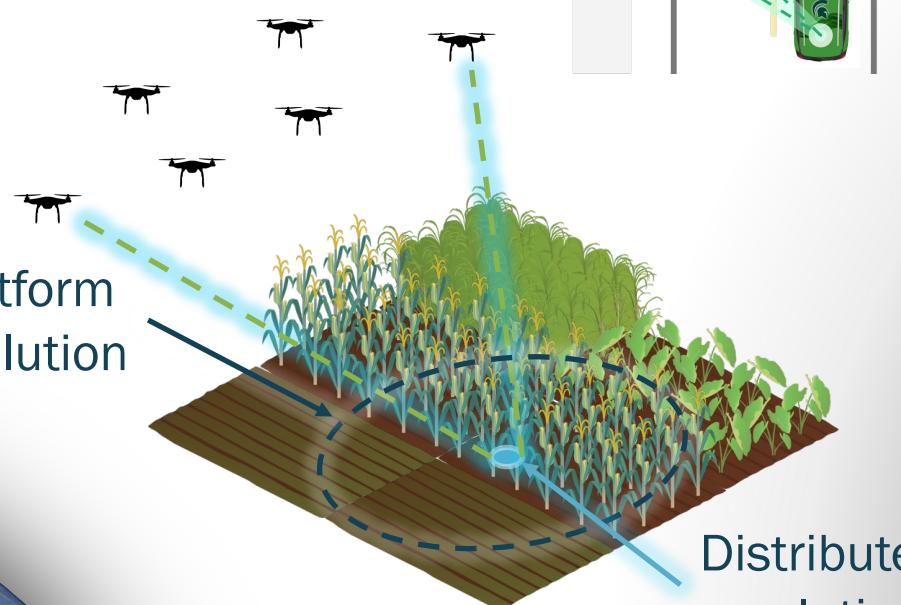
- Many small nodes make up array
  - Reduced deployment cost
  - Decreased thermal management requirements
  - Resilient to antenna / node failure
- Larger array sizes possible
  - Increased total gain / throughput
- Can operate over much larger frequency range

# Applications

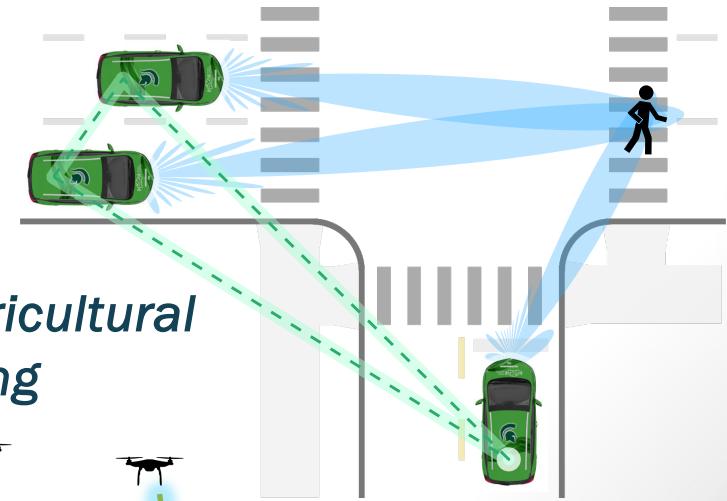
## Next Generation 5G/6G Satellite Cellular Networks



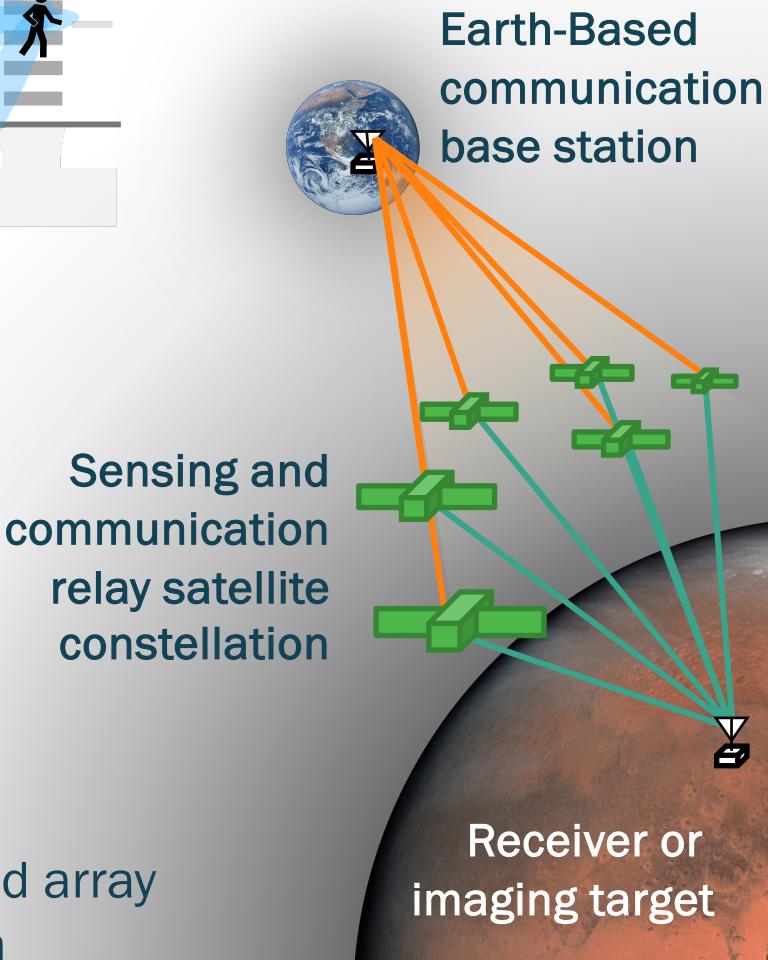
## Precision Agricultural Sensing



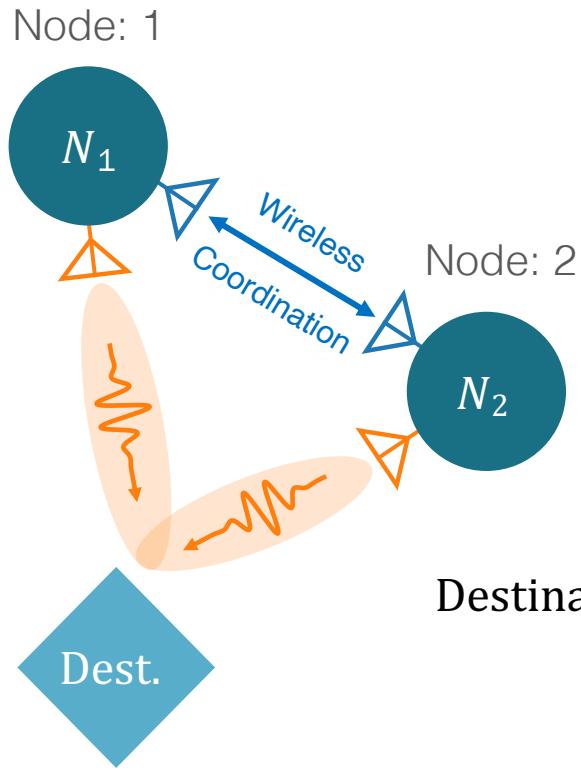
## Distributed V2X Sensing



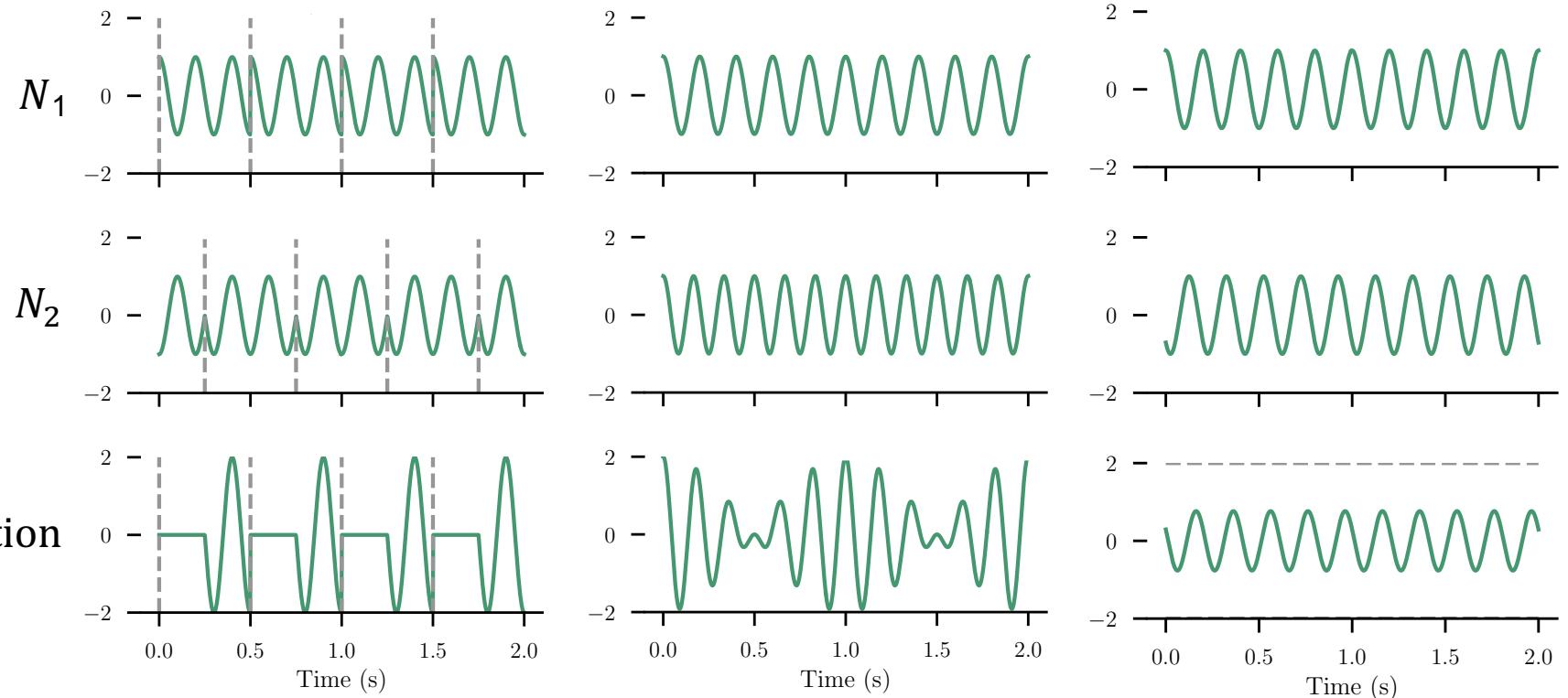
## Space Communication and Remote Sensing



