

Actor



```
classDiagram
    class Actor
    class Flag["nl.arjanfrans.mario.model.Flag"]
    Actor <|-- Flag
```

A UML class diagram illustrating inheritance. At the top is a box labeled 'Actor'. Below it is a box labeled 'nl.arjanfrans.mario.model.Flag'. A blue arrow points from the 'Flag' box up to the 'Actor' box, indicating that 'Flag' inherits from 'Actor'.

nl.arjanfrans.mario.model.Flag