
Jason Shprintz

Software Developer

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Skills

Databases: PostgreSQL | MongoDB | S3

Frameworks: Django | Express.js | Node.js | React.js

Libraries: Bootstrap | Semantic UI | NPM | Pixi.js

Languages: HTML5 | CSS3 | TypeScript | Python | Markdown | VBA

Hosting: Heroku | Netlify | WordPress | GitHub | AWS

Additional: JSON | MVC/MVT Architecture | REST APIs | Visual Studio | Git

Bio

Results-driven software developer with over two years of professional experience, specializing in React for building internal tools and in-game elements. Proficient in HTML, CSS, TypeScript, and advanced animation techniques, with a strong eye for detail and user experience. Skilled at delivering high-quality solutions on time in fast-paced, Agile Scrum environments. Passionate about coding, with a lifelong dedication to creating software and solving complex problems.

Relevant Experience

Las Vegas Sands | *Client Engineer / Front-End Developer*

Dec 2022 – Dec 2025

- Developed and maintained custom React components for an internal component library, ensuring reusable and scalable code.
- Led development as the sole developer on multiple React-based projects, delivering high-quality solutions on time.
- Provided daily support and mentorship to team members, fostering collaboration and improving overall code quality.
- Resolved numerous debugging and performance issues, enhancing application stability and user experience.

AlphaSights | *Quality Assurance Specialist / VBA Developer*

Aug 2020 – Dec 2022

- Created a macro using VBA that standardized grading systems company-wide, improving consistency across a team of 50+ contractors.
- Managed weekly macro updates and provided remote tech support to contractors in multiple countries.

- Automated the onboarding process, enabling a recruiter to manage a high volume of applicants more efficiently.

Litigation Services / Golkow Litigation Services | *Transcript / Quality Assurance Specialist*

Apr 2016 – Aug 2020

- Performed quality assurance for over 20 depositions daily, adhering to various state litigation laws.
- Created a documentation system to track accountability metrics for a six-person production team.

Education

General Assembly | *Seattle, WA*

Certificate in Software Engineering | October 2022

Completed a 12-week, 420+ hour immersive program covering full-stack development, object-oriented programming, MVC frameworks, data modeling, and team collaboration. Developed a portfolio of individual and group projects.