## Two-Node Array



## Time Synchronization Frequency Alignment Phase Alignment



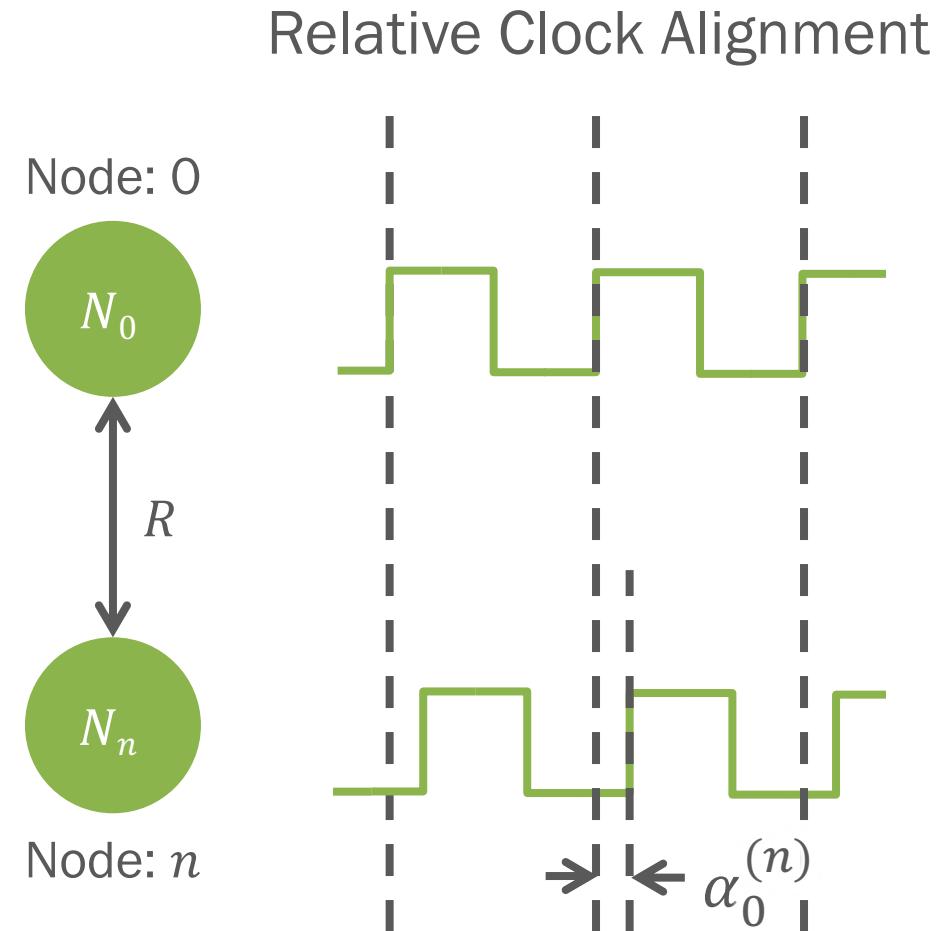
$$s_{\text{dest}}(t) = s^{(1)}(t) + s^{(2)}(t) = \sum_{n=1}^2 A^{(n)} \underbrace{\left(t - \delta_t^{(n)}\right)}_{\text{Time}} \exp \left\{ j \left[ 2\pi \left( f + \delta_f^{(n)} \right) t + \phi^{(n)} \right] \right\}$$

# System Time Model (Polynomial)

- Local time at node  $n$ :

$$T^{(n)}(t) = \sum_{k=0}^K \alpha_k^{(n)} t^k + \nu^{(n)}(t)$$

- $K$ : time model polynomial order
- $\alpha_k^{(n)}$ :  $k$ th clock drift coefficient at  $n$ th node
- $t$  : global true time
- $\nu_n(t)$ : other zero-mean noise sources
- Goal:
  - Identify  $\alpha_k \forall n$



# System Time Model (Linear)

- Assumption:
  - Over short observation intervals time  $\tau$ , higher order terms are negligible

$$\alpha_k \approx 0 \forall k > 1$$

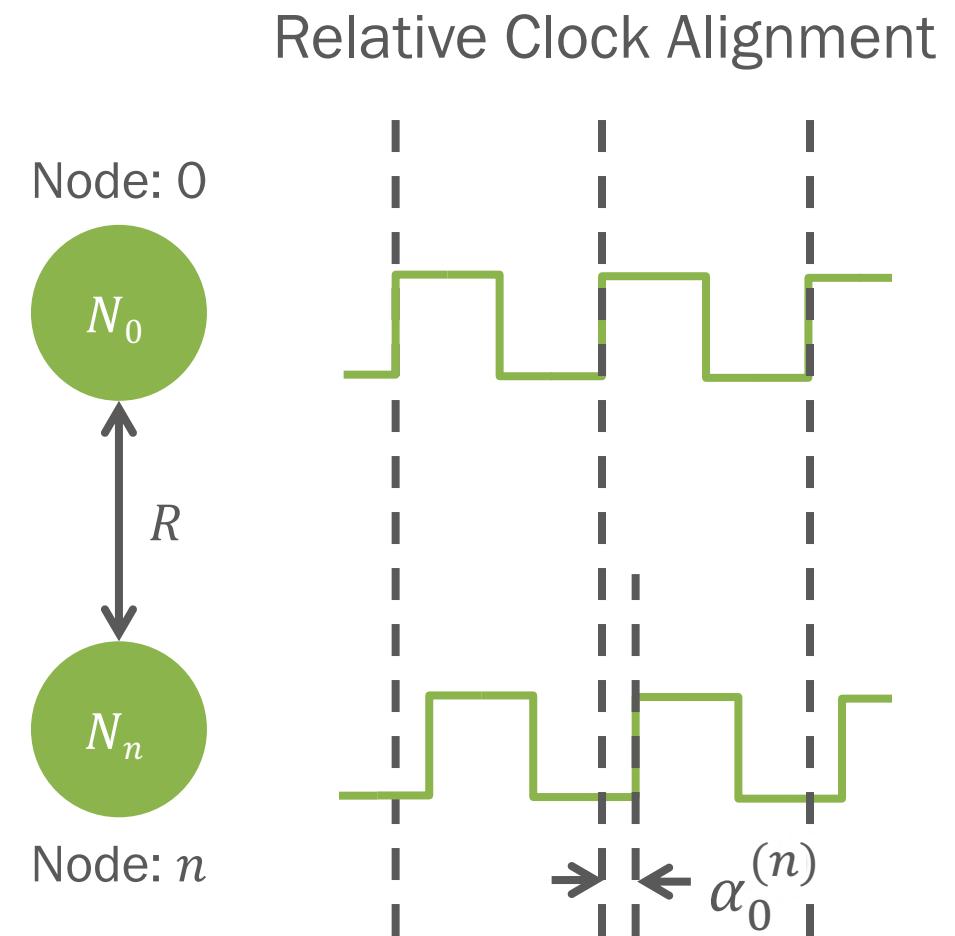
- Simplifies local time at node  $n$ :

$$T^{(n)}(t) = \alpha_1^{(n)} t + \alpha_0^{(n)} + \nu^{(n)}(t)$$

where:

- $\alpha_0^{(n)}$ : time bias
- $\alpha_1^{(n)}$ : relative frequency scale

In practice,  $\alpha_k$  will be time-varying



# Time Synchronization Technique

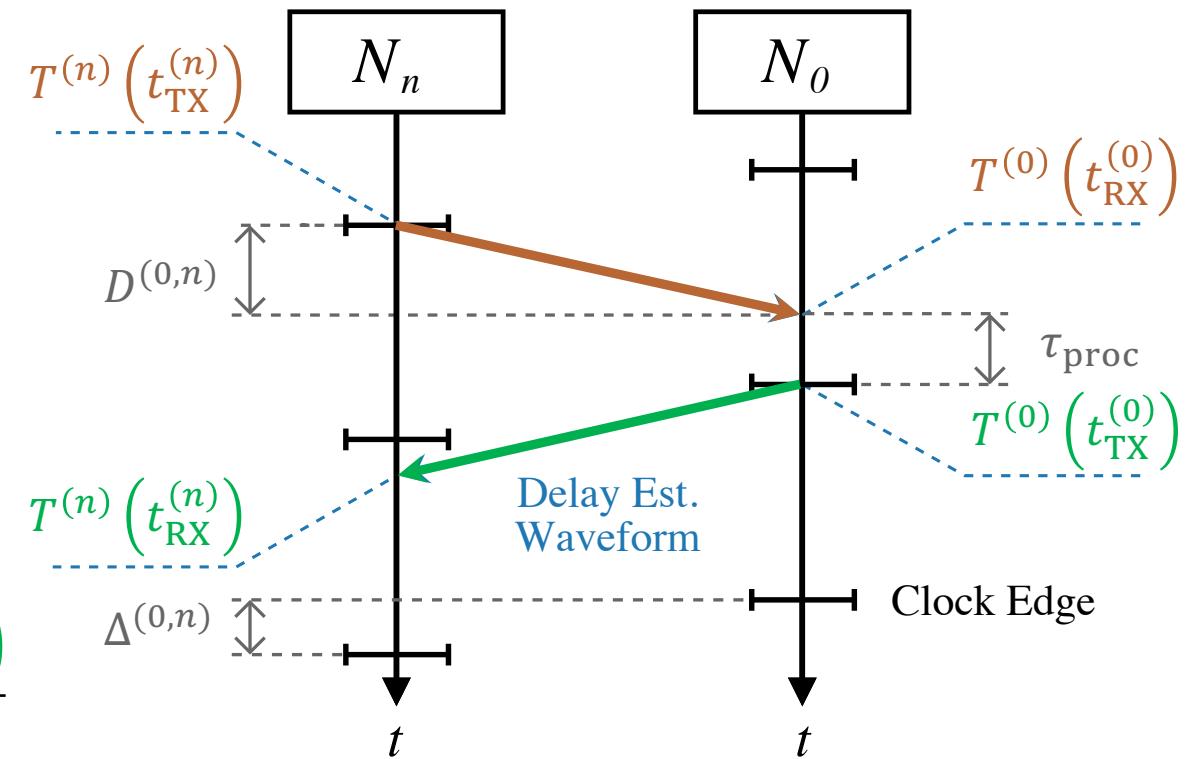
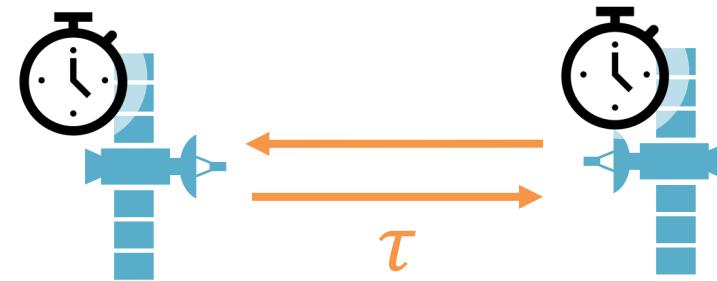
## Two-Way Time Synchronization

- Assumption:
  - Link is reciprocal  $\Rightarrow$  quasi-static during the synchronization epoch
- Timing skew estimate:

$$\Delta^{(0,n)} = \frac{\left(T^{(0)}(t_{RX}^{(0)}) - T^{(n)}(t_{TX}^{(n)})\right) - \left(T^{(n)}(t_{RX}^{(n)}) - T^{(0)}(t_{TX}^{(0)})\right)}{2}$$

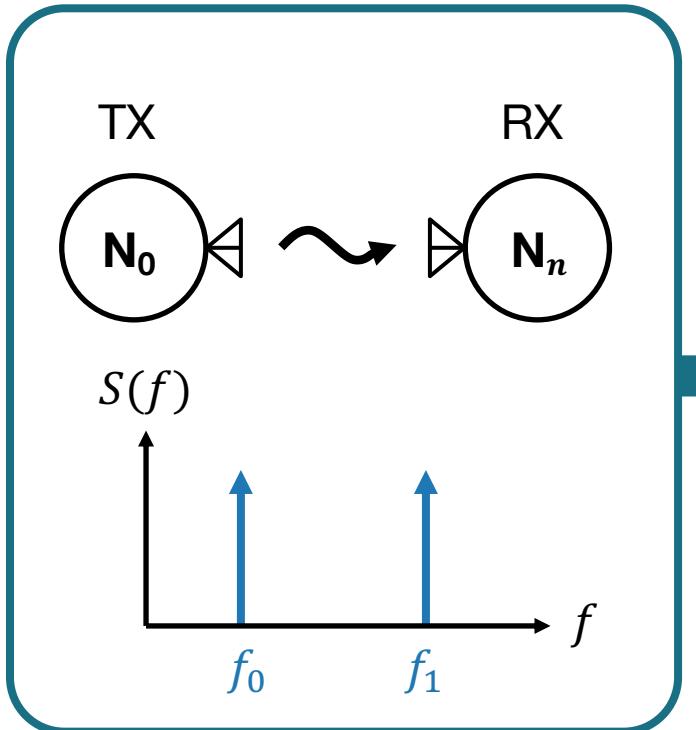
- Inter-node range estimate:

$$D^{(0,n)} = c \cdot \frac{\left(T^{(0)}(t_{RX}^{(0)}) - T^{(n)}(t_{TX}^{(n)})\right) + \left(T^{(n)}(t_{RX}^{(n)}) - T^{(0)}(t_{TX}^{(0)})\right)}{2}$$

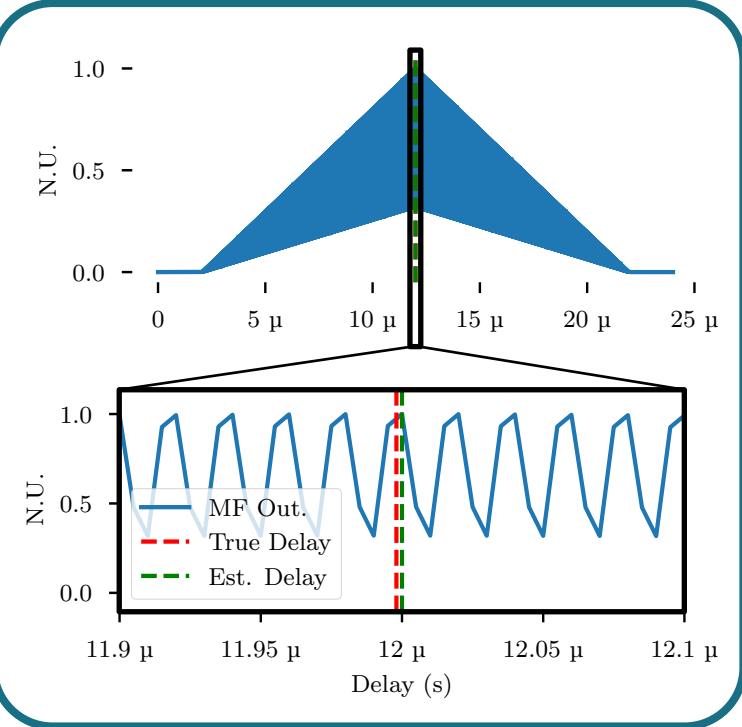


# One-Way Delay Estimation – $T_{RX}^{(n)}(t)$

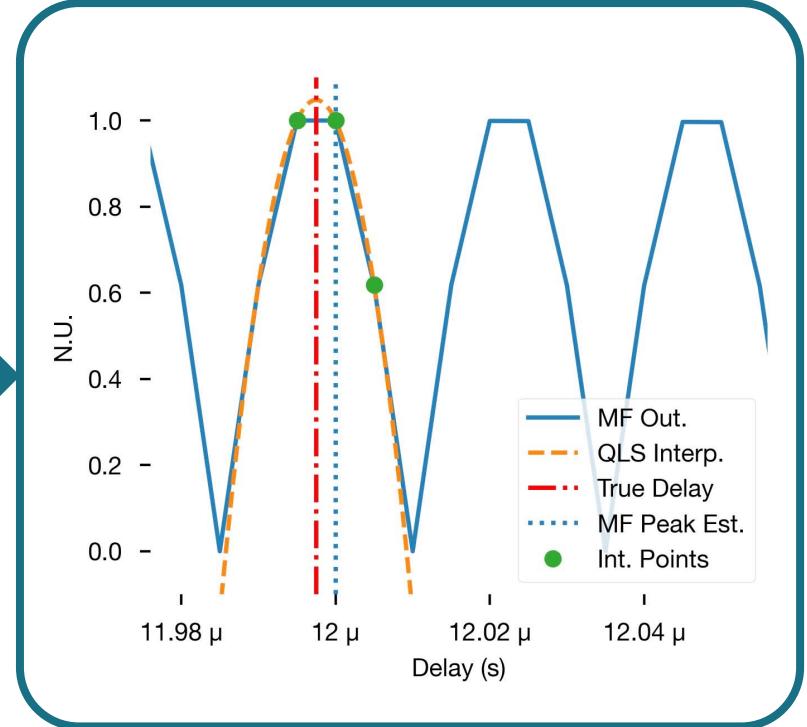
## Pulsed Two-Tone Transmission



## Matched Filter



## Quadratic Least Squares Peak Refinement

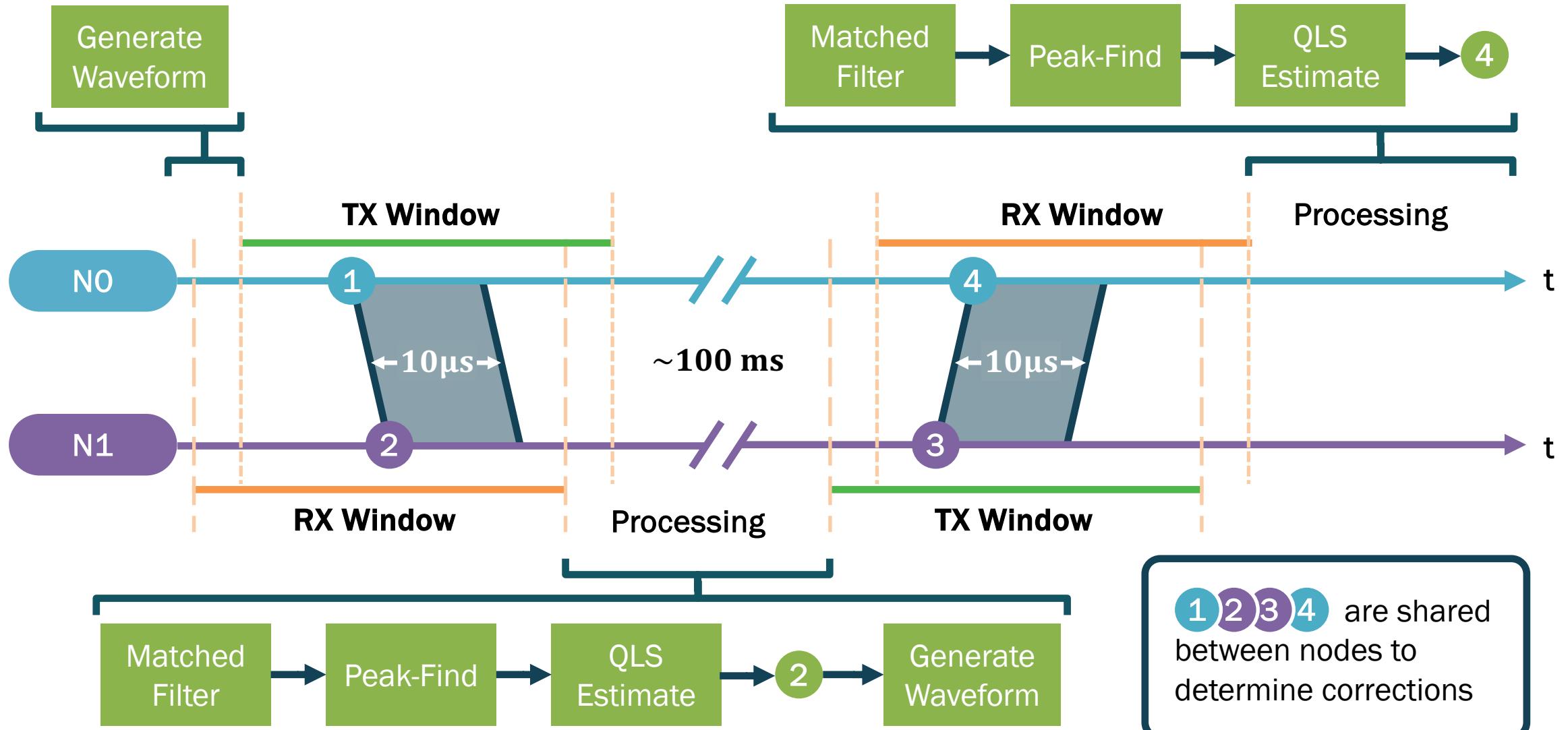


The same process is repeated in the reverse direction from  $N_n$  to  $N_0$

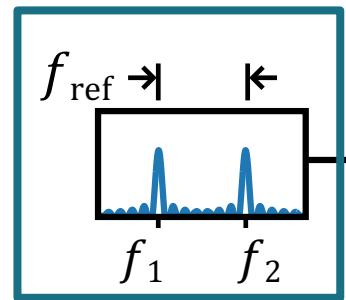
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J. M. Merlo, S. R. Mghabghab and J. A. Nanzer, "Wireless Picosecond Time Synchronization for Distributed Antenna Arrays," in IEEE Transactions on Microwave Theory and Techniques, vol. 71, no. 4, pp. 1720-1731, April 2023, doi: 10.1109/TMTT.2022.3227878.

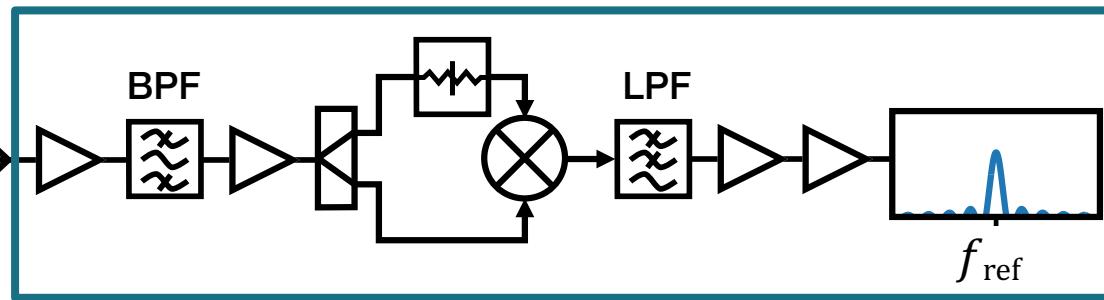
# Time Offset Estimation Process



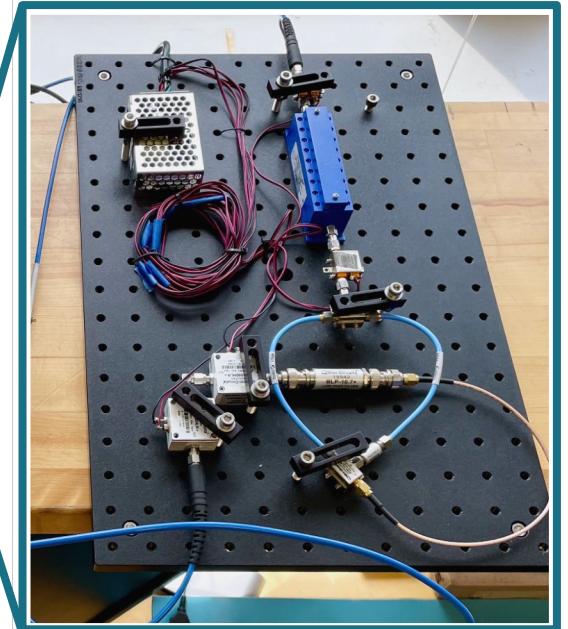
# Wireless Frequency Syntonization



Signal Gen.



Wireless Frequency Transfer Receiver Circuit



- Two-tone transmitter with carrier spacing  $f_{\text{ref}}$
- Self-mixing receiver: Mixes received signal with itself, low-pass filters frequencies above  $f_{\text{ref}}$
- Fundamental frequency  $f_{\text{ref}}$  received at output used to discipline local oscillators on the radio nodes (tracks  $\alpha_1^{(n)}$ )

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S. R. Mghabghab and J. A. Nanzer, "Open-Loop Distributed Beamforming Using Wireless Frequency Synchronization," in IEEE Transactions on Microwave Theory and Techniques, vol. 69, no. 1, pp. 896-905, Jan. 2021, doi: 10.1109/TMTT.2020.3022385.

# Carrier Model

- The carrier at any node

$$\Phi^{(n)}(t) = \exp\left\{j2\pi f_c T^{(n)}(t)\right\} \exp(j\phi^{(n)})$$



$$\alpha_1^{(n)}(t)t + \alpha_0^{(n)}(t) + v^{(n)}(t)$$

- To compensate, we must:

- Calibrate the static phase rotations  $(\phi_{\text{TX}}^{(n)}, \phi_{\text{RX}}^{(n)}) \rightarrow (\phi_{\text{TX,cal}}^{(n)}, \phi_{\text{RX,cal}}^{(n)})$
- Estimate and correct for  $\alpha^{(n)}$  using wireless time and frequency transfer techniques

# Transmit Signal

## Linear Frequency Modulation (LFM)

$$s_{\text{TX}}^{(n)}(t) = \Phi^{(n)}(t) \Pi \left( \frac{T_{\text{LFM}}^{(n)}(t)}{\tau_{\text{LFM}}} \right) \exp \left\{ j\pi \left( \frac{\beta_{\text{LFM}}}{\tau_{\text{LFM}}} \right) \left( T_{\text{LFM}}^{(n)}(t) \right)^2 \right\} \exp \left\{ -j \left( \phi_{\text{TX,cal}}^{(n)} + \phi_{\text{bf}}^{(n)} \right) \right\}$$

Carrier    Amplitude Modulation    Frequency Modulation    Phase Compensation

Pulse duration      LFM bandwidth      Steering angle phase  
Phase calibration

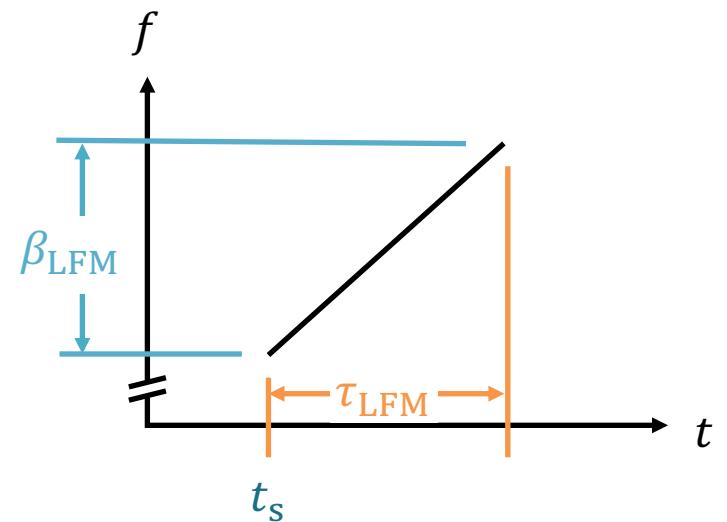
### Local LFM Time

$$T_{\text{LFM}}^{(n)}(t) = T^{(n)}(t) - \Delta^{(n,0)}(t) - t_s^{(n)} + \tau_{\text{bf}}^{(n)}$$

↑  
Pulse start time

### Beamsteering

$$\begin{aligned}\tau_{\text{bf}}^{(n)} &= \frac{D^{(n)}}{c} \sin \theta_{\text{bf}} \\ \phi_{\text{bf}}^{(n)} &= 2\pi f_c \tau_{\text{bf}}^{(n)}\end{aligned}$$



# Receive Signal

- Received signal at each element (after compensation):

$$s_{\text{RX}}^{(n)}(t) = \sum_{m=0}^M \sum_{l=0}^L A^{(l)} s_{\text{TX}}^{(m)} \left( t - \tau_d^{(m,l,n)} \right) \exp \left\{ j \left( \phi_{\text{RX}}^{(n)} - \phi_{\text{RX,cal}}^{(n)} - \phi_{\text{bf}}^{(n)} \right) \right\}$$

Transmitters Scatterers  
M      L  
sum of time-delayed scatters      phase

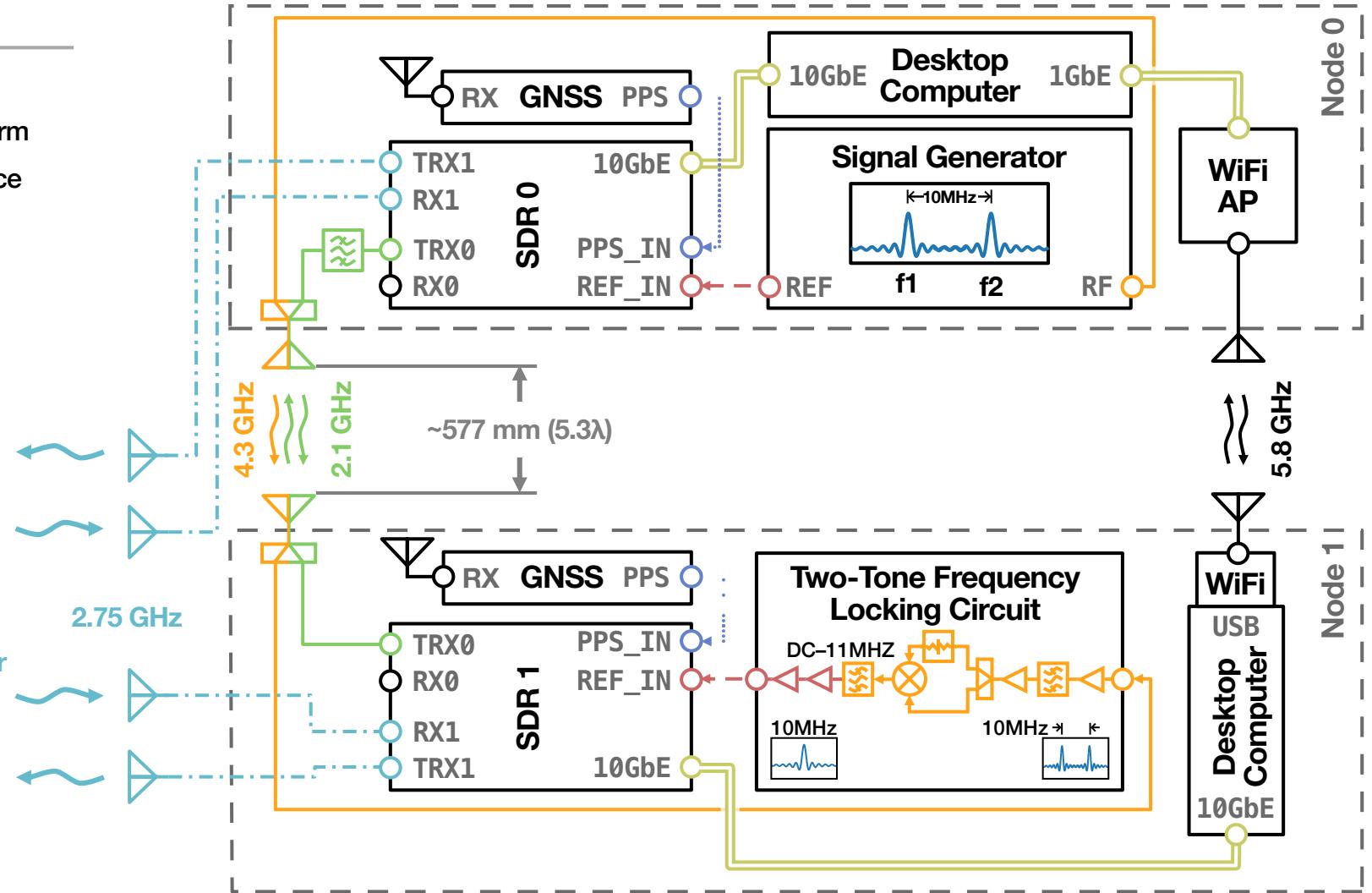
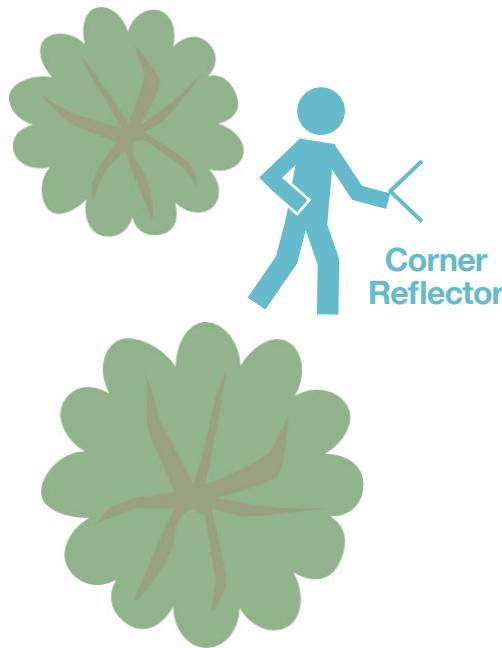
- $A^{(l)}$ : complex scattering coefficient of *l*th scatterer
  - $\tau_d^{(m,l,n)}$ : time delay of waveform transmitted from node *m*, reflecting off scatterer *l*, and received at node *n*
- Downrange matched filter:  $s_{\text{mf}}(t) = \mathcal{F}^{-1} \left\{ \mathcal{F} \left[ \sum_{n=0}^N s_{\text{RX}}^{(n)}(t) \right] S_{\text{TX}}^* \right\}$

# System Schematic

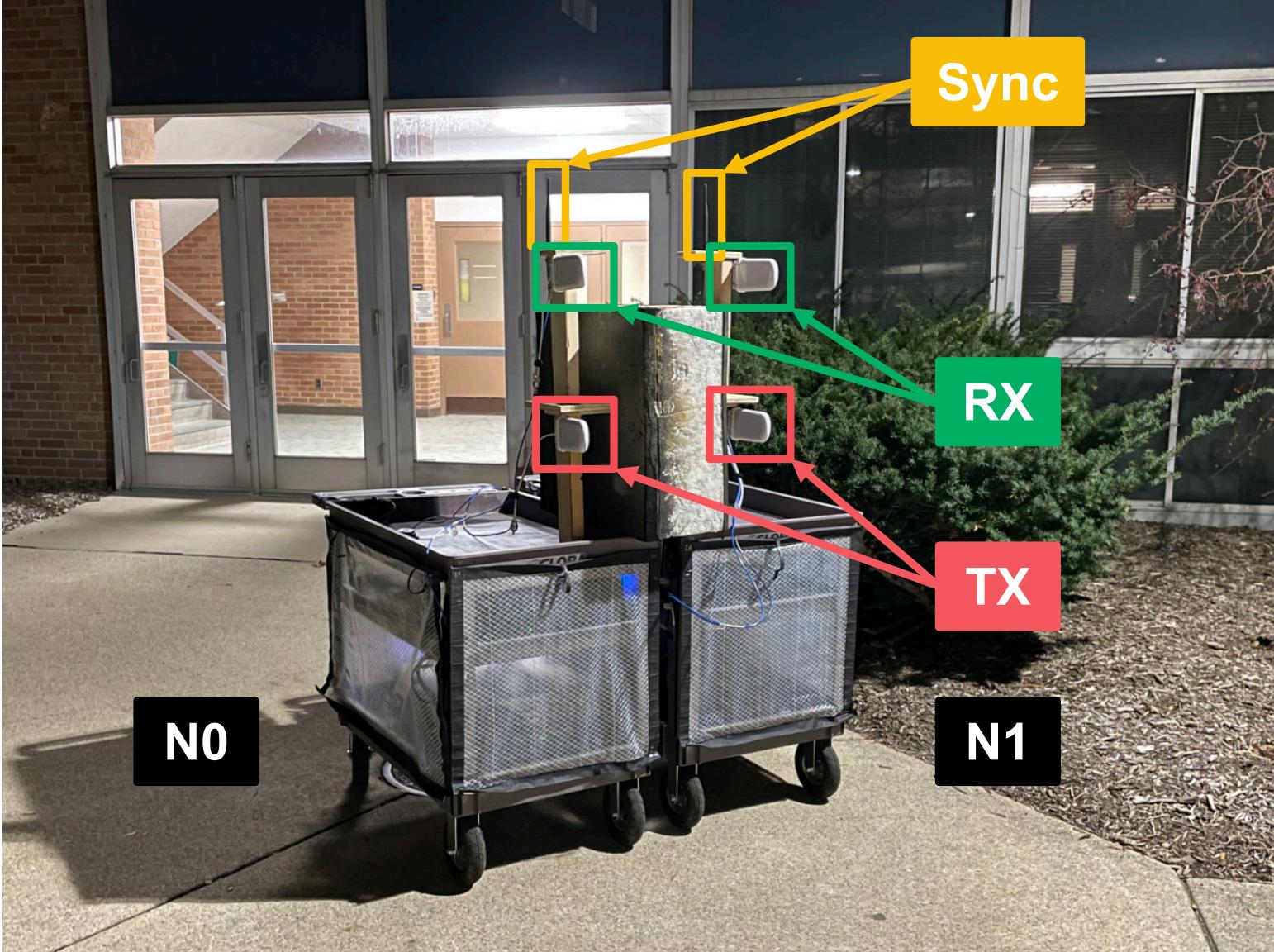
## Legend

- Time Transfer Waveform
- Frequency Transfer Waveform
- - - 10 MHz Frequency Reference
- PPS (coarse time sync)
- Ethernet (data)
- LFM Waveforms

## Imaging Environment



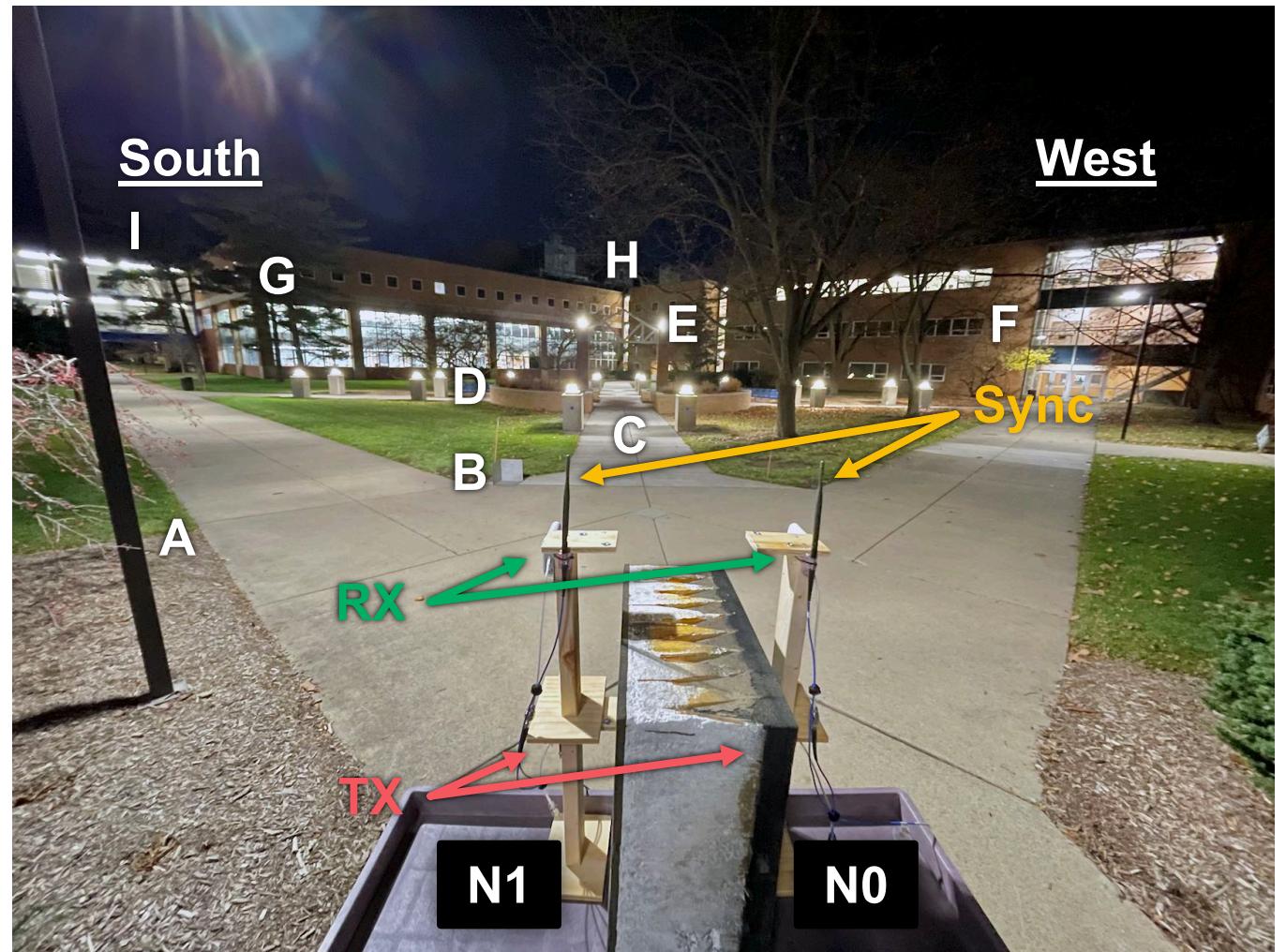
# Experimental Setup



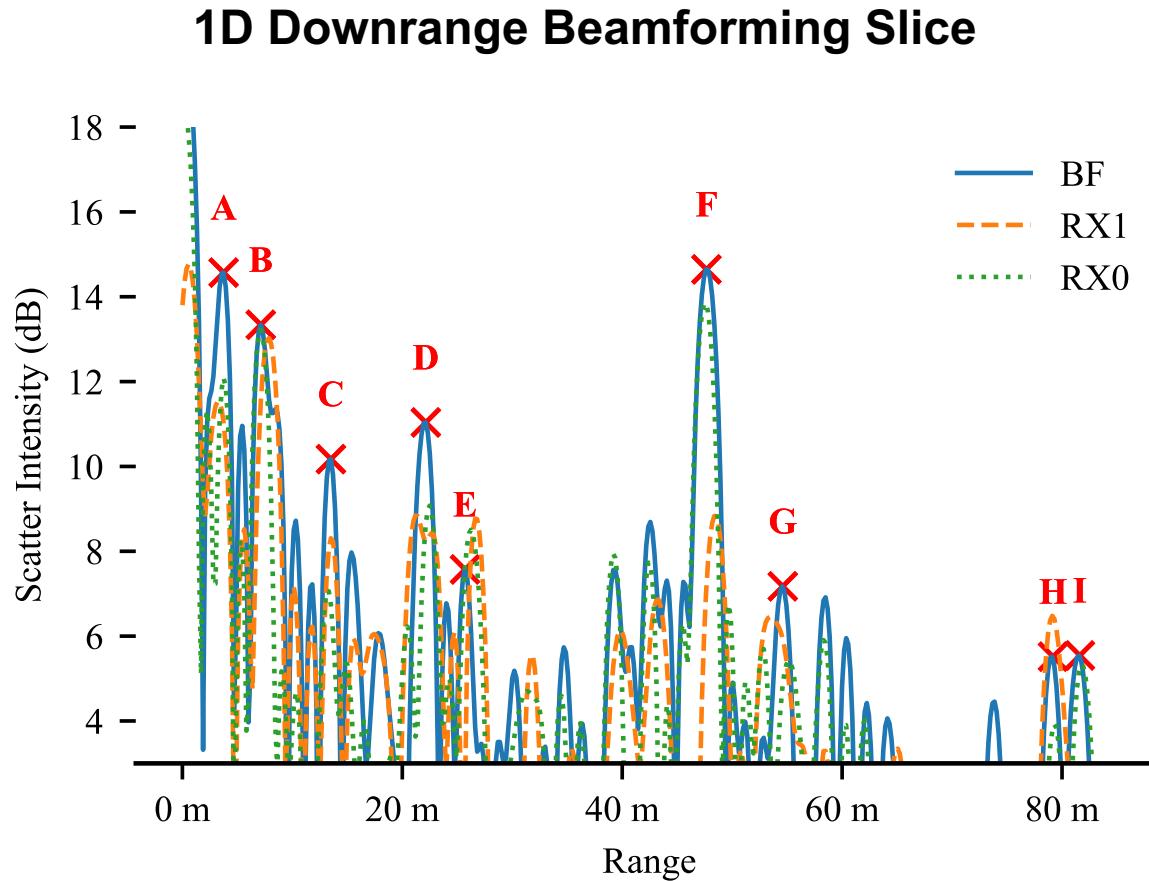
# Experimental Setup



Imagery ©2023 Google, map data ©2023



# Static Measurement Results

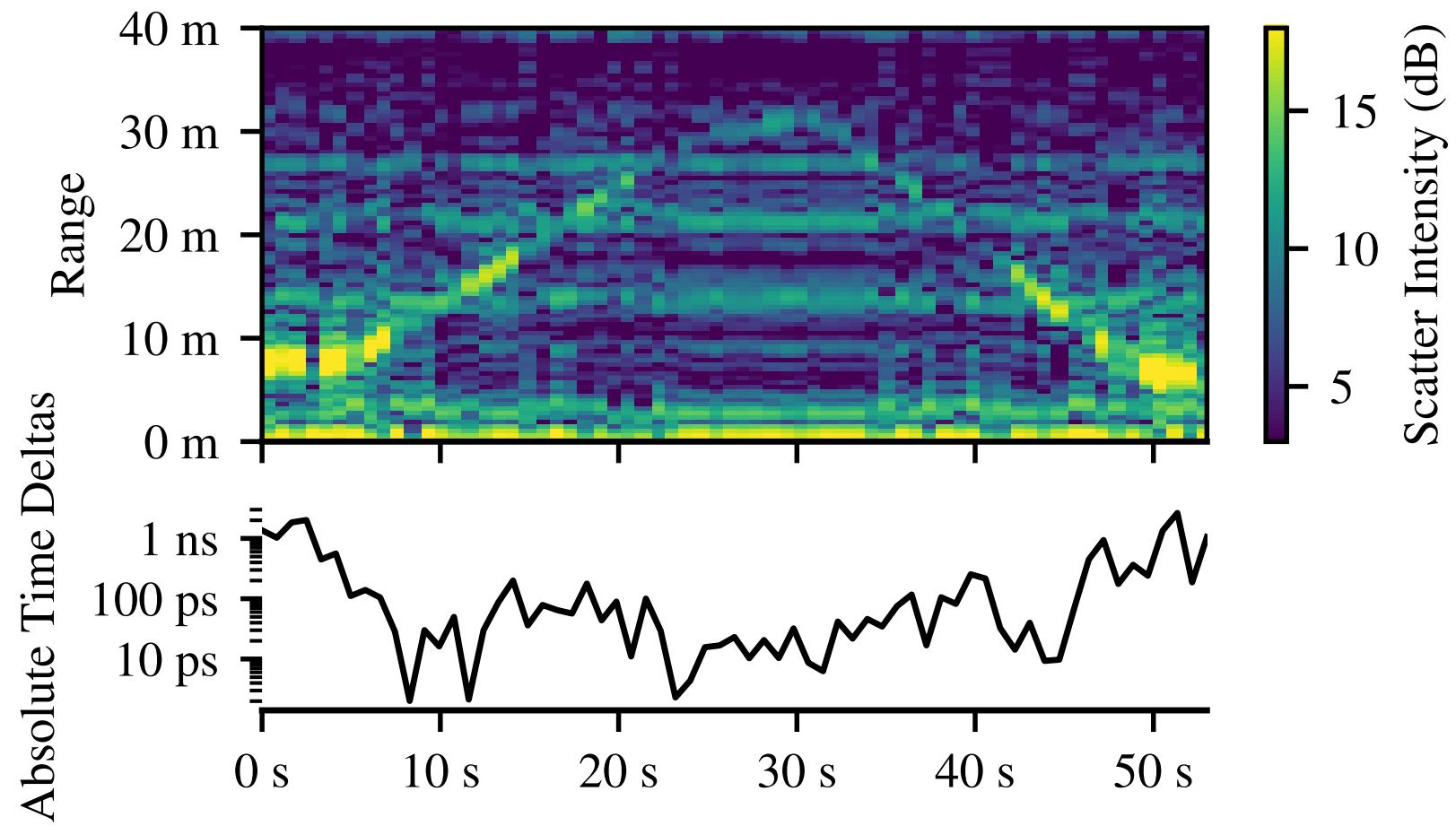


Label	RX0	RX1	BF	Realized Gain	
	dB	dB	dB	dB	%-ideal
A	12.082	11.508	<b>14.570</b>	2.765	94.5
B	13.221	12.240	<b>13.340</b>	0.581	57.2
C	7.057	8.307	<b>10.172</b>	2.445	87.8
D	8.993	8.508	<b>11.037</b>	2.279	84.5
E	<b>8.119</b>	5.232	7.572	0.660	58.2
F	13.840	7.769	<b>14.645</b>	2.857	96.5
G	5.121	6.246	<b>7.174</b>	1.454	69.9
H	3.916	<b>6.478</b>	5.516	0.133	51.6
I	5.323	1.121	<b>5.544</b>	1.832	76.2

Boldface values denote the highest received power after matched filtering

# Dynamic Measurement Results

- Pedestrian walking with corner reflector
  - Started  $\sim 7$  m away, walked to  $\sim 30$  m then returned
- Absolute time corrections shown below
  - Indicates high level of timing accuracy once pedestrian  $>\sim 15$  m away



# Conclusion

- Discussed a High accuracy time-frequency-phase coordinated coherent distributed phased array
- Demonstrated a  $2 \times 2$  distributed coherent radar array in static and dynamic environments
- Static measurement performance summary:

Statistic	Realized Receive Gain	
	dB	%-ideal
Maximum	2.86	96.5
Median	2.12	81.5

# Questions

Thank you to our project sponsors and collaborators:



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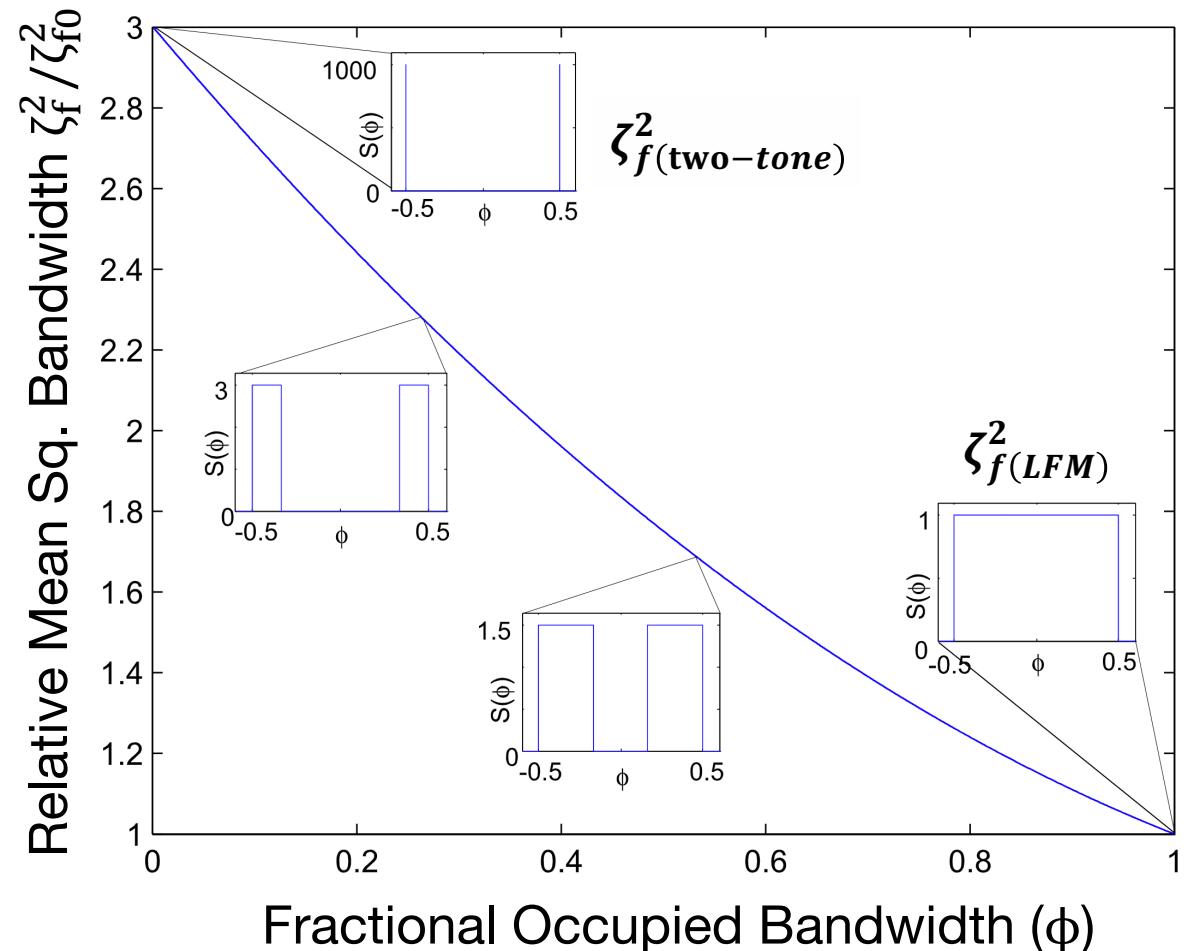
# Backup Slides

# High Accuracy Delay Estimation

- The delay accuracy lower bound (CRLB) for time is given by

$$\text{var}(\hat{\tau} - \tau) \geq \frac{1}{2\zeta_f^2} \cdot \frac{N_0}{E_s}$$

- $\zeta_f^2$ : mean-squared bandwidth
- $N_0$ : noise power spectral density
- $E_s$ : signal energy
- $\frac{E_s}{N_0}$ : post-processed SNR



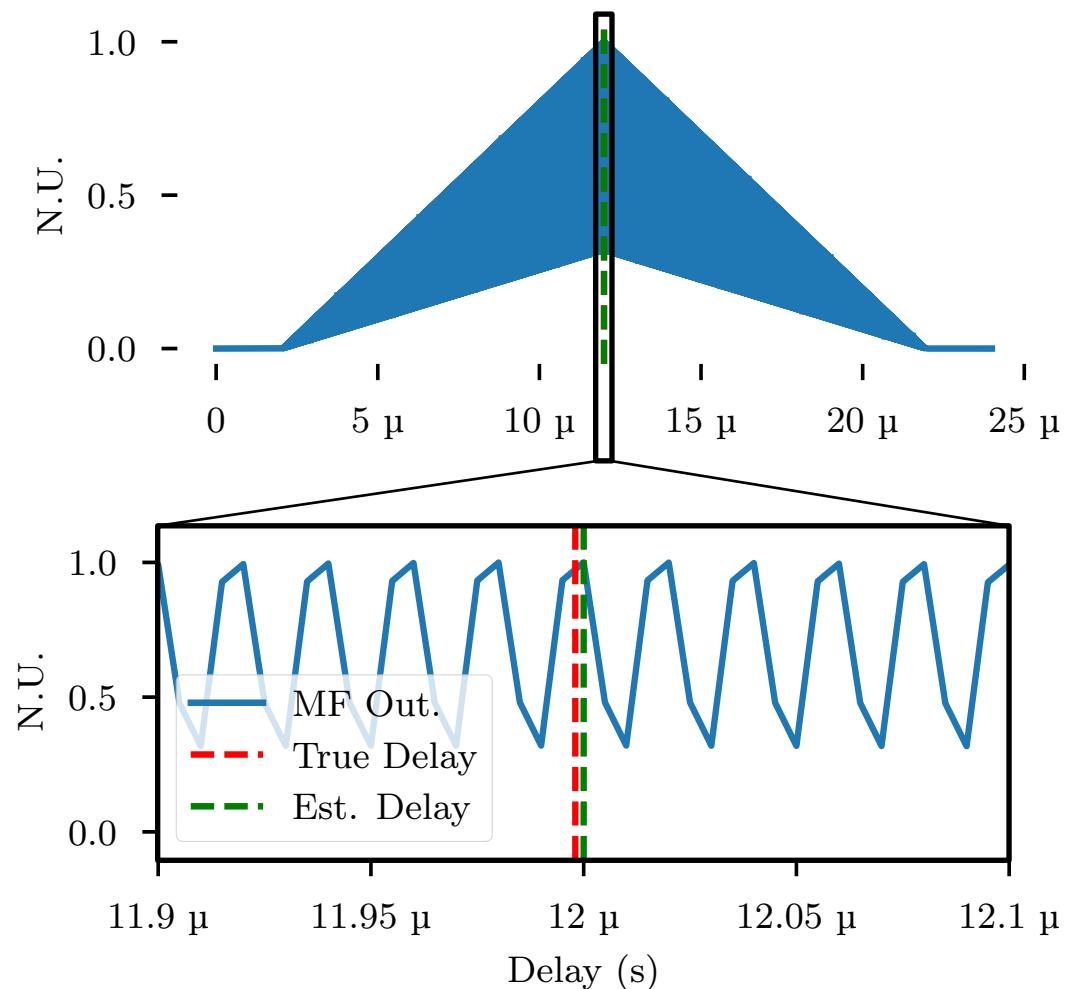
J. A. Nanzer and M. D. Sharp, "On the Estimation of Angle Rate in Radar," *IEEE T Antenn Propag*, vol. 65, no. 3, pp. 1339–1348, 2017,  
 doi: 10.1109/tap.2016.2645785.

# High Accuracy Delay Estimation

- Discrete matched filter (MF) used in initial time delay estimate

$$\begin{aligned}s_{\text{MF}}[n] &= s_{\text{RX}}[n] \odot s_{\text{TX}}^*[-n] \\ &= \mathcal{F}^{-1}\{S_{\text{RX}}S_{\text{TX}}^*\}\end{aligned}$$

- High SNR typically required to disambiguate correct peak
- Many other waveforms exist which balance accuracy and ambiguity



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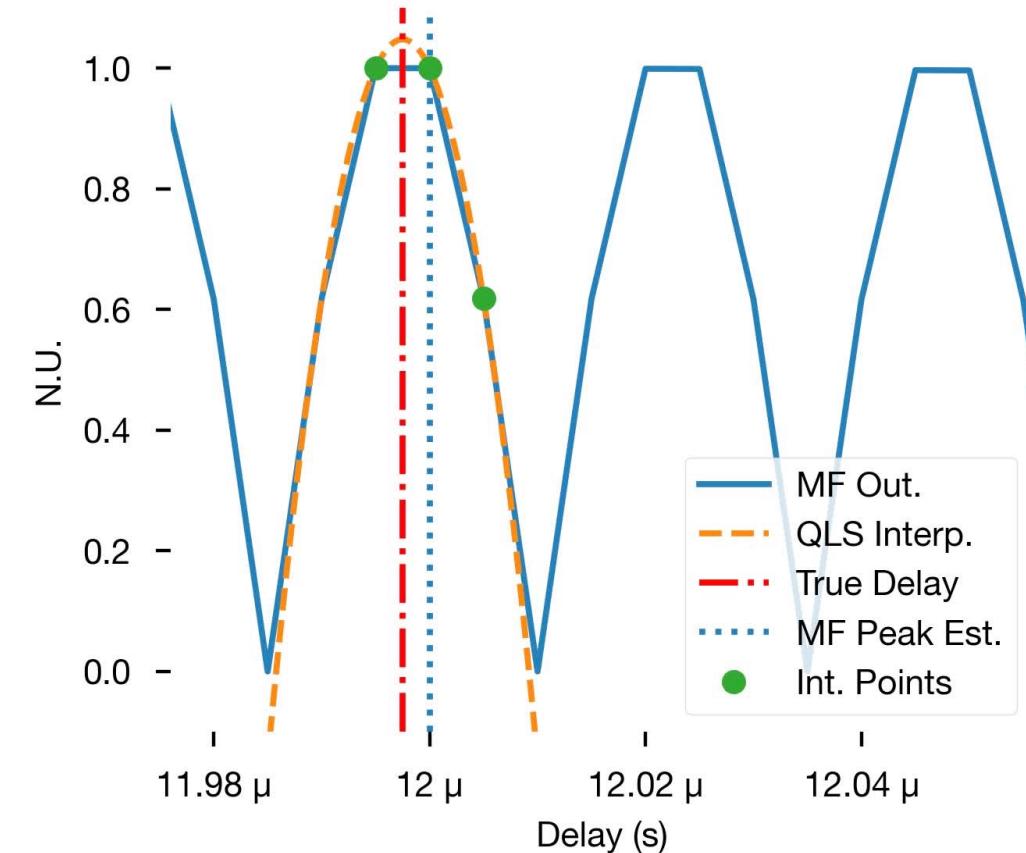
# Delay Estimation Refinement

- MF is biased due to time discretization limited by sample rate
- Refinement obtained using Quadratic Least Squares (QLS) fitting to find true delay from three sample points

$$\hat{\tau} = \frac{T_s}{2} \frac{s_{\text{MF}}[n_{\max} - 1] - s_{\text{MF}}[n_{\max} + 1]}{s_{\text{MF}}[n_{\max} - 1] - 2s_{\text{MF}}[n_{\max}] + s_{\text{MF}}[n_{\max} + 1]}$$

where

$$n_{\max} = \operatorname{argmax}_n \{s_{\text{MF}}[n]\}$$

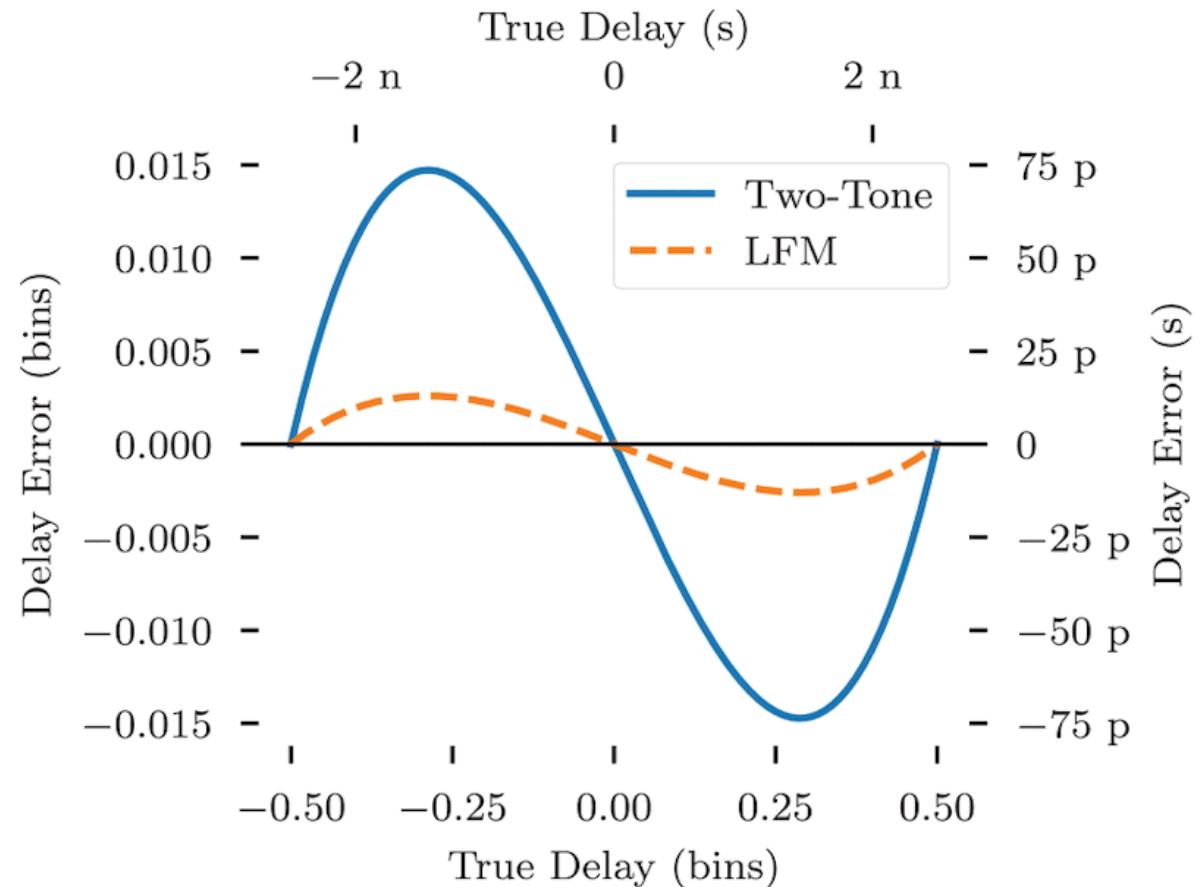


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# Delay Estimation Refinement

- QLS results in small residual bias due to an imperfect representation of the underlying MF output
- Residual bias is a function of waveform and sample rate
- Can be corrected via lookup table based on where estimate falls within a bin

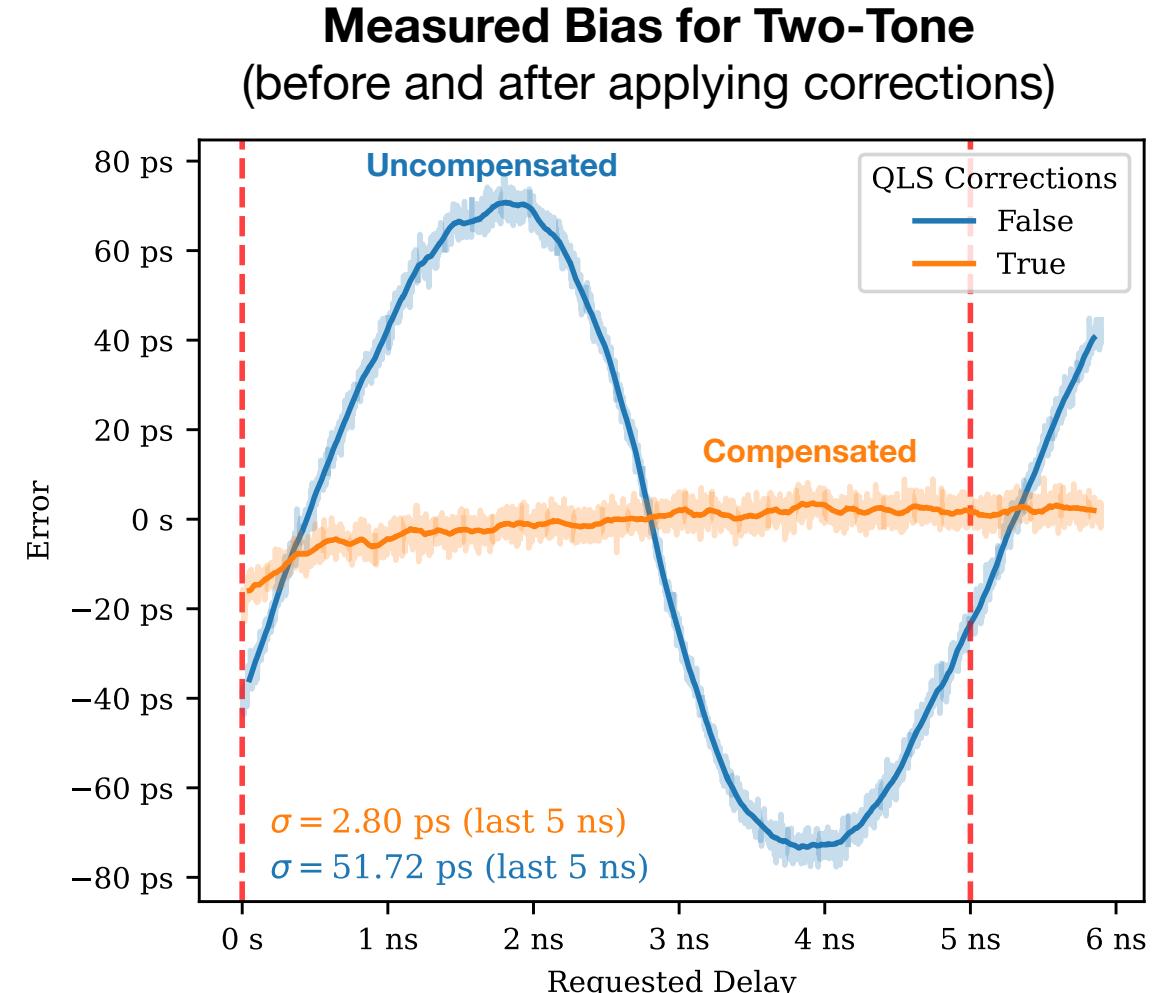
Predicted Bias for Two-Tone & LFM



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